

FILMUNIVERSITÄT
BABELSBERG
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Theoretical Backgrounds of Audio & Graphics

Additional Material: Maths Notes

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Creative Technologies | CTech

Motivation

Practical

- Mathematical models and representations are central ingredient of digital audio & graphics processing — to understand them, know their maths

General

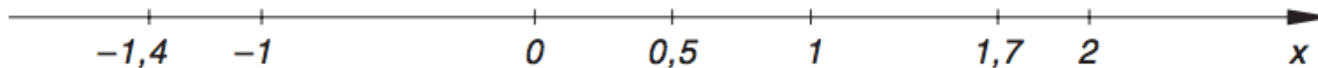
- Learn to use mathematics as a formalistic tool to describe & share ideas
- Identify the underlying concepts in different application scenarios
- Develop an intuition for the language of mathematics

Contents

- The real numbers system
- Sequences & series
- Functions & their properties

The Real Numbers System

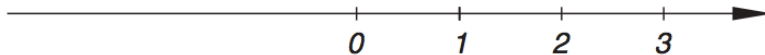
- The real numbers system is defined by a set of numbers **R** and a set of operations & properties on **R**
 - Addition “+”
 - Subtraction “—”
 - Multiplication “* ”
 - Division “: ”
- Geometric representation by points on the real axis



Specific Subsets

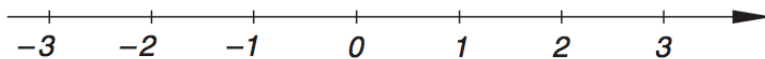
The Real Numbers System

- Subsets of numbers of the real numbers system



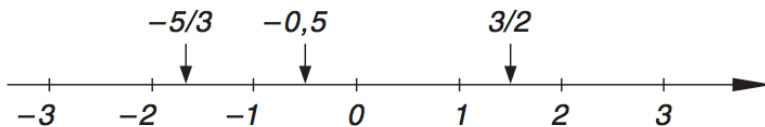
Natural numbers

$$\mathbb{N} = \{0, 1, 2, 3, \dots\} \quad \mathbb{N}^* = \{1, 2, 3, \dots\}$$



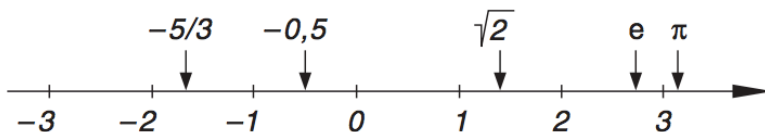
Integers

$$\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$$



Rational numbers

$$\mathbb{Q} = \left\{x \mid x = \frac{a}{b} \text{ with } a \in \mathbb{Z} \text{ \& } b \in \mathbb{N}^*\right\}$$

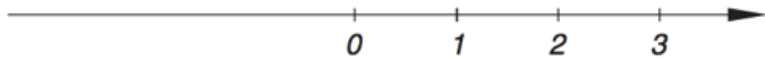


Real numbers

$$\mathbb{R} = \{x \mid x \text{ is a rational or an irrational number}\}$$

Natural Numbers

The Real Numbers System



Natural numbers

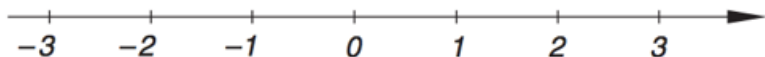
$$\mathbb{N} = \{0, 1, 2, 3, \dots\}$$

$$\mathbb{N}^* = \{1, 2, 3, \dots\}$$

- Natural numbers are
 - **closed** under addition & multiplication
 - *Adding* natural numbers yields a natural number
 - *Multiplying* natural numbers yields a natural number
 - **not closed** under subtraction & division
 - $a = 2 - 5$ — a does not exist in the set of natural numbers
 - $b = 3/6$ — b does not exist in the set of natural numbers

Integers

The Real Numbers System



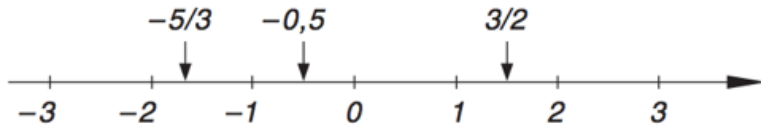
Integers

$$\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$$

- Integers are
 - **closed** under addition, subtraction & multiplication
 - *Adding* integers yields an integer
 - *Subtracting* integers yields an integer
 - *Multiplying* natural numbers yields a natural number
 - **not closed** under division
 - $b = 3/6$ — b does not exist in the set of integers

Rational Numbers

The Real Numbers System



Rational numbers

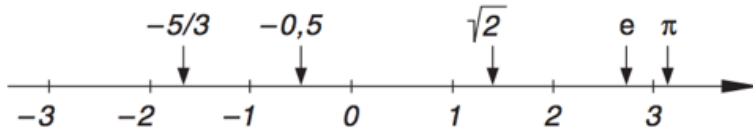
$$\mathbb{Q} = \left\{ x \mid x = \frac{a}{b} \text{ with } a \in \mathbb{Z} \text{ \& } b \in \mathbb{N}^* \right\}$$

