#### Algorithm Design & Analysis (CS3383)<sup>1</sup>

Unit 1 Cont.: Randomized D&C

Rasoul Shahsavarifar

January 28, 2019

<sup>&</sup>lt;sup>1</sup>Thanks to Dr. Ptricia Evans and Dr. David Bremner at UNB, Dr. Erik Demaine at MIT for sharing the teaching stuffs



#### Outline<sup>2</sup>

#### Even More Divide and Conquer

Quicksort Randomized Quicksort

Randomized median finding

#### <sup>2</sup>Reading:

- ▶ Main textbook (DPV), Divide and conquer algorithms, Chapter 2 mainly 2.4.
- Algorithms(Cormen): Chapter 5 (5.2, 5.3, and 5.4), Chapter 7, and Chapter 9.
- Recursive algorithms from Jeff Ericson's Algorithm page http: //jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf



#### Contents

# Even More Divide and Conquer Quicksort

Randomized Quicksort
Randomized median finding



- Proposed by C.A.R. Hoare in 1962.
- Divide-and-conquer algorithm.
- Sorts "in place" (like insertion sort, but not like merge sort).
- Very practical (with tuning).



#### Divide and conquer

Quicksort an *n*-element array:

1. Divide: Partition the array into two subarrays around a pivot x such that elements in lower subarray  $\le x \le$  elements in upper subarray.

```
\leq x  x \geq x
```

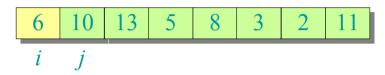
- **2.** *Conquer:* Recursively sort the two subarrays.
- 3. Combine: Trivial.

**Key:** Linear-time partitioning subroutine.

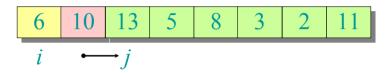
### **Partitioning subroutine**

```
Partition(A, p, q) \triangleright A[p ... q]
    x \leftarrow A[p] \triangleright pivot = A[p]
                                                  Running time
    i \leftarrow p
                                                  = O(n) for n
    for j \leftarrow p + 1 to q
                                                  elements.
        do if A[i] \leq x
                 then i \leftarrow i + 1
                         exchange A[i] \leftrightarrow A[j]
    exchange A[p] \leftrightarrow A[i]
    return i
Invariant:
                          < x
                                           \geq x
```

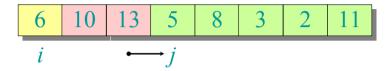




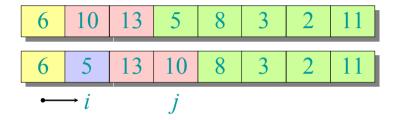




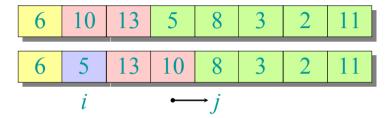




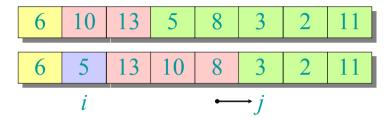




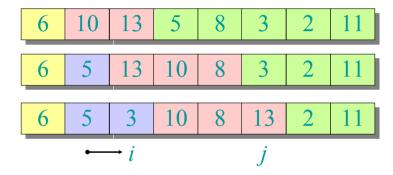




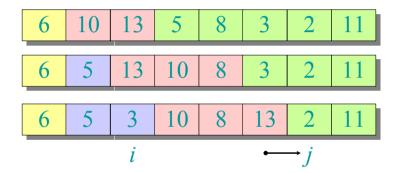




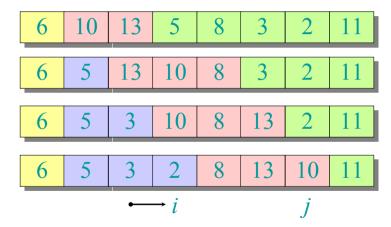




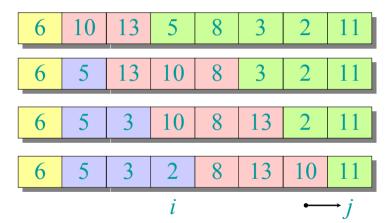




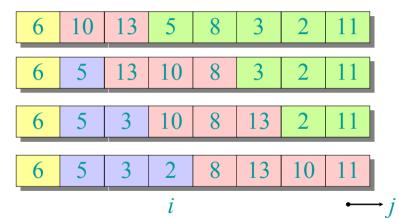




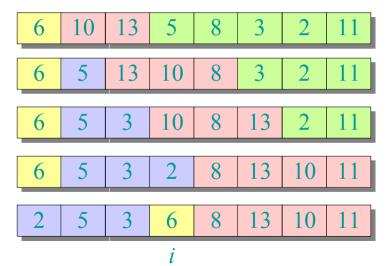














#### Pseudocode for quicksort

```
QUICKSORT(A, p, r)

if p < r

then q \leftarrow \text{Partition}(A, p, r)

QUICKSORT(A, p, q-1)

QUICKSORT(A, q+1, r)
```

**Initial call:** QUICKSORT(A, 1, n)

#### Analysis of quicksort

- ▶ Quicksort is  $\Theta(n^2)$  in the worst case. What kind of input is bad? Sorted  $(\uparrow / \downarrow)$ , Array of Same Elements? Why?
- Quicksort is supposed to be fast "in practice".
- We can choose a better pivot in O(n) time, but we'll see it's a bit complicated.
- What if we choose a random element as pivot?

