

# Modeling

Best practices and techniques



**GUROBI**  
OPTIMIZATION

# Outline

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- ▶ Model framework
- ▶ What makes a model difficult
- ▶ Numerical issues in models
- ▶ Programming pitfalls
- ▶ Model debugging
- ▶ Advanced modeling

# Model components

- ▶ Decision variables
- ▶ Constraints
  - $\mathbf{Ax} = \mathbf{b}$  (linear constraints)
  - $\mathbf{l} \leq \mathbf{x} \leq \mathbf{u}$  (bound constraints)
  - some  $x_h$  integral (integrality constraints)
  - some  $x_i$  lie within second order cones (cone constraints)
  - $\mathbf{x}^T \mathbf{Q}_j \mathbf{x} + \mathbf{q}_j^T \mathbf{x} \leq \beta_j$  (convex quadratic constraints)
  - some  $x_k$  in SOS (special ordered set constraints)
- ▶ Objective function
  - minimize  $\mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{c}^T \mathbf{x} + \alpha$  (convex quadratic function)
- ▶ Many of these are optional

# Many applications

## ▶ Industries:

- Advertising and marketing
- Aerospace and defense
- Airlines and airports
- Automotive
- Biotech, medical and pharmaceutical
- Chemical and petroleum
- Energy and utilities
- Financial services
- Food and beverage
- Government
- Ground and sea transportation
- Industrial automation and machinery
- Metals, materials and mining
- Pulp and paper
- Retail
- Semiconductor
- Sports scheduling
- Supply chain
- Telecom

## ▶ Business Problems:

- Inventory optimization
- Production mix
- Machine allocation
- Fuel use minimization
- Maintenance planning
- Less-than-truckload (LTL) loading
- Inventory stocking & reordering
- Vendor selection
- Shipment planning
- Capital budgeting
- Cash management
- Revenue optimization
- Portfolio optimization
- Fund cloning
- Bond management
- Workforce scheduling
- Office assignment



# Presolve is your friend

- ▶ Collection of presolve reductions applied before algorithms
  - Reduces problem size
  - Tightens formulation
- ▶ Presolve is very effective and finds the obvious reductions
  - Users do not need to apply as many reductions as possible
- ▶ Limits to what presolve can do
  - Can't find reductions that aren't actually implied by the model
  - Users have better understanding of underlying problem being modeled

# What makes a model difficult

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- ▶ Size
- ▶ Frequency – a series of related models
- ▶ Integer variables
- ▶ Quadratic expressions
- ▶ Numerical scaling

# Model size

- ▶ Models typically become large via copies: regions, products, time, ...
- ▶ Reducing model size is an art
  - What should be modeled
  - What should be approximated
- ▶ Some constraints may be treated as “lazy”
  - Pulled into the model only when violated
- ▶ Gurobi is parallel by default; parallel MIP consumes memory
- ▶ Solver considerations
  - Have enough physical memory (RAM) to load & solve model in memory
  - Use 64-bits
  - Try compute server or cloud

# Frequency: a series of related models

- ▶ Model may not be so easy when there are many to solve
- ▶ Improve solve times via warm starts
  - Automatic: modify a model in memory rather than create a new model
  - Manual
    - LP: basis and primal/dual starts
    - MIP: start vectors
- ▶ Sometimes warm starts hurt more than they help; try solving from scratch via concurrent



# Modifying a model

- ▶ Change coefficients
  - Objective
  - RHS
  - Matrix
  - Bounds
- ▶ Change variable types: continuous, integer, etc.
- ▶ Add variables or constraints
- ▶ Delete variables or constraints
- ▶ For small changes, modifying a model is more efficient than creating a new model
  - Reuse existing model data
  - Automatically use prior solution as warm-start for new model if possible
    - Some changes will force solver to discard LP basis

## Python example: modifying a model

```
m = read("afiro.mps")  
m.optimize()
```

```
x02 = m.getVarByName("x02")  
x02.LB = 1  
x02.UB = 1  
m.optimize()
```

