Brightmoore

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BLOCK FLIPPER

posted Aug 29, 2013, 9:21 PM by Adrian Brightmoore [updated Jul 27, 2017, 10:18 PM]

/u/ridddle asked for a filter to do a bulk replace of different block types at once without having to run Replace over and over again. (Requested at http://redd.it/1lbew6, and the final product here)

This is that filter.

v4 allows you to select block types (including data variants) for 'from' and 'to' blocks.

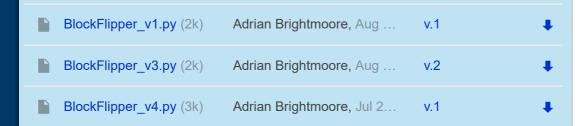
Instructions for v3 and below:

- 1. The 'Map From List' is an ordered list of block ID's to find.
- 2. The 'Map To List' is the ordered list of block ID's to replace with.
- 3. I don't support block data in this version.

Progress is printed out to the MCEdit console

Please note that the implementation uses a function that appears not to work in the Nether or other dimensions. You can edit your region by copying it out of DIM-1 (for instance) into the region directory to edit it.





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