#### Contents

Even More Divide and Conquer

Quicksort

Randomized Quicksort

Randomized median finding



### Randomized quicksort

#### **IDEA:** Partition around a *random* element.

- Running time is independent of the input order
- No assumptions need to be made about the input distribution.
- No specific input elicits the worst-case behavior.
- The worst case is determined only by the output of a random-number generator.



Let T(n) = the random variable for the running time of randomized quicksort on an input of size n, assuming random numbers are independent.

For k = 0, 1, ..., n-1, define the *indicator* random variable

$$X_k = \begin{cases} 1 & \text{if PARTITION generates a } k : n-k-1 \text{ split,} \\ 0 & \text{otherwise.} \end{cases}$$

 $E[X_k] = \Pr\{X_k = 1\} = 1/n$ , since all splits are equally likely, assuming elements are distinct.



# **Analysis** (continued)

$$T(n) = \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split,} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split,} \\ \vdots & & \vdots \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split,} \end{cases}$$

$$= \sum_{k=0}^{n-1} X_k \left( T(k) + T(n-k-1) + \Theta(n) \right)$$



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

Take expectations of both sides.



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$
$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

Linearity of expectation.



$$\begin{split} E[T(n)] &= E\bigg[\sum_{k=0}^{n-1} X_k \big( T(k) + T(n-k-1) + \Theta(n) \big) \bigg] \\ &= \sum_{k=0}^{n-1} E\big[ X_k \big( T(k) + T(n-k-1) + \Theta(n) \big) \big] \\ &= \sum_{k=0}^{n-1} E\big[ X_k \big] \cdot E\big[ T(k) + T(n-k-1) + \Theta(n) \big] \end{split}$$

Independence of  $X_k$  from other random choices.



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

$$= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)]$$

$$= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n)$$

Linearity of expectation;  $E[X_k] = 1/n$ .



$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

$$= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)]$$

$$= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n)$$

$$= \frac{2}{n} \sum_{k=1}^{n-1} E[T(k)] + \Theta(n)$$
Summations have identical terms.



#### Hairy recurrence

$$E[T(n)] = \frac{2}{n} \sum_{k=2}^{n-1} E[T(k)] + \Theta(n)$$

(The k = 0, 1 terms can be absorbed in the  $\Theta(n)$ .)

**Prove:**  $E[T(n)] \le a n \lg n$  for constant a > 0.

• Choose a large enough so that  $a n \lg n$ dominates E[T(n)] for sufficiently small  $n \ge 2$ .

**Use fact:** 
$$\sum_{k=2}^{n-1} k \lg k \le \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2$$
 (exercise).



#### Substitution method

$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$
  
$$\le \frac{2a}{n} \left(\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2\right) + \Theta(n)$$

Use fact.



#### Substitution method

$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

$$\le \frac{2a}{n} \left( \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \lg n - \left( \frac{an}{4} - \Theta(n) \right)$$

Express as *desired – residual*.



## **Substitution method**

$$E[T(n)] \le \frac{2}{n} \sum_{k=2}^{n-1} ak \lg k + \Theta(n)$$

$$= \frac{2a}{n} \left( \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \lg n - \left( \frac{an}{4} - \Theta(n) \right)$$

$$\le an \lg n,$$

if a is chosen large enough so that an/4 dominates the  $\Theta(n)$ .

#### Contents

#### Even More Divide and Conquer

Quicksort

Randomized Quicksort

Randomized median finding

#### Order statistics

Select the *i*th smallest of *n* elements (the element with *rank i*).

- i = 1: minimum;
- i = n: maximum;
- $i = \lfloor (n+1)/2 \rfloor$  or  $\lceil (n+1)/2 \rceil$ : median.

*Naive algorithm*: Sort and index *i*th element.

Worst-case running time = 
$$\Theta(n \lg n) + \Theta(1)$$
  
=  $\Theta(n \lg n)$ ,

using merge sort or heapsort (*not* quicksort).



#### Randomized divide-andconquer algorithm

RAND-SELECT $(A, p, q, i) \rightarrow i$ th smallest of A[p ...q]if p = q then return A[p] $r \leftarrow \text{RAND-PARTITION}(A, p, q)$  $k \leftarrow r - p + 1$  $\triangleright k = \operatorname{rank}(A[r])$ if i = k then return A[r]if i < kthen return RAND-SELECT(A, p, r-1, i) else return RAND-SELECT(A, r + 1, q, i - k)

$$\begin{array}{cccc}
& \leftarrow & k & \rightarrow \\
& & \leq A[r] & \geq A[r] \\
p & r & q
\end{array}$$



Select the i = 7th smallest:

Partition:

Select the 7 - 4 = 3rd smallest recursively.



### Intuition for analysis

(All our analyses today assume that all elements are distinct.)

#### Lucky:

$$T(n) = T(9n/10) + \Theta(n)$$
  $n^{\log_{10/9} 1} = n^0 = 1$   
=  $\Theta(n)$  Case 3

#### **Unlucky:**

$$T(n) = T(n-1) + \Theta(n)$$
 arithmetic series  
=  $\Theta(n^2)$ 

Worse than sorting!

```
Randomized median finding
   Select2(A, p, q, i)
         \mathsf{n} <\!\!- \mathsf{q} - \mathsf{p} + 1
         do {
```

if i < k

k < -r - p + 1

Exercise: Analyze the randomized median finding.<sup>3</sup> <sup>3</sup>There is a bonus to do this exercise before I post the solution on D2L (by next lecture)

then return Select2 (A, p, r-1, i)

else return Select2 (A, r + 1, q, i - k)

r <- RandPartition(A,p,q)

if i = k then return A[r]} while ((k < n/4) or (k > 3n/4));