# Brightmoore

# SCRAMBLE

posted Jan 7, 2014, 10:02 AM by Adrian Brightmoore   [ updated Jan 8, 2014, 8:31 AM ]

This filter scrambles the data values of blocks of a certain type in the selection area. It is a tutorial in using the MCEdit filter framework.

Version two adds a % chance to process the current block, as well as the ability to 'replace as you go'. Set both material types to the same block for the version 1 behaviour.

**YouTube Video**

Writing an MCEdit Filter - SCRAMBLE

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|---|---|---|---|---|
| Scramble_v1.py (3k) | Adrian Brightmoore, Jan 7… | v.1 | | ⬇ |
| Scramble_v2.py (4k) | Adrian Brightmoore, Jan 8… | v.1 | | ⬇ |

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