# CS 1501 Algorithm Implementation

#### **Recitation 9**

Fall '14 - Mar. 17th

TA

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Create a non-binary Huffman tree of radix r = 4 where the frequencies of the characters are shown below:

a: 0.2

b: 0.2

c: 0.15

d: 0.15

e: 0.15

f: 0.1

g: 0.025

h: 0.025



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# dummies = # characters - (r + a*(r - 1) = 4 + 3*a)
This implies 3*a = 4 or a = 4/3 (however this must be an integer)
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So, 
$$a = ceiling(4/3) = 2$$
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=  $|8 - (4 + 2*3)|$   
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d1: 0

d2: 0

Determine the codewords, a sequence of base-r digits and compute  $\mu$ , the average number of base-4 digits per character. What is the pre-order representation of this non-binary Huffman tree?

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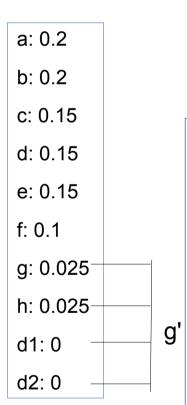
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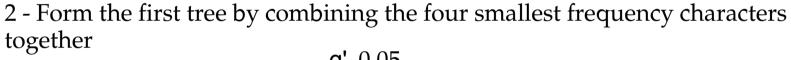
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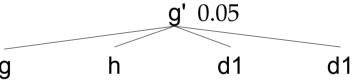
2 new dummy nodes



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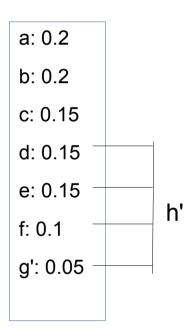




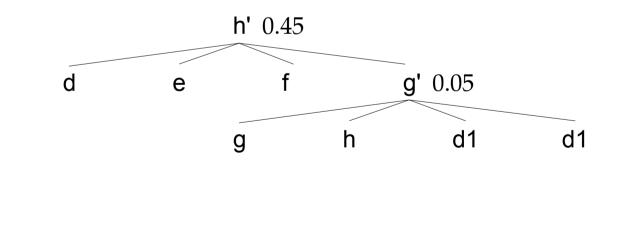




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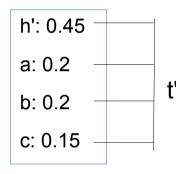


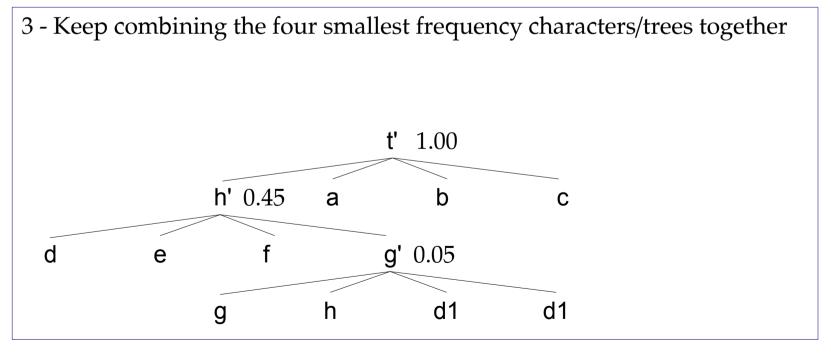






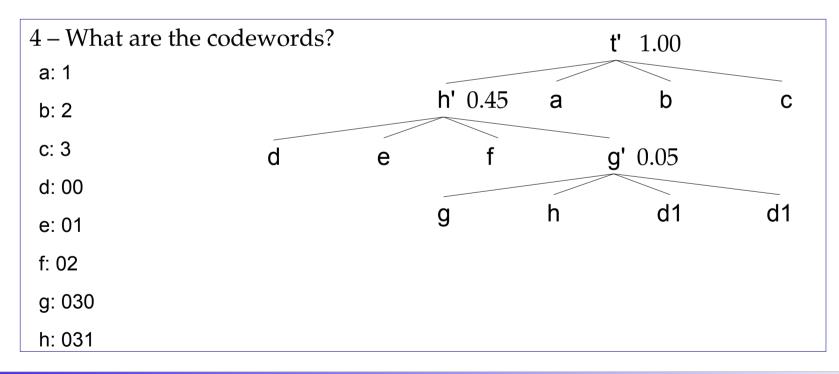
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	_	_
Э.	(1	')
а.	U,	

a: 1	Ignore	dummies	d1	and	d2!

b: 2 
$$\mu = 1*.2 + 1*.2 + 1*.15 + 2*.15 + 2*.15 + 2*.1 + 3*.025 + 3*.025 = 1.5$$

q. 00



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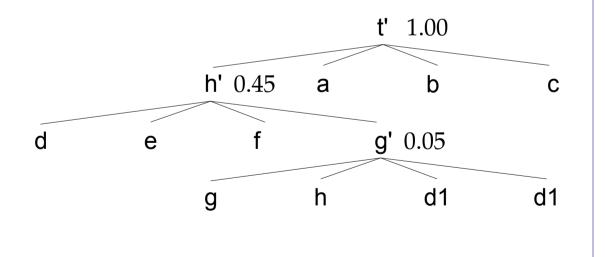
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5 – What is the pre-order representation of the tree?

