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Moesh It

posted Oct 24, 2014, 6:45 PM by Adrian Brightmoore [updated Oct 24, 2014, 6:46 PM]

This filter scans a region for a particular block, then swaps it for another block if the block above it is not air. Useful when you fill a space with a block that has a surface, like tilled soil.

Requested by @lemoesh



[MoeshIt_v1.py](#) (4k)

Adrian Brightmoore, Oct 2...

v.1



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