

# Grammatical Aspects for Language Descriptions

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# Outline

- Motivation
  - Cross-cutting concerns in grammars
- Approach
  - Grammatical aspects and how they work
- Examples (related to SQL)
  - Defining IDE components
  - Defining SQL dialects

# Central statement

- There are cross-cutting concerns in DSL definitions
  - Many things are mixed together
- Separating them is beneficial for software quality
  - Better readability
  - Better maintainability

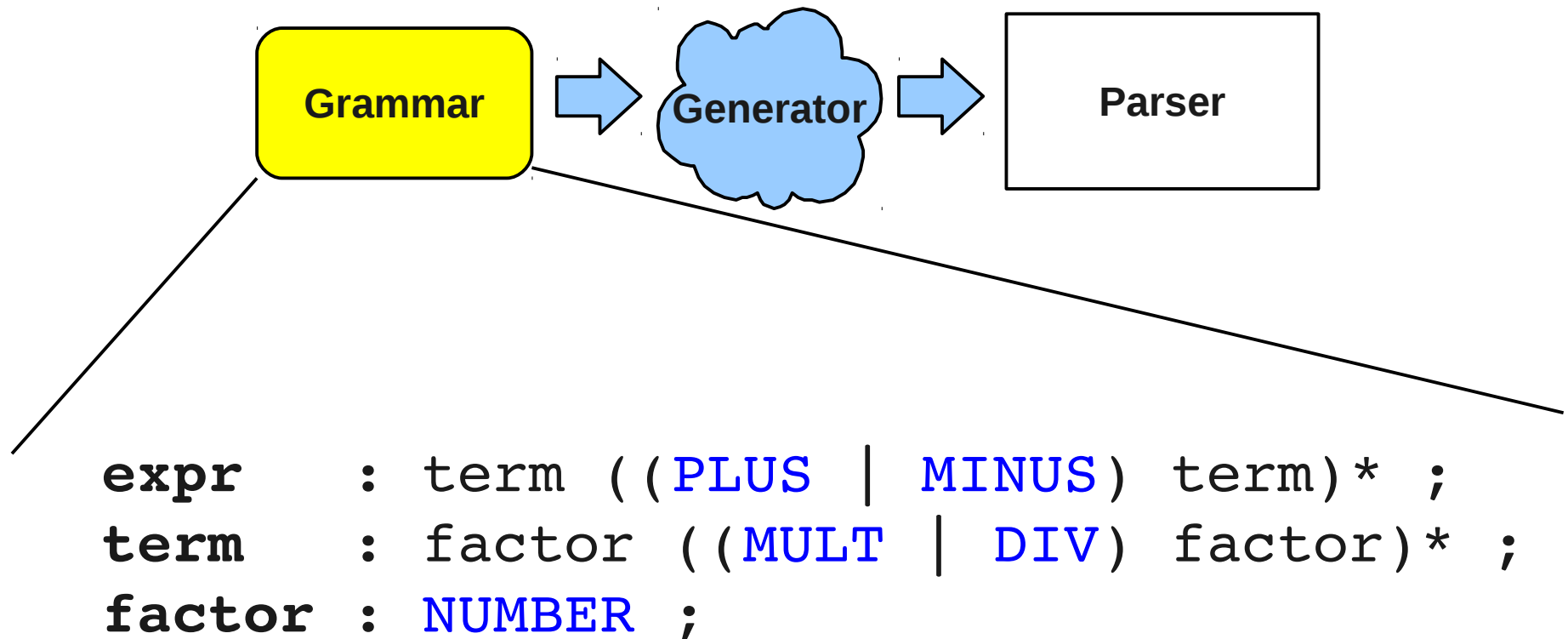
# Cross-cutting concerns in programs

- Functionality **scattered** across many subsystems and **tangled** together
  - Business logic
  - Logging
  - Security
  - Component life-cycle
  - ...