Solved in 1 iterations and 0.00 seconds

```
m.reset()  
m.optimize()
```

Solved in 6 iterations and 0.00 seconds

# Integer variables

- ▶ In most cases, integer variables make a model more difficult
- ▶ General integer variables tend to be more difficult than binary (0–1)
- ▶ Things to consider
  - Which general integers are necessary
  - Can some variables be approximated

# Quadratic expressions

- ▶ Quadratic expressions are much more complex than linear
  - Especially for constraints: quadratic constraints require the barrier method
- ▶ Quadratic is essential for some applications
  - Financial risk
  - Engineering
- ▶ Quadratic constraints should *never* be used for logical expressions
  - Ex:  $x = 0$  or  $y = 0$  should *not* be modeled by  $x y = 0$
  - More about logical expressions later

# Numerical issues

- ▶ Models are solved via a series of continuous (LP/QP) relaxations
- ▶ Computer is limited by numerical precision, typically doubles
  - In solving an LP or MIP, billions of numerical calculations can lead to an accumulation of numerical errors
- ▶ Typical causes of numerical errors
  - Scale: too large of a range of numerical coefficients
  - Rounding of numerical coefficients
    - Ex: Don't write  $1/3$  as 0.333



# Understanding Big-M coefficients

- ▶ “Big-M” coefficients represent penalty values or logic
- ▶ Overly large big-M values can give slow performance or wrong answers
  - Optimal objective from Gurobi Optimizer:  $-1.47\text{e}+08$
  - Optimal objective from other solver:  $-2.72\text{e}+07$

## Example: Wrong answer with Big-M

- ▶  $y \leq 1000000 x$   
x binary  
 $y \geq 0$
- ▶ With default value of IntFeasTol ( $1e-5$ ):
  - $x = 0.0000099999$ ,  $y = 9.9999$  is integer feasible!
  - y can be positive without forcing x to 1
    - y is positive without incurring the expensive fixed charge on x

# Consequence of numerical issues

Linear constraint matrix : 25050 Constrs, 15820 Vars, 94874 NZs  
Variable types : 14836 Continuous, 984 Integer  
Matrix coefficient range : [ 0.00099, 6e+06 ]  
Objective coefficient range : [ 0.2, 65 ]  
Variable bound range : [ 0, 5e+07 ]  
RHS coefficient range : [ 1, 5e+07 ]

- ▶ Big-M values create too large of a range of coefficients
- ▶ By reformulating the model, user got fast, reliable results

# Manufacturing model

```
Set parameter presolve to value 2
Set parameter method to value 0
Set parameter feasibilitytol to value 1e-4
Set parameter optimalitytol to value 1e-4
```

```
Gurobi Optimizer version 5.6.0 build 12784 (mac64)
Copyright (c) 2013, Gurobi Optimization, Inc.
```

```
Read MPS format model from file model.mps.bz2
Reading time = 1.51 seconds
BLANK: 285152 rows, 400408 columns, 995654 nonzeros
Optimize a model with 285152 rows, 400408 columns and 995654 nonzeros
Presolve removed 262129 rows and 328110 columns
Presolve time: 3.83s
Presolved: 23023 rows, 72343 columns, 248922 nonzeros
```

Iteration	Objective	Primal Inf.	Dual Inf.	Time
0	5.7099766e+07	5.165086e+06	3.834811e+10	5s
15063	2.5332837e+09	3.348119e+09	1.214340e+14	6s

```
Solved in 15063 iterations and 6.00 seconds
Infeasible model
```

# Default tolerances, same model & algorithms

```
Set parameter presolve to value 2
Set parameter method to value 0
```

```
Gurobi Optimizer version 5.6.0 build 12784 (mac64)
Copyright (c) 2013, Gurobi Optimization, Inc.
```

```
Read MPS format model from file model.mps.bz2
Reading time = 1.40 seconds
BLANK: 285152 rows, 400408 columns, 995654 nonzeros
Optimize a model with 285152 rows, 400408 columns and 995654 nonzeros
Presolve removed 262129 rows and 328110 columns
Presolve time: 3.81s
Presolved: 23023 rows, 72343 columns, 248922 nonzeros
```

