Parsing Abstract Strings

Andrey Breslav

University of Tartu / STACC

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Outline

- String-Embedded DSLs
- Abstract Strings
 - Three levels of abstraction
- Lexical analysis
 - Finite Automata
 - Finite-State Transducers
- Syntactical Analysis
 - Regular Approximation
 - Abstract Parsing
- Summary
- References

String-Embedded DSLs

```
String sql = "SELECT name, age " +
             "FROM tab LEFT JOIN tab1 " +
             "ON (tab.id = tab1.id) ";
if (isFiltering()) {
  sql += "WHERE age >= 18 ";
sql += "ORDER BY age ";
if (isAscending()) {
  sql += "ASC";
} else {
  sql += "DESC";
Connection connection = connect();
connection.prepareStatement(sql);
```

Hotspot

Abstract Strings

```
String sql = "SELECT name, age " +
                "FROM tab LEFT JOIN tab1 " +
                "ON (tab.id = tab1.id) ";
   sql += "WHERE age >= 18 ";
                                        Abstraction
 sql += "ORDER BY age ";
   sql += "ASC";
 } else {
   sql += "DESC";
                             WHERE ...
                                                      ASC
SELECT ... → FROM ... → ON ...
                                        ORDER BY ...
                                                      DESC
```

Levels of Abstraction

Type 0: Arbitrary Turing machines

Context-Sensitive: Linear-bounded automata

Context-Free: Nondeterministic pushdown automata

O(N³), but usually O(N)

Regular: Finite automata (regular expressions)

Finite: Finite set of strings

O(N)

Program Constructs

Finite

- String Literals: "SELECT * FROM t"
- Concatenation: sql + " WHERE x > 10"
- Conditionals: if (b) {s+="ASC";} else {s+="DESC";}

Regular

Appending in a loop

```
- for (String s : items) {
    buffer.append(", " + s);
}
```

- Appending in (effectively) tail recursion
- Context-Free
 - General loops and recursion

I am cheating!

Do you actually believe that

Arbitrary programs can generate ONLY context-free languages ?!

Please, reconsider this belief!

Problem Statement

- Input
 - Program P, with a hotspot E
 - E may have a value from a set of strings L(E)
 - Regular grammar Lex
 - Describes lexical structure of the embedded language (e.g. SQL)
 - Context-Free grammar G (over tokens produced by Lex)
- Output
 - OK no errors found
 - ERROR(List of errors)

Solution Overview

- Find L(P)
 - Finite/Regular
 - Context-Free
- Check if L(P) ⊆ L(Lex)*
 - Compute T := Lex(L(P)) language of token sequences
 - Finite/Regular
 - Context-Free
- Check if $T \subseteq L(G)$
 - REG-REG Decidable
 - REG-CF Undecidable

Precision

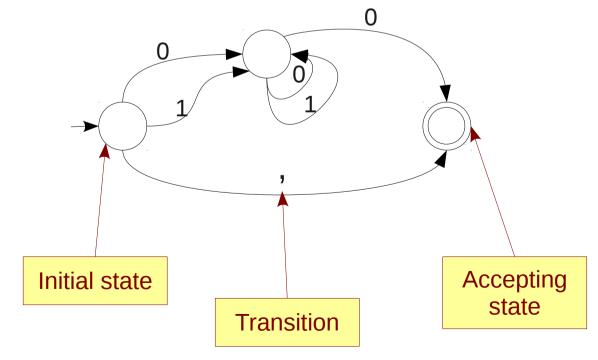
- Soundness
 - If we return OK, then there can be no errors when we run the program
- Completeness
 - If we return ERROR(...), then there will be some errors when we run the program
- Bad news (Rise's theorem):
 - We can not achieve completeness and soundness for unrestricted programs

