

Knowledge Representation

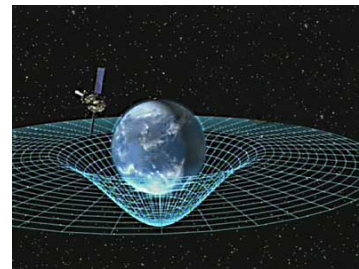
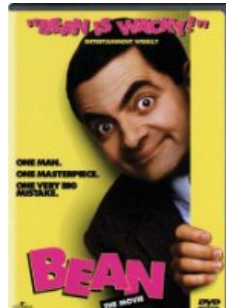
Fabian M. Suchanek

Overview

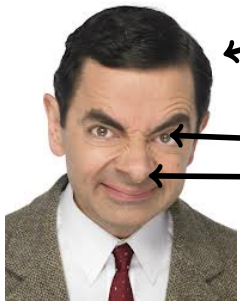
- Entities & Classes
- Relations
- Binary Relations
- Schema
- Knowledge Graphs
- N-ary Relations and Events
- Canonic Entities
- Reality

Entity

An entity (also: instance, resource)
is any particular object of the world
or imagination, be it abstract or concrete.



Digression: Entities

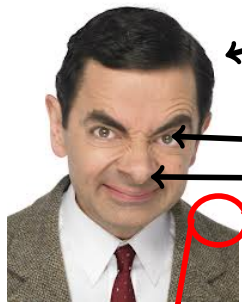


← Is this an entity?

← Or this?

How many entities are there?

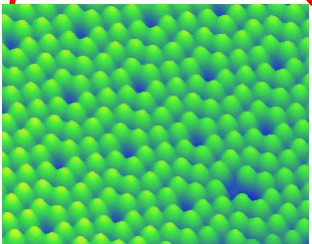
Digression: Entities



Is this an entity?

Or this?

How many entities are there?



Isn't everything just atoms?

Digression: Identity



Over time, all parts of a ship are replaced at some point of time.
Then, is it still the same ship?

[see: Theseus's ship on Wikipedia](#)

Digression: Identity



Over time, all parts of a ship are replaced at some point of time.
Then, is it still the same ship?

[see: Theseus's ship on Wikipedia](#)

Humans replace their cells every 7 years.

[New York Times](#)

Class

A class (also: concept) is a set of similar entities.



Actors

Cars
Cities
Rivers
Universities
Theories

...

>instances

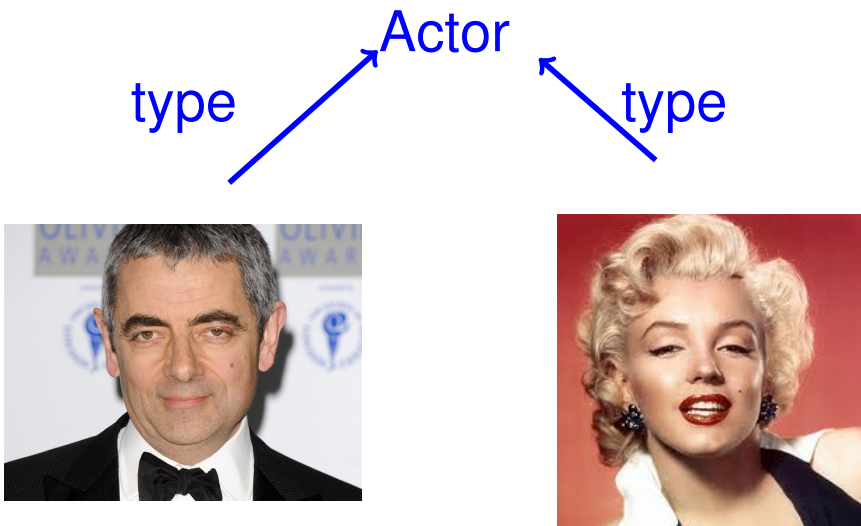
>instances,subclasses

(The exact definition of “class” is a philosophical conundrum, too)

Instance of a class

An entity is an instance of a class

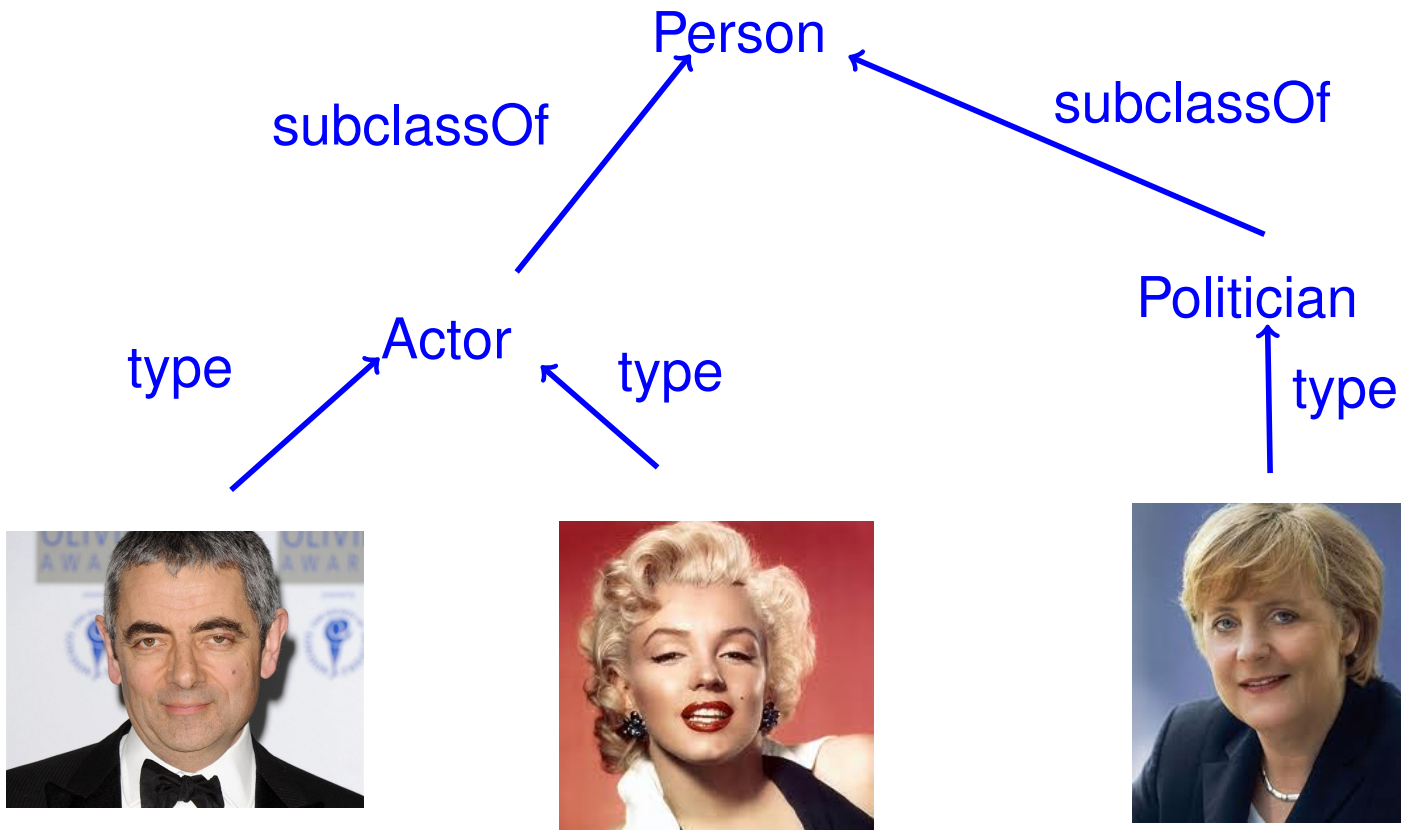
(also: belongs to a class, has the type, is of the class),
if the entity is an element of that class.



Def: Subclass, Taxonomy

A **class** is a subclass of another class, if all instances of the first class are also instances of the second class.

A **taxonomy** is a hierarchy of classes.



Examples

iPhone -> smartphone

finger -> hand

apple -> orange

flower -> plant

Paris -> city

fruit -> food

France -> Europe

Paris -> France

city -> country

Examples

iPhone -> smartphone	subclass
finger -> hand	partof
apple -> orange	sibling
flower -> plant	subclass
Paris -> city	type
fruit -> food	subclass
France -> Europe	locatedIn
Paris -> France	locatedIn
city -> country	domain and range of “locatedIn”

Cheat Sheet

If we can say...	then...
• “a/an X”, “every X”	X is a class
• “Xs” (plural)	X is a class
• “This is X”	X is an instance of some class
• “X is a Y”	X is an instance of Y
• “Every X is a Y”	X is a subclass of Y

Cheat Sheet

If we can say...	then...
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• “X is a Y”	X is an instance of Y
• “Every X is a Y”	X is a subclass of Y

Try it out: city, Elvis, Coli bacteria, Ford, time

>task

Task: Subclasses

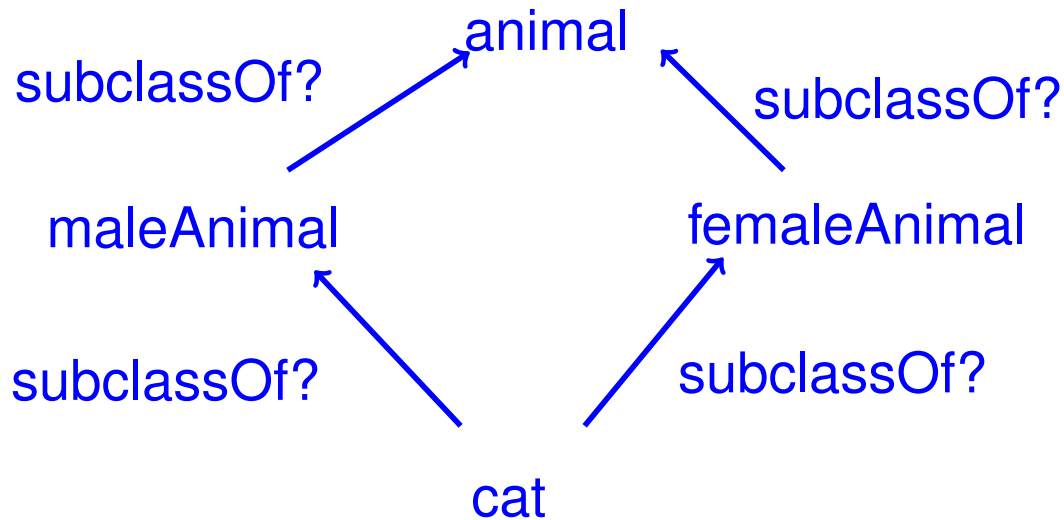
Draw a picture of instances and subclasses in the animal kingdom.

