

Calculus 1B: Integration

MITx 18.01.2x

2018/11/17 – 2019/03/06

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1 Getting started (2018/11/17)

Hello and welcome to Calculus 1B: Integration!

Your Calculus adventure into the integral starts now! Share the news, tell your friends and family — invite them to come with you. As you embark on this second leg of your calculus adventure, we want to encourage you to post questions to clarify content and get help with problems. If you have an insight into a classmate's post, answer it! By participating in the discussion forum, you have the opportunity to become part of a global learning community. We think this is one of the most exciting features of these online courses, so we hope you take advantage of it!

About posting for help with a problem: Choose post type "Question", write a descriptive title, and make sure that your comment is clear, pointing out the difficulty and where you are stuck on a problem.

About posting about bugs, typos, and errors: Choose topic area "Bugs, typos, and errors", give a descriptive title, and add [Staff] to your title.

About answering others' posts: Please refrain from posting solutions to problems. Instead try to clarify the problems, and offer hints to help your fellow students solve the problem. We hope you'll enjoy this course!

18.01.2x Calculus 1B: Integration begins next Wednesday, 21 November 2018. But we are eager to get started, and we hope you are too! If you haven't taken the first part Calculus 1A with us, please start by reading through the materials in the Getting Started section, which will explain:

- how the course works (grading, syllabus, schedule, organization)
- help familiarize you with the problem types used in this course
- provides an Entrance Survey helps us get to know you
- has a diagnostic section to assess your readiness for this course

Looking forward to starting this next calculus adventure with you.

1.1 Overview and logistics

1.1.1 Meet the course team

Professor David Jerison David Jerison received his Ph.D. from Princeton University in 1980, and joined the mathematics faculty at MIT in 1981. In 1985, he received an A.P. Sloan Foundation Fellowship and a Presidential Young Investigator Award. In 1999 he was elected to the American Academy of Arts and Sciences. In 2004, he was selected for a Margaret MacVicar Faculty Fellowship in recognition of his teaching. In 2012, the American Mathematical Society awarded him and his collaborator Jack Lee the Bergman Prize in Complex Analysis.

Figura 1: Professor David Jerison



Professor Jerison's research focuses on PDEs and Fourier Analysis. He has taught single variable calculus, multivariable calculus, and differential equations at MIT several times each.

Professor Gigliola Staffilani Gigliola Staffilani is the Abby Rockefeller Mauzé Professor of Mathematics since 2007. She received her Ph.D. from the University of Chicago in 1995. Following faculty appointments at Stanford, Princeton, and Brown, she joined the MIT mathematics faculty in 2002. She received both a teaching award and a research fellowship while at Stanford. She received a Sloan Foundation Fellowship in 2000. In 2014 she was elected to the American Academy of Arts and Sciences.

Figura 2: Professor Gigliola Staffilani



Professor Staffilani is an analyst, with a concentration on dispersive nonlinear PDEs. She has taught multivariable calculus several times at MIT, as well as differential equations.

Instructor Jen French Jen French is an MITx Digital Learning Scientist in the MIT math department. She earned her Ph.D. in mathematics from MIT in 2010, with specialization in Algebraic Topology. After teaching after school math for elementary aged students and working with the Teaching and Learning Lab at MIT developing interdisciplinary curricular videos tying foundational concepts in math and science to engineering design themes, she joined MITx in 2013. She has developed videos, visual interactives, and problems providing immediate feedback using the edX platform residually in the MIT math department to aid student learning. She has developed the calculus series (3 courses) and differential equations series (5 courses) available here on edX.

Figura 3: Instructor Jen French



Instructor Karene Chu Karene Chu received her Ph.D. in mathematics from the University of Toronto in 2012. Since then she has been a postdoctoral fellow first at the University of Toronto/Fields Institute, and then at MIT, with research focus on knot theory. She has taught single and multi-variable calculus, and linear algebra at the University of Toronto where she received a teaching award.

Figura 4: Instructor Karene Chu



Special thanks to ... Professor Arthur Mattuck for starting it all.
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1.1.2 Course description

Discover the integral — what it is and how to compute it. See how to use calculus to model real world phenomena. Part 2 of 3.

How long should the handle of your spoon be so that your fingers do not burn while mixing chocolate fondue? Can you find a shape that has finite volume, but infinite surface area? How does the weight of the rider change the trajectory of a zip line ride? These and many other questions can be answered by harnessing the power of the integral. But what is an integral? You will learn to interpret it geometrically as an area under a graph, and discover its connection to the derivative. You will encounter functions that you cannot integrate without a computer and develop a big bag of tricks to attack the functions that you can integrate by hand. The integral is vital in engineering design, scientific analysis, probability and statistics. You will use integrals to find centers of mass, the stress on a beam during construction, the power exerted by a motor, and the distance traveled by a rocket.

This course, in combination with *18.01.1x Calculus 1A: Differentiation*, covers the AP Calculus AB curriculum.

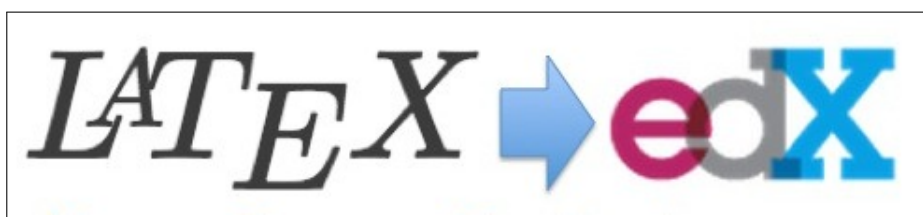
This course, in combination with *18.01.1x Calculus 1A: Differentiation* and *18.01.3x Calculus 1C: Coordinate Systems and Infinite Series*, covers the AP Calculus BC curriculum.

If you intend to take an AP exam, we strongly suggest that you familiarize yourself with the AP exam to prepare for it.

1.1.3 The making of this course

This course was created using latex2edX, a free tool developed at MIT for creating content for edX written in \LaTeX . \LaTeX is a typesetting language that is fantastic for writing math! Occasionally, the equations you see in the web-page (which are rendered in mathjax) do not load appropriately. Our apologies. The easiest fix is to simply reload the page. Another solution is to change browsers. (Firefox seems to render mathjax less reliably than Chrome or Safari. However, frequent changes to edX will cause disruptions in our content.)

Note edX is not supported on tablet devices. That said, users report that 95% of the problems can be done on a tablet device, but if weird errors are creeping in (especially with formula input type problems) you may try switching to a laptop or desktop computer.



1.1.4 How to succeed

Prerequisites This course has a global audience with students from a wide variety of backgrounds. To succeed in this course, you must have a solid foundation in

1. Algebra
2. Geometry
3. Trigonometry
4. Exponents
5. Logarithms
6. Limits

Because we know you come from different backgrounds, we want to help you to choose the best path through this content. To aid us in this, please take the “Choose your calculus adventure” diagnostics. This will help you to determine if you have the skills to succeed, what skills you may need to review, and which units you may be able to skip!

Reference materials The material we provide in the Courseware contains all of the content you need for this course. However, there are many good calculus texts that have a great deal of problems and alternate explanations that may help you. Most widely used calculus texts are adequate.

There is also the free web resource [Khan Academy](#). Links to other web resources can be found on the Course Info page under the header “Related Links”. Feel free to share other resources on the course wiki or through the discussion forum.

1.1.5 Grading

There are 4 categories of graded problems in 18.01.2x: in-lecture Exercises, Part A Homework, Part B Homework, and the Final Exam.

