

## Outline:

- Heat equation and discretization
- Iterative methods

## Sample codes:

- [/codes/openmp/jacobi1d\\_omp1.f90](#)
- [/codes/openmp/jacobi1d\\_omp2.f90](#)

# Heat Equation / Diffusion Equation

Partial differential equation (PDE) for  $u(x, t)$   
in one space dimension and time.

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$$u_t(x, t) = Du_{xx}(x, t) + f(x, t)$$

where subscripts represent partial derivatives,

$D$  = diffusion coefficient (assumed constant in space & time),

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Also need initial conditions  $u(x, 0)$

and boundary conditions  $u(x_1, t)$ ,  $u(x_2, t)$ .

## Steady state diffusion

If  $f(x, t) = f(x)$  does not depend on time and if the boundary conditions don't depend on time, then  $u(x, t)$  will converge towards steady state distribution satisfying

$$0 = Du_{xx}(x) + f(x)$$

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This is now an **ordinary differential equation (ODE)** for  $u(x)$ .

We can solve this on an interval, say  $0 \leq x \leq 1$  with

**Boundary conditions:**

$$u(0) = a, \quad u(1) = \beta.$$

# Steady state diffusion

More generally: Take  $D = 1$  or absorb in  $f$ ,

$$u_{xx}(x) = -f(x) \quad \text{for } 0 \leq x \leq 1,$$

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**Example:**  $a = 20$ ,  $\beta = 60$ ,  $f(x) = 0$  (no heat source)

**Solution:**  $u(x) = a + x(\beta - a) \quad \Rightarrow \quad u''(x) = 0.$

No heat source  $\Rightarrow$  **linear variation** in steady state ( $u_{xx} = 0$ ).



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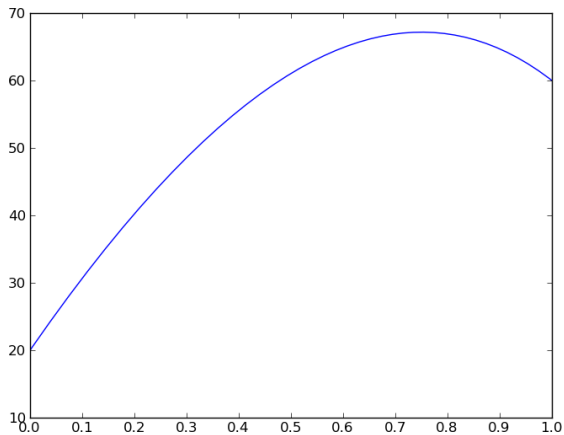
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More interesting example:

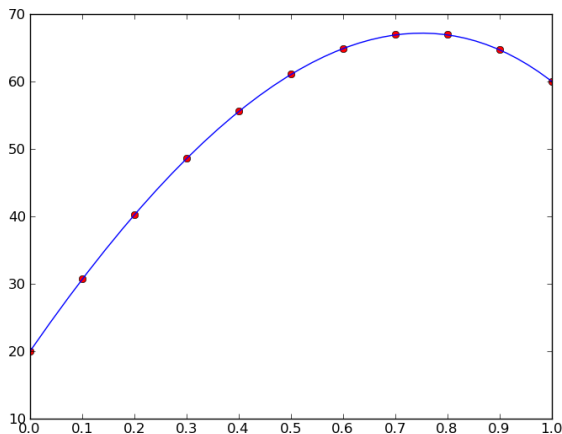
Example:  $a = 20$ ,  $\beta = 60$ ,  $f(x) = 100e^x$ ,

Solution:  $u(x) = (100e - 60)x + 120 - 100e^x$ .

# Steady state diffusion



# Steady state diffusion



For more complicated equations, [numerical methods](#) must generally be used, giving approximations at discrete points.

## Finite difference method

Define grid points  $x_i = i\Delta x$  in interval  $0 \leq x \leq 1$ , where

$$\Delta x = \frac{1}{n+1}$$

So  $x_0 = 0$ ,  $x_{n+1} = 1$ , and the  $n$  grid points  $x_1, x_2, \dots, x_n$  are equally spaced inside the interval.

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Let  $U_i \approx u(x_i)$  denote approximate solution.

We know  $U_0 = a$  and  $U_{n+1} = \beta$  from boundary conditions.

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**Idea:** Replace differential equation for  $u(x)$  by system of  $n$  algebraic equations for  $U_i$  values ( $i = 1, 2, \dots, n$ ).