How do you deal with “male” and “female”?

Task: Subclasses

Draw a picture of instances and subclasses in the animal kingdom.

How do you deal with “male” and “female”?



Intuition: Relations

A relation is like a table.

Relation “born”:

Person	City	Year
Atkinson	Consett	1955
Monroe	Los Angeles	1926
...		

Def:Relation

A **relation** (also: predicate) over classes is a subset of their cartesian product. The classes are called the **domains** of the relation.

The number of classes is called the **arity** of the relation.

$$R \subseteq C_1 \times C_2 \times \dots \times C_n$$

$$\textit{born} \subseteq \textit{person} \times \textit{city} \times \textit{year}$$

$$\textit{born} = \{ \langle \textit{Atkinson}, \textit{Consett}, 1955 \rangle, \\ \langle \textit{Monroe}, \textit{LosAngeles}, 1926 \rangle, \dots \}$$

Digression: Semantics

A relation is **any** subset of the cartesian product. It does not have to correspond to a real-world relation. Its name is arbitrary.

*born = { < Atkinson, Consett, 1955 >,
< Monroe, LosAngeles, 1926 >, ... }*

Digression: Semantics

The semantics/denotation of a symbol is the “meaning” of the symbol, i.e., the real world entity or tuples.

$$\underbrace{D(\textit{Atkinson})}_{\text{Syntax}} = \underbrace{\textit{RowanAtkinson}}_{\text{Semantics}}$$

$$D(\textit{born}) = \{ \langle x, y, z \rangle \mid x \textit{wasborninyinyear} z \}$$

Digression: Semantics

But these are again symbols.



$$D(born) = \{ \langle x, y, z \rangle \mid x \text{ was born in } y \text{ in } z \}$$

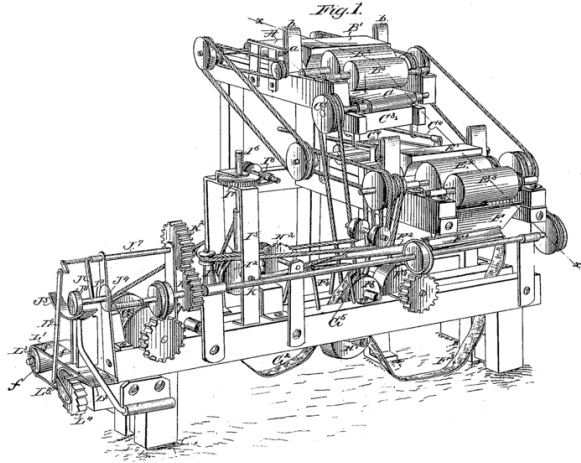
What is their semantics?

Digression: Semantics

D(AtkinsonwasborninConsett)

Digression: Semantics

D(AtkinsonwasborninConsett)

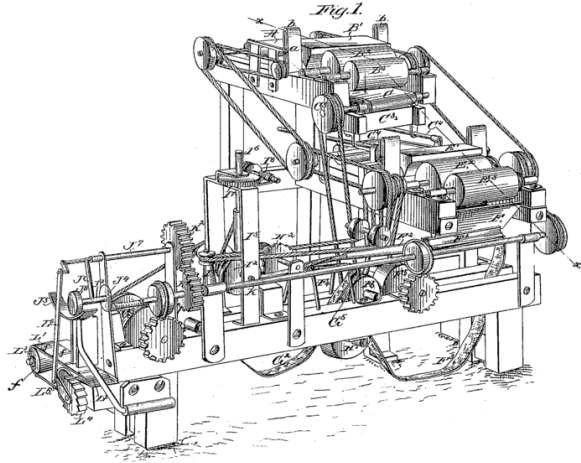


Linguistic parsing
+ Montague semantics

$= (\lambda xy \langle x, y \rangle \in \text{born}) \text{AtkinsonConsett}$

Digression: Semantics

D(AtkinsonwasborninConsett)

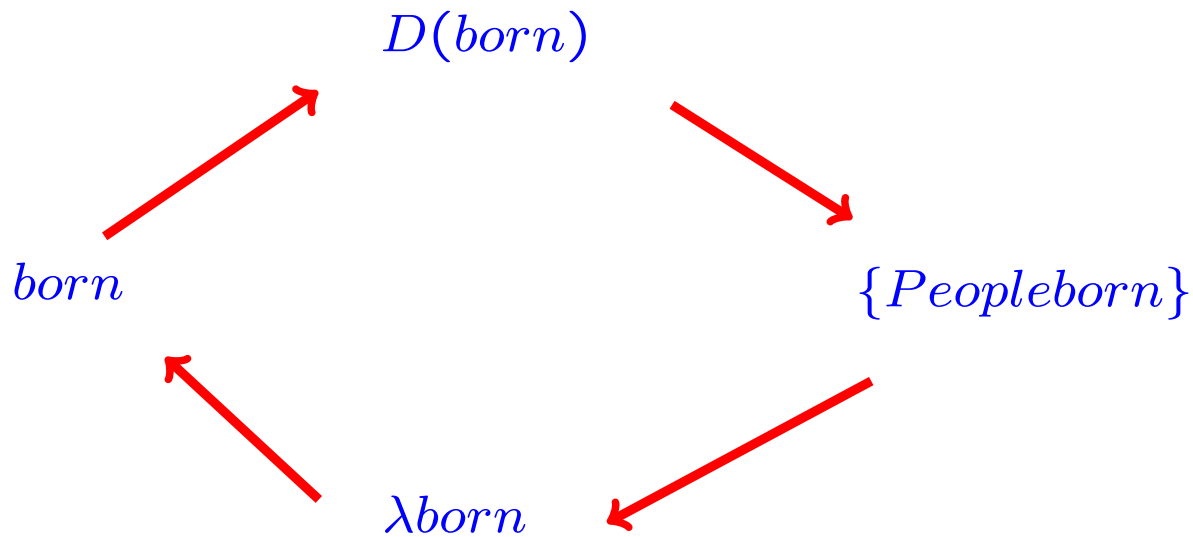


Linguistic parsing
+ Montague semantics

$= (\lambda xy \langle x, y \rangle \in \text{born}) \text{AtkinsonConsett}$

$= \langle \text{Atkinson}, \text{Consett} \rangle \in \text{born}$

Digression: Semantics



One man's semantics
is another man's syntax.
All we do is manipulating symbols.
There is no connection to the real world.

Def: Binary Relation, Triple

A binary relation is a relation of arity 2.

$$\textit{bornInCity} \subseteq \textit{person} \times \textit{city}$$

For binary relations, the first class is called the **domain** and the second class is called the **range**.

An element of a binary relation is called a **fact** (or: triple), and we usually visualize it by an arrow:

$$\textit{bornInCity}(\textit{Atkinson}, \textit{Consett})$$



bornInCity



functions>3

The first argument of a fact is the **subject**, the second the **object**.

Def: Inverse

The **inverse** of a binary relation r is a relation r' , such that $r'(x, y)$ iff $r(y, x)$.

$livesInCity \subseteq person \times city$

$livesInCity(Atkinson, Consett)$

$hasInhabitant \subseteq city \times person$

$hasInhabitant(Consett, Atkinson)$

←
←
inverses
of each
other

Def: Function

A **function** (also: functional relation) is a binary relation that has at most 1 object for each subject.

$$r \text{ functional} \equiv \forall x : |\{y : r(x, y)\}| \leq 1$$

hasNationality

hasSpouse (in medieval ages)

hasNumberOfTeeth

Def: Inverse Functional Rel.

An **inverse functional relation** is a relation whose inverse is functional.

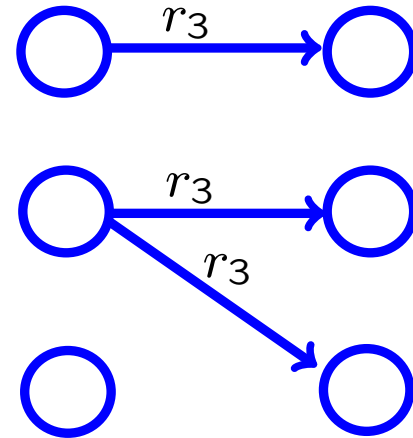
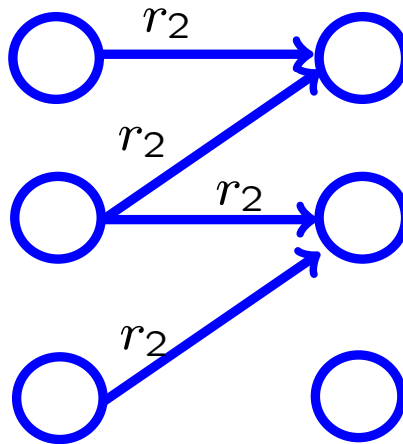
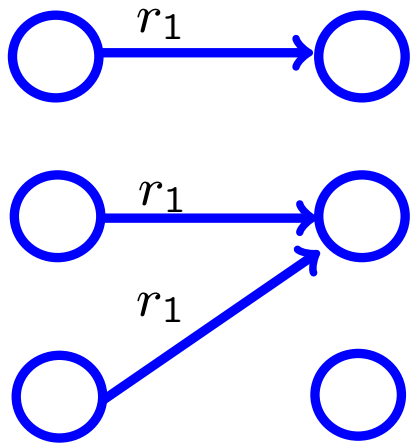
$$r_{inv}.functional \equiv \forall y : |\{x : r(x, y)\}| \leq 1$$

hasCitizen

hasSpouse (in medieval ages)

Task: Functions

Which of the following relations are functional?