# Cross-cutting concerns in grammars

- Artefacts **scattered** across many rules and **tangled** together
  - Syntax descriptions
  - Semantic actions
  - IDE features
    - Highlighting specifications
    - Pretty-printing rules
    - ...
  - Language variations (dialects)

# Example: Syntactic Concern



# Example: Syntax & Actions (ANTLR)

**expr** returns [int result] :

t=**term** {result = t;}

({int sign = 1;} (**PLUS** | **MINUS** {sign = -1;}) t=**term** {result += sign \* t;})\*;

**term** returns [int result] :

f=**factor** {result = f;}

({boolean div = false;} (**MULT** | **DIV** {div = true;}) f=**factor** {

if (div)

result /= f;

else

result \*= f;

})\*;

**factor** returns [int result] :

n=**NUMBER** {result = Integer.parseInt(n);};

# Separation of concerns for semantic actions

```
expr      : term ( (PLUS | MINUS) term)* ;  
term     : factor ( (MULT | DIV) factor)* ;  
factor    : NUMBER ;
```

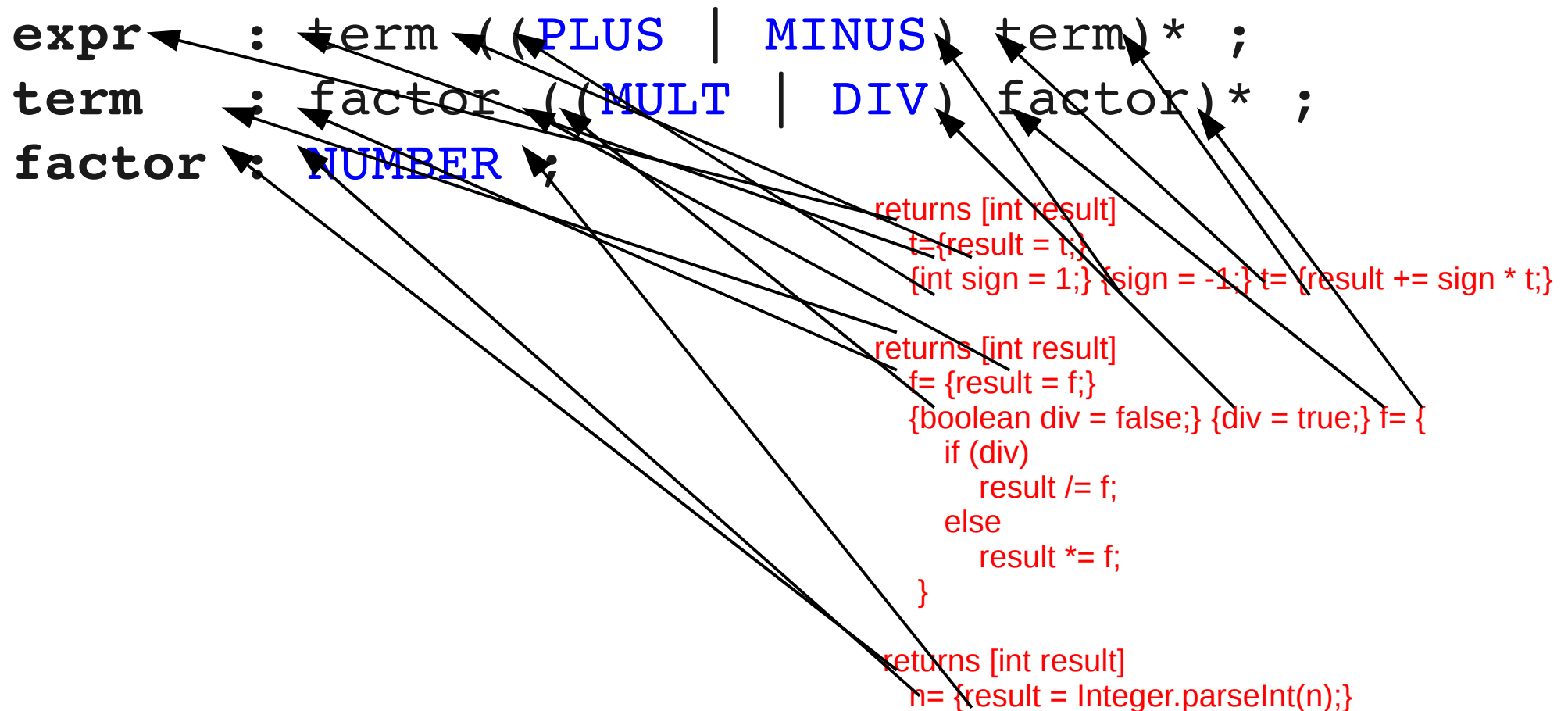
```
returns [int result]  
  t={result = t;}  
  {int sign = 1;} {sign = -1;} t= {result += sign * t;}
```

```
returns [int result]  
  f= {result = f;}  
  {boolean div = false;} {div = true;} f= {  
    if (div)  
      result /= f;  
    else  
      result *= f;  
  }
```

```
returns [int result]  
  n= {result = Integer.parseInt(n);}
```



