

Configuration Files, Seeding, Logging and Jupyter Notebook Best Practices

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Configuration Files

Examples of what not to do

```
import matplotlib.pyplot as plt
import numpy as np

def my_func(x,y):
    return 3*x - y

num_epochs = 200
result = 0
for i in range(num_epochs):
    result += my_func(i,3)
```

Defining parameter variables at top of script

```
import matplotlib.pyplot as plt
import numpy as np

##### HYPERPARAMETERS #####
num_epochs = 200
y_constant = 3

def my_func(x,y):
    return 3*x - y

result = 0
for i in range(num_epochs):
    result += my_func(i,y_constant)
```

Using a configuration file

```
1  # Example YAML configuration file
2  server:
3      address: 127.0.0.1
4      port: 8080
5
6  database:
7      type: mysql
8      host: localhost
9      port: 3306
10     username: root
11     password: example
12
13 logging:
14     level: INFO
15     file: /var/log/app.log
```

Using a configuration file

```
1 ##### PARAMETERS #####
2 SEED : 4436
3 Q : 4
4 n_backtest_days : 4275
5 first_prediction_day : 1004
6 target_feature : 1
7 num_lags : 1
```

Reading a yaml file into a python script

```
1  import yaml
2  import sys
3
4  # Load the YAML configuration file
5  with open(sys.argv[1], 'r') as file:
6      config = yaml.safe_load(file)
7
8  # Access the configuration data
9  server_address = config['server']['address']
10 server_port = config['server']['port']
11 database_type = config['database']['type']
12 database_host = config['database']['host']
13 database_port = config['database']['port']
14 database_username = config['database']['username']
15 database_password = config['database']['password']
16 logging_level = config['logging']['level']
17 logging_file = config['logging']['file']
```

```
$ python your_script.py --config /path/to/config.yaml
```

Why should you use a YAML config file?

- Easy to read
- Language agnostic - the same config file can be passed to a python and R script, for example
- YAML supports many different data types: strings, floats, booleans, lists, arrays, dictionaries, hashes
- You can have different config files for different environments (development, testing, production) without changing the code
- Collaboration: Easy for people who are not familiar with your specific language/code to interpret your hyperparameters
- Industry standard for “Infrastructure as Code” - e.g. Ansible, Kubernetes, Docker

Reading a YAML file into an R script

```
1  library(yaml)
2
3  # Load the YAML configuration file
4  config <- yaml.load_file('config.yaml')
5
6  # Access the configuration data
7  server_address <- config$server$address
8  server_port <- config$server$port
9  database_type <- config$database$type
10 database_host <- config$database$host
11 database_port <- config$database$port
12 database_username <- config$database$username
13 database_password <- config$database$password
14 logging_level <- config$logging$level
15 logging_file <- config$logging$file
16
```

Passing parameters as optional arguments

```
1  import argparse
2
3  # Create the parser
4  parser = argparse.ArgumentParser(description=
5                                  'Example script with optional arguments.')
6
7  # Add arguments
8  parser.add_argument('--config',
9                      type=str,
10                     help='Path to the configuration YAML file.')
11  parser.add_argument('--verbose',
12                      action='store_true',
13                      help='Enable verbose output.')
14
15  # Parse the arguments
16  args = parser.parse_args()
17
18  # Access the arguments
19  config_path = args.config
20  verbose = args.verbose
```

Passing parameters as optional arguments

```
$ python your_script.py --config /path/to/config.yaml
```

Logging

What is it?

The practice of recording and storing information about the execution of a software application.

What kinds of information?

- Errors and Exceptions
- System Events: startup, shutdown, user logins
- Debugging Information
- Performance Metrics

Best Practices: Log Levels

- 1 DEBUG
- 2 INFO
- 3 WARNING
- 4 ERROR
- 5 CRITICAL

Example Log Output File

```
1  2024-05-28 10:30:00,001 INFO [example_script] Script started
2  2024-05-28 10:30:00,002 DEBUG [example_script] Attempting to open a file
3  2024-05-28 10:30:00,003 ERROR [example_script] File not found: [Errno 2] 'file.txt'
4  2024-05-28 10:30:00,004 DEBUG [example_script] Attempting to divide by zero
5  2024-05-28 10:30:00,005 CRITICAL [example_script] Critical error: division by zero
6  2024-05-28 10:30:00,006 INFO [example_script] Script finished
```

Using the logging module in python

```
1  import logging
2
3  # Configure logging to output all logs to a file
4  logging.basicConfig(
5      filename='log_output.txt', # Log output file
6      level=logging.DEBUG,        # Log level = DEBUG
7      format='%(asctime)s - %(name)s - %(levelname)s - %(message)s'
8  )
9
10 # Create a logger
11 logger = logging.getLogger('example_logger')
12
13 # Log messages of various severity levels
14 logger.debug('This is a debug message')
15 logger.info('This is an info message')
16 logger.warning('This is a warning message')
17 logger.error('This is an error message')
18 logger.critical('This is a critical message')
19
```

Seeding

Why use seeding?

- Reproducibility
- Comparing different algorithms on the same random data
- Testing often requires the same output every time the test is run

Numpy Random Generator

```
1  import numpy as np
2
3  ##### PARAMETERS #####
4  SEED = 42
5
6  # Create a Generator instance with a specific seed
7  rng = np.random.default_rng(SEED)
8
9  # Generate random numbers
10 print(rng.random())           # 0.7739560485559633
11 print(rng.integers(1, 100))   # 91
12 print(rng.uniform(1.5, 10.5)) # 7.045096283947272
13
```

THANK YOU!

References

Software Carpentry. <https://software-carpentry.org/lessons/index.html>.
Accessed: 2024-05-24.