- Rational numbers are
 - **closed** under addition, subtraction, multiplication & division
 - **ratios of integers**, i.e., $b = 3/6$ is the ratio of integers 3 & 6
- Rational numbers can be expressed as **fractions** or **decimals**
 - The decimal expansion either terminates or repeats periodically:

$$\frac{17}{10} = 1,7 \quad \frac{1}{7} = 0,142857 \ 142857 \ \dots$$

Irrational & Real Numbers

The Real Numbers System



Real numbers

$\mathbb{R} = \{x \mid x \text{ is a rational or an irrational number}\}$

- Irrational numbers are
 - **non-rational** numbers —
no ratio of any two integers can yield an irrational number
- The decimal expansion of an irrational number **need not terminate nor repeat periodically**
- Famous examples of irrational numbers
 - $\sqrt{2} = 1,41423\dots$
 - $\pi = 3,14159\dots$
 - $e = 2,71828\dots$

Irrational Numbers—Example

The Real Numbers System

- The diagonale of a square with side length 1 can only be described with the irrational number $\sqrt{2}$
 - Set of Pythagoras: $1^2 + 1^2 = 2$
 - Length of diagonale: $\sqrt{2}$

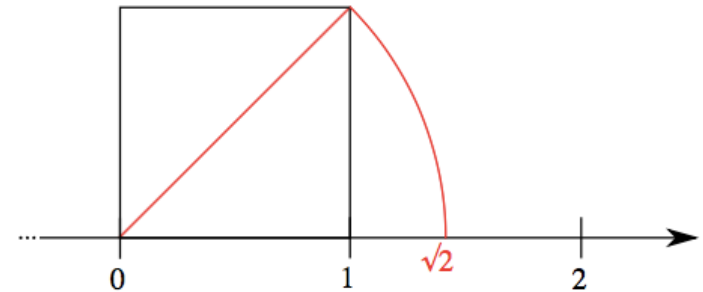


Image credit [1]

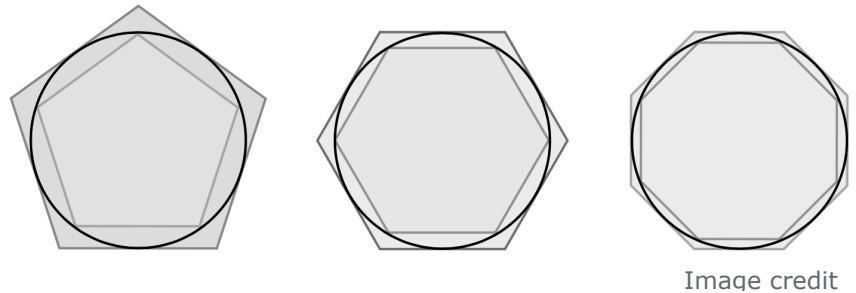
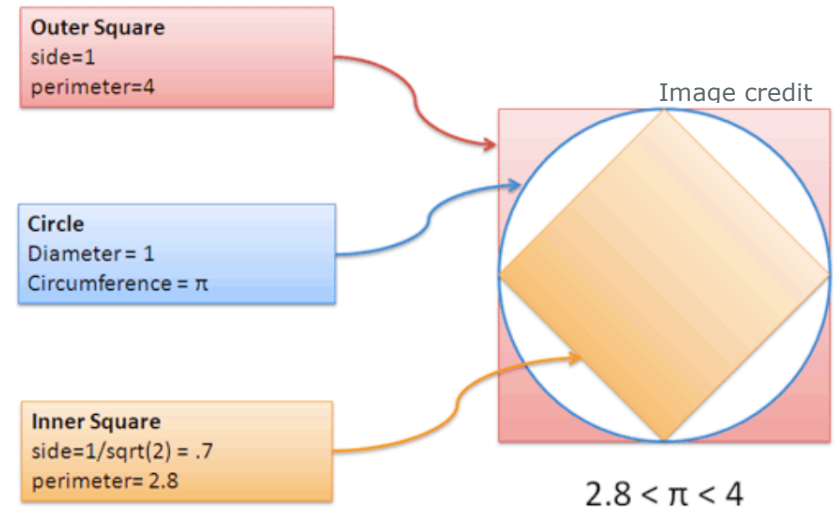
- $\sqrt{2}$ can not be represented by the ratio of two integers — it can only be approached

$$\begin{array}{ccccc}
 a_n & 1 < \sqrt{2} < 2 & b_n \\
 a_{n+1} & 1,4 < \sqrt{2} < 1,5 & b_{n+1} \\
 a_{n+2} & 1,41 < \sqrt{2} < 1,42 & b_{n+2} \\
 a_{n+3} & 1,414 < \sqrt{2} < 1,415 & b_{n+3} \\
 & \dots &
 \end{array}$$

Irrational Numbers—Example

The Real Numbers System

- The circumference of a circle can only be described with the irrational number π
- π can be approached, for example, following Archimedes' algorithm:
 - surround the circle with a square
 - place another square inside the circle which has a diagonale equal to the side of the surrounding square
 - calculate the perimeters
 - increase the sides of the inner and outer squares and repeat



Irrational Numbers—Example

The Real Numbers System

- Irrational numbers can be characterized by **nested intervals**
 - Infinite sequences of intervals
 - Each interval is contained in the preceding one
 - The irrational number is approached consecutively

Take Home

- The real numbers system is a formal description to express
 - Existence & non-existence of objects (**natural numbers**)
 - Lack of objects (**integers**)
 - Ratios & fractions of objects (**rational numbers**)
 - Approximations of objects (**real numbers**)