# Separation of concerns: Attaching annotations (Join Points)



# AspectJ Aspects

```
pointcut getter() :  
    call(public int Example+.get*())
```

*Advice:*

```
after() : getter() {  
    Log.write("A get method called");  
}
```

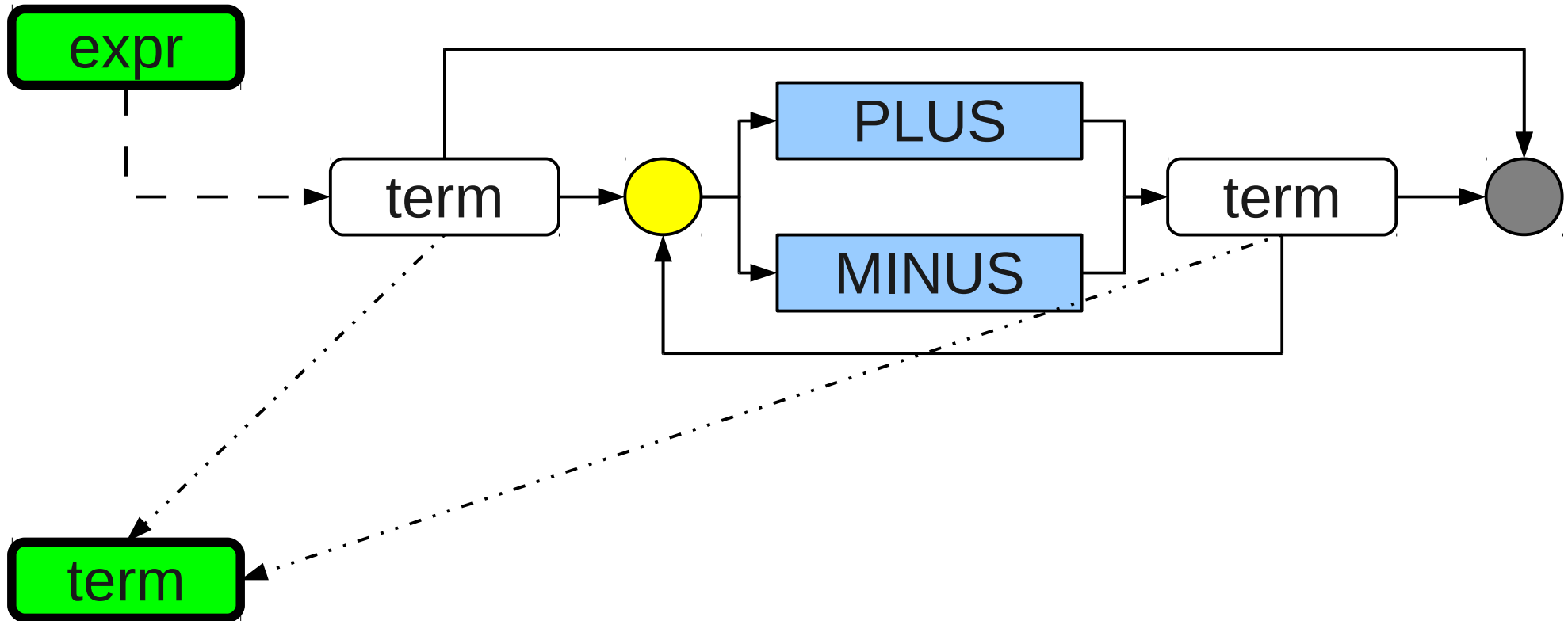
*Example:*

```
class Example {  
    public int getFoo() { .. }  
    public void doBar() {  
        int x = getFoo(); // Matches the pointcut  
        /*advice is woven here*/ }  
}
```