Regular Input

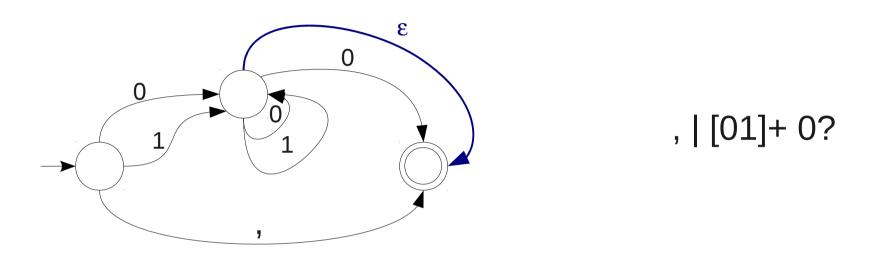
- L(E) is represented as a finite automaton A
- Lexical analyzer is represented as a finite transducer T
- TOK := T(A) is also a finite automaton
- **Problem**: is the given **regular language** a subset of a given **CF-language** (e.g. SQL)?
 - AKA "Language Inclusion 3-2", undecidable
 - We will use some approximation

Finite Automata (FA)

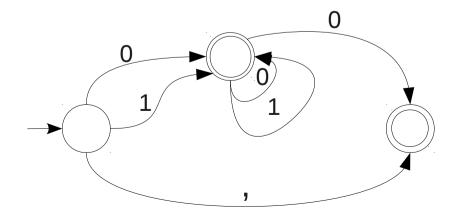
- Regular expressions
 - , | [01]+0
- No loops => finite language
- Recognizing
 - A:: String -> Bool
- Generating
 - A :: [String]



Empty Transitions



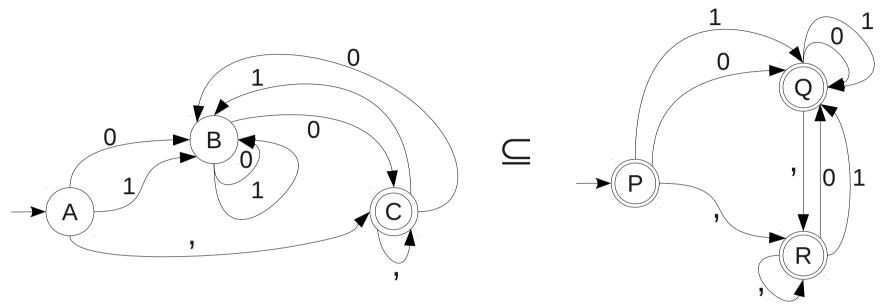
ε-Transitions can always be eliminated:



Recognizing Token Streams

- From Lex to Lex+
- For every accepting state A
 - Add an ε-transition from A to the initial state
- Eliminate all ε-transitions

Inclusion for Regular Languages



Generator: (, | [01]+ 0)+

Recognizer: ([01]+ | ,)*

```
S:: State<sup>G</sup> -> [State<sup>R</sup>]
T:: Transition<sup>G</sup> -> [Transition<sup>R</sup>]

We start from
    S = {Init<sup>G</sup> |-> [Init<sup>R</sup>]}
    T = {}
```