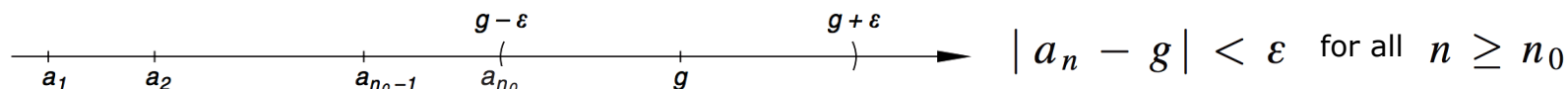
Sequences

Sequences & series

- A **sequence** a is a set of numbers, its **terms**, in a definite order of arrangement or **pattern** of the sequence

$$\langle a_n \rangle = a_1, a_2, a_3, \dots, a_n, \dots \quad n \in \mathbb{N}^* \quad a_n \in \mathbb{R}$$

- The **limit** g of a sequence is a number to which all terms converge



$$\lim_{n \rightarrow \infty} a_n = g$$

the pattern of the sequence

$$\langle a_n \rangle = \left\langle 1 - \frac{1}{n} \right\rangle = 0, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \dots \Rightarrow g = \lim_{n \rightarrow \infty} \left(1 - \frac{1}{n} \right) = 1$$

Series

Sequences & series

- An (infinite) **series** **s** is a special kind of sequence of the **partial sums** of an (infinite) sequence

$$\langle a_n \rangle = a_1, a_2, a_3, \dots, a_n, \dots \quad n \in \mathbb{N}^* \quad a_n \in \mathbb{R}$$

$$\langle s_n \rangle = s_1, s_2, s_3, s_4, \dots \quad n \in \mathbb{N}^* \quad s_n \in \mathbb{R}$$

Partial sums:

$$\begin{aligned} s_1 &= a_1 \\ s_2 &= a_1 + a_2 \\ s_3 &= a_1 + a_2 + a_3 \\ &\vdots \end{aligned}$$

E.g., the nth partial sum is a finite series:

$$s_n = a_1 + a_2 + a_3 + \dots + a_n = \sum_{k=1}^n a_k \Rightarrow s_n = \sum_{k=1}^n a_k$$

\vdots

(Infinite) series: $\sum_{n=1}^{\infty} a_n = a_1 + a_2 + a_3 + \dots + a_n + \dots$

Series — Example

Sequences & series

- The **limit** of a series is the value of its sum ***s*** — if one exists

$$\lim_{n \rightarrow \infty} s_n = \lim_{n \rightarrow \infty} \sum_{k=1}^n a_k = s \qquad \sum_{n=1}^{\infty} a_n = a_1 + a_2 + a_3 + \dots + a_n + \dots = s$$

The geometric series $\sum_{k=0}^{\infty} \frac{1}{2^k}$ tends towards **2**

$$\begin{aligned} S_1 &= \sum_{k=0}^0 \frac{1}{2^k} = 1 && = 1 \\ S_2 &= \sum_{k=0}^1 \frac{1}{2^k} = 1 + \frac{1}{2} && = 1,5 \\ S_3 &= \sum_{k=0}^2 \frac{1}{2^k} = 1 + \frac{1}{2} + \frac{1}{4} && = 1,75 \\ S_4 &= \sum_{k=0}^3 \frac{1}{2^k} = 1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} && = 1,875 \\ S_5 &= \sum_{k=0}^4 \frac{1}{2^k} = 1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} && = 1,9375 \\ &\vdots \end{aligned}$$

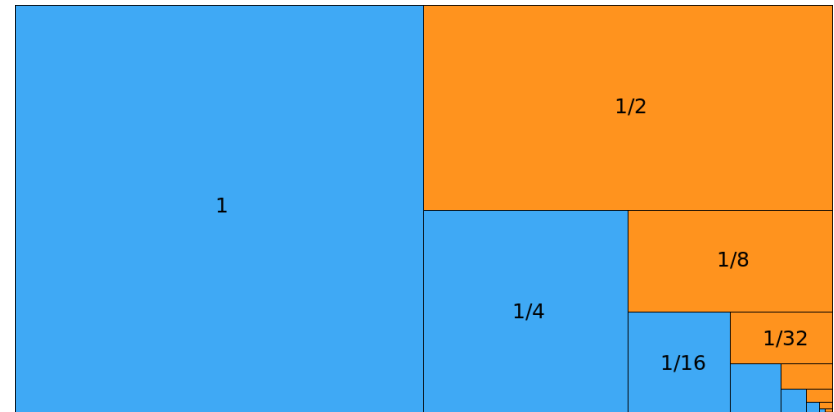


Image credit [4]

Series — Example

Sequences & series

$$\sum_{n=1}^{\infty} \frac{1}{n} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} + \dots$$

