

Level 7 Features

Everyone increases HP. Abraxos: 51 -> 60 ($d8 + 2$) Alba: 48 -> 53 ($d8 + 0$) Fregley: 73 -> 85 ($d10 + 2 + 2$) Lavander: 59 -> 67 ($d10 + 2$) Catmint: 27 -> 31 ($6d8 \rightarrow 7d8$) Rubis: 47 -> 54 ($d8 + 2$) Rus: 49 -> 56 ($d8 + 2$) SD: 37 -> 42

Other than that:

Abraxos

- Spell slots become 4th level
 - Access to 4th level spells
- Additional spell known (8): Banishment
- Replace known spell, if you want: Shadow of Moil (replacing Invisibility)
- Additional Invocation (4): Maddening Hex

Alba

- 4th level spell slot (4-3-3-1)
 - Access to 4th level spells
- Max prepared spells is now 11 ($WIS + \text{level}$)

Fregley

- Additional 2nd level spell slot (4-3)
- ***Relentless Avenger***. When you hit a creature with an opportunity attack, you can move up to half your speed immediately after the attack and as part of the same reaction. This movement doesn't provoke opportunity attacks.

Lavander

- Additional spell known (5)
- Replace known spell, if you want
- Additional 2nd level spell slot (4-3)
- Catmint has advantage on all saving throws if they can see you
- Catmint gets additional hit die ($7d8 = 31$ max HP)

Rubis

- Additional spell known (10): Dimension Door
- Replace known spell, if you want: Cloud of Daggers, replacing Crown of Madness
- 4th level spell slot (4-3-3-1)
 - Access to 4th level spells

Rus

- Infusions
 - Homunculus
 - Radiant Weapon
- Additional 2nd level spell slot (4-3)

- ***Flash of Genius.*** When you or another creature you can see within 30 feet of you makes an ability check or a saving throw, you can use your reaction to add your INT to the roll. You can use this INT times per long rest.