Digression: Equality

If two entities share the same object of an inverse functional relation, they are equal.

hasEmail(Bean, me@bean.com)

hasEmail(MrBean, me@bean.com)

$\Rightarrow MrBean = Bean$

born(Bean, 1955)

born(MrBean, 1955)

(Nothing follows)

Def: Name

A name (also: label) of an entity is a human-readable string attached to that entity.



The entity
is called the
meaning of
the name.

Label

label is a binary relation that holds between an entity and its name.

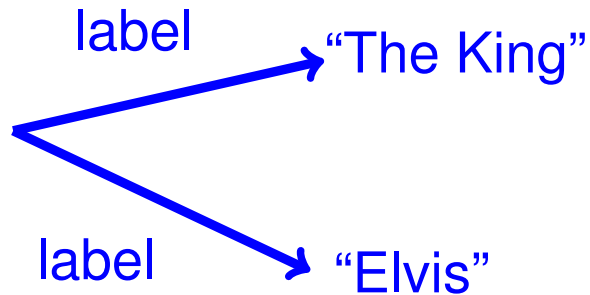
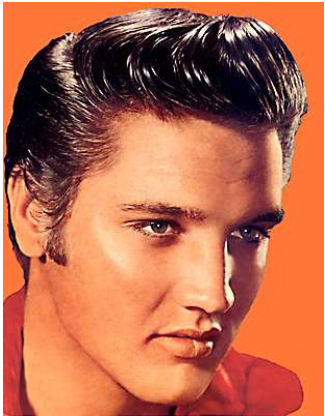


$= \text{label}(\text{Mr Bean}, " \text{Mr.Bean} ")$

Def:Synonymy

If an entity has multiple names,
the names are called synonymous.

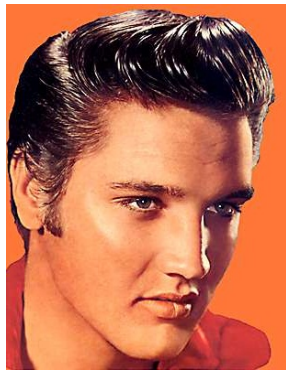
(The adjective for the names is “synonymous”, each name is a “synonym”, the phenomenon is called “synonymy”)



Def: Ambiguity

If a name is attached to multiple entities,
the name is called ambiguous.

(The adjective for the names is “ambiguous”, the phenomenon is called “ambiguity”)



label

“The King”

label



Task:Names

List some entities with their names,
some ambiguous names,
and some synonyms.

Classes as binary relations

One way to represent a class is by the binary relations *type*, *subclassOf*.

$$type \subseteq entity \times class$$

$$type(Atkinson, actor)$$

$$subclassOf \subseteq class \times class$$

$$subclassOf(actor, person)$$

Person



subclassOf

Actor



type



Digression: Classes and Relations

A fact can be modeled as a class or as a relation.



type



woman



gender



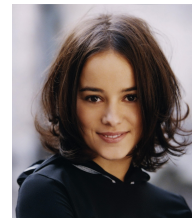
female



type



singer



job



singer

Domains as binary relations

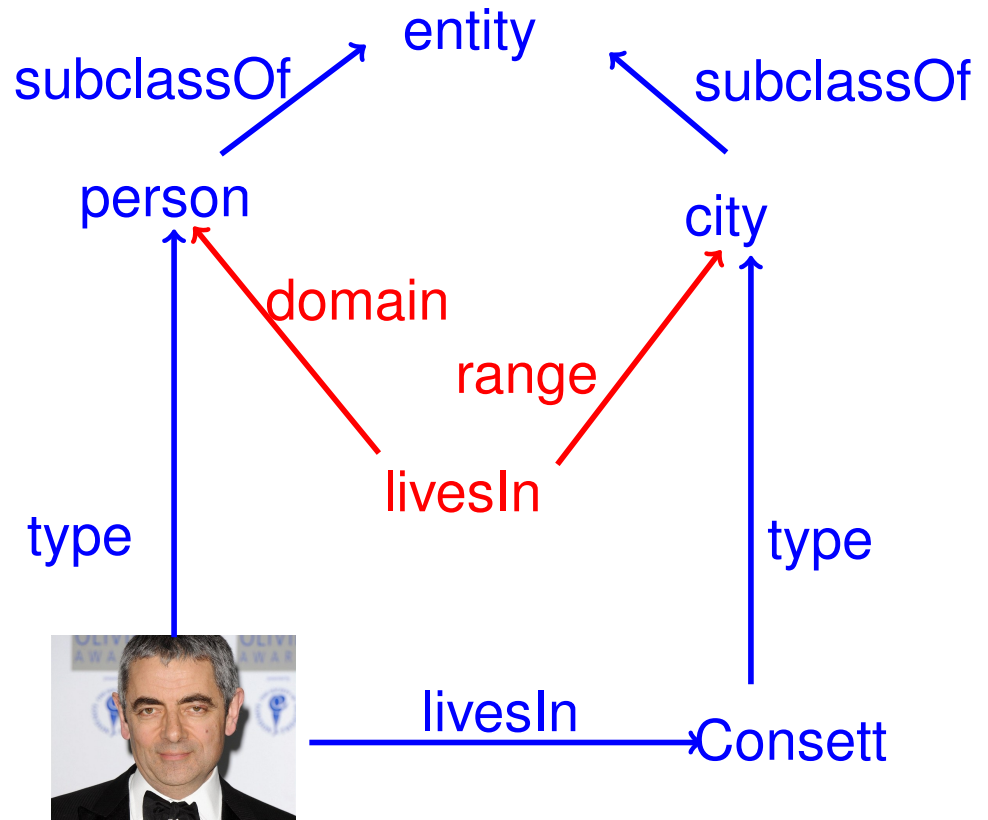
The domain and range of relations can be expressed by binary relations *domain* and *range*.

$domain \subseteq relation \times class$

$domain(livesIn, person)$

$range \subseteq relation \times class$

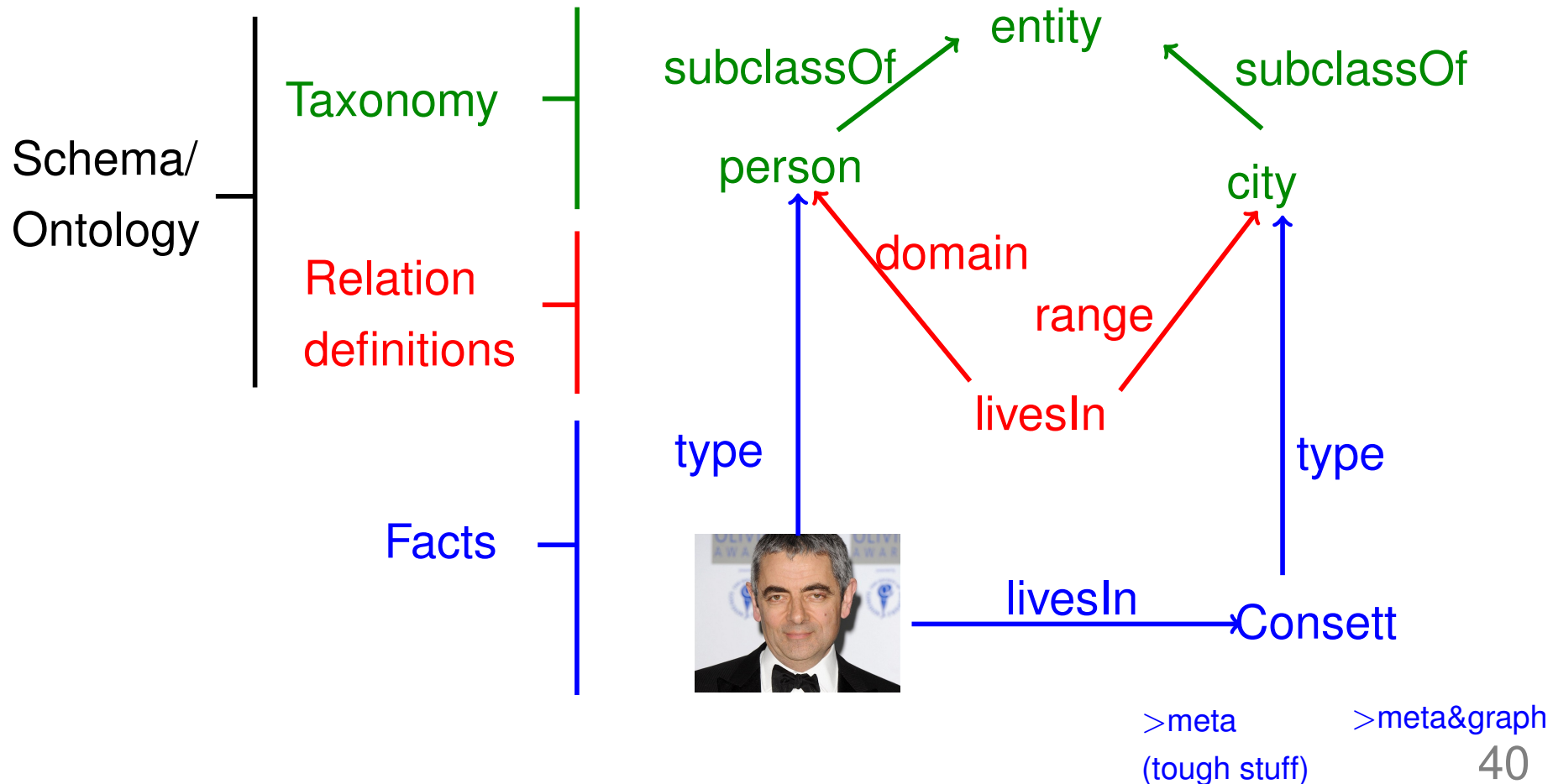
$range(livesIn, city)$



Def: Schema

A **schema** (or: ontology) consists of

- a taxonomy (= set of classes with their subclassOf-links)
- relation definitions (= a set of relations with domains and ranges)



Task: Schema

Define a schema for the domain of politics.