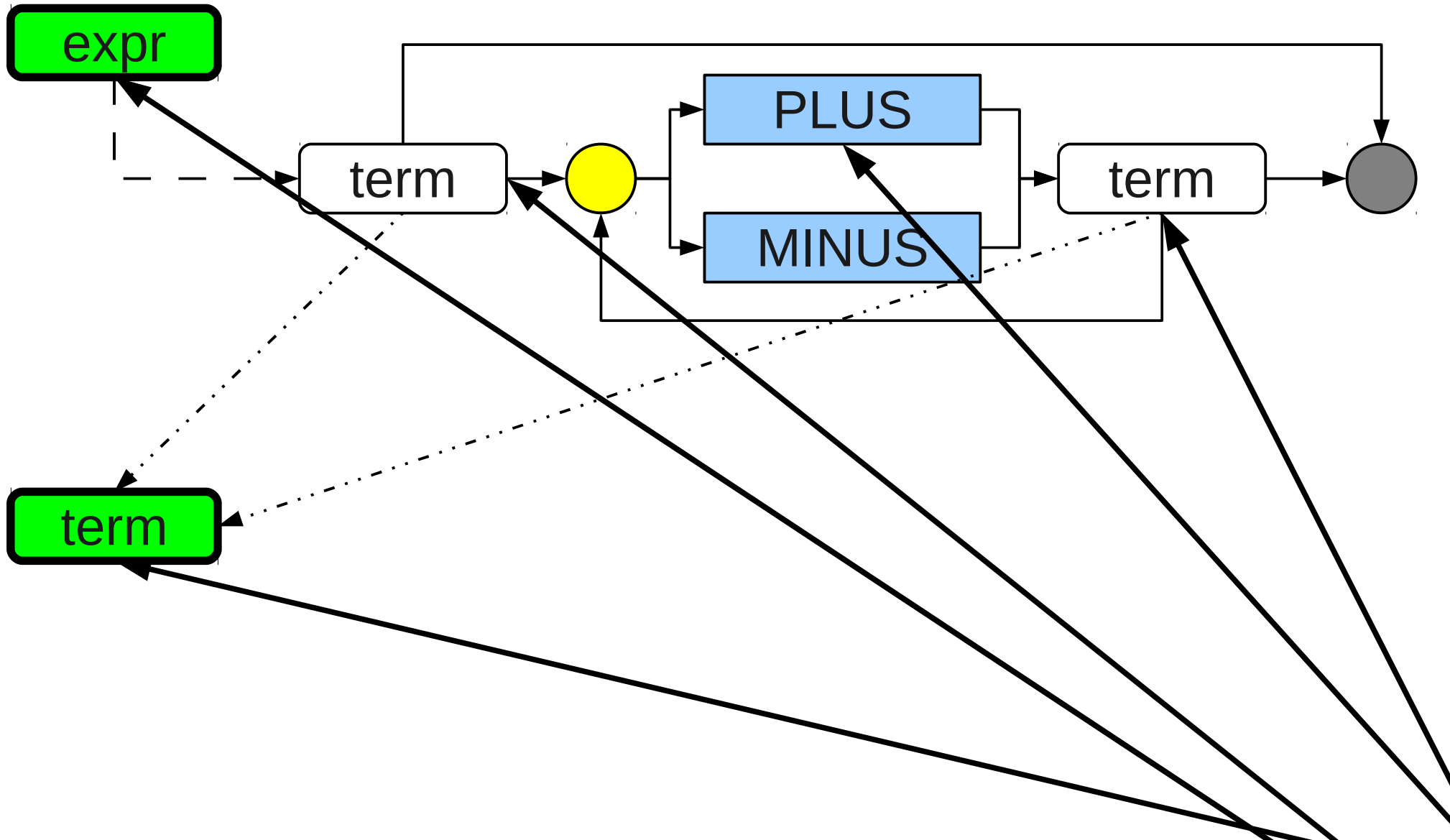
# Grammatical Aspects

- Pointcuts
  - Patterns over grammatical structure
    - “productions starting with (foo)+”
- Advice
  - Annotations
    - processed by generators
  - Modifications to grammatical structure

# Grammar is not a Text



# Grammar is not a Text



# Point-cut examples

- **expr** : term ((PLUS | MINUS) term)\* ;
  - Exact match
- **expr** : {...} ;
  - Production wildcard
- **#** : term .. ;
  - Symbol wildcard and sequence wildcard
- **#** : \$t=# ((PLUS | MINUS) \$t)\* ;
  - Symbol wildcard and a variable

# Advice examples: SQL Pretty-printer

- Aspect rule for metadata:

```
querySpecification : SELECT .. ?sl=selectList;  
    @sl.before = {{ '\n' increaseIndent }}  
    @sl.after  = {{ '\n' }}
```