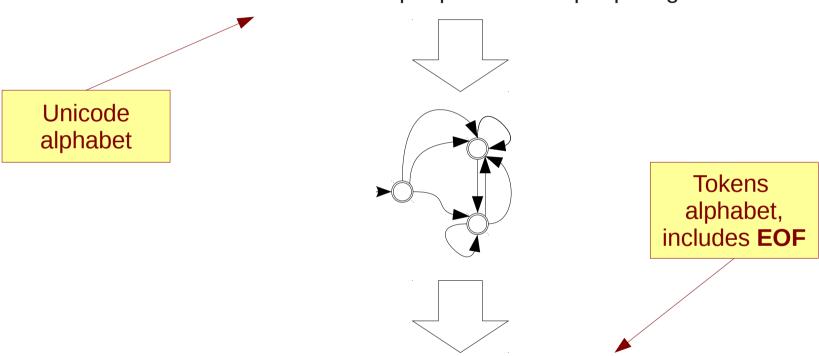
And compute S and T until a fixpoint

Algorithm

- Being in state X^G
 - For all transitions X^G -c-> Y^G
 - For all states X^R <- S(X^G)
 - Find a transition XR -c-> YR
 - If no such transition exists, abort and return NO
 - Add it to T(X^G)
 - Add Y^R to S(Y^G)
 - If Y^G is accepting and Y^R is not, abort and return NO
 - If S or T has changed, recursive call from Y^G
 - Return YES
- Why a fixpoint will be reached eventually?
 - We only add to both maps
 - Sets of states and transitions are finite
- Time complexity:
 - O(|States^G|*|States^R| + |Transitions^G|*|Transitions^R|)

The Nature of Lexical Analysis

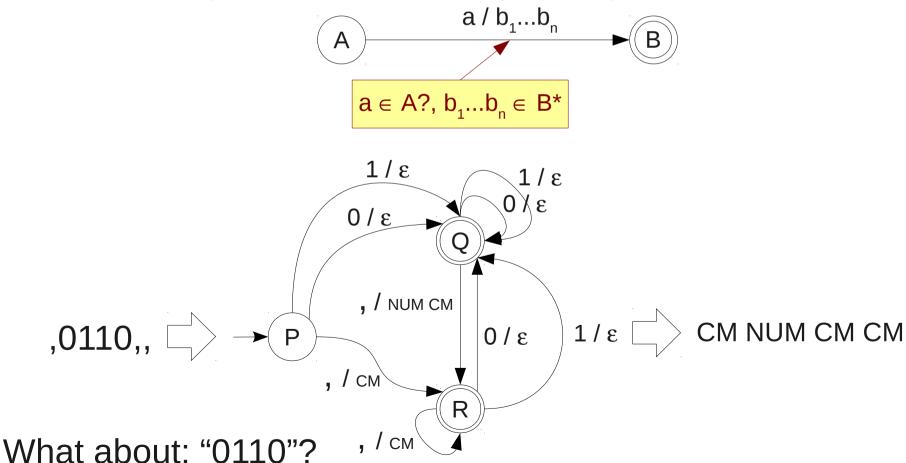
SELECT name FROM people WHERE people.age >= 18



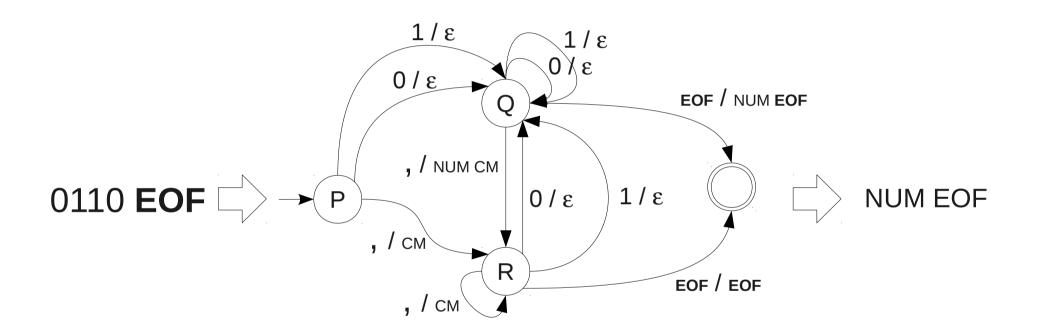
SELECT WS ID(name) WS FROM ID(people) WS WHERE WS ID(people) DOT ID(age) WS GE NUM(18) EOF

Finite-State Transducers (FST)

- Recognize and generate at the same time
 - FST :: A* -> B*
 - For finite alphabets A and B, both containing a special symbol **EOF**