# Finite difference method

$$U_i \approx u(x_i)$$

$$u_x(x_{i+1/2}) \approx \frac{U_{i+1} - U_i}{\Delta x}$$

$$u_x(x_{i-1/2}) \approx \frac{U_i - U_{i-1}}{\Delta x}$$

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So we can approximate second derivative at  $x_i$  by:

$$\begin{aligned} u_{xx}(x_i) &\approx \frac{1}{\Delta x} \left( \frac{U_{i+1} - U_i}{\Delta x} - \frac{U_i - U_{i-1}}{\Delta x} \right) \\ &= \frac{1}{\Delta x^2} (U_{i-1} - 2U_i + U_{i+1}) \end{aligned}$$



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This gives coupled system of  $n$  linear equations:

$$\frac{1}{\Delta x^2} (U_{i-1} - 2U_i + U_{i+1}) = -f(x_i)$$

for  $i = 1, 2, \dots, n$ . With  $U_0 = a$  and  $U_{n+1} = \beta$ .

## Tridiagonal linear system

$$\alpha - 2U_1 + U_2 = -\Delta x^2 f(x_1) \quad (i = 1)$$

$$U_1 - 2U_2 + U_3 = -\Delta x^2 f(x_2) \quad (i = 2)$$

Etc.

For  $n = 5$ :

$$\begin{bmatrix} -2 & 1 & 0 & 0 & 0 \\ 1 & -2 & 1 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \end{bmatrix} = -\Delta x^2 \begin{bmatrix} f(x_1) \\ f(x_2) \\ f(x_3) \\ f(x_4) \\ f(x_5) \end{bmatrix} - \begin{bmatrix} \alpha \\ 0 \\ 0 \\ 0 \\ \beta \end{bmatrix}$$

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General  $n \times n$  system requires  $O(n^3)$  flops to solve.

Tridiagonal  $n \times n$  system requires  $O(n)$  flops to solve.

Could use LAPACK routine [dgtsv](#).

# Heat equation in 2 dimensions

One-dimensional equation generalizes to

$$u_t(x, y, t) = D(u_{xx}(x, y, t) + u_{yy}(x, y, t)) + f(x, y, t)$$

on some domain in the  $x$ - $y$  plane, with initial and boundary conditions.

We will only consider rectangle  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ .

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Steady state problem (with  $D = 1$ ):

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Laplace's equation if  $f(x, y) \equiv 0$ .

$\nabla^2 = (\partial_x^2 + \partial_y^2)$  is the Laplacian operator.

# Finite difference equations for 2D Poisson problem

Let  $U_{ij} \approx u(x_i, y_j)$ .

Replace differential equation

$$u_{xx}(x, y) + u_{yy}(x, y) = -f(x, y)$$

by algebraic equations

$$\begin{aligned} \frac{1}{\Delta x^2} (U_{i-1,j} - 2U_{i,j} + U_{i+1,j}) \\ + \frac{1}{\Delta y^2} (U_{i,j-1} - 2U_{i,j} + U_{i,j+1}) = -f(x_i, y_j) \end{aligned}$$

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If  $\Delta x = \Delta y = h$ :

$$\frac{1}{h^2} (U_{i-1,j} + U_{i+1,j} + U_{i,j-1} + U_{i,j+1} - 4U_{i,j}) = -f(x_i, y_j).$$



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On  $n \times n$  grid ( $\Delta x = \Delta y = 1/(n+1)$ ) this gives a linear system of  $n^2$  equations in  $n^2$  unknowns.

The above equation must be satisfied for  $i = 1, 2, \dots, n$  and  $j = 1, 2, \dots, n$ .

Matrix is  $n^2 \times n^2$ ,

e.g. on 100 by 100 grid, matrix is  $10,000 \times 10,000$ .

Contains  $(10,000)^2 = 100,000,000$  elements.

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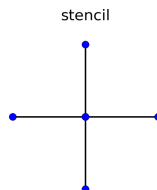
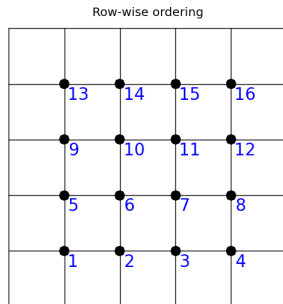
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Matrix is **sparse**: each row has at most 5 nonzeros out of  $n^2$  elements! But structure is no longer tridiagonal.

# Finite difference equations for 2D Poisson problem



Matrix has block tridiagonal structure:

$$A = \frac{1}{h^2} \begin{bmatrix} T & I & & \\ I & T & I & \\ & I & T & I \\ & & I & T \end{bmatrix} \quad T = \begin{bmatrix} -4 & 1 & & \\ 1 & -4 & 1 & \\ & 1 & -4 & 1 \\ & & 1 & -4 \end{bmatrix}$$

# Iterative methods

Back to one space dimension first...