In that schema, express that Macron is the president of France, Merkel is the chancellor of Germany, and that Merkel loves Macron.

Digression: Task: Class entities

Draw a knowledge graph with the relations *domain* and *range*.

Can *domain* and *range* appear as nodes?

Example: RDF

Digression: The problem with classes

`type(class, class)` “The class “class” is a class”

`class ∈ class` ...in a naïve set-theoretical interpretation

`class = {cars, frenchPeople, class, ...}`

`class = {cars, frenchPeople, {cars, frenchPeople, { cars, ...`

Digression: Class Entity

A class entity is an entity that represents the class.

The class entity “Marianne”...



... represents the class (set)
“French People”

frenchPeople = {Hollande, Alizee, ...}

Digression: The Class Class

"Class" is the class of all class entities.

~~class = {frenchPeople, class, ... }~~

class = {Marianne, Class, ...}

The set of
instances

The class entity
of this set of instances

This class can appear in relations

$type \subseteq entity \times class$

$type = \{ \langle Alizee, Marianne \rangle, \langle actor, Class \rangle, \dots \}$

The class entity that represents "frenchPeople"

Def: Knowledge Graph

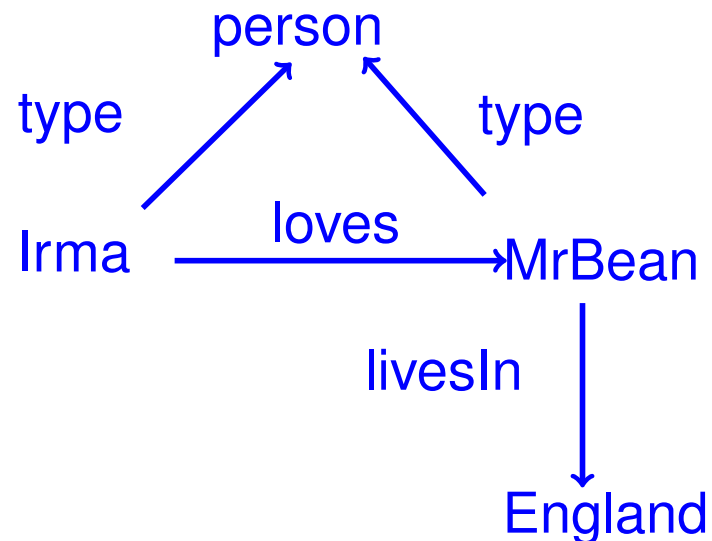
A knowledge graph (also: Entity-Relationship graph, Knowledge base, KB) is a directed labeled multi-graph that has an edge $x \rightarrow y$ with label r , iff $r(x,y)$.

loves(Irma, MrBean)

type(Irma, person)

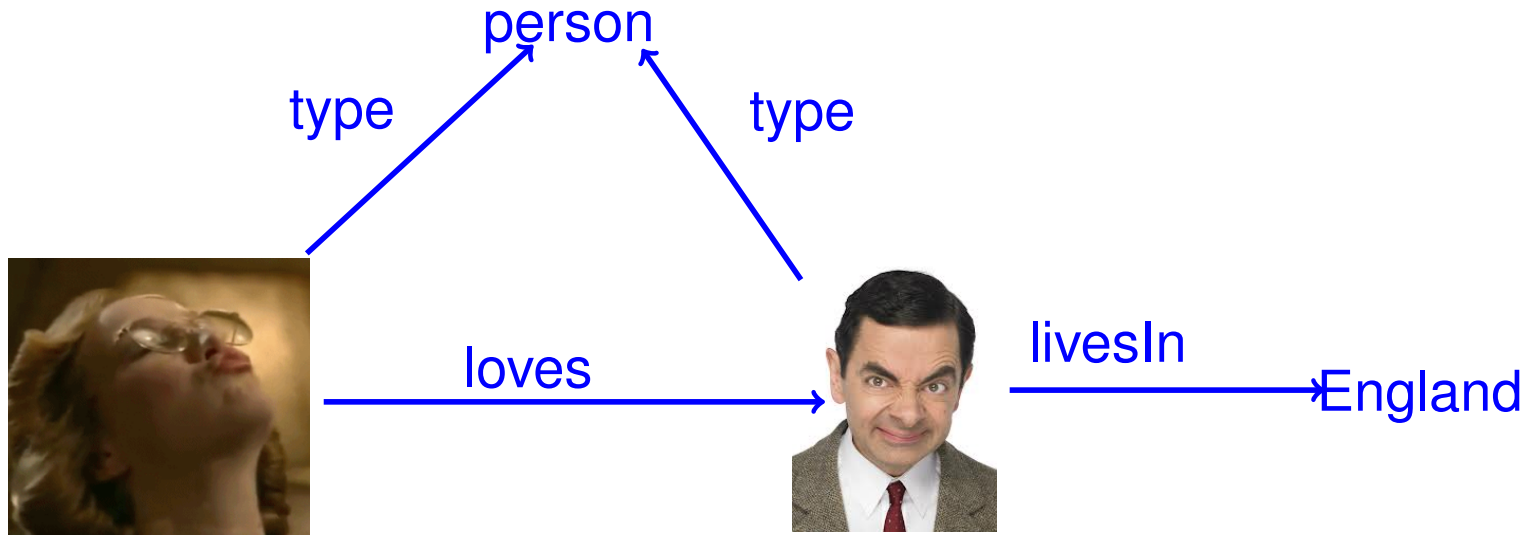
type(MrBean, person)

livesIn(MrBean, England)



Def: Knowledge Graph

A knowledge graph (also: Entity-Relationship graph, Knowledge base, KB) is a directed labeled multi-graph that has an edge $x \rightarrow y$ with label r , iff $r(x,y)$.



Def: Triple Store

A triple store is a table that contains a KB of binary relations in the form of 3 columns: subject, relation, object.

Subject	Relation	Object
Irma	loves	MrBean
Irma	type	person

(The middle column is often called “Predicate”)

Fact Representations

Binary relations can be represented as

- relation

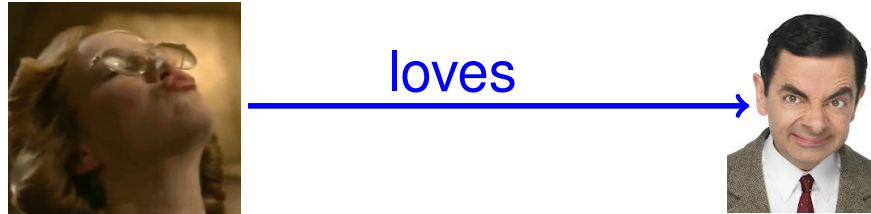
$loves \subseteq person \times person$

$loves(Irma, MrBean)$

- table

LOVES	<u>Person</u>	<u>Person</u>
	Irma	MrBean

- graph



- triple store

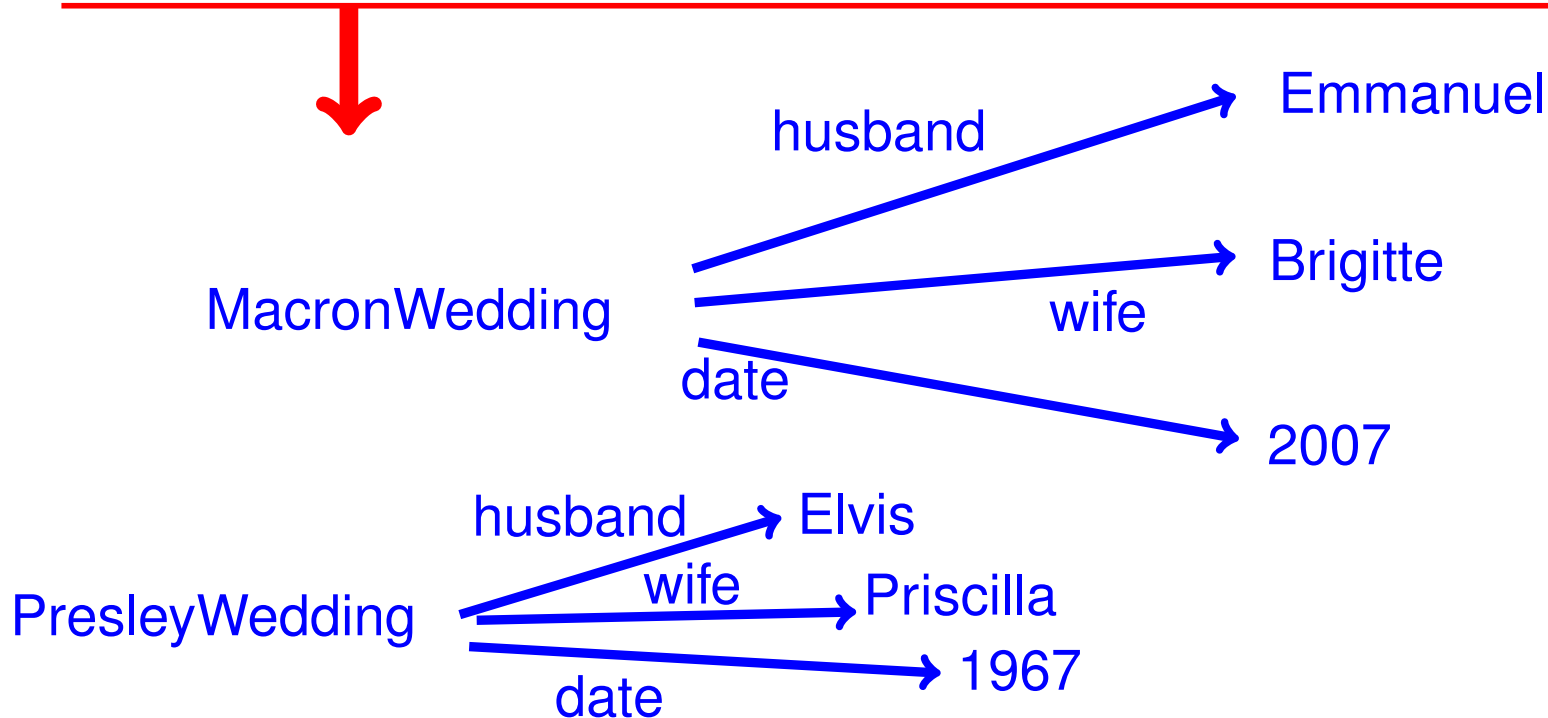
<u>Subject</u>	<u>Relation</u>	<u>Object</u>
Irma	loves	MrBean

