Brightmoore

SPRINKLE

posted Dec 23, 2013, 10:34 AM by Adrian Brightmoore   **[updated Dec 23, 2013, 10:37 AM]**

A filter for scattering blocks randomly in the selection area. There is an option to overwrite blocks already present or to ignore them.

📄 Sprinkle_v2.py (2k)	Adrian Brightmoore, Dec …	v.1	⬇
📄 Sprinkle_v4.py (3k)	Adrian Brightmoore, Mar …	v.1	⬇

Comments

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