- The harmonic series

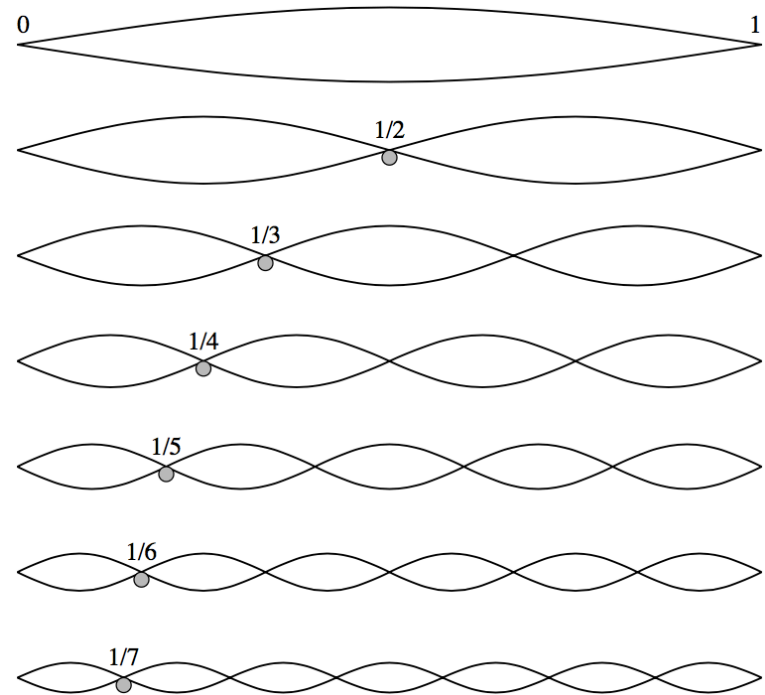


Image credit: [https://en.wikipedia.org/wiki/Harmonic_series_\(music\)](https://en.wikipedia.org/wiki/Harmonic_series_(music)) (17/10/16)

Take Home

- Sequences allow to
 - **relate numbers** through a **pattern**
 - make assumptions about how the sequence will or will not continue (in the case of a **limit**)
- Series allow to
 - **approximate a value** through a partial sum
 - express how a value is composed of several values

Functions

- Functions are used to clearly describe the functional dependency / relationship between (sets of) numbers
- Sequences & series can also be expressed as **functions**
- Every positive integer $n \in \mathbb{N}^*$ is assigned a real number $a_n \in \mathbb{R}$

$$\begin{aligned} \langle a_n \rangle &= 0, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \dots \\ a_n &= 1 - \frac{1}{n} \end{aligned} \quad \Rightarrow \quad a_n = f(n) = \frac{n-1}{n} = 1 - \frac{1}{n} \quad (n \in \mathbb{N}^*)$$

Functions

- Functions are basically composed of
 - a **domain** & co-domain with elements represented by x & y
 - a **range** or image with elements represented by y or $f(x)$
 - a rule of correspondence or **mapping** $f: x \mapsto y = f(x)$ or $y = f(x)$

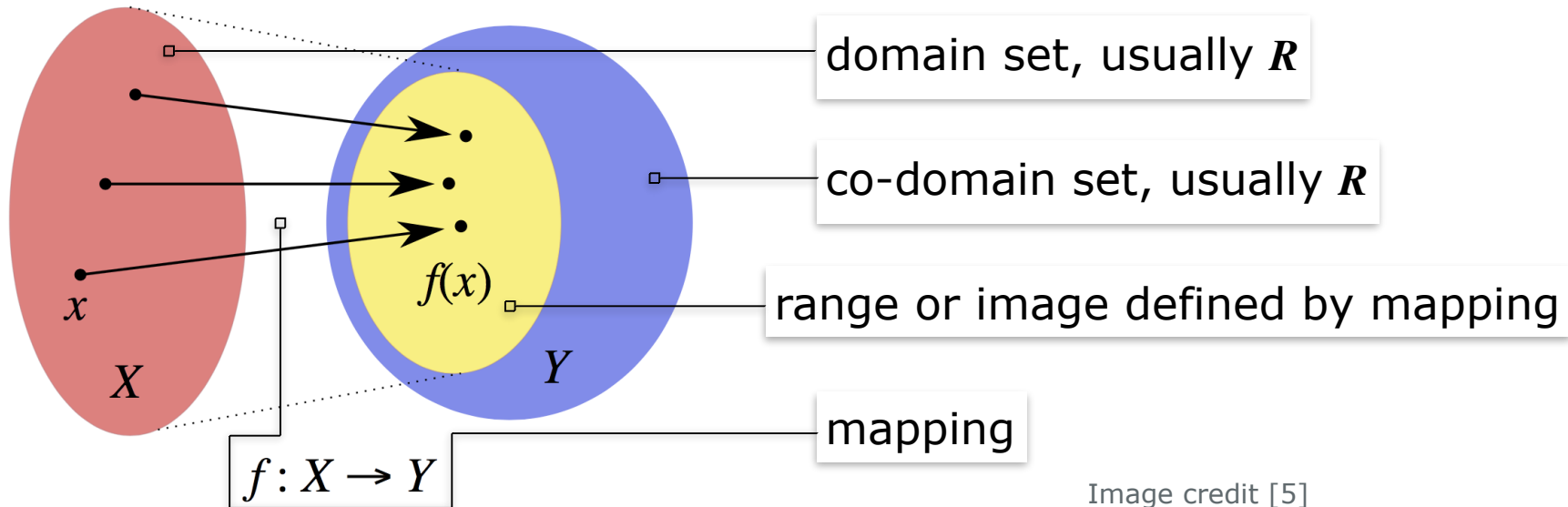


Image credit [5]