Iteration	Objective	Primal Inf.	Dual Inf.	Time
0	5.6936870e+07	5.164790e+06	3.761677e+10	5s
20222	2.9106155e+11	0.000000e+00	5.669215e+12	6s
24691	8.7897809e+10	0.000000e+00	2.022579e+12	10s
29288	8.4257419e+10	0.000000e+00	0.000000e+00	15s

```
Solved in 29288 iterations and 15.14 seconds
Optimal objective 8.425741931e+10
Warning: unscaled dual violation = 4.61657e-06 and residual = 7.34255e-06
```



# What happened?

- ▶ Coefficients are numerically difficult

Linear constraint matrix : 285152 Constrs, 400408 Vars, 995654 NZs  
Matrix coefficient range : [ 0.01, 75729.9 ]  
Objective coefficient range : [ 0.5, 100000 ]  
Variable bound range : [ 0, 0 ]  
RHS coefficient range : [ 1, 1.90109e+07 ]

- ▶ Ideally, this model should be reformulated

- ▶ **Setting numerical tolerances is not the way to fix this model**
  - (Not the same as termination criteria)

# Numeric issues: objective function

- ▶ Avoid large spread for objective coefficients
  - Often arises from penalties
- ▶ Example: minimize  $100000 x + 5000 y + 0.001 z$ 
  - Coefficient on  $x$  is large relative to others
- ▶ If  $x$  takes small values, rescale  $x$ 
  - Change scale from units to thousandths of units
  - Generally limited to continuous variables
- ▶ If  $x$  takes large values, use hierarchical objectives
  - Optimize terms sequentially
  - Value of previous term introduced as a constraint

# Programming pitfalls

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- ▶ Always check the solution status
- ▶ Always check for exceptions
- ▶ Don't be a lazy programmer!

# Ignoring optimization status

## Input

```
import sys
from gurobipy import *

m = read(sys.argv[1])
m.optimize()
for v in m.getVars():
    print v.VarName, v.X
```

## Output – failure!

```
Model is infeasible
Best objective -, best bound -,
gap -
x#1#1
Traceback (most recent call
last):
  File "test.py", line 6, in
<module>
    print v.VarName, v.X
  File "var.pxi", line 62, in
gurobipy.Var.__getattr__ (../..
src/python/gurobipy.c:7027)
  File "var.pxi", line 129, in
gurobipy.Var.getAttr (../..
src/python/gurobipy.c:7738)
gurobipy.GurobiError: Unable to
retrieve attribute 'X'
```

# Ways to manage solution status

- ▶ Check the **Status** attribute to see the result of the optimization  
if `m.Status == GRB.OPTIMAL`:  
    for `v` in `m.getVars()`:  
        print `v.VarName, v.X`
- ▶ Use **SolCount** attribute to see whether any solutions were found  
if `m.SolCount > 0`:  
    for `v` in `m.getVars()`:  
        print `v.VarName, v.X`
- ▶ Catch exceptions...



# Catching exceptions

- ▶ Easy to test for exceptions in OO interfaces:

```
try:
```

```
    m = read(sys.argv[1])
```

```
    m.optimize()
```

```
    for v in m.getVars():
```

```
        print v.VarName, v.X
```

```
except GurobiError as e:
```

```
    print "Error:", e
```

- ▶ With C, test the return code for every call to the Gurobi API
- ▶ Don't be sloppy – always test for exceptions!
  - Many requests to Gurobi support could be avoided by testing for exceptions and reviewing the exception values

# Model debugging

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- ▶ Basic concepts
  - Naming variables and constraints
  - Model files
- ▶ Advanced debugging
  - Covered during troubleshooting session

# Naming variables and constraints

- ▶ Set the VarName and ConstrName attributes to meaningful values
  - flow\_Atlanta\_Dallas is more useful than x3615
- ▶ Don't reuse names for multiple constraints or variables
  - API doesn't care about the VarName or ConstrName attributes
  - Create unique, descriptive names to help with debugging

