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## 11. Tale of a Tail

**Program Name:** Tale.java

**Input File:** none

In Lewis Carroll's "Alice's Adventures in Wonderland", there is a mouse who tells his long and sad tale to Alice. Alice misunderstands him and thinks he is talking about his 'tail', and imagines the mouse's story to be shaped like a mouse's tail. Please print out the start of the mouse's story, "This is a very long and unhappy tale.", exactly as in the sample output.

### Input

None.

### Output

Output the words as shown in the Example Output.

### Example Output to Screen

```
This is a
  very long
    and un-
  happy
tale
.
```