Coupled system of  $n$  linear equations:

$$(U_{i-1} - 2U_i + U_{i+1}) = -\Delta x^2 f(x_i)$$

for  $i = 1, 2, \dots, n$ . With  $U_0 = \alpha$  and  $U_{n+1} = \beta$ .

**Iterative method** starts with initial guess  $U^{[0]}$  to solution and then improves  $U^{[k]}$  to get  $U^{[k+1]}$  for  $k = 0, 1, \dots$

**Note:** Generally does not involve modifying matrix  $A$ .

Do not have to store matrix  $A$  at all, only know about stencil.

## Jacobi iteration

$$(U_{i-1} - 2U_i + U_{i+1}) = -\Delta x^2 f(x_i)$$

Solve for  $U_i$ :

$$U_i = \frac{1}{2} (U_{i-1} + U_{i+1} + \Delta x^2 f(x_i)) .$$

**Note:** With no heat source,  $f(x) = 0$ ,  
the temperature at each point is average of neighbors.

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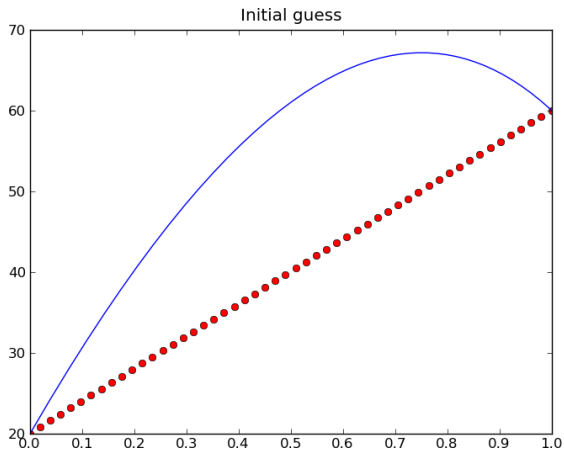
Suppose  $U^{[k]}$  is a approximation to solution. Set

$$U_i^{[k+1]} = \frac{1}{2} (U_{i-1}^{[k]} + U_{i+1}^{[k]} + \Delta x^2 f(x_i)) \quad \square \quad \text{for } i = 1, 2, \dots, n.$$

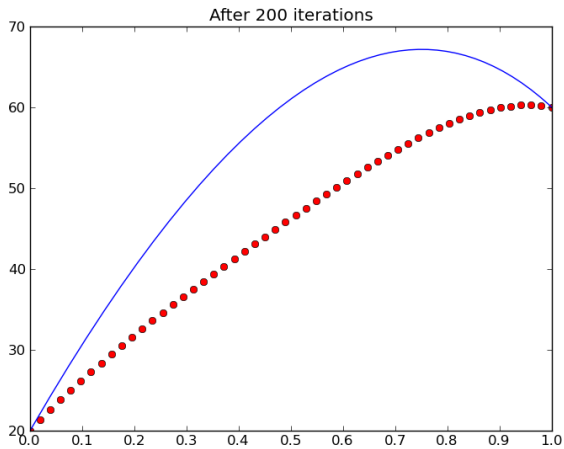
**Repeat** for  $k = 0, 1, 2, \dots$  until convergence.

Can be shown to converge (eventually... **very slow!**)

# Slow convergence of Jacobi

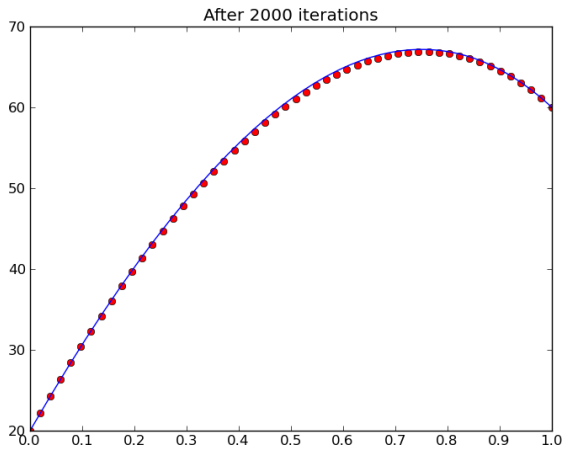


# Slow convergence of Jacobi





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# Iterative methods

Jacobi iteration is about the worst possible iterative method.  
But it's very simple, and useful as a test for parallelization.