events>5

n-ary facts as binary facts

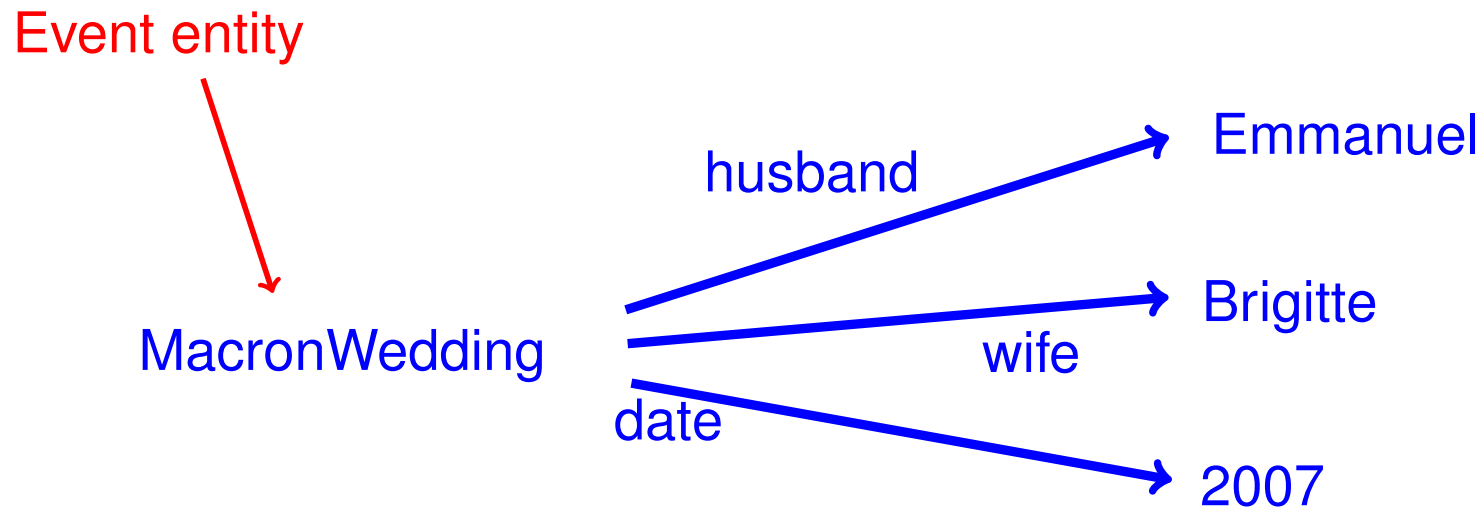
Every n-ary fact can be represented as binary facts.

WEDDINGS	Husband	Wife	WeddingDate
	Emmanuel	Brigitte	2007
	Elvis	Priscilla	1967



Def: Event Entity

An event entity represents an n-ary fact.



Task: Event Entities

Draw a knowledge graph for the following facts.

Irma loves Mr. Bean since 1955.

Mr. Bean drives with Irma to the cinema.

Irma and Mr. Bean watch “Titanic”.

The movie is about the trip of the ship
“Titanic” from Europe to New York.

Binary relations are flexible

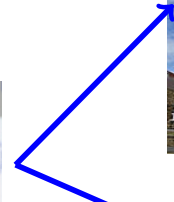
n-ary relations enforce the presence of all arguments:

born	Person	City	Year
	Atkinson	Consett	1955

Binary relations don't:



→ 1955



→ 1955

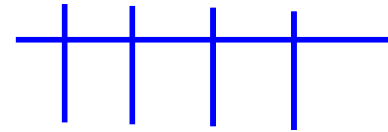
Binary vs n-ary

Binary and n-ary relations can represent the same facts.



binary

- more relations
- less arity
- more flexibility



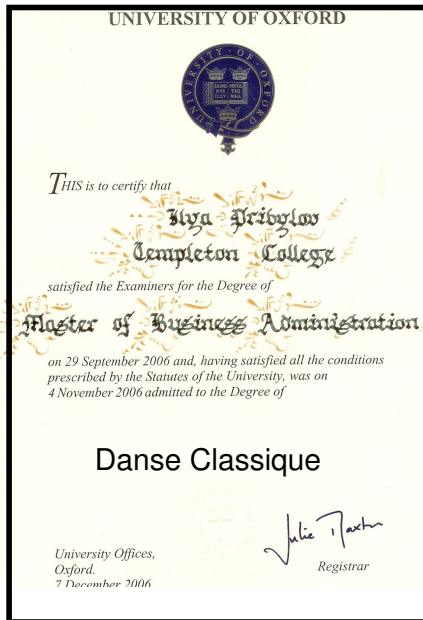
n-ary

- less relations
- more arity
- more control

Reify > 63
Canonicity > 73
Digression > 77

Reified statements

A reified statement is an entity that represents a statement. This phenomenon is called reification.



represents

Alizee



completed

Dance
School

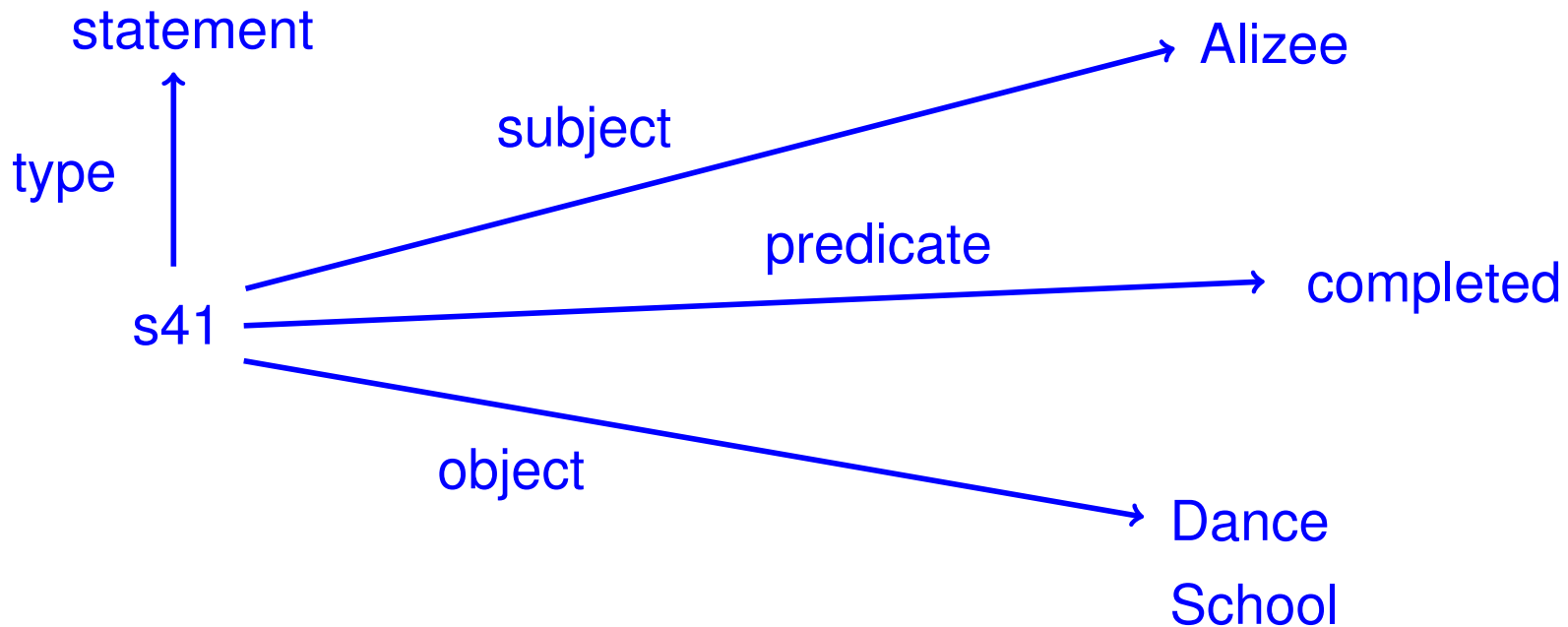
Reification Vocabulary

statement = class of reified statements

subject \subseteq *statement* \times *entity*

predicate \subseteq *statement* \times *relation*

object \subseteq *statement* \times *entity*



Example: Reification

hopes(Pierre, s42)

subject(s42, Alizee)

predicate(s42, type)

object(s42, single)



