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SPRINKLE

posted Dec 23, 2013, 10:34 AM by Adrian Brightmoore [updated Dec 23, 2013, 10:37 AM]

A filter for scattering blocks randomly in the selection area. There is an option to overwrite blocks already present or to ignore them.



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 Sprinkle_v2.py (2k)	Adrian Brightmoore, Dec ...	v.1	↓
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