

Hypothetical Problems concerning the Theory of Relativity on Cryptographic Currency Implementations

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Abstract—this is my abstract section

I. WHAT IS BITCOIN?

History Bitcoin was invented by someone using the pseudonym Satoshi Nakamoto. In his original whitepaper titled "Bitcoin: A Peer-to-Peer Electronic Cash System", he introduces the concept of a decentralized and cryptographically secured monetary system. He also covers topics on proof-of-work, transactions, mining, privacy, and attacks on the network. [1] It was implemented as free software and released in January 2009. Unlike gold, bitcoin has no attachment to any sort of industry, so the price day to day price fluctuation is really based on nothing but speculation. It has been as high as 1000 USD per bitcoin. [2]

Units There can only ever exist a maximum of 21 million bitcoins. Each bitcoin can be broken up into a hundred million pieces, much like a single US Dollar can be broken up into one hundred pennies. The smallest unit of bitcoin is called a satoshi, which is 10^{-8} th of one bitcoin

Ownership Since bitcoin has no central authority, transactions are made user to user. A user can only send bitcoins to another user if they can digitally sign the transaction with their private key. Without the private key, a malicious user cannot sign the transaction and the coins cannot be spent.

Transactions A transaction is a data structure with a source of funds for the input and a destination, or the output. A bitcoin transaction is just 300 to 400 bytes of data. Once a bitcoin transaction is sent, it will be validated by that node. If valid it will propagate through the nodes to which it is connected sending a confirmation to the sender. The propagation grows exponentially across the network until everyone has received the message. To prevent spamming and denial of service attacks, each node independently validates each transaction before propagating it further. A bitcoin transaction has what is called *unspent transaction output*, or UTXO. These are indivisible units of bitcoin with an associated owner. These are recognized as currency units by the rest of the network and recorded into the blockchain. An owner's bitcoin amount would be scattered UTXO from many transactions and many blocks.

mining Verifying transactions take computation power which takes time, money and electricity. Mining is the incen-

tive. Mining is the process in which new blocks are added to the money supply. Miners are the ones to validate transactions and record them on the ledger. A new block containing the transactions since the last block is mined 10 minutes on average adding those transactions to the blockchain and considered confirmed. After coins are confirmed, this allows the new owners of those bitcoins to engage in transactions. This is how the problem of double-spending coins is prevented.

II. THE THEORY OF RELATIVITY

history

Postulates Einstein's Theory of Relativity is based upon two postulates:

- 1) The Laws of Physics are the same for all observers in all inertial reference frames. No one frame is preferred over the other.
- 2) The speed of light in a vacuum has the same value c in all directions and in all inertial reference frames.

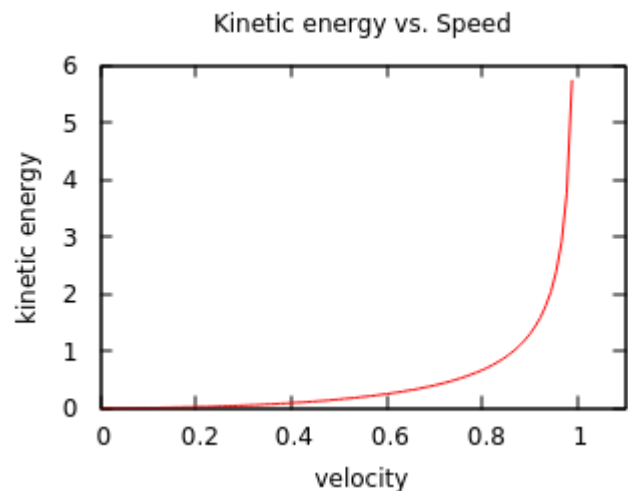


Fig. 1. Kinetic energy required to reach a certain velocity as a fraction of the speed of light. To reach the speed of light would require infinite energy.

Lorentz Transforms The Lorentz transforms are a system of equations that can be derived from Einstein's Postulates.

They are for transforming reference frames. They are:

$$x' = \gamma(x - vt) \quad (1)$$

$$t' = \gamma(t - vx/c^2) \quad (2)$$

$$\gamma = \frac{1}{\sqrt{1 - (v/c)^2}} \quad (3)$$

Notice that t' is dependent on position, that is to say, that space and time are entangled. This was a fundamental principle of Einstein's theory, one that was long rejected by his contemporaries. Why hadn't these been derived before? Well let $c \rightarrow \infty$ and our equations become $x' = x - vt$ and $t' = t$. These are the classical Galilean transforms, which work just fine at small speeds compared to c . From these, one could have deduced (incorrectly) that time passes at the same rate for all frames of reference.

Suppose two events occur at the same place in some reference frame, but at different times, then (2) reduces to:

$$\Delta t = \gamma \Delta t' \quad (4)$$

What this means is the faster you go, the slower time gets for you relative to slower frames. For example, if you leave earth when you are born on a rocket going $0.99c$ relative to earth, When the earth clock says it should be your 100th birthday, the rocket clock will say that you are only a little over 14 years old, and you will look and feel only 14.

If a rod is at rest in some reference frame, then any observer in that frame and easily measure its length by subtracting the positions of its two endpoints, that is to say, $L = \Delta x$. Suppose the rod is moving. The length of the rod can only be measured if the endpoints are measured *simultaneously*, which is to say $\Delta t = 0$, then (1) reduces to:

$$\Delta x = \frac{\Delta x'}{\gamma} \quad (5)$$

What this means is that the faster something is moving relative to you, it will appear longer to you. For example lets say you are in the same rocket going $0.99c$. If you on your rocket measure it end to end to be 100 meters, then on earth they will measure it to be a little more than 708 meters.

Example Problem To demonstrate some of this material, we present a famous example problem. There are two planets known to be hostile towards one another, A and B which are 4.0×10^8 m apart. You are in a rocket traveling at $0.98c$ relative to A and B . Your rocket follows a straight line, first past A , then B . You detect a high energy microwave signal from A and then, 1.10 s later, an explosion on planet B . Clearly A has attacked B . Should you prepare for a confrontation? First we set up our reference frame. We let the rocket be stationary and the A - B planetary system moving at $0.98c$ relative to the rocket. We could have chosen another equivalent reference frame but this will make calculations simpler. let x_A and x_B denote the position of the signal from A and the explosion on B respectively, and t_A and t_B the times. Therefore $\Delta x = x_B - x_A = +4.0 \times 10^8$ m, and $\Delta t = t_B - t_A = +1.10$ s. We now transform the reference

frame to that of A - B and calculate $\Delta t'$ and $\Delta x'$. with $v = 0.98c$, $\gamma = 1/\sqrt{1 - (v/c)^2} = 1/\sqrt{1 - (0.98c/c)^2} = 5.0252$. Therefore $\Delta x' = \gamma(\Delta x - v\Delta t) = 3.86 \times 10^8$ m, and $\Delta t' = \gamma(\Delta t - v\Delta x/c^2) = -1.04$ s. Well $\Delta t'$ is negative. What does this mean? Well $\Delta t' = t'_B - t'_A = -1.04$ seconds. This tells us that $t'_A > t'_B$ which implies that the signal happened *1.04 seconds after* the explosion. But we witnessed the signal *before* the explosion, so which is it? If there is a relationship between these events, then information must travel from one to the other. If we check the speed of this information, we see $v_{info} = 4.0 \times 10^8$ meters / 1.10 seconds = 3.64×10^8 m/s. But this speed is impossible since it exceeds c . Therefore neither event is dependent on the other, and these are unrelated events.

REFERENCES

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