- **Exercises:** These are the problems that are interspersed between videos in each lecture. These problems count for 20% of your grade. These problems will be used to motivate theory, practice a concept you just learned, and review material from previous sequences that we are using. While you are graded on these problems, they are low-stakes: you have multiple attempts, and have the opportunity to look at the answer after

you have submitted a correct answer or run out of attempts. This is where you will do the majority of your learning. We encourage you to make mistakes and learn from them!

- **Part A Homework:** Each unit has 1 Part A Homework assignment, which gives you an opportunity to practice what you learned. These problems count for 10% of your total grade. Wait until the end of the unit to attempt these problems. These problems help you identify the concepts that you have forgotten, and aid in long-term retention. These problems are mostly mechanical—asking you to practice methods, and techniques learned in each unit. Each problem typically tests knowledge from only one section in a unit. (We won't necessarily tell you which one though!)
- **Part B Homework:** Each unit has 1 Part B Homework assignment. The part B homework counts for 25% of your total grade. The problems on this homework combine ideas from all of the sequences in the unit. These problems are mostly in the form of word problems which ask you to apply the methods learned to new scenarios.
- **Final:** The final exam is the culmination of your learning, and will account for 45% of your grade. These problems cover all of the material in this course. Several of the problems follow the AP short-answer format. However, we cannot grade the justifications to your reasoning here. To prepare for the AP exam, you should take and review the solutions to sample AP exams from the AP website.

Certification To earn an ID verified certificate, you must earn 60% of the points in this course. You can see your progress towards certification by clicking on the Progress link above.

1.2 Using the EdX platform

1.2.1 Navigating EdX

This course was developed at MIT and is made available to you by the edX platform. The edX platform is a platform for learning! It allows people from around the world to access content for free, based on their own interests and background.

If you have never taken a course on edX, please take the short 1 hour course [DemoX](#) to familiarize yourself with the platform and its capabilities.

In this course, we have the following top-level resources:

- **Course:** This is the graded content of this course, as well as all learning materials.
- **Calendar:** All of the due dates are in UTC, and are available in the google calendar, which you can download into your own calendar so that you can have these due dates available in your own time zone.

- **Discussion:** This is a link to the full discussion forum. For specific discussions related to a problem or video, link through the discussion forum link at the bottom of each page. (See the discussion at the bottom of this page for help with these problems.)
- **Progress:** Use this tab to see how you are progressing through the content!

Course is where you will spend most of your time. This is where we put the content and assessments for your learning. Everything else is a resource to support your learning.

1.2.2 Example problem types

Take a moment to familiarize yourself with the main problem types we use in this course.

Checking and submitting an answer:

Checking and submitting an answer

0 points possible (ungraded)

The edX platform is able to check your answers and give you immediate feedback. When you "check" a problem, it is automatically submitted for grading purposes.

Depending on the type of the problem you may have access to the "show answer" button. In the lecture exercises as well as the part A and part B Homework assignments, this option to show the answer will appear only after the due date has passed, you have run out of problem attempts, or you have already submitted the correct answer. You will never get detailed solutions to the final exam.

This problem has unlimited attempts. If you get an answer wrong, you can simply try again until you get it right. How many weeks will this course be?

✓ Answer: 15

Solution:

This course will take 15 weeks.

Resetting a Problem:

Resetting a Problem

1/1 point (ungraded)

Some problems involve randomized parameters, or other elements that you may wish to reset to the original configuration. Here is an example where the variables x_1 and x_2 are randomized. After one attempt, you can click reset to see the values change!

Let $x_1 = 8$ and $x_2 = 70$.

Enter the numeric value of $x_1 + x_2$ in the answer box below.

✓

Limited Number of Attempts 1:

Limited Number of Attempts 1

0 points possible (ungraded)

Most of the time, you will have a limited number of times that you can attempt a problem. To save an answer and keep it there until you come back, use the save button.

How much does it cost to take an edX course?

(Enter a number.)

✓

[Submit](#) You have used 1 of 100 attempts

[Save](#) [Show Answer](#)

Limited Number of Attempts 2:

Limited Number of Attempts 2

0 points possible (ungraded)

Multiple choice problems will almost always have between 1 and 3 attempts.

Which choice is correct?

☐ incorrect

☒ correct ✓

☐ incorrect

☐ incorrect

[Submit](#) You have used 1 of 2 attempts

[Save](#) [Show Answer](#)

Formula Entry Problems: This is a math class, which means we are going to be using formulas. And sometimes, we want you to find these formulas. There are some rules for entering formulas into the text entry box (which follows rules for ASCII math). Use:

- Use $+$ to denote addition; e.g. $2 + 3$.
- Use $-$ to denote subtraction; e.g. $x - 1$.
- Use $*$ to denote multiplication; e.g. $2 * x$.
- Use \wedge to denote exponentiation; e.g. $x \wedge 2$ for x^2 .
- Use $/$ to denote division; e.g. $7/x$ for $7/x$.
- Type **pi** for the mathematical constant π .
- Type **e** for the mathematical constant e .
- Type **sqrt(x)**, **sin(x)**, **cos(x)**, **ln(x)**, **arccos(x)**, etc. for the known functions \sqrt{x} , $\sin x$, $\cos x$, $\ln x$, $\arccos x$, etc. Note that parentheses are required.
- Use parentheses () to specify order of operations.

Each formula entry box will have a Formula Input Help button below the answer button, where you can find these facts about how to enter formulas. (See the button below.)

To see how the answer box works, enter the function $2e^{x-1} + \sqrt{y}$ using the rules above. (Type `2*e^(x-1)+sqrt(y)` into the answer box.)

Below the answer box, there is a display box that shows how the system interpreted your formula. (You will get an error if you try to enter variables, like z , that are unspecified in the problem. You will get an error as you are typing if you have only one half "(" of a parenthesis. Just continue typing, and when you enter the closing parenthesis ")", the error will go away.)

✓

$2 \cdot e^{x-1} + \sqrt{y}$

[FORMULA INPUT HELP](#)

[Submit](#) You have used 1 of 25 attempts

[Save](#) [Show Answer](#)

Drag and Drop Problems:

Drag and Drop Problems

0 points possible (ungraded)

Drag and drop the elements to create the quadratic formula:

$$\lambda = \frac{-b \pm \sqrt{b^2 - 4ac}}{+2a}.$$

(1)

Use the arrows on the horizontal bar to see more options to drag into the formula.

(You can see the answer after you make at least one attempt by clicking on the show answer button below.)

$\lambda = \frac{-b \pm \sqrt{b^2 - 4ac}}{+2a}$

◀ $+b$ $-b^2$ $+4ac$ $-a$ ▶

✓

[Submit](#) You have used 1 of 25 attempts

[Save](#) [Reset](#) [Show Answer](#)

Sketch Input Problems:

Sketch Input Problems

0 points possible (ungraded)

We created this sketch input problem type because being able to sketch functions to reason through problems is a big part of applying calculus as a problem-solving tool.

Try drawing a smiley face. The mouth should be below the x -axis, and the place an eye at the points $(-1, 2)$ and $(1, 2)$.

(To clear the sketching area, you can click undo in the upper right to undo elements in the order created. Alternatively, click select in the upper left, and then select and delete the elements of your choice.)

Good job

[Submit](#) You have used 1 of 100 attempts

[Save](#) [Reset](#) [Show Answer](#)

1.3 Using the forum

1.3.1 Discussion forum

The discussion forum is the tool for connecting with the community of online learners in this course. Use the forum to ask questions, seek clarifications, report bugs, start or respond to topical discussions.