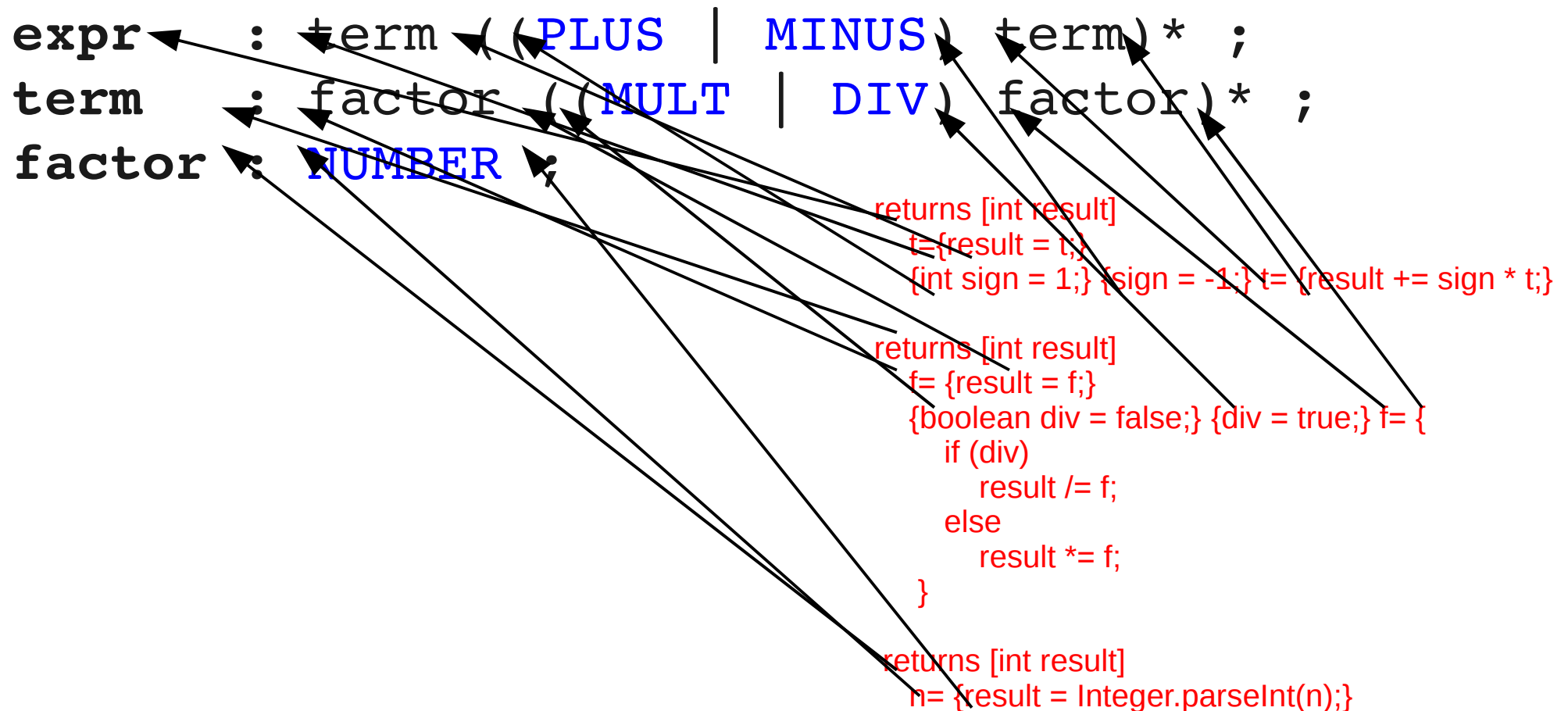
- Pretty-printed query:

**SELECT DISTINCT**

Authors.name **AS** name, title, year

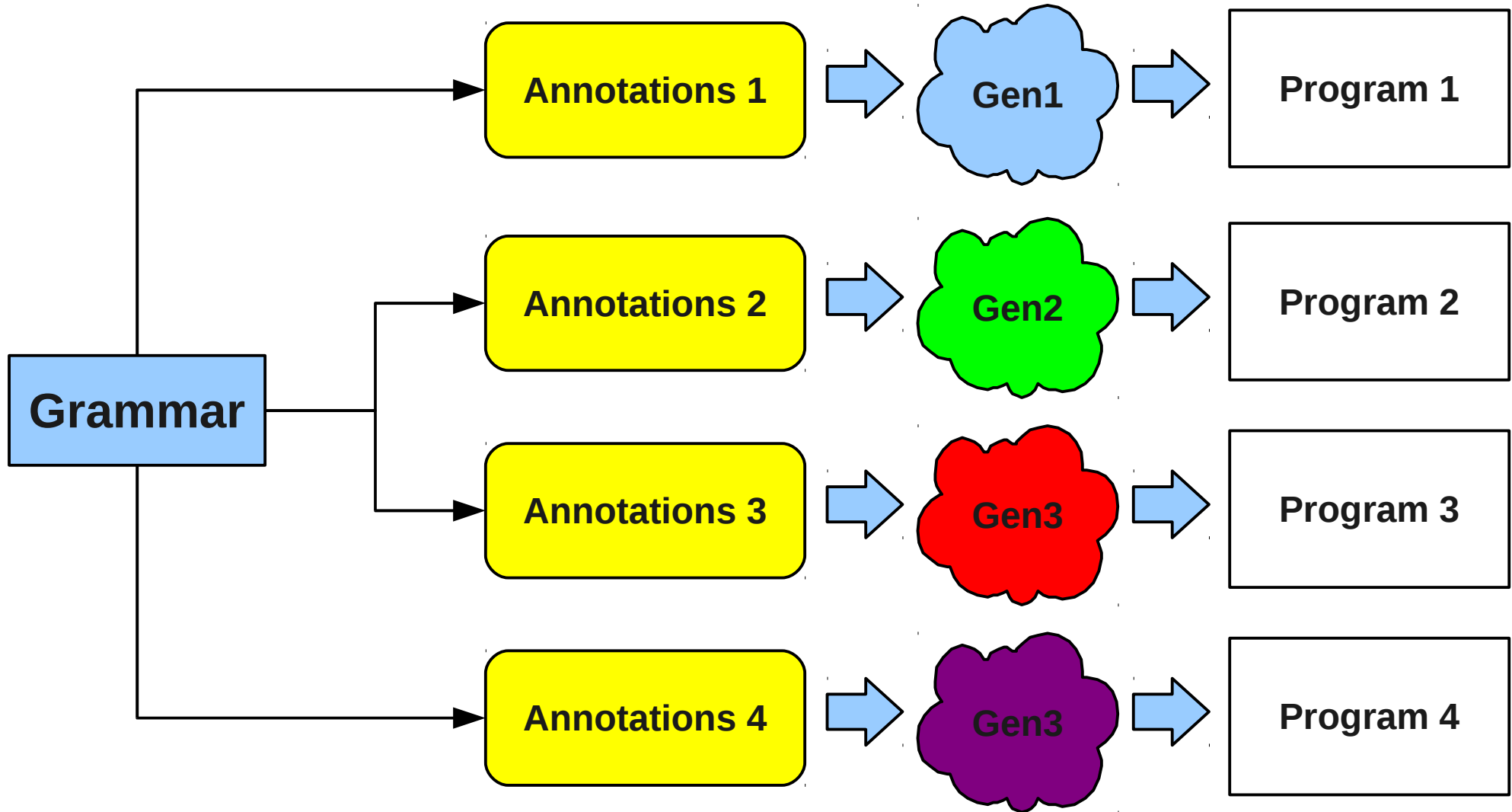
**FROM** Books **LEFT JOIN** Authors **ON** (author =  
Authors.id)

# Separation of concerns: Attaching annotations (Join Points)





# Useful features of metadata aspects



# Advice examples: SQL Dialects

- Problem:
  - Describe how PostgreSQL syntax differs from SQL92
  - Example: There can be ON-clause after DISTINCT
- Point-cut:
  - `setQuantifier : ?d=DISTINCT | ...;`
- Advice:
  - **after** `?d` : `(ON '(' <List expression, ','> ')')`?