Dealing with EOF



From Inclusion to Transduction

- Inclusion check is simpler than a transduction
 - But not so much
- We can compute
 - S :: State^N -> [State^{PST}]
 - T :: Transition[™] -> [Transition[™]]
- We need a resulting FA, OUT := FST(IN)
 - State^{OT} := Copy State^{IN}
 - For each $t^{FST} \in T(t^{\mathbb{N}} : A^{\mathbb{N}} \rightarrow B^{\mathbb{N}})$
 - Create t^{OT} : A^{OT} -> B^{OT}

Abstract Lexical Analysis: Summary

- Convert an abstract string into a NFA
 - O(N)
- Compute FST(NFA)
 - O(|FST| * |NFA|)
- Loss of precision:
 - Only when creating the abstract string

Parsing Abstract Strings

- Inclusion (A \subseteq B) is undecidable if
 - A is regular
 - B is context-free
- Possible solutions
 - Check for disjointness (it is decidable)
 - Neither sound nor complete
 - But still useful
 - Loose precision (introduce more false alarms)

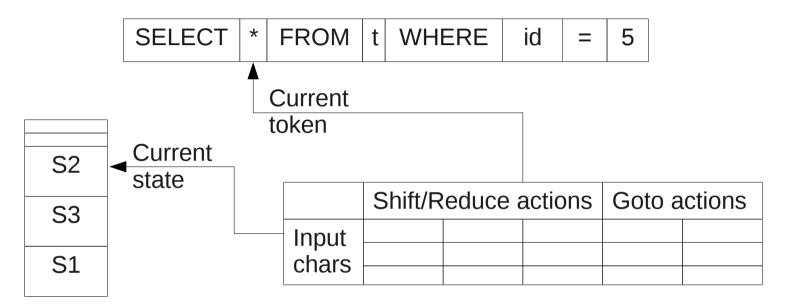
Two Principal Ways You Shoot Yourself in the Foot Loose Precision

- Approximations
 - Find a regular language contained in the CF one
 - Bounding the depth of recursion [CMS03]
 - Try to run a well-known parsing algorithm on NFAs
 - Earley parsing (done in [Thi05] in the form of a type system)
 - LR-parsing (called "Abstract Parsing" in [DKS09, KCY09])

Bounded Recursion [CMS03]

- Example of a non-regular grammar
 - E ::= int
 - E ::= (E)
- If we bound the recursion depth to D = 3, we get
 - EREG ::= int | (int) | ((int)) | (((int)))
 - This is a regular set of strings
- False alarms
 - "((((((int)))))" ∈ E, but ∉ E^{REG}
 - The bigger D is, the less false alarms we get

Introduction to LR-Parsing



Stack of states

- Action table does not change
- Parser state is characterized by
 - Stack of states
 - Current offset in the input stream

Abstract Parsing

- Input
 - TOK :: NFA generating strings of tokens, which end with EOF
 - Action table of an LR parser P^G
- Output
 - OK L(TOK) \subseteq L(G)
 - ERROR L(TOK) may be not a subset of L(G)
- Algorithm
 - For each state of TOK find a set of possible stacks of P^G

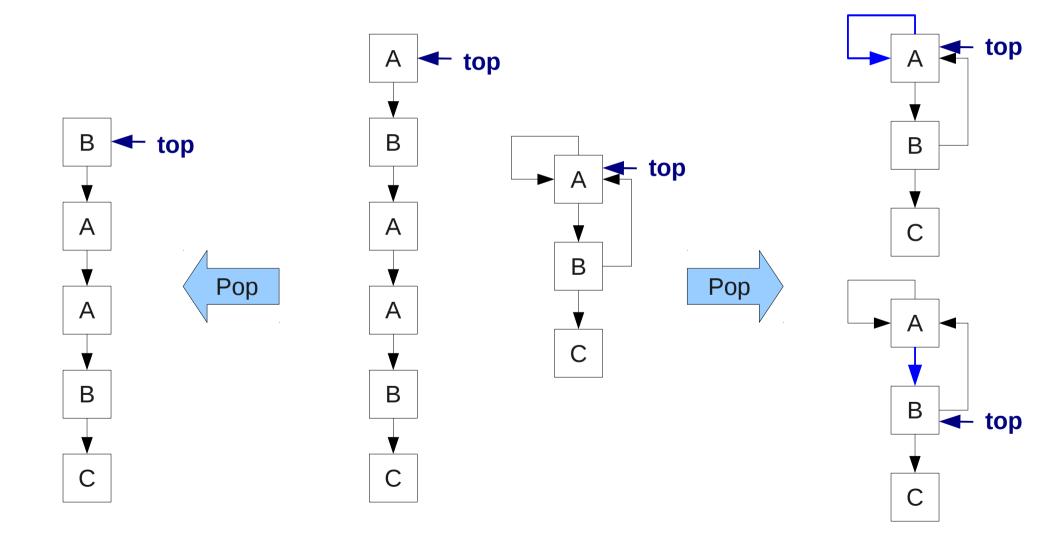
Abstract Parsing (Algorithm)