# Model files

## MPS format

- ▶ Machine-readable
- ▶ Full precision
- ▶ Order is preserved
- ▶ Best for testing

## LP format

- ▶ Easy to read and understand
- ▶ May truncate some digits
- ▶ Order is not preserved
- ▶ Best for debugging

# MPS format example

- ▶ Java:
  - `m.write("mymodel.mps");`
- ▶ Now, you can use this model file for any kind of tests
  - Command-line: `> gurobi_cl mymodel.mps`
  - Python
    - `m = read("mymodel.mps")`
    - `m.optimize()`
- ▶ MPS files are a great way to export models from other solvers too
  - Examples of how to do this on our website
  - Useful for performance comparisons



# LP format example

Maximize

$x + y + 2z$

Subject To

c0:  $x + 2y + 3z \leq 4$

c1:  $x + y \geq 1$

Bounds

Binaries

$x \ y \ z$

End

# Advanced modeling techniques

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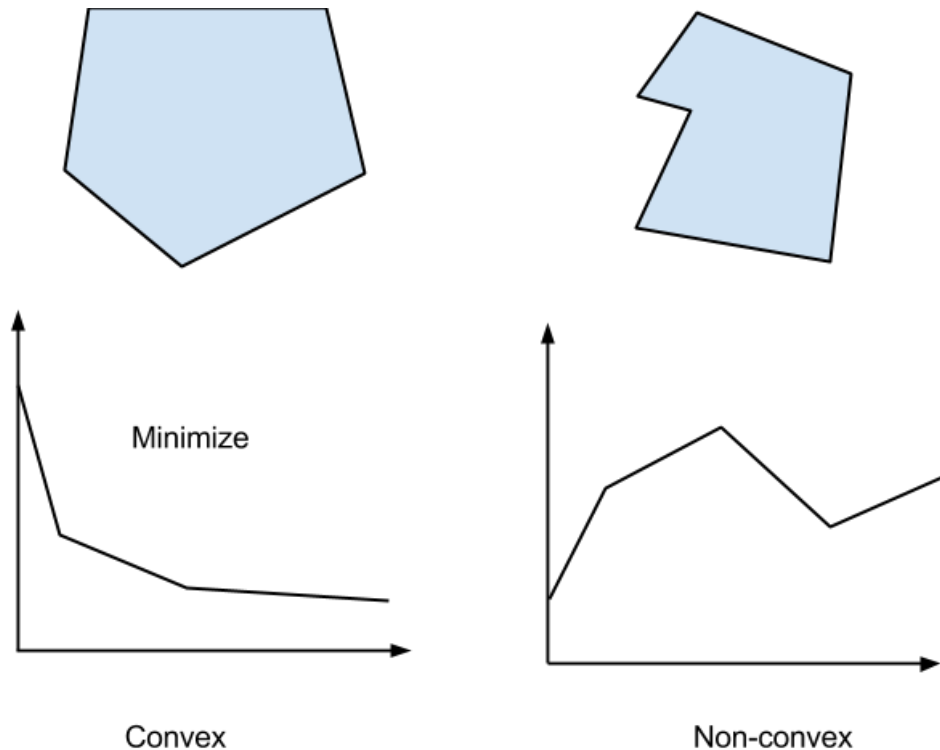
- ▶ Background info
- ▶ Range constraints
- ▶ Special functions: absolute value, piecewise linear, min/max
- ▶ Logical conditions on binary variables
- ▶ Logical conditions on constraints
- ▶ Semi-continuous variables
- ▶ Selecting big-M values

# Background info: why not automate this?

- ▶ We know that other solvers provide specialized syntax for advanced modeling
- ▶ Gurobi doesn't for several reasons
  - Makes the interface complicated and non-standard
  - "Training wheels" frequently leads to unsolvable models
  - We encourage you to construct models correctly
- ▶ So let's learn how to build advanced models efficiently

# Background info: indicator variables & convexity

- ▶ Many advanced models are based on binary indicator variables
  - These variables indicate whether some condition holds
- ▶ Models with convex regions and convex functions are generally much easier to solve



