Analysis of Algorithms

Homework 4

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1 Dijkstra's Algorithm with negative weights

Part A

Figure 1 shows a graph with negative weights such that if we apply Dijkstra's algorithm to find the shortest path between vertices S and D, it will return the wrong path.

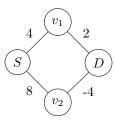


Figure 1: Graph for which Dijkstra doesn't work

Starting off, we assign the unvisited vertices v_1 and v_2 with the distances 4 and 8 respectively, marking S as visited. Then we take the unvisited vertex with the smallest distance, v_1 , and check its neighbours, namely D. We assign it the distance 6 and mark v_1 as visited. Now that our destination vertex is the unvisited vertex with the shortest distance, the algorithm would claim that it has finished, with the shortest path going through v_1 with a distance of 6.

However, in reality the shortest path goes through v_2 and has a total distance of 8-4=4. This path was not considered by the algorithm because the path to the intermediate vertex v_2 has a larger distance than the path it found first.

Part B

If we take the example graph in figure 1 and modify it so that the edges are directed (away from S or towards D), then that would form a directed acyclic

graph for which Dijkstra's algorithm would not work for a similar reason to that of part A.

2 Floyd-Warshall with Negative Cycles

We are to add pseudocode to the Floyd-Warshall algorithm which checks for negative cycles. First, let us take a look at the algorithm.

```
function FloydWarshall(V, E)
    for (u,v) \in V \times V do
                                                  ▶ Initialise all distances to infinity
        D_{u,v} := \infty
    for (u, v) \in E do
                                                      ▶ Apply distances of each edge
        D_{u,v} := Weight(u,v)
    for v \in V do
                                                       ▶ Set distance to itself to zero
        D_{v,v} := 0
    for k \in V do
                          \triangleright k is a possible intermediate vertex between all (u, v)
        for u \in V do
            for v \in V do
                D_{u,v} := \operatorname{Min}(D_{u,k} + D_{k,v}, D_{u,v})
                                                            \triangleright Seek shorter path via k
    return D
```

Suppose there exists at least one negative cycle (one such that the weights of its edges sum up to a negative number) in a graph G = (V, E). Now suppose $a, b \in V$ are two distinct vertices within the most negative cycle. At the start of the algorithm, $D_{a,a} = 0$. At some later point in the algorithm, the variables u and v will be referring to a and the variable k will be referring to b. When this occurs, $D_{a,a} = 0$ will be compared to $D_{a,b} + D_{b,a}$. However, we can be certain that $D_{a,b} + D_{b,a} < 0$, because a path $(a, \ldots, b, \ldots, a)$ forms a negative cycle. And thus $D_{a,a}$ will be assigned a negative value.

Therefore, if G contains negative cycles, when the algorithm concludes, it will tell us that $\exists v \in V, D_{v,v} < 0$. So in order to check if there are negative cycles, we can modify the algorithm by calling the following function before returning. If this function returns true, then we know there is a negative cycle and can proceed to throw an exception.

```
function CHECKNEGATIVECYCLES(V, E)
for v \in V do
if D_{v,v} < 0 then return true
return false
```