# Advice examples: SQL Dialects

- Aspect rule

- `tableExpression : ?f=fromClause .. ;`
  - `instead ?f : <?f>;`

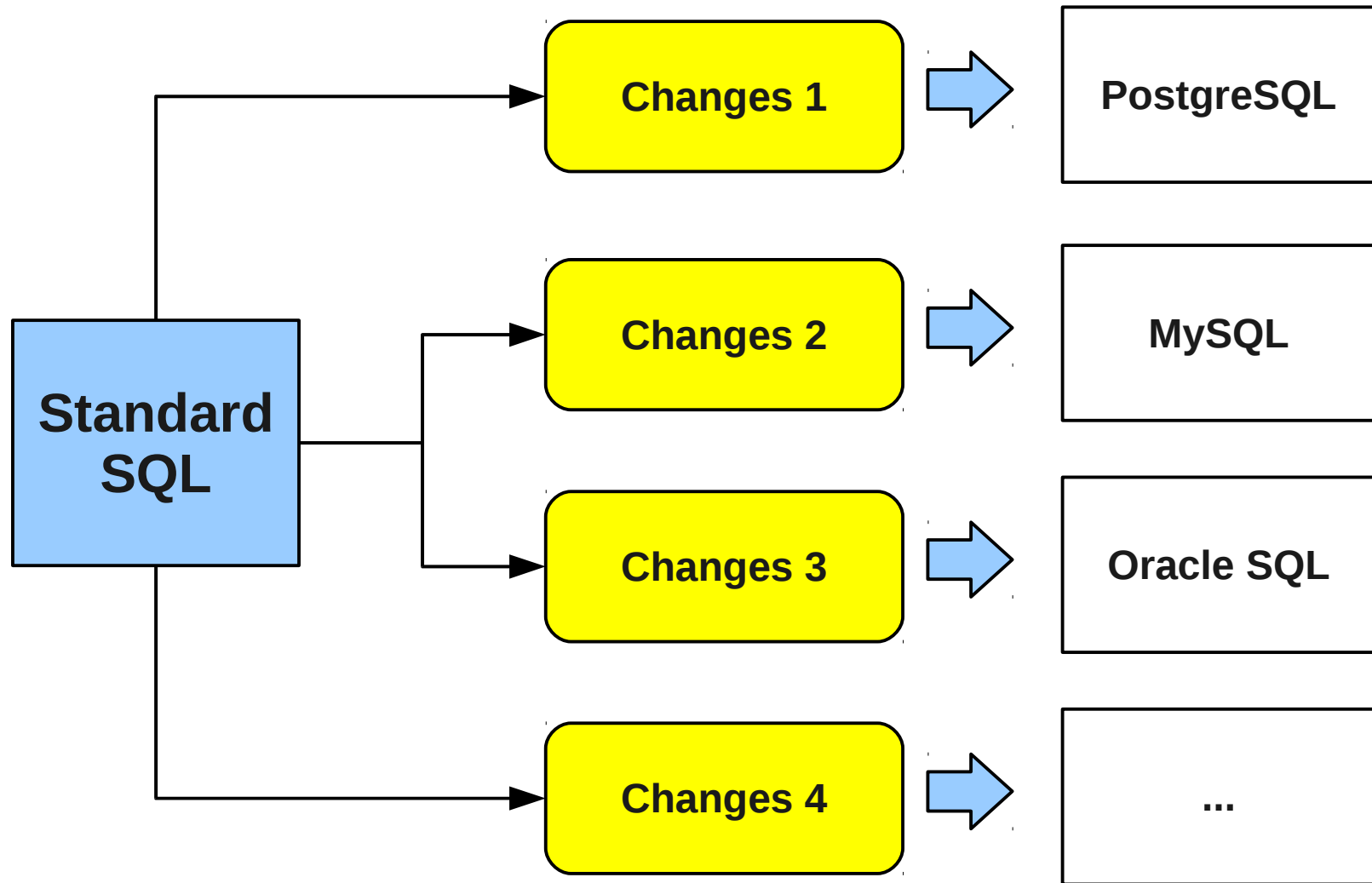
- Grammar rule

- `tableExpression`
  - `: fromClause whereClause?`
  - `groupByClause? HavingClause?;`

- Result

- `tableExpression`
  - `: fromClause? whereClause?`
  - `groupByClause? havingClause?;`

# Using aspects for dialect definition



# Managing language evolution

- Aspect rules may have **constraints** for **number of matches**
  - E.g., [1..1] – a rule must match once and only once
- **Wildcards** help to **abstract** the grammatical structure
  - Aspects tolerate changes that are matched by wildcards.

# Summary

- We proposed **grammatical aspects (GAs)**
  - separation of concerns for grammars
  - tolerant to language evolution
- To solve the following problems:
  - Define IDE components
    - **Pretty-printers**
    - Syntax highlighters
    - ...
  - Define DSL families
    - E.g., **SQL dialects**