

# CS 331: Theory of Computing

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## Problem Set 6

Iowa State University  
Computer Science Department  
March 7, 2013

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Due by the midnight of March 14, 2013

## Problem 1 (20 points)

Let  $\Sigma = \{0, 1, \#\}$ . Consider the following language over  $\Sigma$ :

$$\mathcal{L} = \{ w_1 \# w_2 \mid w_1, w_2 \in \{0, 1\}^* \text{ and } w_1 < w_2 \}.$$

Note:  $w_1 < w_2$  means  $w_1$  is less than  $w_2$  when they are both viewed as integers in binary. For example,  $1110\#11100 \in \mathcal{L}$  while  $0011\#011 \notin \mathcal{L}$ .

Design a Turing machine (in pseudo-code) that recognizes  $\mathcal{L}$ .



## Problem 2 (20 points)

A 2-dimensional Turing machine is a Turing machine with a 2-dimensional tape that is an unbounded grid of tape squares over which the head can move in 4 directions: left (L), right (R), up (U) and down (D). The tape space is denoted by  $\mathbb{N} \times \mathbb{N}$ . The head starts at  $(0, 0)$ , and is governed by two restrictions:

- The head never moves down when it is on the bottom row, i.e., in positions  $(i, 0)$  for  $i \in \mathbb{N}$ ,
- The head never moves left when it is on the leftmost column, i.e., in positions  $(0, i)$  for  $i \in \mathbb{N}$ .

Prove that 2-dimensional Turing machines are **no** more powerful than the standard Turing machines.

Note: Your proof need not be completely formal, but it should have sufficient details on how a 2-dimensional Turing machine can be simulated by a standard Turing machine step by step.



## Problem 3 (20 points)

Prove that the class of Turing-recognizable languages are closed under the following operations.

- (5 points) Union:  $\mathcal{L} = \mathcal{L}_1 \cup \mathcal{L}_2$ .
- (5 points) Intersection:  $\mathcal{L} = \mathcal{L}_1 \cap \mathcal{L}_2$ .
- (10 points) Concatenation:  $\mathcal{L} = \mathcal{L}_1 \cdot \mathcal{L}_2$ .

Note: Your proof should be constructive. That is, given Turing machines  $TM_1$  and  $TM_2$  that recognize  $\mathcal{L}_1$  and  $\mathcal{L}_2$  respectively, your proof should show how to construct a Turing machine  $TM$  that recognize  $\mathcal{L}$  for each operation.



## Problem 4 (20 points)

Prove the following languages are **not** Turing-decidable.

- (10 points)  $\mathcal{L}_B = \{ \langle M \rangle \mid M \text{ will write "V" somewhere on the tape} \}$ .
- (10 points)  $\mathcal{L}_U = \{ \langle M \rangle \mid M \text{ halts on all words except **one** } \}$ .



## Problem 5 (20 points)

We say that a Turing machine is  $n$ -bound if its head visits at most  $n$  squares on the tape.

Is the following language Turing decidable? Prove or disprove it.

$$\mathcal{L}_S = \{ \langle M \rangle \mid M \text{ is } |w| * |w| \text{-bound on any input } w. \}.$$

Note:  $|w|$  denotes the length of  $w$ .

