Brightmoore

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SMOOTHLY

posted Mar 6, 2015, 6:16 PM by Adrian Brightmoore [updated Mar 6, 2015, 6:17 PM]

This filter smooths the area in the selection box. The implementation is to average the pixel height based on the surrounding pixels. It was scratch-built by me using first-principles. It works well in conjunction with the LANDSCAPE filter for importing digital elevation models



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Smoothly_v1.py (4k)

Adrian Brightmoore, Mar 6, 2015, 6:18 PM

v.1

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