# **Abrar Fahim**

Final Year Undergraduate Computer Science Student

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#### **EDUCATION**

## Bangladesh University of Engineering and Technology (BUET), Dhaka, Bangladesh — BSc in Computer Science and Engineering

Feb 2017 - Present

- Top Engineering University in Bangladesh (BUET's Computer Science program admits top ~2.5 % out of top ~11,000 performing students)
- Current CGPA: 3.67
- Expected Completion Date: Jun 2022

#### **EXPERIENCE**

## Free Pixel Games Ltd, Dhaka, Bangladesh—Junior Software Engineer

Dec 2020 - Jul 2021 (9 months)

- Made visualized company game data accessible to more analysts (previously only
  accessible to two through proprietary software) by building web app to generate
  graphs from company game database based on query input parameters
- Reduced data analysis team's time taken to go through revenue data by more than half by consolidating data from 4 providers' APIs into a single web app
- Improved visuals of 3 games by working with graphics team and experimenting with custom shaders, a technology never explored by the company before

#### **PROJECTS**

## **Team Collaboration App**

- Web App built in a team of three with Go, MongoDB and React.js
- Helps teams plan task budgets and collaborate on current tasks via compartmentalized workspaces, chats and shared file folders

## **Approximate Nearest Neighbor Algorithms** — Thesis Research Topic

 Designed and coded an unsupervised learned index to find approximate nearest neighbors of query points for high dimensional datasets using Python and Pytorch

## Megaman

- Network-multiplayer shooting game created in a team of two
- Made animations using sprites, coded game physics, handled networking between two players for real time matches all from scratch using Java and JavaFX

## Ray Traced OpenGL Scene

 C program that generates a ray traced version of an OpenGL scene with configurable lights, camera position and object placements

## Basic C Compiler

• Basic C compiler using C++, Flex and Bison to generate 8086 assembly code

#### **SKILLS**

### **Programming Languages**

C/C++ (Proficient),
Java (Proficient),
Javascript (Proficient),
Python (Intermediate),
SQL (Intermediate),
HTML, CSS (Intermediate)
Go (Basic)

## Frameworks and Tools

Front End

React.js, React Native, Angular 2

Backend

Node.js

Database

MySQL, PostgreSQL, MongoDB

Machine Learning

Pytorch

Others

Git, Unity Editor (C# and basic shaders), Flex and Bison (Basic)

#### **AWARDS AND RECOGNITION**

Outstanding Cambridge
Learner Awards Awarded for
highest marks in the UAE in
Cambridge International AS and
A level exams in Math, Physics,
Chemistry and Biology

Recognition for President of Student Council in High School Lead and managed a team of approximately 50 prefects and organized main school events

#### **INTERESTS**

Piano, Football, Badminton, Photography