The pre-order representation of this tree is: 4 \*\*def\*gh\$\$abc

(get the pre-order by thinking about a DFS in the tree)

(Note: \* represents an internal node and \$ represents a dummy node.)







Adaptive Huffman uses a scheme to make the ASCII characters (8-bits) received have a much shorter binary representation to make the compression greater.

Suppose the only the characters transmitted are the letters A-Z and a-z (52 different characters).

Use  $52 = 2^e + r$  where  $0 \le r < 2^e$ , find e and r and figure out the bit patterns for each character below.

Remember, character  $s_k$  is represented as an (e+1)-bit binary number for (k-1) when  $0 \le k \le 2*r$  and  $s_k$  is represented as an e-bit binary number for (k - r - 1) when k > 2\*r.



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$52 = 2^e + r$	e is small	r is large
$52 = 2^5 + 20$	e = 5	r = 20



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If 
$$0 \le k \le 2^*r$$

$$e = 5$$

$$s = intToBi$$

r = 20

$$s_k = intToBin(k-1,e+1)$$

How to represent each s

Else

$$s_k = intToBin(k-r-1,e)$$





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How to represent each s

If 
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Else

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b = intToBin(i,nB)

i: input integer

nB: number of bits

in b

s1	s2	 s26	s27	s28	 s40	 s52
Α	В	 Z	а	b	 h	 Z
000000	000001	 011001	011010	011011	 100111	 11111



Draw the trees (number the nodes) created by the UPDATE procedure (Adaptive Huffman) after each of these characters are received: b, c, b, a, a, b, w. Assume there are m = 26 symbols in the alphabet.





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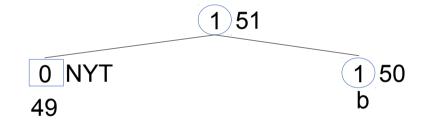
NYT (Not Yet Transmitted) = 2m-1 = 51

0 NYT

51

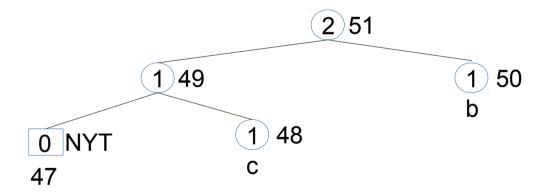


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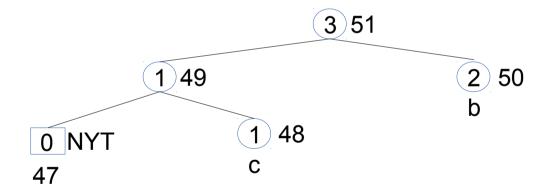


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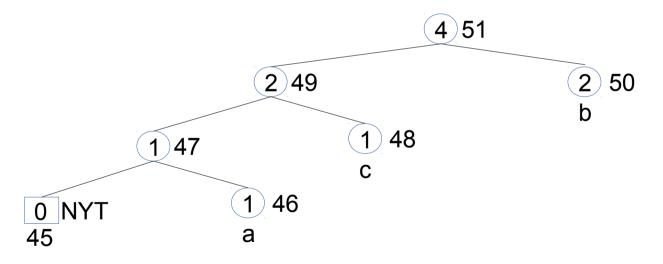


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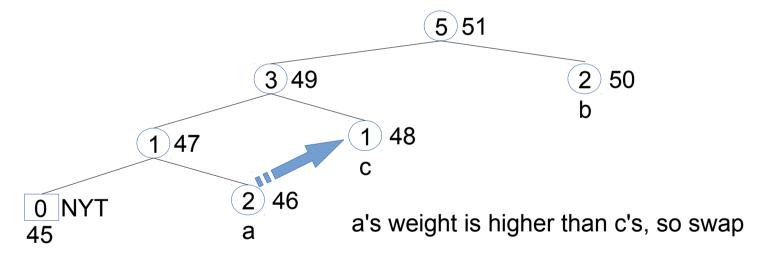


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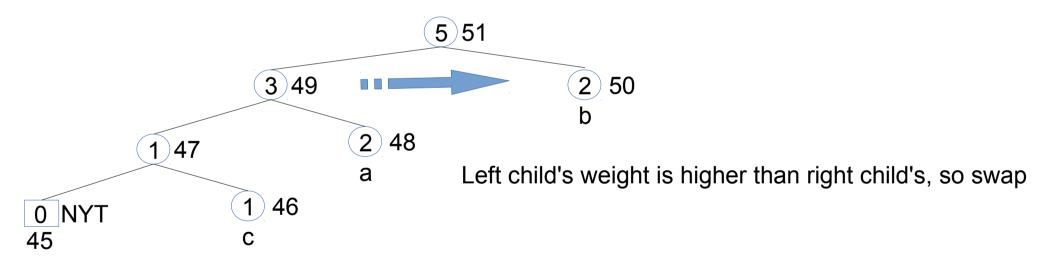


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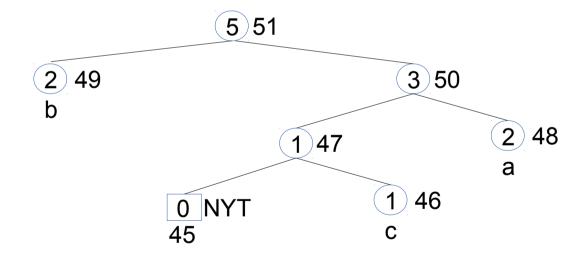


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