# Background info: Special Ordered Sets

- ▶ Type 1: At most one variable in set may be nonzero
- ▶ Type 2: an *ordered* set where
  - At most 2 variables may be nonzero
  - Nonzero variables must be adjacent
- ▶ Variables need not be integer

# Range constraints

- ▶ Many models contain constraints like:

$$L \leq \sum_i a_i x_i \leq U$$

- ▶ These can be written as:

$$r + \sum_i a_i x_i = U$$

$$0 \leq r \leq U - L$$

- ▶ The range constraint interface automates this for you
  - Semantic sugar coating
  - If you want to modify the range
    - Retrieve the additional range variable, named `RgYourConstraintName`
    - Modify the bounds on that variable
- ▶ For full control, it's easier to model this yourself

# Absolute value: convex

- ▶ Simply substitute if absolute value function creates a convex model

$$\min |x|$$



$$\min z$$

$$z = x_p + x_n$$

$$x = x_p - x_n$$



# Absolute value: non-convex

- ▶ Use indicator and big-M to prevent both  $x_p$  and  $x_n$  positive

$$\max |x|$$



$$\max z$$

$$z = x_p + x_n$$

$$x = x_p - x_n$$

$$x_p \leq My$$

$$x_n \leq M(1 - y)$$

$$y \in \{0, 1\}$$

# Absolute value: SOS-1 constraint

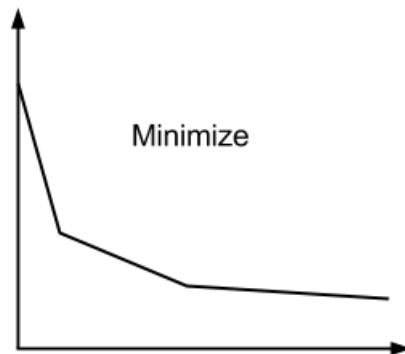
- ▶ Use SOS-1 constraint to prevent both  $x_p$  and  $x_n$  positive

$$\max |x| \quad \longrightarrow \quad \begin{aligned} \max z \\ z &= x_p + x_n \\ x &= x_p - x_n \\ x_p, x_n &\in \text{SOS-1} \end{aligned}$$

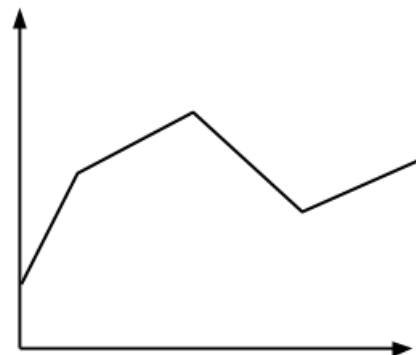
- ▶ No big-M value needed
- ▶ Works for both convex and non-convex functions
- ▶ Big-M version

# Piecewise linear functions

- ▶ Generalization of absolute value functions
- ▶ Convex case: easy
  - Function represented by LP
- ▶ Non-convex case: more challenging
  - Function represented as MIP or SOS-2 constraints



Convex

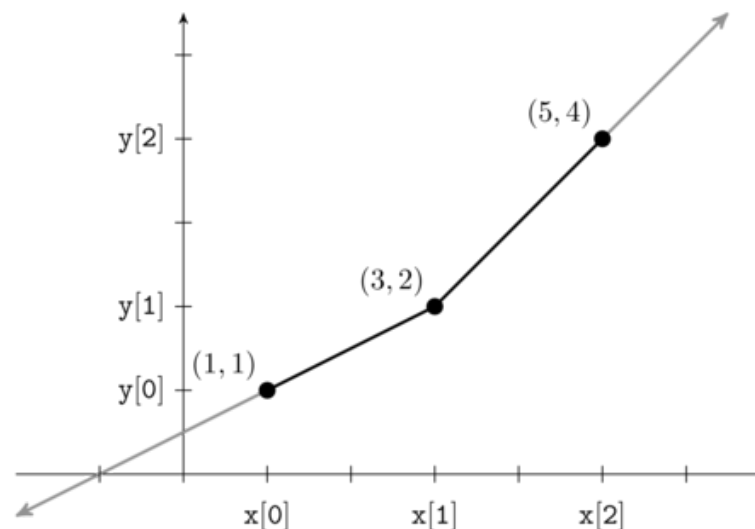


Non-convex

- ▶ New in 6.0: Piecewise linear API with special support in the solver

# Piecewise linear functions

- ▶ Specify function breakpoints
- ▶  $x$  must be non-decreasing
  - Repeat  $x$  value for a jump