On most pages, there is a link at the bottom, which says “show discussion”. Clicking this link will show the discussion forum associated with the videos and problems on that page.

“Netiquette”: What to do

- **Be polite.** Make sure that your posts are respectful of the other students and staff in the course.
- Use the search button. Search for similar forum posts **before you post** using the magnifying glass icon. Many of your classmates will have the same question that you do! If you perform a search first, you may find the question and answer without needing to post yourself. This helps us keep the forum organized and useful!
- Reply to existing discussions when you see someone with the same question. This helps to organize responses.
- Use a descriptive and specific title to your post. This will attract the attention of TAs and classmates who can answer your question.
- Be very specific about where you need help. Are you stuck on a particular part of a problem? Are you confused by a particular concept? What have you done so far?
- Actively up-vote other posts, and other students will up-vote yours! The more up-votes your post has, the more likely they are to be seen.

“Netiquette”: What not to do Follow common writing practices for online communication:

- Avoid TYPING IN ALL CAPS. Some people read this as shouting, even if that is not your intention.
- Avoid **typing in bold**. Some people read this as shouting, even if that is not your intention.
- Avoid unnecessary symbols, abbreviated words, texting shorthand, and replacing words with numbers (e.g. Pls don't rplce wrds w/#s).
- Avoid repeating letters or reeeeepeeaaattingggggg chaaacterrrrss.
- Avoid excessive punctuation!!!!!!!

Cheating! We encourage you to communicate in the forum about problems, and get hints and help understanding the material from your fellow classmates and the course TAs. However:

- Please do not post solutions to lecture problems, homework problems (part A or part B), or final exam problems. These will be removed, and the student who posted will be contacted and dealt with individually.
- Do not post or copy solutions posted to the forum for any exercises. This is cheating.
- Do not copy solutions from yourself. This is cheating.

1.4 Syllabus and schedule

1.4.1 Syllabus and schedule

1.5 Getting to know you

1.5.1 Getting to know you

1.5.2 Prerequisite Knowledge

1.5.3 Integration diagnostics

1.6 Entrance Survey

1.6.1 Entrance Survey

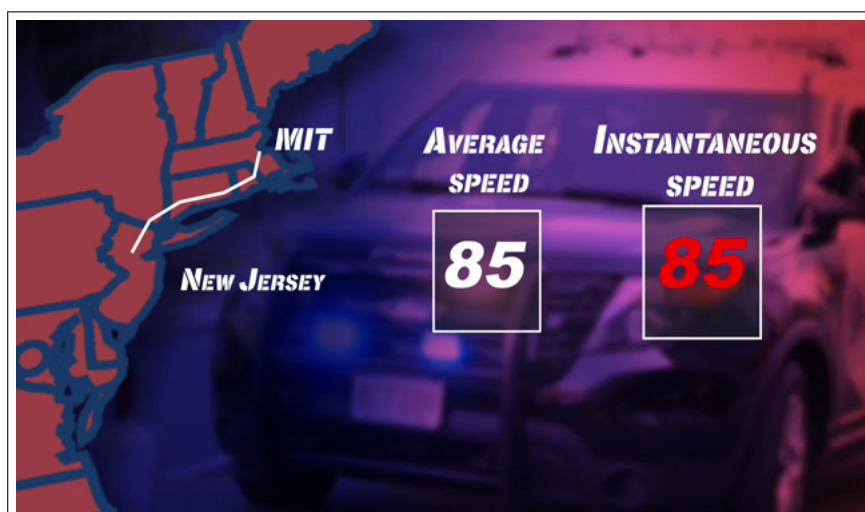
2 Unit 1: The Integral

2.1 Mean Value Theorem

2.1.1 Motivation

Video: [Mean Value Theorem](#)

- How you doing today, sir?
- Hi.
- Can I see your license and registration please?
- What was I doing?
- Speeding.
- I was?
- Yes, you were.
- How do you know I was speeding?
- You're looking a little tired. How long you've driving today?
- Maybe two hours.
- We did you come from?
- New Jersey.
- How far away is New Jersey?
- 170 miles.
- So 170 miles divided by 2 is 85 miles an hour, sir. Isn't that a little fast?
- OK. So you knew my average speed was 85, but how do you know there was an incident when I was traveling at 85?
- Sir, it's simple math. The *mean value theorem* states that one moment your instantaneous speed is going to match your average speed.



- You got me.
- OK. Can I have that license and registration now, sir?

2.1.2 The Mean Value Theorem and some applications

Objectives:

- Know the hypothesis and conclusion of the **Mean Value Theorem**
- Use **upper bounds** and **lower bounds** on the derivative to establish inequalities between functions

Contents: 19 pages (9 videos, 33 minutes 1x speed, 35 questions)

2.1.3 Exploration: Average vs instantaneous rate of change

Exercise 1 Review of the average rate of change

Recall the definition of the average rate of change of a function $x(t)$ over an interval $[a, b]$:

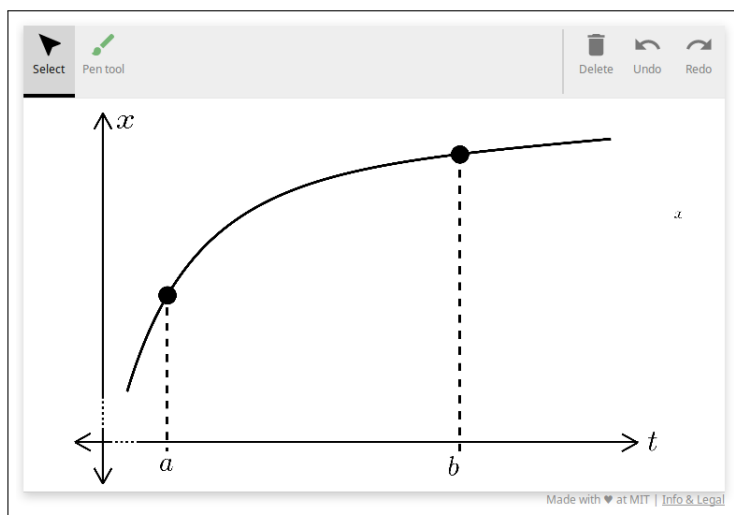
$$\text{Average Rate of Change} = \frac{x(b) - x(a)}{b - a} \quad (1)$$

Geometrically, the average rate of change over $[a, b]$ is the slope of:

- ☐ the secant line through $(a, x(a))$, $(b, x(b))$
- ☐ the tangent line through $(a, x(a))$
- ☐ the tangent line through $(b, x(b))$

Exercise 2 Draw your answer, average rate of change

Draw your answer from the previous problem on the graph below:



Exercise 3 Review of instantaneous rate of change

Recall the instantaneous rate of the change of the function $x(t)$ is the derivative:

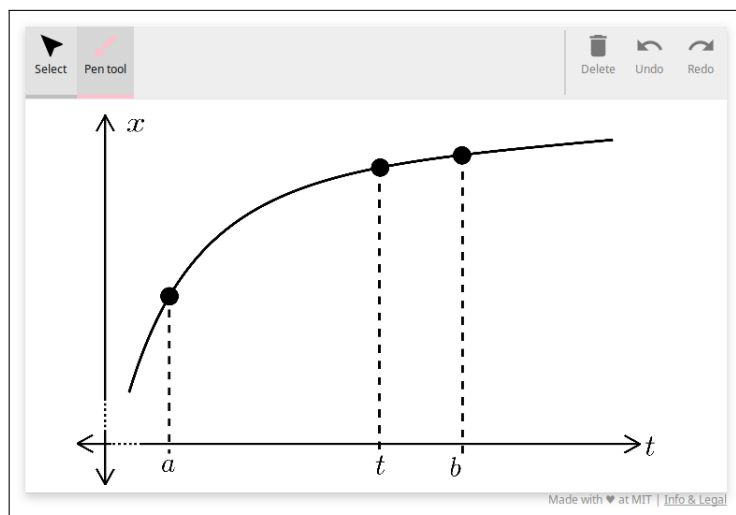
$$x'(t) = \lim_{\Delta t \rightarrow 0} \frac{x(t + \Delta t) - x(t)}{\Delta t} \quad (2)$$

Geometrically, the instantaneous rate of change at t is the slope of:

- ☐ the secant line through $(t, x(t)), (b, x(b))$
- ☐ the tangent line through $(t, x(t))$
- ☐ the secant line through $(a, x(a)), (t, x(t))$

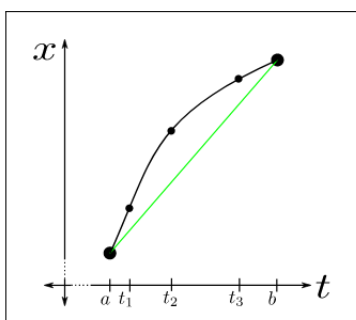
Exercise 4 Draw your answer, instantaneous rate of change

Draw your answer from the previous problem on the graph below:



Exercise 5 Comparing average and instantaneous rates of change

On the graph below, the secant line through $(a, x(a)), (b, x(b))$, has the same slope as the tangent line(s) at which of the following point(s)? (Check all that apply.)

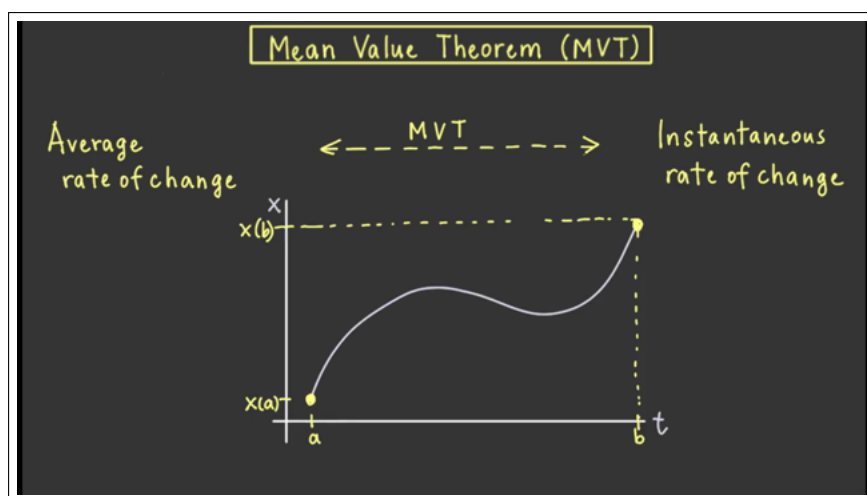


☐ a

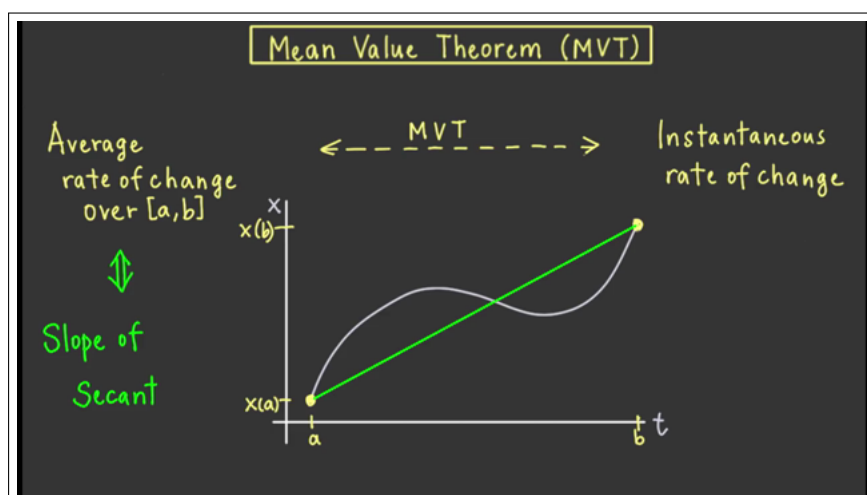
- ☐ t_1
- ☐ t_2
- ☐ t_3
- ☐ b

Video: [Mean Value Theorem: Conclusion](#)

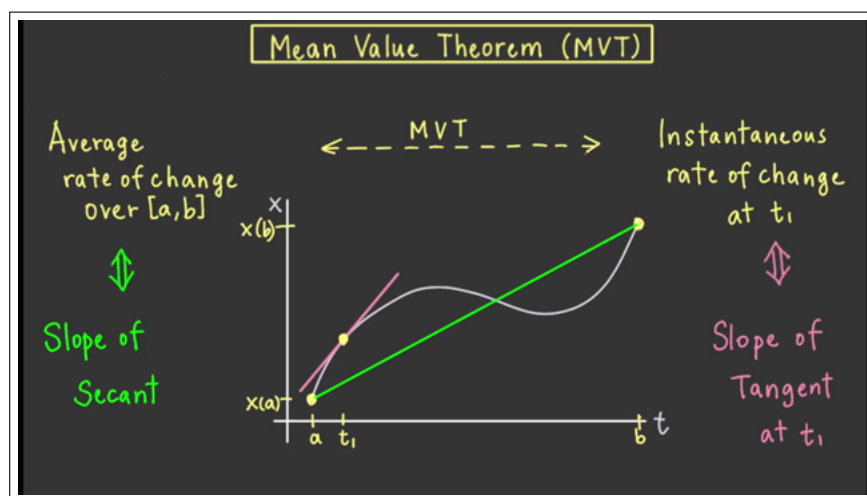
The *Mean Value Theorem* (MVT) relates the average rate of change and the instantaneous rate of change of a function. In more detail, consider a function $x(t)$, over an interval $[a, b]$, so that the endpoints are $(a, x(a))$ and $(b, x(b))$:



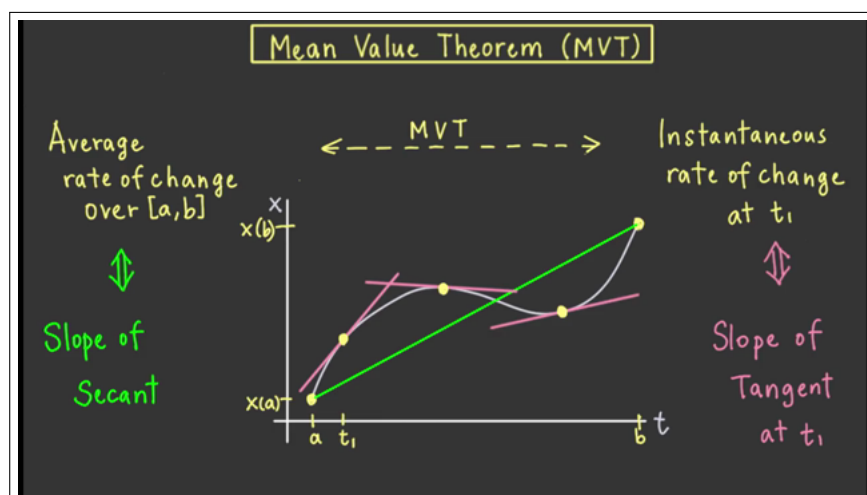
Recall the average rate of change of the function $x(t)$ over the interval $[a, b]$ is geometrically the slope of the secant line through the two endpoints:



Recall also that the instantaneous rate of change of the function $x(t)$, at a point t_1 between a and b , is geometrically the slope of the tangent line at t_1 :

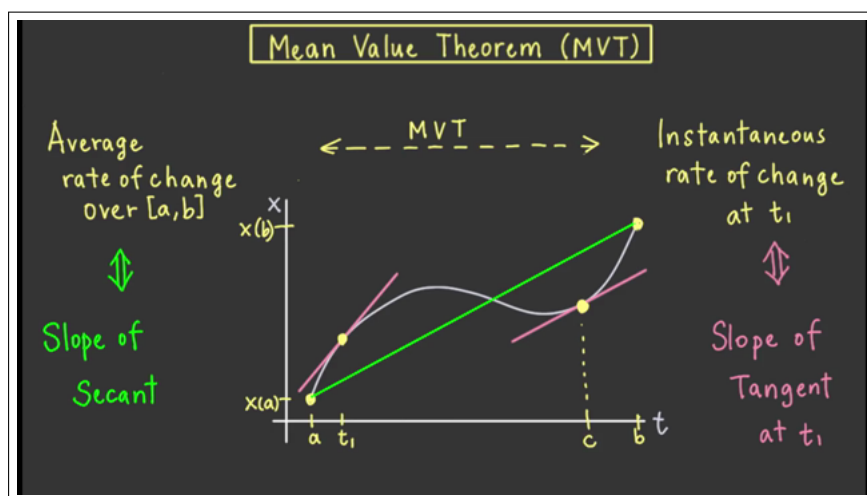


Notice the average rate of change is only one number, but the instantaneous rate of change can take different values at different points within the interval:

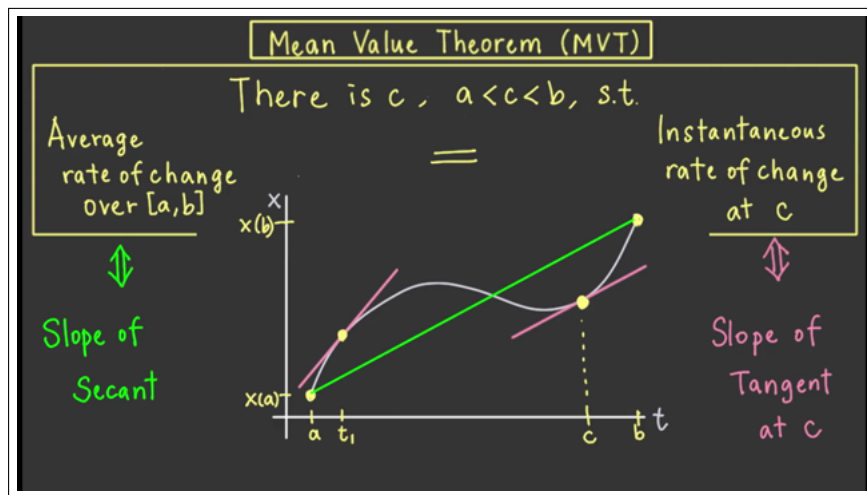


So how does the mean value theorem relate to these two? Well, as you will see on our graph, there is a point at which the tangent is parallel, in other words, has the same slope as the secant line.

Let us find such a point now. We can shift the secant line without changing its slope until it is tangent to our graph. And here it is at a point at which the tangent is parallel to the secant. And we will call this point c :

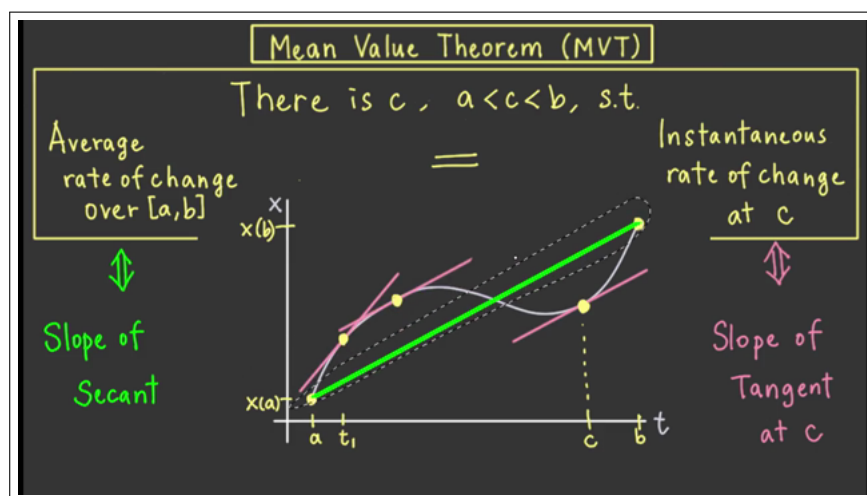


So the following is the conclusion of the mean value theorem: **there is some point c , in between the endpoints a and b , such that the average rate of change from a to b is equal to the instantaneous rate of change at c :**



Or again, geometrically, **there is some point c , in between a and b , such that the slope of the secant line through the two endpoints is equal to the slope of the tangent line at c .**

Notice the MVT says that such a c is *strictly in between the endpoints*, but it does not say where exactly such a c is, or even *how many* such c 's there are. In fact, there are two such c 's in our example:

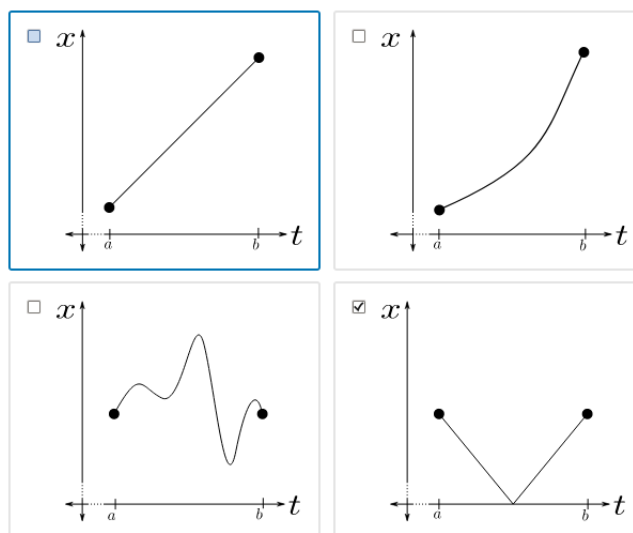


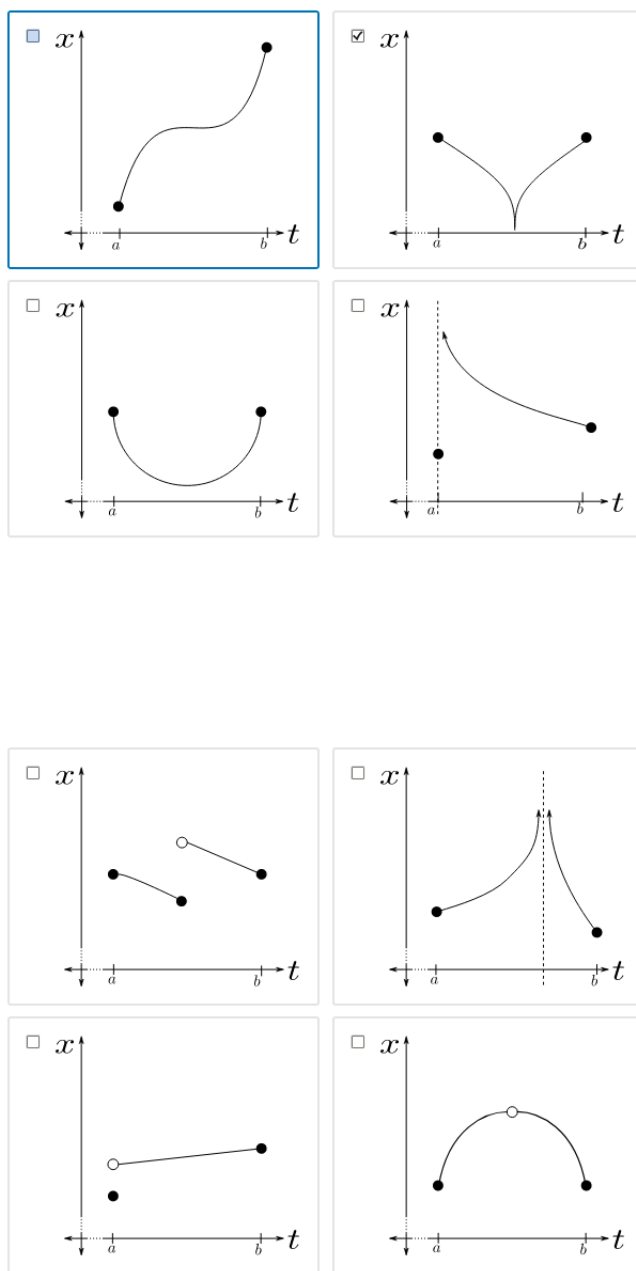
We have only talked about the conclusion of the mean value theorem. But what about the hypothesis? In other words, *when does it hold?* To find out when the theorem holds, let us now explore *when it fails*.

2.1.4 Identifying necessary hypotheses

Exercise 6 How the Mean Value Theorem can go wrong

The MVT conclusion: **There is a point c , such that $a < c < b$, at which the tangent line is parallel to the secant line through $(a, x(a))$ and $(b, x(b))$.** We may abbreviate “such that” with “s.t.” from now on. For which of the graphs below is the MVT conclusion false? (Solid points are the end points. Dotted lines are asymptotes. Check all that apply.)

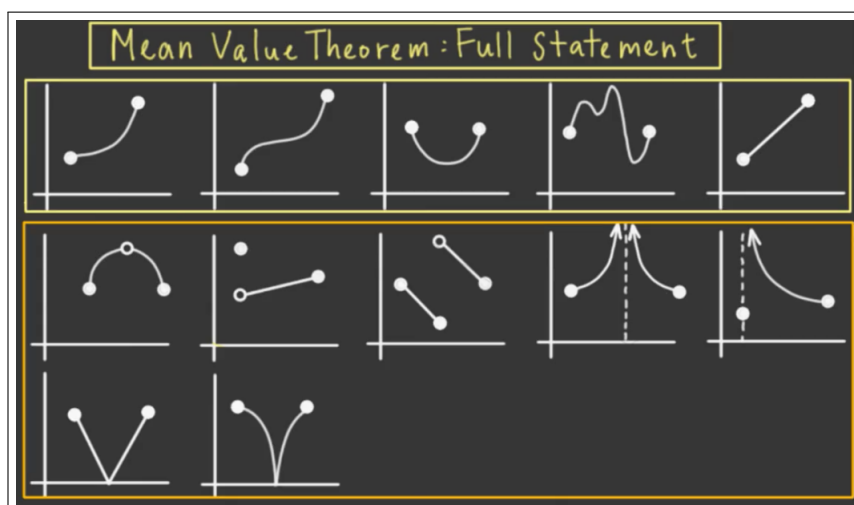




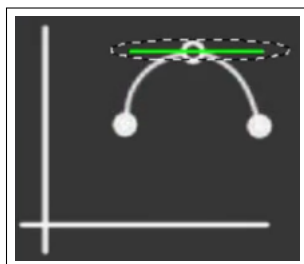
Video: [Mean Value Theorem: Full statement](#)

Here is the conclusion of the mean value theorem that we have already seen: **There is some point c , between a and b , at which the tangent is parallel to the secant.** You have just seen that this statement holds for some functions, but doesn't for some others. So *what are conditions that will guarantee that the MVT conclusion holds?*

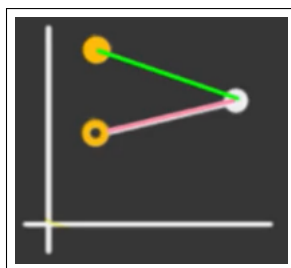
Let us investigate the examples from the problem you just solved. We have collected the successful functions, the ones for which the MVT conclusion hold, on the top row, and the failures, on the bottom two rows:



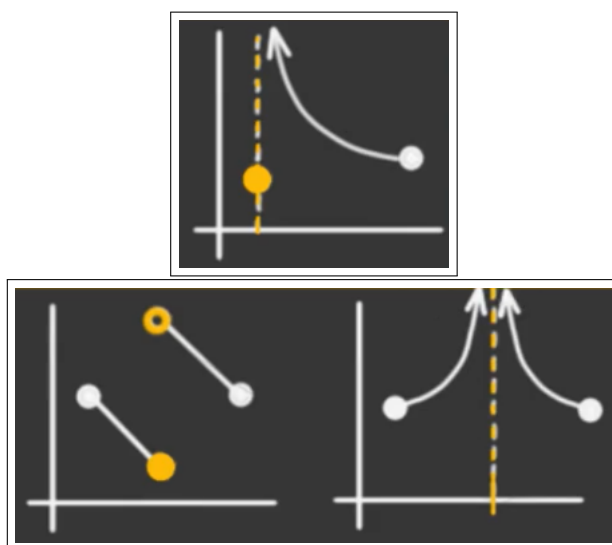
We will start by discussing why the functions in the middle row fail. Let us look at the first graph. For the first graph, we can shift the secant line to approach a point where it is tangent to our graph. But we find that the exact point that this would have happened is a point where the function is undefined. So there is no c :



Next, let's look at the second graph in the middle row. It has a jump discontinuity at an endpoint. The secant line slants down, but all the tangent lines slant up, so there is no c . Because of the discontinuity, there is no relationship between the slope of the secant and the slope of the tangents:



Similarly, for the rest of the graphs in this row, the reason that the MVT conclusion fails is a discontinuity either at an endpoint or within the interval:

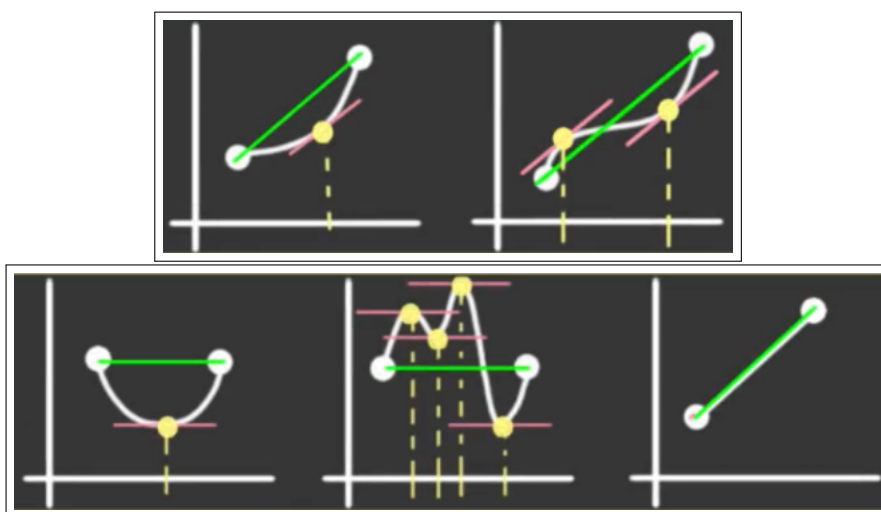


Let's look at the bottom row now. Each of these two graphs is continuous but has a point within the interval where the derivative does not exist. In the first, there is a corner, and in the second, there is a cusp:



You can check that the reason there is no tangent parallel to the secant is because of the point where the function is not differentiable.

