

[MCEdit Filters](#) >

TEXTA

posted Jan 21, 2019, 7:35 PM by Adrian Brightmoore [updated Jan 22, 2019, 1:15 PM]

Set the Text tag on each BlockEntity in the selection box to be the contents of the text file you specify. Use for updating Minecraft Education Edition Chalkboard text.

The attached filter file goes in your filters directory.

v1 replaces the contents of the "Text" tag.

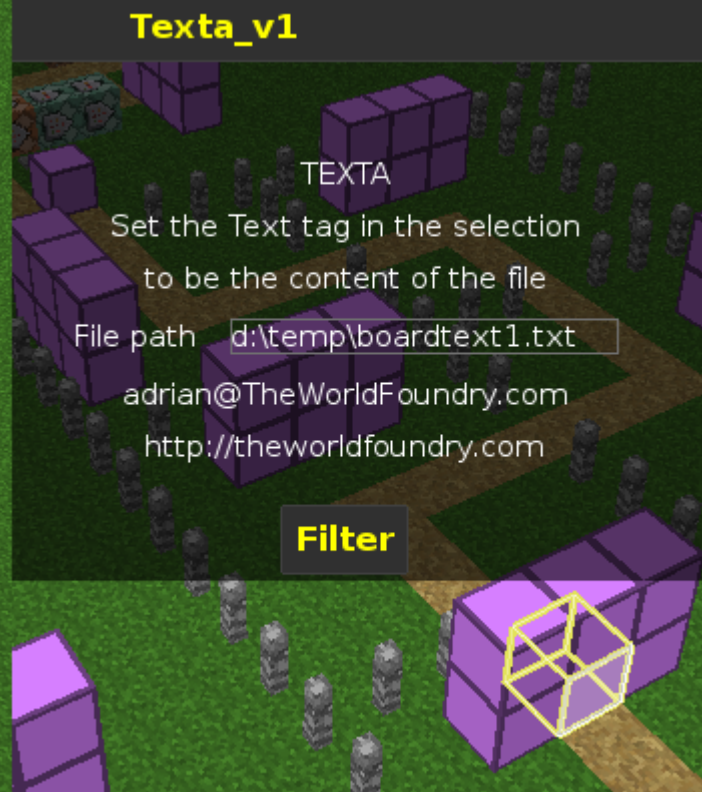
v2 allows you to specify a different NBT tag. Make sure it is a TAG_String type otherwise you will break the BlockEntity.

v3 allows you to specify a different NBT tag and tag type (compound and List is not supported)

Go to this Twitter thread for help or more usage guidance: <https://twitter.com/TheWorldFoundry/status/1087270673712525313>

- ▶ **Adrian Brightmoore**
- ▶ **Builds**
- ▶ **MCEdit 2 Plugins**
- ▶ **MCEdit Filters**
- ▶ **Minecraft Mods**
- ▶ **What's Happening Now?**
- Sitemap**
- Recent site activity**

```
X: 85
Y: 4
Z: 18
Light: 0 Sky: 15
chalkboard (417:3)
TileEntity:
ChalkboardBlock: [85, 4, 18]
TAG_Compound({
  "BaseX": TAG_Int(85),
  "BaseY": TAG_Int(4),
  "BaseZ": TAG_Int(18),
  "Locked": TAG_Byte(1),
  "OnGround": TAG_Byte(1),
  "Owner": TAG_Long(-4294967295L),
  "Size": TAG_Int(2),
  "id": TAG_String(u'ChalkboardBlock'),
  "isMovable": TAG_Byte(1),
  "x": TAG_Int(85),
  "y": TAG_Int(4),
  "z": TAG_Int(18),
  "Text": TAG_String(u"@abrightmoore woz
'ere\n"),
```



 Texta_v1.py (1k)	Adrian Brightmoore, Jan 21, 2019, 7:38 PM	v.1	
 Texta_v2.py (1k)	Adrian Brightmoore, Jan 22, 2019, 1:15 PM	v.3	
 Texta_v3.py (2k)	Adrian Brightmoore, Jan 22, 2019, 1:14 PM	v.1	

Comments

You do not have permission to add comments.