- ▶ Python example:

```
model.setPWLObj(x, [1, 3, 5], [1, 2, 4])
```

# Min/max functions: convex

- ▶ Easy to minimize the largest value (minimax) or maximize the smallest value (maximin)

$$\min \left\{ \max_i x_i \right\} \quad \longrightarrow \quad \begin{array}{l} \min z \\ z \geq x_i \quad \forall i \end{array}$$

# Min/max functions: non-convex

- ▶ Much more challenging to minimize the smallest value (minimin) or maximize the largest value (maximax)
  - Use indicator variables and a big-M value

$$\min \left\{ \min_i x_i \right\} \quad \longrightarrow \quad \begin{array}{l} \min z \\ z \geq x_i - M(1 - y_i) \\ \sum_i y_i = 1 \\ y_i \in \{0, 1\} \end{array}$$

# Logical conditions on binary variables

- ▶ And

$$x_1 = 1 \text{ and } x_2 = 1$$

$$x_1 + x_2 = 2$$

- ▶ Or

$$x_1 = 1 \text{ or } x_2 = 1$$

$$x_1 + x_2 \geq 1$$

- ▶ Exclusive or (not both)

$$x_1 = 1 \text{ xor } x_2 = 1$$

$$x_1 + x_2 = 1$$

- ▶ At least / at most / counting

$$x_i = 1 \text{ for at least 3 } i\text{'s}$$

$$\sum_i x_i \geq 3$$

- ▶ If-then

$$\text{if } x_1 = 1 \text{ then } x_2 = 1$$

$$x_1 \leq x_2$$



# Logical conditions: variable result

- ▶ And

$$y = (x_1 = 1 \text{ and } x_2 = 1)$$

$$y \leq x_1$$

$$y \leq x_2$$

$$y \geq x_1 + x_2 - 1$$

- ▶ Or

$$y = (x_1 = 1 \text{ or } x_2 = 1)$$

$$y \geq x_1$$

$$y \geq x_2$$

$$y \leq x_1 + x_2$$

- ▶ Exclusive or (not both)

$$y = (x_1 = 1 \text{ xor } x_2 = 1)$$

$$y \geq x_1 - x_2$$

$$y \geq x_2 - x_1$$

$$y \leq x_1 + x_2$$

$$y \leq 2 - x_1 - x_2$$

# Logical conditions on constraints

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- ▶ Add indicator variables for each constraint
- ▶ Enforce logical conditions via constraints on indicator variables

# Logical conditions: And

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- ▶ Trivial – constraints are always combined with “and” operator!
- ▶ All other logical conditions require indicator variables

# Logical conditions: Or with inequalities

- ▶ Use indicator for the satisfied constraint, plus big-M values

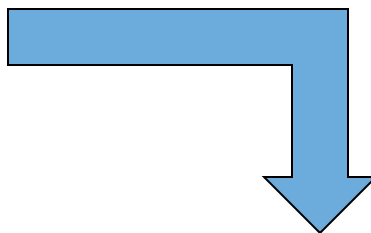
$$\sum_i a_i^1 x_i \leq b^1$$

or

$$\sum_i a_i^2 x_i \leq b^2$$

or

$$\sum_i a_i^3 x_i \leq b^3$$



$$\sum_i a_i^1 x_i \leq b^1 + M(1 - y^1)$$

$$\sum_i a_i^2 x_i \leq b^2 + M(1 - y^2)$$

$$\sum_i a_i^3 x_i \leq b^3 + M(1 - y^3)$$

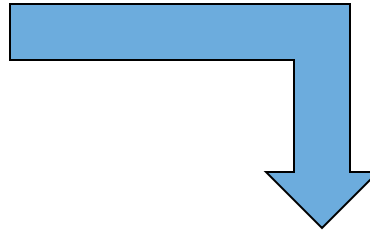
$$y^1 + y^2 + y^3 \geq 1$$

$$y^1, y^2, y^3 \in \{0, 1\}$$

# Logical conditions: Or with equalities

- ▶ Add a *free* slack variable to each equality constraint
- ▶ Use indicator variable to designate whether slack is zero