Let us now look at the successful functions. We can use the same method as before to find a point at which the tangent is parallel to the secant:



We see that the first four graphs on this row have hump shapes at whose peaks the c 's appear. On the other hand, the last function on this row is equal to the secant line, so at every point, the tangent is also equal to the secant line. In other words, every point within the interval is a c .

What do all these graphs have in common? Well, all of these graphs are *continuous and differentiable*. Let's return to our question, what condition on a function will guarantee that the MVT conclusion holds? We already see that continuity and differentiability are conditions that will include all of our examples of successes, and exclude all of our cases of failures. It turns out that *continuity and differentiability are enough to guarantee success*.

So let us state the mean value theorem precisely: **If a function $x(t)$ is *continuous* on the closed interval $[a, b]$, and *differentiable* on the open interval (a, b) , then there is some point c in the open interval (a, b) such that the average rate of change from $[a, b]$ is equal to the instantaneous rate of change at c :**

Mean Value Theorem: Full Statement		
IF	$x(t)$ is continuous on $[a, b]$ and differentiable on (a, b)	
THEN	There is c in (a, b) , s.t. <div style="display: flex; align-items: center; justify-content: center;"> <div style="text-align: center;">Average rate of change over $[a, b]$</div> <div style="margin: 0 10px;">=</div> <div style="text-align: center;">Instantaneous rate of change at c</div> </div>	

Let's write this conclusion in terms of formulas now rather than words:

$$\frac{x(b) - x(a)}{b - a} = x'(c) \quad (3)$$

Notice in the hypothesis the function:

- needs to be continuous on the closed interval, including the endpoints;
- needs to be differentiable only on the open interval (so the derivative does not have to exist for the endpoints)

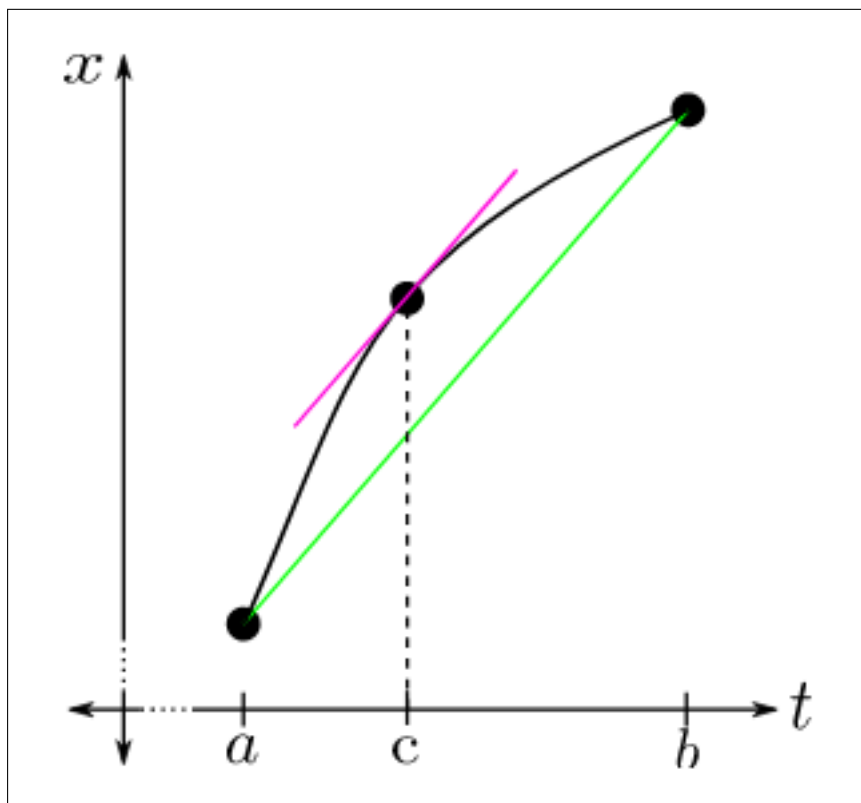
Let us now do some exercises. And we will continue with some immediate consequences of the MVT.

2.1.5 Statement of the Mean Value Theorem

If $x(t)$ is continuous on $a \leq t \leq b$, and differentiable on $a < t < b$, that is, $x(t)$ is defined for all t , $a < t < b$, then for some c with $a < c < b$:

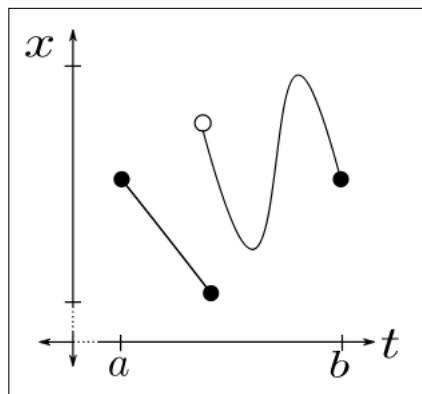
$$\frac{x(b) - x(a)}{b - a} = x'(c) \quad (4)$$

Equivalently, in geometric terms, there is at least one point c , with $a < c < b$, at which the tangent line is parallel to the secant line through $(a, x(a))$ and $(b, x(b))$:



Exercise 7 The logic of the MVT

The following graph has a discontinuity within the interval $[a, b]$:



Is there a point c with $a < c < b$ at which the tangent line is parallel to the secant line through $(a, x(a))$ and $(b, x(b))$?

- ☐ Yes
☐ No

What does this say about the MVT?

- ☐ There can be no c because the hypothesis of the MVT is not satisfied.
☐ This graph does not satisfy the MVT hypothesis but satisfies the MVT conclusion. This example does not contradict the MVT.
☐ This graph shows that the MVT statement above must have the wrong hypothesis.
☐ This graph shows that the MVT statement above must have the wrong conclusion.

Proof of the MVT: To prove the Mean Value Theorem, we will start by proving a special case in which the function has the same values at the two end points, and then use this special case to prove the full theorem.

To prove the special case, we will rely on the *Extreme Value Theorem*, which says that any function which is continuous on a closed interval must attain both its maximum and minimum values in that closed interval. This theorem requires deeper analysis of the real numbers and we will not prove it here. The point is that we need continuity to guarantee that the function attains both its maximum and minimum.

Proof of the special case:

Suppose a function $x_0(t)$ satisfies the hypothesis of the MVT, that is, $x_0(t)$ is continuous on $[a, b]$, and differentiable on (a, b) .

