

# Multi-directory asset demo

This document loads images from multiple directories via Bazel targets.



Figure 1: Static source image from assets/source/



Figure 2: Copied image from assets/derived/

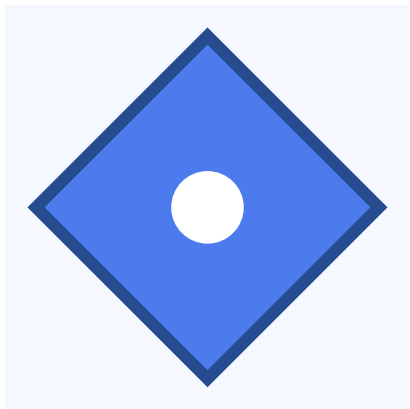


Figure 3: SVG generated with Python into generated/python/



Figure 4: Second Python-generated SVG from another output