$$\sum_i a_i^k x_i = b^k$$



$$\sum_i a_i^k x_i + w^k = b^k$$

$$w^k \leq M(1 - y^k)$$

$$w^k \geq -M(1 - y^k)$$

$$y^k \in \{0, 1\}$$

# Logical conditions: at least

- ▶ Generalizes the “or” constraint
- ▶ Use indicator for the satisfied constraints
- ▶ Count the binding constraints via a constraint on indicator variables
- ▶ Ex: at least 4 constraints must be satisfied:

$$y_1 + y_2 + \dots + y_m \geq 4$$

# What about if-then logic?

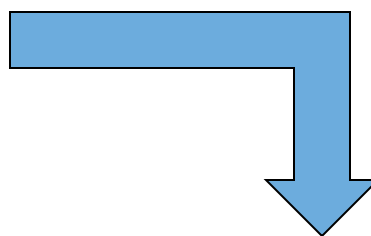
- ▶ Logically,  $A \rightarrow B$  is the same as  $\sim A \vee B$
- ▶ If constraint A is linear, this cannot be implemented

$$\sim \left( \sum_i a_i x_i \leq b \right) \Leftrightarrow \sum_i a_i x_i > b$$

- ▶ LP does not allow strict inequality ( $<$  or  $>$ )
- ▶ You cannot force an indicator to be 1 when constraint is satisfied with equality
- ▶ To implement a “not” constraint, all variables must be integer

## Example of violated if-then constraint

if  $x_1 + x_2 \leq 10$   
then  $x_1 - x_2 \leq 3$



$$\begin{aligned}x_1 &= 8 \\x_2 &= 2 \\y^1 &= 0\end{aligned}$$

$$\begin{aligned}x_1 + x_2 &\geq 10 - 10y^1 \\x_1 - x_2 &\leq 3 + 1000(1 - y^1) \\y^1 &\in \{0, 1\}\end{aligned}$$



# Lesson of logical constraints

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- ▶ Standard logical operators can be used with constraints involving only integer variables
- ▶ With continuous variables, the if or not operators cannot be used

# Semi-continuous variables

- ▶ Many models have special kind of “or” constraint

$$x = 0 \text{ or } 40 \leq x \leq 100$$

- ▶ This is a semi-continuous variable
- ▶ Semi-continuous variables are common in manufacturing, inventory, power generation, etc.
- ▶ A semi-integer variable has a similar form, plus the restriction that the variable must be integer

# Two techniques for semi-continuous variables

1. Add the indicator yourself

$$40y \leq x \leq 100y, y \in \{0,1\}$$

- Good performance but requires explicit upper bound on the semi-continuous variable
2. Let Gurobi handle variables you designate as semi-continuous
    - Only practical option when upper bound is large or non-existent

## Example: Combined logical constraints

- ▶ Limit on number of non-zero semi-continuous variables
- ▶ Easy if you use indicator variables

$$40y_i \leq x_i \leq 100y_i$$

$$\sum_i y_i \leq 30$$

- ▶ Perfect example when you should model logic yourself and not trust a black-box automated interface

# Selecting big-M values

- ▶ Want big-M as tight (small) as possible
  - Ex: for  $x_1 + x_2 \leq 10 + My$ , if  $x_1, x_2 \leq 100$  then  $M = 190$
- ▶ Presolve will do its best to tighten big-M values
- ▶ Tight, constraint-specific big-M values are better than one giant big-M that is large enough for all constraints
  - Too large leads to poor performance and numerical problems
  - Pick big-M values specifically for each constraint