

# Introduction to EBNF

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## What a Grammar Is

A grammar is a formal description of the structure of a language.

- Defines what strings are valid in the language
- Does not execute code or compute values
- Answers: "What does a well-formed program look like?"

Examples:

- Arithmetic expressions
  - A subset of JavaScript
  - Configuration file format
  - Command language
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## The Idea Behind BNF and EBNF

BNF (Backus-Naur Form) was created to describe programming languages.

EBNF is a small extension that adds conveniences:

- Repetition
- Optional parts
- Grouping

EBNF is not one standard; many dialects exist.

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## Basic Notation

An EBNF rule has the form:

```
name ::= definition
```

- **name** is a nonterminal (a grammatical category)
- **definition** is built from nonterminals and terminals

Example:

```
number ::= digit { digit }  
digit  ::= "0" | "1" | "2" | ... | "9"
```

A **number** is a **digit** followed by zero or more **digits**.

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## Core Operators

- **|** — choice (alternation)
- **{ }** — repetition (zero or more)
- **[ ]** — optional (zero or one)
- **( )** — grouping

Example:

```
sign      ::= "+" | "-"
integer ::= [ sign ] digit { digit }
```

Valid: **7**, **-3**, **+42**

Invalid: **--3**, **+**

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## Describing Expressions

A simple arithmetic grammar:

```
expression ::= term { ("+" | "-") term }
term       ::= factor { ("*" | "/" ) factor }
factor     ::= number | "(" expression ")"
number     ::= digit { digit }
digit      ::= "0" | "1" | ... | "9"
```

This encodes precedence: **\*** and **/** bind tighter than **+** and **-**.

Valid: **3+4**, **2\*(5+1)**, **10/2-3**

Invalid: **+3**, **3+**, **2\*(4+**

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## Tokens vs Grammar

In practice, grammars operate on tokens, not characters.

Instead of:

```
number ::= digit { digit }
```

We assume:

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```
number      ::= <NUMBER>
identifier  ::= <IDENTIFIER>
```

<NUMBER> and <IDENTIFIER> are produced by a tokenizer.

This keeps grammar focused on structure, not spelling.

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## Statements and Blocks

A tiny statement language:

```
program     ::= { statement }
statement   ::= assignment ";"
              | "if" "(" expression ")" block
              | "while" "(" expression ")" block
assignment  ::= identifier "=" expression
block       ::= "{" { statement } "}"
```

Valid program:

```
x = 3;
while (x) {
    x = x - 1;
}
```

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## What Grammars Do Not Do

A grammar does not:

- Check types
- Evaluate expressions
- Enforce variable declaration rules
- Decide whether a variable exists

Grammar allows:

```
x = y + 3;
```

Even if **y** is undefined.

Grammar answers only:

- Is this structurally valid?

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## Ambiguity

A grammar is ambiguous if a string can be parsed in more than one way.

Classic example:

```
expression ::= expression "+" expression | number
```

The string  $1 + 2 + 3$  can be grouped as:

- $(1 + 2) + 3$
- $1 + (2 + 3)$

Solution: Introduce structure (term, factor, etc.).

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## Why EBNF Matters

EBNF is the bridge between:

- Informal language descriptions
- Working parsers

It lets us:

- Be precise
- Communicate structure
- Reason about edge cases
- Generate or implement parsers