Brightmoore

Villager Heads

posted Oct 5, 2013, 3:14 AM by Adrian Brightmoore   **[updated Apr 28, 2018, 8:45 AM]**

Generate Villager Head statues with a range of options, including whether they will be hollow, the various material types, and the level of erosion. The statue is generated around the centre of the selection box.

VillagerHead_v1.py (7k)   Adrian Brightmoore, Oct 5…   v.1

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Side navigation

- Adrian Brightmoore
- Builds
- MCEdit 2 Plugins
- MCEdit Filters
- Minecraft Mods
- What's Happening Now?
- Sitemap
- Recent site activity