Graphical Representations

Functions

- The functional relationship between x & $y = f(x)$ can be visualized graphically with a function graph
- Graphs help us to immediately see specific **curve points** e.g., maxima, minima, zeros, turning points, poles

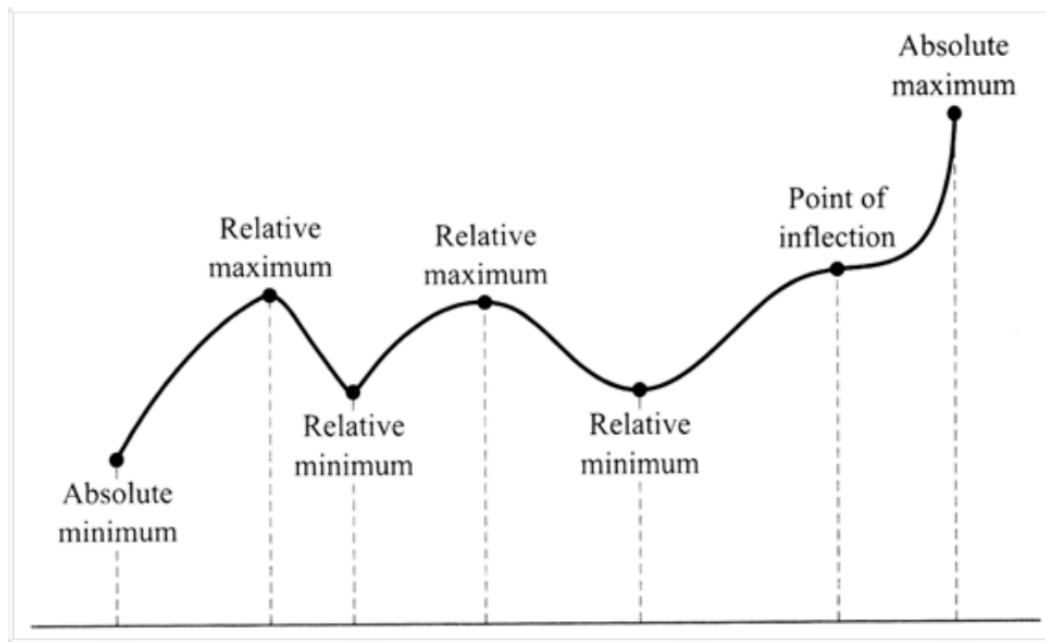
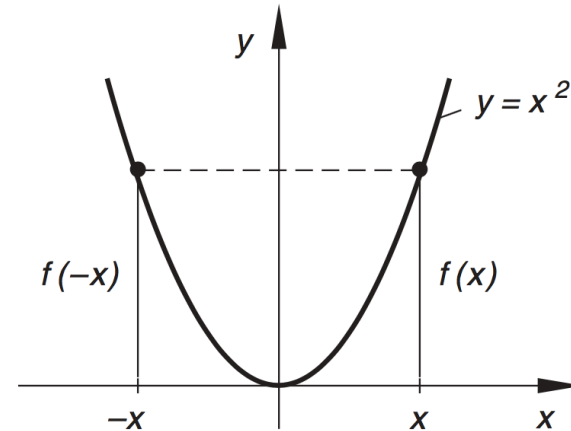


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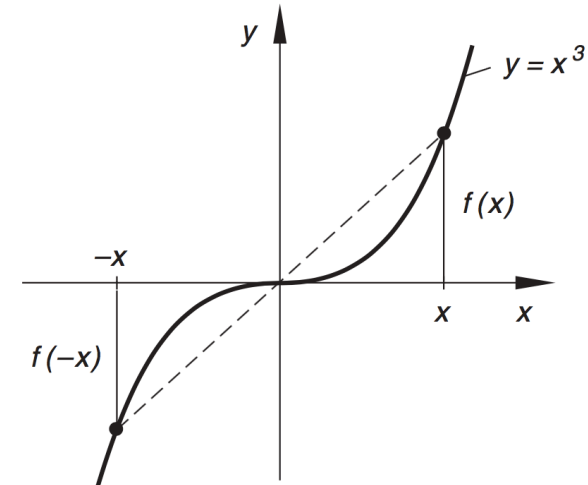
Properties — Symmetry

Functions

- A function is called **even** if $f(-x) = f(x)$
- The function graph is called **mirror-symmetrical**



- A function is called **odd** if $f(-x) = -f(x)$
- The function graph is called **point-symmetrical**