In this special case, suppose also that $x_0(a) = x_0(b)$. By the Extreme Value Theorem, $x_0(t)$ attains both its maximum and minimum in $[a, b]$. In other

words, there is at least one point t_1 in $[a, b]$ such that $x_0(t_1) = \min_{a \leq t \leq b} x_0(t)$, and at least one point t_2 in $[a, b]$ such that $x_0(t_2) = \max_{a \leq t \leq b} x_0(t)$.

There are only two possibilities. The maximum and minimum are either equal or not.

- Case 1: $\max_{a \leq t \leq b} x_0(t) = \min_{a \leq t \leq b} x_0(t)$

In this case $x_0(t)$ must be constant over $[a, b]$, so $x'_0(t) = 0$ for all $a < t < b$. In particular, there is at least one point c , with $a < c < b$ at which $x'_0(c) = 0$.

- Case 2: $\max_{a \leq t \leq b} x_0(t) \neq \min_{a \leq t \leq b} x_0(t)$

In this case, since $x_0(a) = x_0(b)$, they cannot be both at the end points. Hence at least one of $\max_{a \leq t \leq b} x_0(t)$ and $\min_{a \leq t \leq b} x_0(t)$ must be achieved in (a, b) .

Hence, there must be a c , with $a < c < b$ such that $x_0(c) = \max_{a \leq t \leq b} x_0(t)$ or $x_0(c) = \min_{a \leq t \leq b} x_0(t)$. Now, recall the derivative of a differentiable function at a local maximum or minimum. By the hypothesis, $x_0(t)$ is differentiable in (a, b) , so $x'_0(c) = 0$ since c is either a local maximum or a minimum.

In both cases, since $x_0(a) = x_0(b)$, there is a point c , with $a < c < b$, such that

$$x'_0(c) = 0 = \frac{0}{b-a} = \frac{x_0(b) - x_0(a)}{b-a} \quad (5)$$

This special case of the MVT is called **Rolle's Theorem**.

Let us now use the special case above to prove the MVT for functions with possibly different endpoint values.

Suppose a function $x(t)$ satisfies the hypothesis of the MVT, that is, $x(t)$ is continuous on $[a, b]$, and differentiable on (a, b) . Let

$$x_0(t) = x(t) - \left(x(a) + \frac{x(b) - x(a)}{b-a}(t-a) \right) \quad (6)$$

That is, construct a function $x_0(t)$ by subtracting from $x(t)$ the line that goes through $(a, x(a))$, $(b, x(b))$. Then $x_0(t)$ also satisfies the hypothesis of the MVT, and $x_0(a) = x_0(b) = 0$. So we can apply Rolle's Theorem to $x_0(t)$, and know that there is a c in (a, b) , such that $x'_0(c) = 0$.

Now we can rearrange the equation above and get $x(t)$ in terms of $x_0(t)$:

$$x(t) = x_0(t) + \left(x(a) + \frac{x(b) - x(a)}{b-a}(t-a) \right) \quad (7)$$

Taking the derivative on both sides. we get

$$x'(t) = x'_0(t) + \frac{x(b) - x(a)}{b-a} \quad (8)$$

And at the point c in (a, b) at which $x'_0(c) = 0$, the equation above reduces to

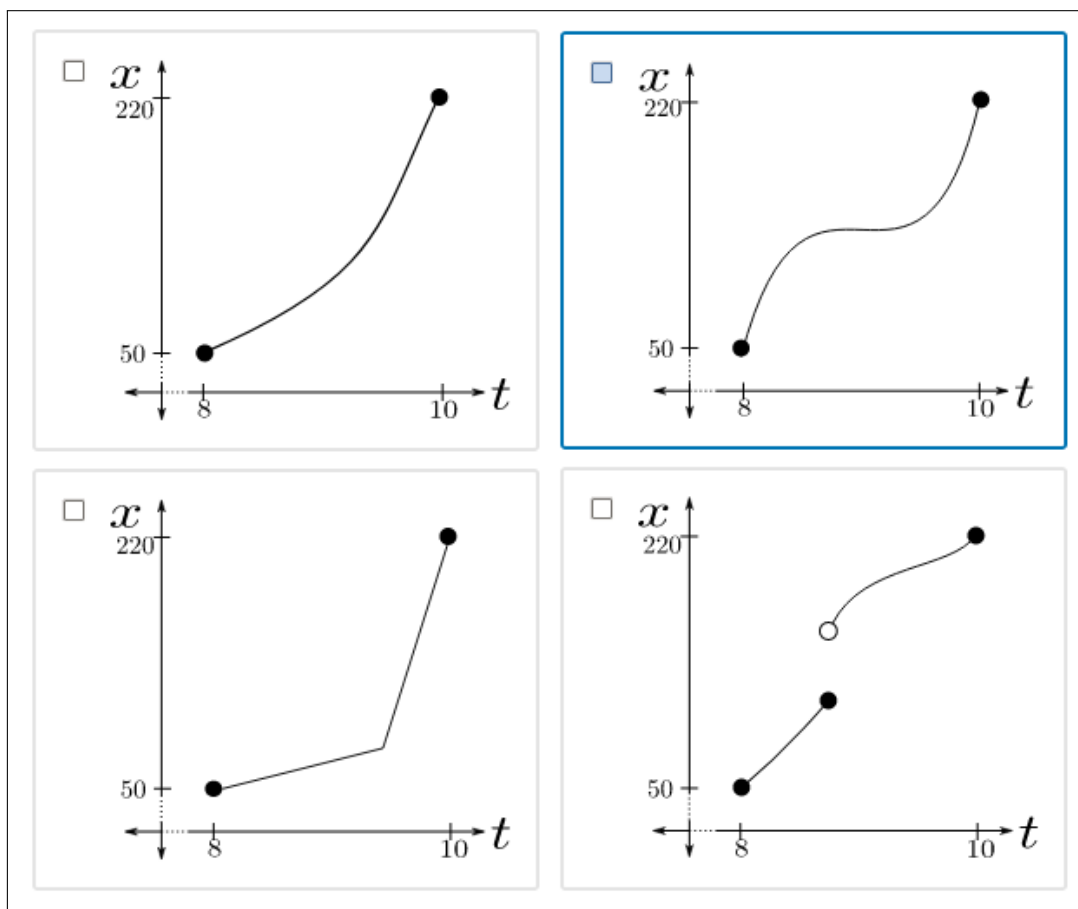
$$\begin{aligned} x'(x) &= x'_0(c) + \frac{x(b) - x(a)}{b - a} \\ &= \frac{x(b) - x(a)}{b - a} \end{aligned} \quad (9)$$

Thus, we have found a c we need for the conclusion of the MVT.

2.1.6 Back to the speeding ticket example

Exercise 8 Time-position graph of the speeding car

Recall in the example of the speeding car, the only information the police had was that our car was at the 50 mile marker at 8 a.m., and 220 mile marker at 10 a.m. Let $x(t)$ be the position of the car at time t and let the units of x be miles and t be hours, so that $x(8) = 50$, and $x(10) = 200$. Which of the following graphs can be the graph of $x(t)$? Check all that applies.



Exercise 9 When 85 mph?

Recall the average velocity of the car between 8 and 10 am is 85 mph. According to the MVT, the strongest conclusion the police officer could make about when the car is traveling at exactly 85 mph is:

"There is/are (a)_____ such moment(s) (b)_____ and he (c)_____ when such moment(s) is(are)."

The (a) is:

- ☐ no
- ☐ at least one
- ☐ exactly one
- ☐ more than one

The (b) is:

- ☐ after 8, and before 10
- ☐ at or after 8, and before 10
- ☐ at 8 or at 10

The (c) is:

- ☐ knows
- ☐ does not know