Brightmoore

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ORBITS

posted Feb 11, 2015, 10:43 PM by Adrian Brightmoore [updated Feb 24, 2015, 9:45 PM]

This filter Creates command blocks that cause one entity to orbit another.

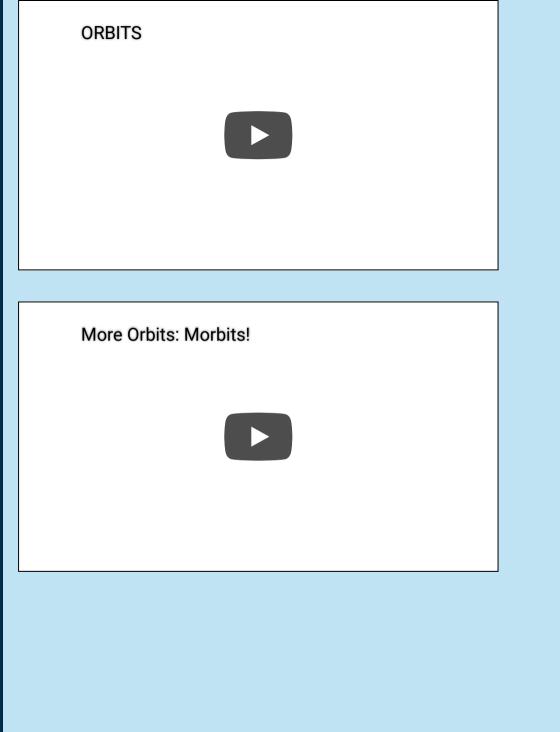
Tilted Orbits



v3 adds support for the orbiting entity to rotate while it orbits.

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ORBITS_v1.py (6k)
Ortbiro_vi.py (ort)

Adrian Brightmoore	, Feb 12, 2	015, 6:52 AM	v.2	
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ORBITS_v3.py (7k)

Adrian Brightmoore, Feb 12, 2015, 11:03 PM v.1

ORBITS_v4.py (7k)

Adrian Brightmoore, Feb 12, 2015, 11:37 PM v.1

ORBITS_v5.py (8k)

Adrian Brightmoore, Feb 24, 2015, 8:51 PM v.1

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