

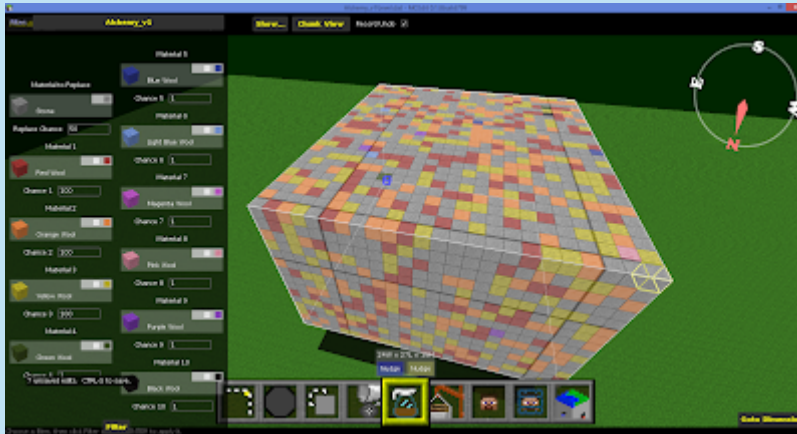
[MCEdit Filters](#) >

ALCHEMY

posted Jun 21, 2014, 10:57 PM by Adrian Brightmoore



This filter was requested by [@ChiliSauLP](#) on Twitter.

It allows you to specify up to ten replacement blocks for a single block type in the selection area, each with a proportional chance of being selected.



The filter is called 'Alchemy' because it converts a block to different types.



 Alchemy_v1.py (9k)	Adrian Brightmoore, Jun 2...	v.2	
 Alchemy_v2.py (9k)	Adrian Brightmoore, Oct 6...	v.1	

Comments

You do not have permission to add comments.

- ▶ [Adrian Brightmoore](#)
- ▶ [Builds](#)
- ▶ [MCEdit 2 Plugins](#)
- ▶ [MCEdit Filters](#)
- ▶ [Minecraft Mods](#)
- ▶ [What's Happening Now?](#)
- [Sitemap](#)
- [Recent site activity](#)