- Stacks(S^{TOK}) :: State^{TOK} -> [Stack^G]
- Being in the state A^{TCK}
 - For each t^{TOK} : A^{TOK} -T-> B^{TOK}
 - For each stack ∈ Stacks(A^{TCK})
 - Perform actions of P^G with token T
 - If P^G returns an error, return ERROR
 - Add resulting stacks to States(B[™])
 - If Stacks did not change
 - Return OK
 - Recursive call from B^{TCK}
- Termination
 - NOT guaranteed, because the set of possible stacks may be infinite

Summary So Far

- For finite inputs
 - Precise result
- For infinite inputs
 - No result
- Solution: loose precision
 - Represent sets of stacks as finite objects
 - e.g. regular approximation (stacks are also strings over the state alphabet) [DKS09]
 - e.g. consider only stacks of finite depth [KCY09]

Regular Approximation for Stacks [DKS09]



False Alarm Example for [DKS09]

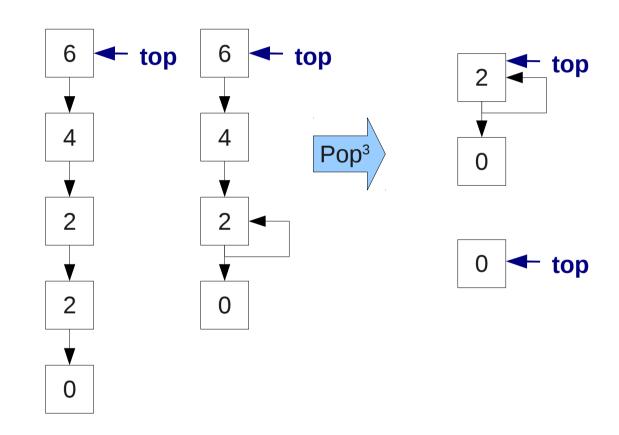
Grammar

• E ::= num | (E)

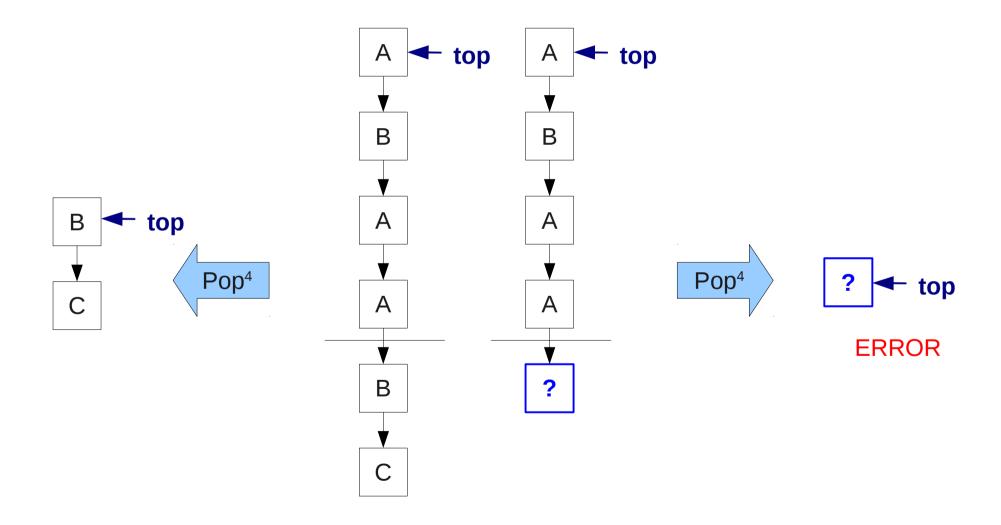
• Input: "((num))"

