# ghtmoore

Search this site

#### MCEdit Filters >

## **VOXtoSchematic**

posted Jul 17, 2017, 5:31 AM by Adrian Brightmoore [updated Aug 26, 2018, 4:37 AM by Adrian **Brightmoore**]

Convert .vox files to Schematic

Note by T54: .vox files converted using the filter are output in the asset path that the user enters into the filter

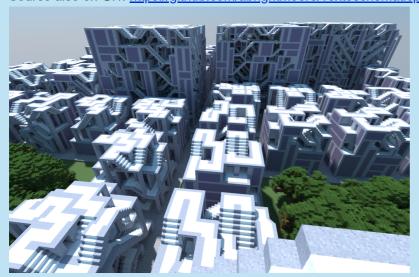
#### Instructions:

- 1. Export the model from MagicaVoxel as another vox (important there are two different .vox specifications)
- 2. Start MCEdit with my filter in the filters directory
- 3. Run the filter with the location of the directory you exported the vox file(s) to. The filter creates . schematic files in the same directory
- 4. Import and place the schematics you need

#### Devlog on Twitter here:

https://twitter.com/abrightmoore/status/886661770563035137

Source also on GIT: <a href="https://github.com/abrightmoore/voxtoschematicparser">https://github.com/abrightmoore/voxtoschematicparser</a>



### Vox2Schematic\_v2.py (10k) Adrian Brightmoore, Jul 1... v.1 Vox2Schematic\_v3.py (13k) Adrian Brightmoore, Jul 1... v.2

## > Adrian Brightmoore

- **Builds**
- ▶ MCEdit 2 Plugins
- ▶ MCEdit Filters
- Minecraft Mods
- What's Happening Now? **Sitemap**

**Recent site activity** 

You do not have permission to add comments.

Sign in | Report Abuse | Print Page | Powered By Google Sites