Properties — Monotonicity

Functions

- A function is called **monotonic** if it expresses an **ordered set**

monotonically

$$f(x_1) \leq f(x_2)$$

for all x_1, x_2
such that

$$x_1 \leq x_2$$

strictly monotonically

$$f(x_1) < f(x_2)$$

$$x_1 < x_2$$

monotonically

$$f(x_1) \geq f(x_2)$$

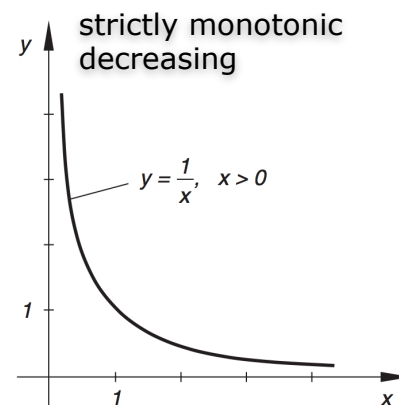
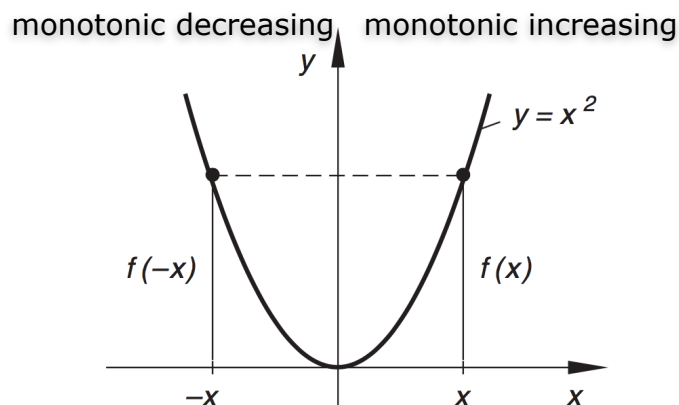
for all x_1, x_2
such that

$$x_1 \leq x_2$$

strictly monotonically

$$f(x_1) > f(x_2)$$

$$x_1 < x_2$$



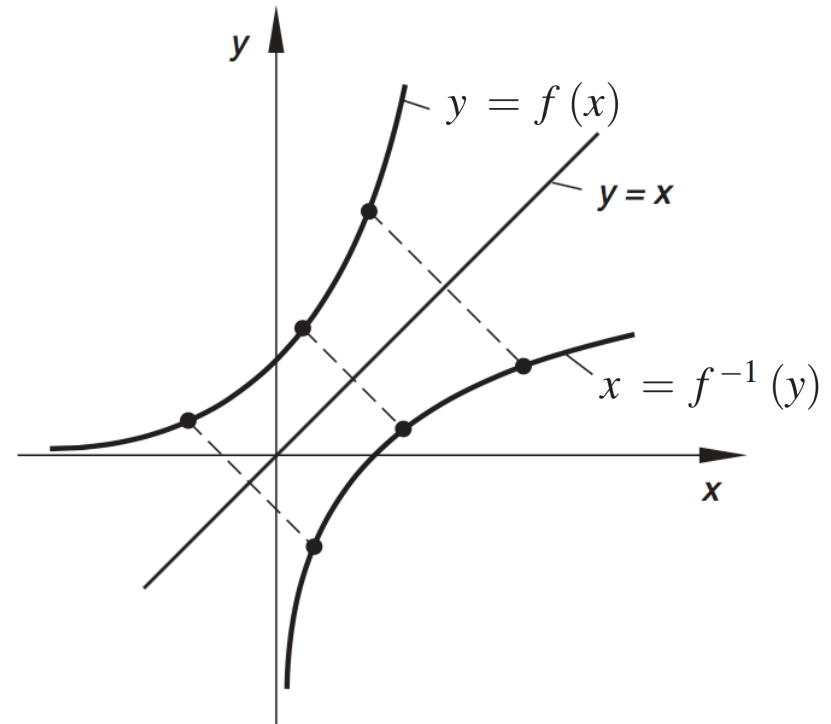
Properties — Inverse

Functions

- Every **strictly monotonic** function has an **inverse**

$$y = f(x) \quad \Rightarrow \quad x = f^{-1}(y)$$

- The independent variable **x** is exchanged with the dependent variable **y = f(x)** and the domain and range are changed likewise