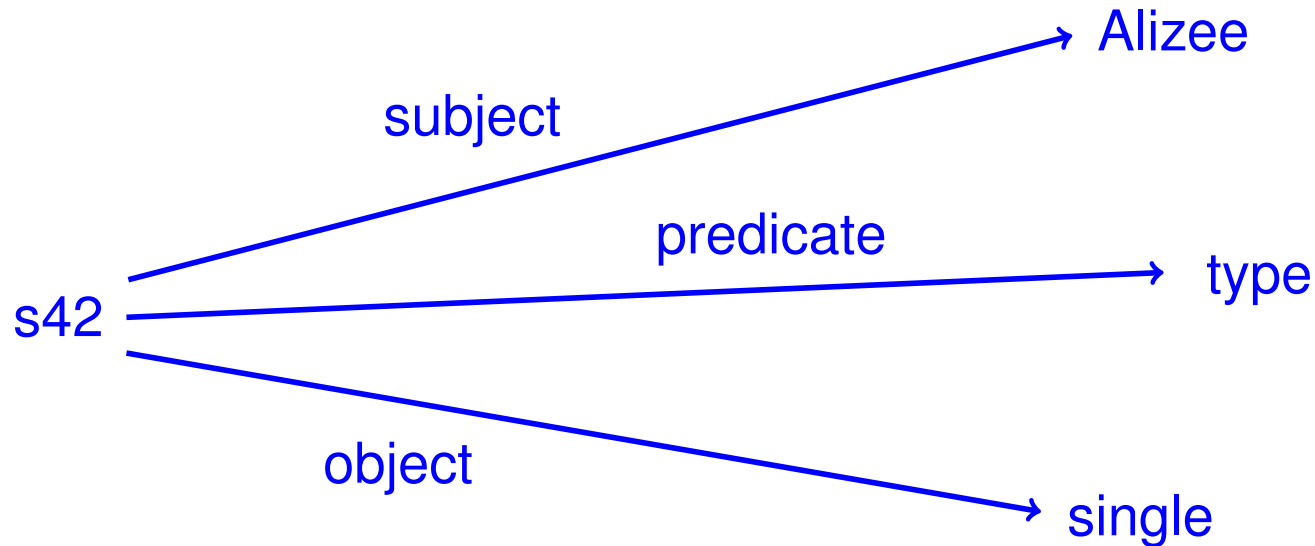
Pierre

Simplified notation:

hopes(Pierre, type(Alizee, single))

Reification and Event Entities

The difference to event entities is that reified statements can be hypothetical (= not part of the KB).



Task>63
Canonicity>73
Digression>77


Task: Reification

Write down a knowledge base
with some reified facts.

Can you reify facts that have reified arguments?

Def: Canonic Entities

An entity is canonic in a KB, if there is no other entity in the KB that represents the same real-world object.

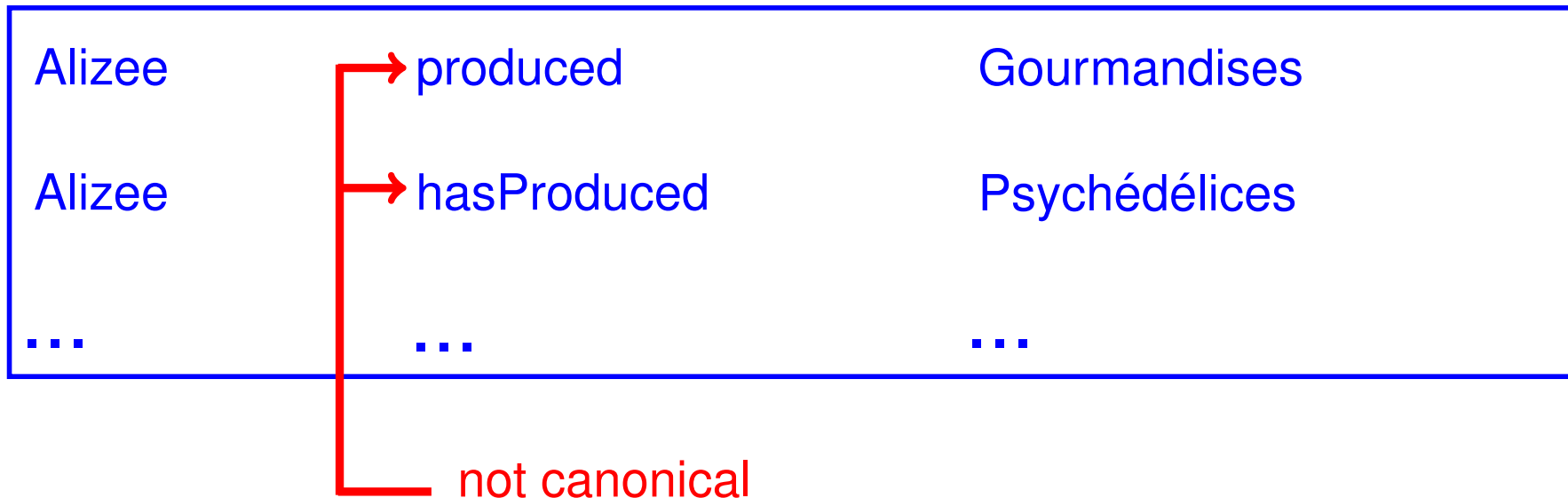


Alizee	produced	Gourmandises
A. Jacotey	produced	Psychédélices
...

not canonical

Def: Canonic Relations

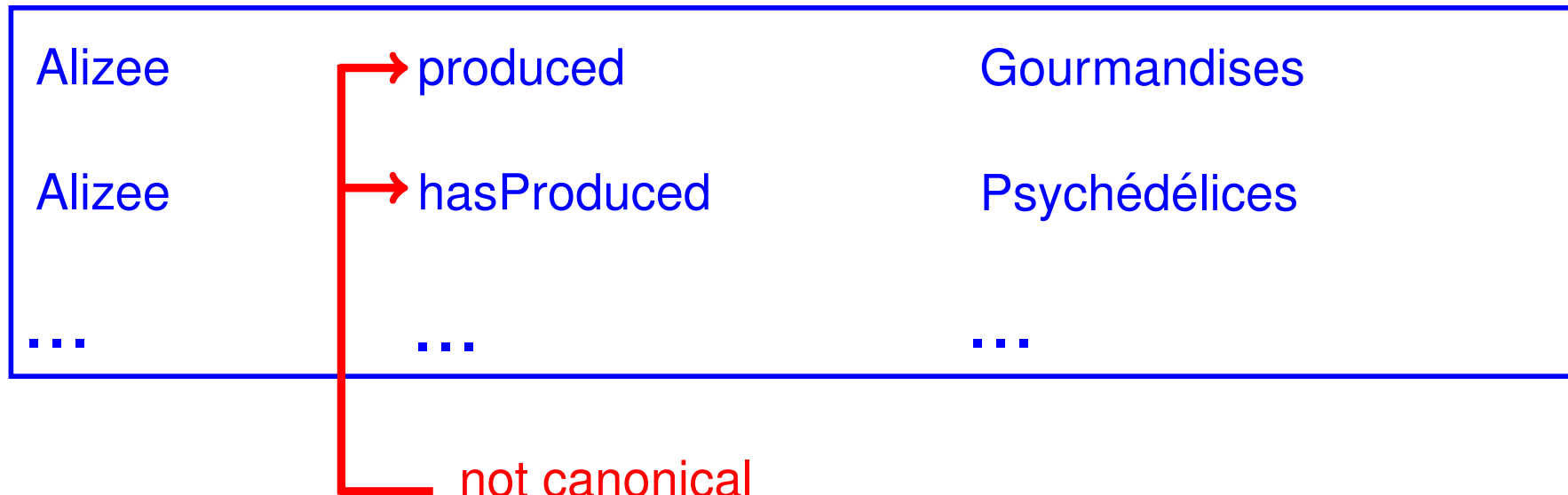
An relation is canonic in a KB, if there is no other relation in the KB that represents the same real-world relation.



Use of Canonicity

Canonicity is essential for

- counting
- answering queries
- constraint satisfaction



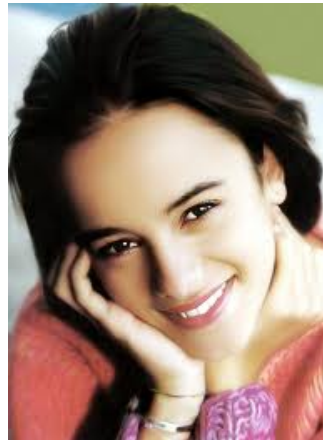
Canonicity and Names

A canonic entity can have multiple names.

Alizee	produced	Gourmandises
Alizee	produced	Psychédélices
Alizee	label	"Alizee"
Alizee	label	"A. Jacotey"
produced	label	"produced"
produced	label	"has produced"
...

Canonicity is not easy

Jacotey is considered one of the “100 Sexiest women of the world”. The singer said in that Alizée is married, but she lives sepa



Example: Non-Canonicity



Open Information Extraction

“Tell me about Alizée”

Argument 1:

Relation:

24 answers from 46 sentences

is a french singer (8)

fakes urdu kahani uski 2006 (4)

was booed by some of the 3,400 fans (2)

is *French pop singer* (3)