• Trace:

Stack	Actions
0	Push 2
0 2	Push 2
022	Push 1
0221	Pop, Push 4
0224	Push 6
02246	Pop³, Push 4
0 2 4	Push 6
0246	Pop ³ , Push 3
0 3	Push 5
0 3 5	Accept



Stacks of Bounded Depth [KCY09]



False Alarm Example for [KCY09]

- Grammar
 - E ::= num | (E)
- D = 3
- Input: "(((((num))))))"
 - The bottom of the stack is lost
- With D = 1000 it is unlikely to loose anything
 - NB: Time and memory are O(|States|^D)
 - We have to experiment to look for reasonable D
 - In progress:)

Comparing the Two Abstractions

- Regular approximation
 - Does not handle nested parentheses at all
 - Even worse than bounded recursion
- Bounded stack depth
 - Does not handle nested parentheses of certain depths
 - Same as bounded recursion

Why Abstract Parsing

- We have two options:
 - Approximate SQL grammar with a regular one (by bounding recursion depth)
 - Apply abstract parsing with bounded stack depth (D)
 - Time complexity: O(|States[™] | * |States^G|^D)
- These two raise the same false alarms on infinite inputs
- Advantages of Abstract Parsing
 - Precision guaranteed on finite inputs
 - Helpful error reporting
 - Support for IDE features (e.g., content assist)

Reporting Errors

- Types of errors
 - Unexpected token: no action for the input token is present in the action table
 - Good: we have an erroneous token
 - Non-accepting state: all input characters are consumed, but the current state is not accepting
 - Not so good: we do not know what the errors is
- Error annotation positioning
 - Input characters are coming with their positions
 - Transducer collects the characters which form tokens

Overall Summary

- Convert an abstract string into a NFA
 - O(N)
- Compute FST(NFA)
 - O(|FST| * |NFA|)
- Perform abstract parsing on FST(NFA)
 - O(|NFA| * |Parser States|^D)
- Loss of precision:
 - On creating the abstract string
 - On abstract parsing

References

- **[DKS09]** Kyung-Goo Doh, Hyunha Kim, and David A. Schmidt. *Abstract parsing: Static analysis of dynamically generated string output using LR-parsing technology*. In Jens Palsberg and Zhendong Su, editors, SAS, volume 5673 of Lecture Notes in Computer Science, pages 256–272. Springer, 2009.
- **[KCY09]** Soonho Kong, Wontae Choi, and Kwangkeun Yi. *Abstract parsing for two-staged languages with concatenation*. In GPCE '09: Proceedings of the eighth international conference on Generative programming and component engineering, pages 109–116, New York, NY, USA, 2009. ACM.
- **[Thi05]** Peter Thiemann. *Grammar-based analysis of string expressions.* In TLDI '05: Proceedings of the 2005 ACM SIGPLAN international workshop on Types in languages design and implementation, pages 59–70, New York, NY, USA, 2005. ACM.
- **[CMS03]** Aske Simon Christensen, Anders Møller, and Michael I. Schwartzbach. *Precise analysis of string expressions*. In Proc. 10th International Static Analysis Symposium, SAS '03, volume 2694 of LNCS, pages 1–18. Springer-Verlag, June 2003. Available from http://www.brics.dk/JSA/.