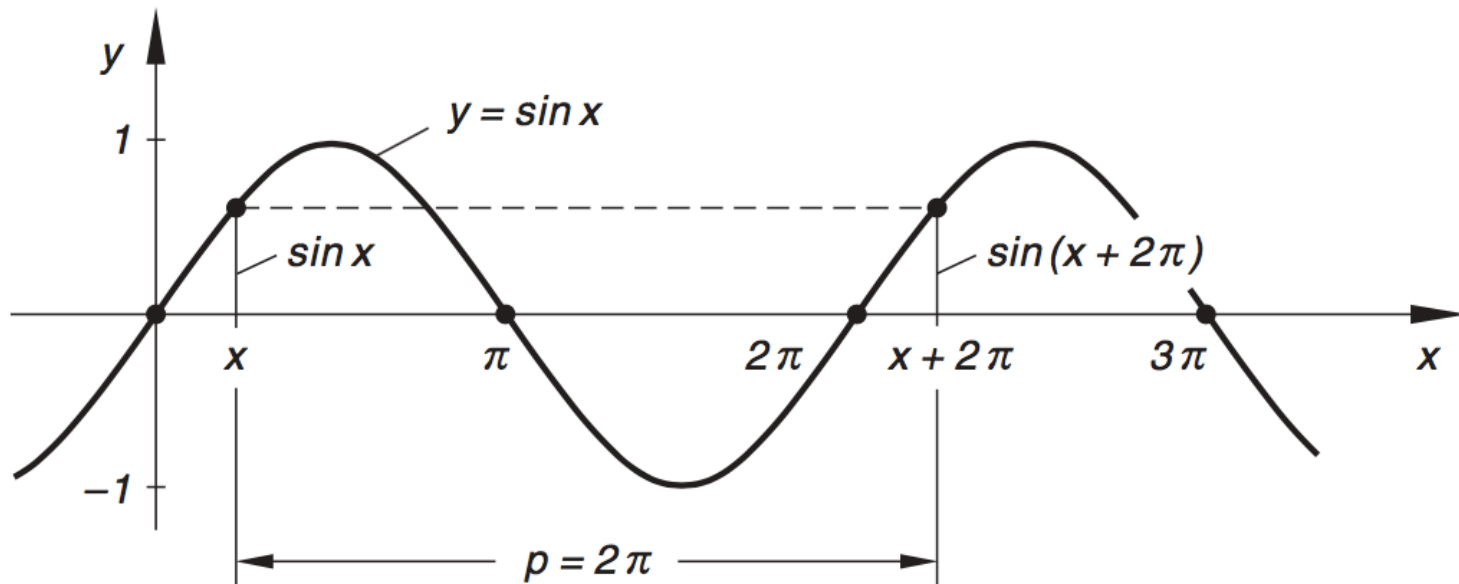


Properties — Periodicity

Functions

- A function is called **periodic** if it expresses repetition

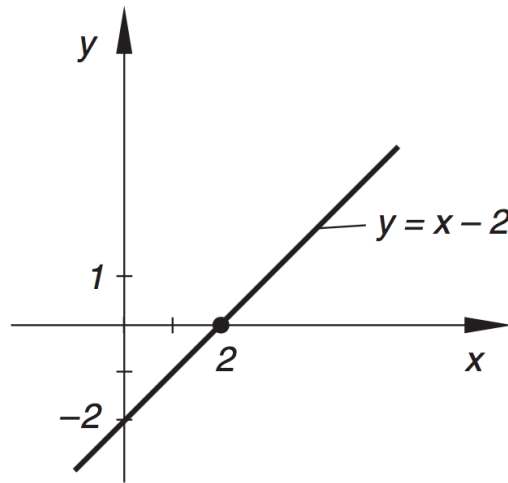
$$f(x \pm p) = f(x)$$



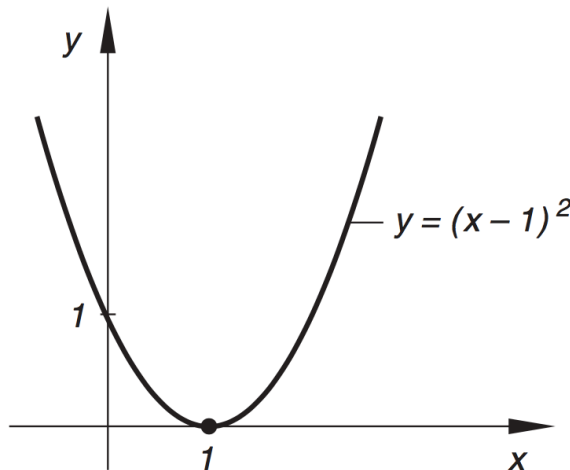
Properties — Zeros

Functions

- The **zero** of a function denotes that at x_0 the value of $f(x_0) = 0$
- The function graph **crosses or touches** the x -axis at x_0
- The zeros of a function can be found by resolving $f(x) = 0$



Zero at $x_1 = 2$



Double zero at $x_1 = 1$

Properties — Limits & Continuity

Functions

- The **limit** of a function is used to make an assumption about the function's behavior in a **specific area**
- It denotes that whenever x approaches a number x_0 , the value of $f(x)$ approaches the limit g

$$\lim_{n \rightarrow \infty} \langle x_n \rangle = x_0 \quad \Rightarrow \quad \lim_{n \rightarrow \infty} f(x_n) = g$$

- This is symbolically expressed by writing

$$\lim_{x \rightarrow x_0} f(x) = g$$

Properties — Limits & Continuity

Functions

- A function is called **continuous** if a limit g exists, the function is defined at x_0 & the value of the function at x_0 equals the limit
- Otherwise, the function is called **discontinuous**

$$\lim_{x \rightarrow x_0} f(x) = g$$



The limit g exists for the
function when $x \rightarrow x_0$

$$\lim_{x \rightarrow x_0} f(x) = f(x_0)$$



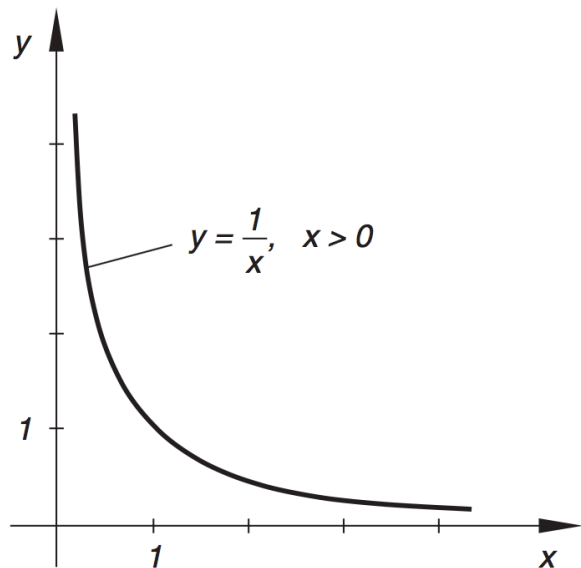
The function is defined at x_0
and that value equals the
limit