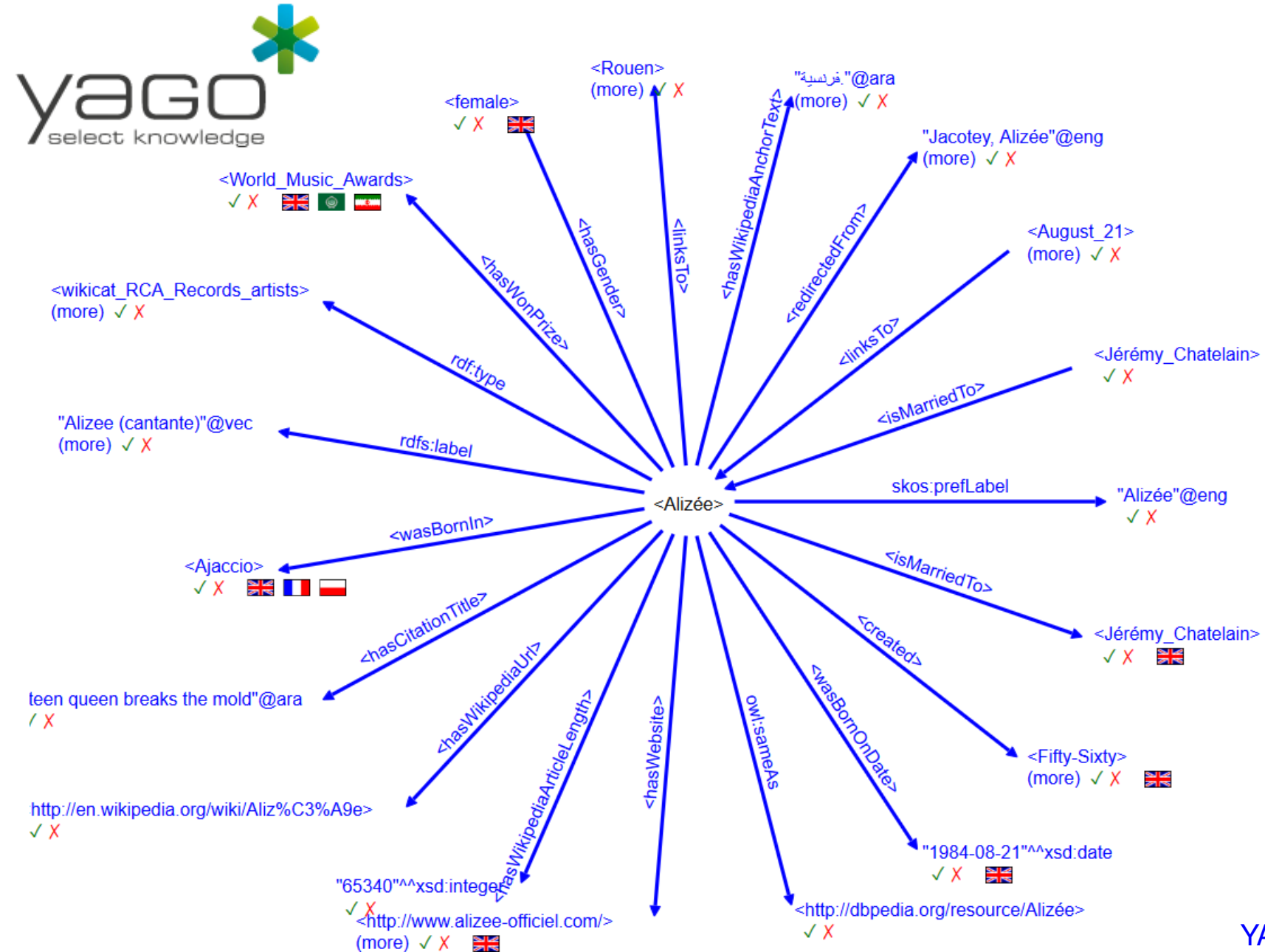
does a little strin-tease move (3)

near duplicates

not Alizee

not an entity

Example: Canonicity



Example: Non-Canonicity



Open Information Extraction

“Who built the pyramids?”

Argument 1:

Relation:

built

192 answers from 865 sentences

all

person (29)

deceased person (16)

location (13)

monarch (12)

Egyptians (278)

correct

Pharaoh (41)

not bad

Aliens (35)

less likely

the Ancient Egyptians (31)

duplicate

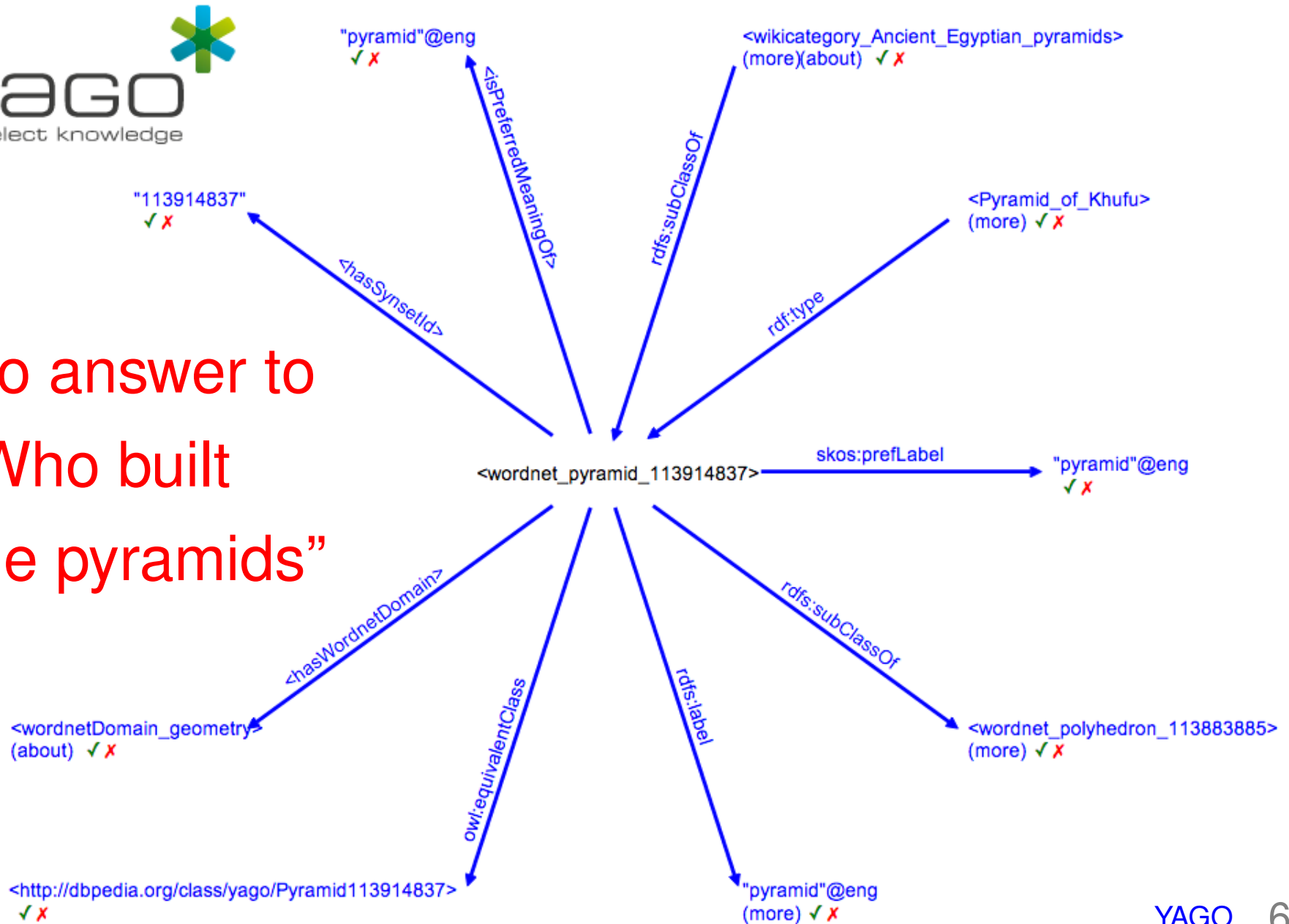
people (25)

useful

Example: Canonicity



No answer to
“Who built
the pyramids”



