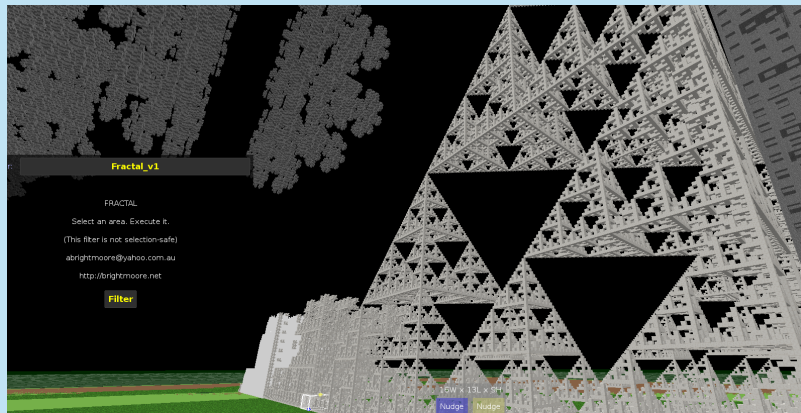


[MCEdit Filters](#) >

FRACTAL

posted Jul 3, 2014, 10:11 PM by Adrian Brightmoore [updated Mar 2, 2015, 8:42 PM]

A filter that makes self-replicating shapes. Select an area, and all the blocks in the blocks in the area will be scaled up, with the scaled up areas being composed of the original selection area. Take a look!

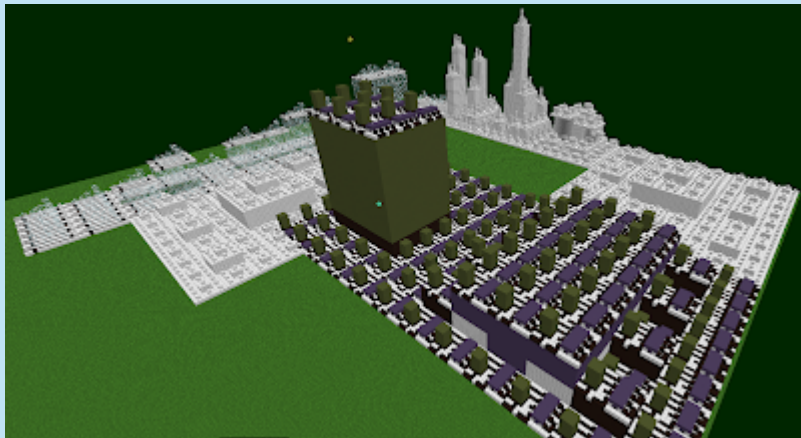


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Fractal v1



| | | | |
|--|---|-----|---|
|  Fractal_v1.py (7k) | Adrian Brightmoore, Jul 3, 2014, 10:12 PM | v.1 |  |
|  Fractal_v2.py (7k) | Adrian Brightmoore, Jul 6, 2014, 9:46 PM | v.2 |  |
|  Fractal_v3.py (8k) | Adrian Brightmoore, Mar 2, 2015, 8:05 PM | v.1 |  |