Properties — Limits & Continuity

Functions

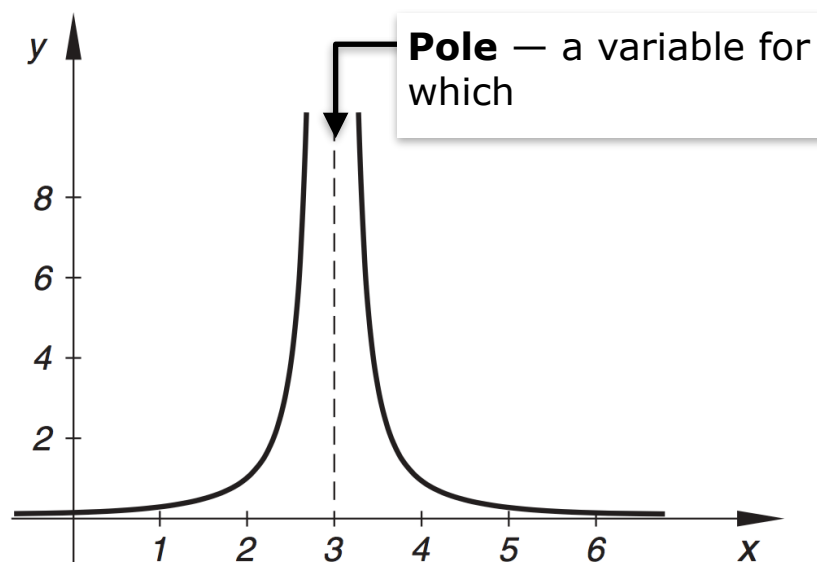
$$f(x) = \frac{1}{x}, x > 0$$

$$\lim_{x \rightarrow \infty} \left(\frac{1}{x} \right) = 0$$



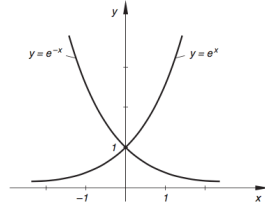
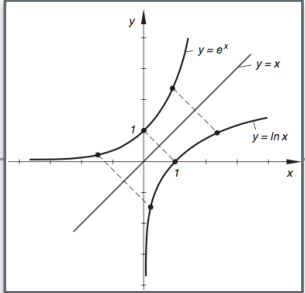
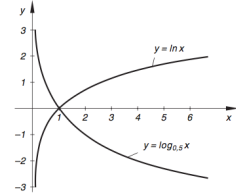
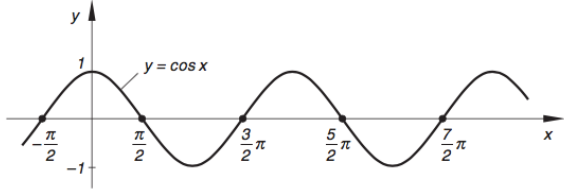
$$f(x) = \frac{1}{(x - 3)^2}$$

$$\lim_{x \rightarrow 3} \frac{1}{(x - 3)^2} = +\infty$$



Types of Functions

Functions

Polynomial functions	$f(x) = a_0x^n + a_1x^{n-1} + \dots + a_{n-1}x + a_n$ <p>with constants a_0, \dots, a_n and n called the degree of the polynomial</p>
Exponential functions	$f(x) = a^x, a \neq 0$  
Logarithmic functions	$f(x) = \log_a x, a \neq 0$ 
Trigonometric functions	$\sin x, \cos x, \tan x = \frac{\sin x}{\cos x}$ 

Take Home

- Functions allow to
 - generalize the concept of a sequence of numbers
 - relate two independent domain sets of numbers usually in \mathbf{R} and create a functional dependency between both of them
 - provide certain properties that further describe the relationship of the two domain sets
- Different types of functions allow to express different types of relationships, i.e., linear, algebraic, geometric relationships, ...

Further Reading

Literature used for this lecture:

- Courant, R. & Robbins, H. (1973): **Was ist Mathematik?** 3. Aufl., Berlin u.a.: Springer.
- Papula, Lothar (2014): **Mathematik für Ingenieure & Naturwissenschaftler Band 1.** 14. überarb. Aufl., Wiesbaden: Springer Vieweg.
- Wrede, R. & Spiegel, M. (2010): **Schaum's Outlines — Advanced Calculus.** 3. Ed., New York u.a.: McGrawHill.
- <https://betterexplained.com> (17/10/22)

Image references

- If not noted otherwise, all image are taken from Papula, Lothar (2014): **Mathematik für Ingenieure & Naturwissenschaftler Band 1**. 14. überarb. Aufl., Wiesbaden: Springer Vieweg.
- [1] Image credit: https://upload.wikimedia.org/wikipedia/commons/6/69/Construction_of_square_root_of_2_on_the_line_number.svg (17/10/18)
- [2] Image credit: <https://betterexplained.com/articles/prehistoric-calculus-discovering-pi/> - 17/10/07
- [3] Image credit: <https://en.wikipedia.org/wiki/Pi> - 17/10/07
- [4] Image credit: https://en.wikipedia.org/wiki/Geometric_series (17/10/22)
- [5] Image credit: <https://en.wikipedia.org/wiki/Codomain> (17/10/14)
- [6] Image credit: Wrede, R. & Spiegel, M. (2010): **Schaum's Outlines — Advanced Calculus**. Page 47, 3. Ed., New York u.a.: McGrawHill.