Canonicity as Trade-Off



non-canonic

- easier to extract
- less easy to use
- more noise
- more data

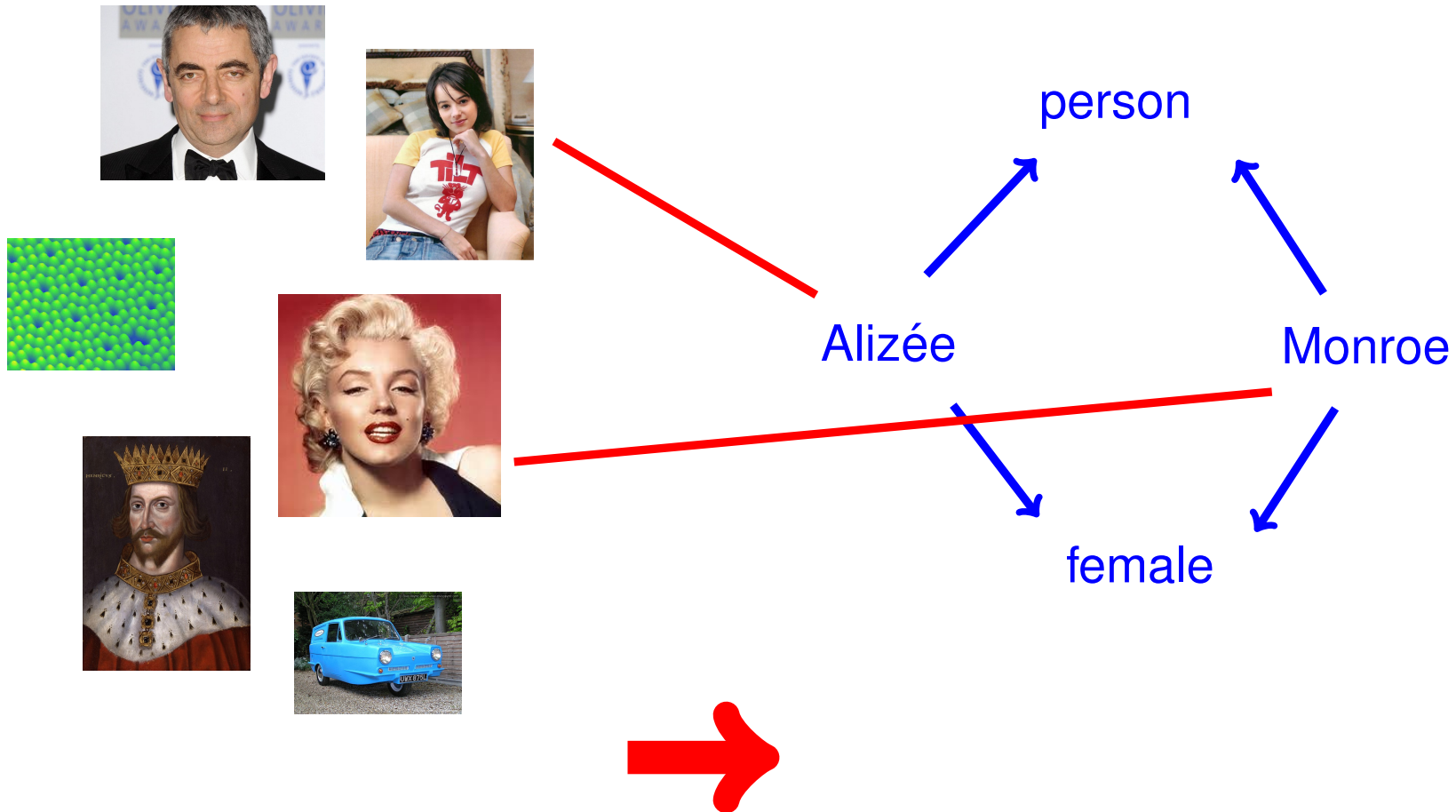


canonic

- difficult to extract
- easy to use
- less noise
- less data

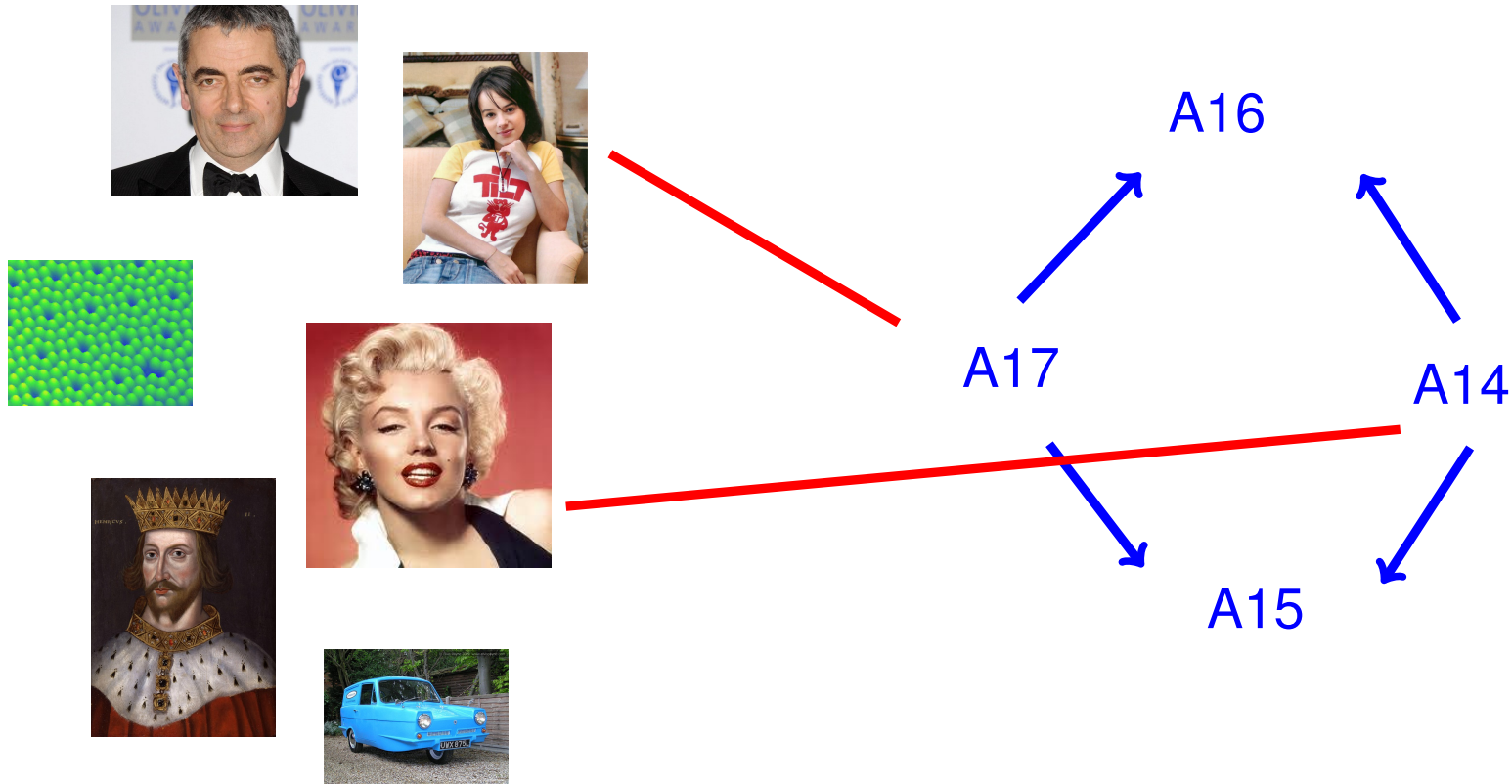
Digression: Reality

We model reality by a representation.



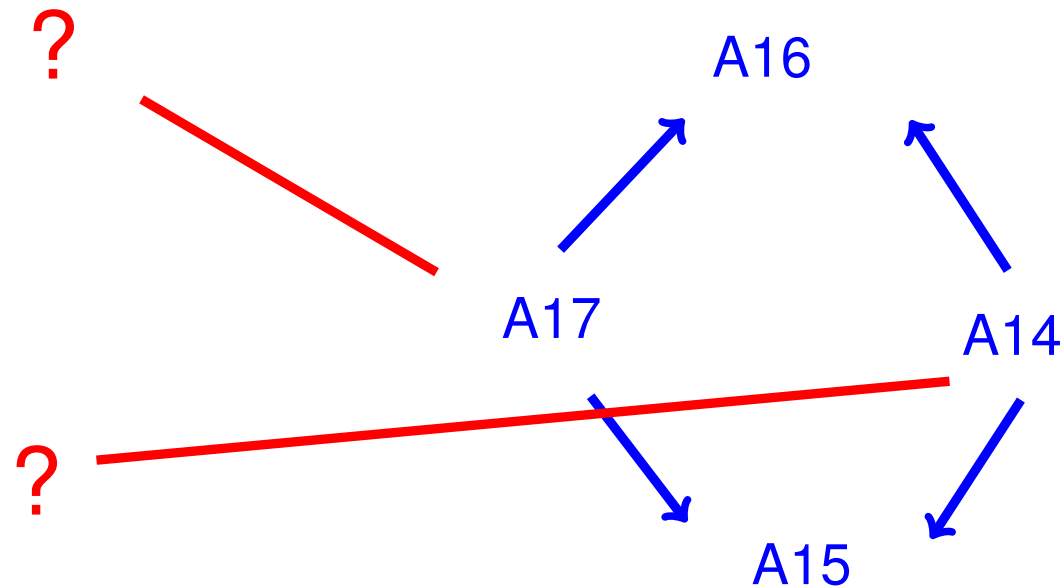
Digression: Reality

Our identifiers are arbitrary names.



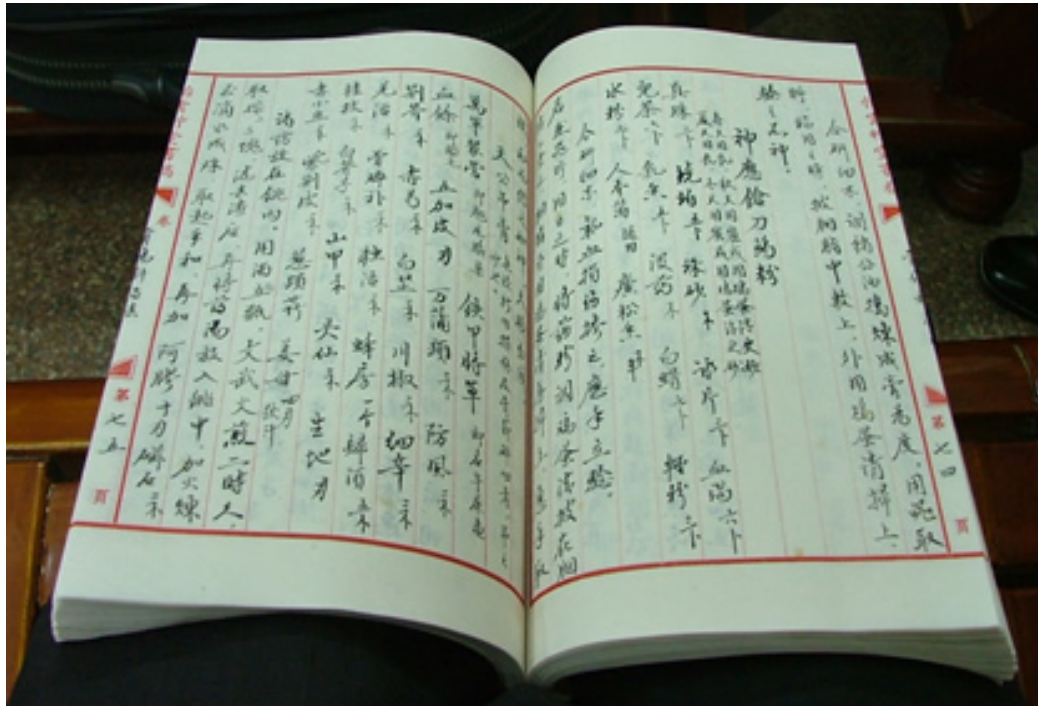
Digression: Reality

Can we reconstruct reality
from our model?



Digression: Reality

Most likely no: A Chinese dictionary
is a model of the world...



...yet, by reading it, you cannot learn Chinese.

- >corpus
- >character-encodings
- >named-entity-recognition

Sponsored Link: Dancing Class



Join the free dancing class at Télécom ParisTech
Mondays 19:30-21:30, in English
<https://suchanek.name/dancing>

References

The Knowledge Representation model
we saw today is RDF without URIs:

[RDF Primer](#)

- >corpus
- >character-encodings
- >named-entity-recognition