## Better iterative methods:

- Gauss-Seidel
- Successive Over-Relaxation (SOR)
- Conjugate gradients
- Preconditioned conjugate gradients
- Multigrid

## Iterative methods – initialization

```
! allocate storage for boundary points too:  
allocate(x(0:n+1), u(0:n+1), f(0:n+1))
```

```
dx = 1.d0 / (n+1.d0)
```

```
!$omp parallel do  
do i=0,n+1  
    ! grid points:  
    x(i) = i*dx  
    ! source term:  
    f(i) = 100.*exp(x(i))  
    ! initial guess (linear function):  
    u(i) = alpha + x(i)*(beta-alpha)  
enddo
```

# Jacobi iteration in Fortran

```
uold = u  ! starting values before updating
do iter=1,maxiter
    dumax = 0.d0
    do i=1,n
        u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))
        dumax = max(dumax, abs(u(i)-uold(i)))
    enddo

    ! check for convergence:
    if (dumax .lt. tol) exit

    uold = u  ! for next iteration
enddo
```

**Note:** we must use old value at  $i - 1$  for Jacobi.

Otherwise we get the **Gauss-Seidel** method.

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```
u(i) = 0.5d0*(u(i-1) + u(i+1) + dx**2*f(i))
```

**This actually converges faster!**

## Jacobi with OpenMP parallel do (fine grain)

See: [/codes/openmp/jacobi1d\\_omp1.f90](#)

```
uold = u  ! starting values before updating
do iter=1,maxiter
    dumax = 0.d0

    !$omp parallel do reduction(max : dumax)
    do i=1,n
        u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))
        dumax = max(dumax, abs(u(i)-uold(i)))
    enddo

    ! check for convergence:
    if (dumax .lt. tol) exit

    !$omp parallel do
    do i=1,n
        uold(i) = u(i) ! for next iteration
    enddo
enddo
```

**Note:** Forking threads twice each iteration.

# Jacobi with OpenMP – coarse grain

## General Approach:

- Fork threads only once at start of program.
- Each thread is responsible for some portion of the arrays, from `i=istart` to `i=iend`.
- Each iteration, must copy `u` to `uold`, update `u`, check for convergence.
- Convergence check requires coordination between threads to get global `dumax`.
- Print out final result after leaving parallel block

See code in the repository or the notes:

[codes/openmp/jacobi1d\\_omp2.f90](#)

# Jacobi with MPI

Each process is responsible for some portion of the arrays,  
from  $i=i_{\text{start}}$  to  $i=i_{\text{end}}$ .

**No shared memory:** each process only has part of array.

Updating formula:

$$u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))$$

Need to exchange values at boundaries:

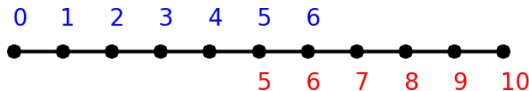
Updating at  $i=i_{\text{start}}$  requires  $uold(i_{\text{start}}-1)$

Updating at  $i=i_{\text{end}}$  requires  $uold(i_{\text{start}}+1)$

Example with  $n = 9$  interior points (plus boundaries):

Process 0 has  $i_{\text{start}} = 1$ ,  $i_{\text{end}} = 5$

Process 1 has  $i_{\text{start}} = 6$ ,  $i_{\text{end}} = 9$





## Jacobi with MPI — Sending to neighbors

```
call mpi_comm_rank(MPI_COMM_WORLD, me, ierr)
...
do iter = 1, maxiter
  uold = u
  if (me > 0) then
    ! Send left endpoint value to "left"
    call mpi_isend(uold(istart), 1, MPI_DOUBLE_PRECISION,
      me - 1, 1, MPI_COMM_WORLD, req1, ierr)
  end if
  if (me < ntasks-1) then
    ! Send right endpoint value to "right"
    call mpi_isend(uold(iend), 1, MPI_DOUBLE_PRECISION,
      me + 1, 2, MPI_COMM_WORLD, req2, ierr)
  end if
end do
```

**Note:** Non-blocking `mpi_isend` is used,

Different tags (1 and 2) for left-going, right-going messages.

## Jacobi with MPI — Receiving from neighbors

**Note:** `uold(istart)` from `me+1` goes into `uold(iend+1):`  
`uold(iend)` from `me-1` goes into `uold(istart-1):`

```
do iter = 1, maxiter
  ! mpi_send's from previous slide

  if (me < ntasks-1) then
    ! Receive right endpoint value
    call mpi_recv(uold(iend+1), 1, MPI_DOUBLE_PRECIS
                  me + 1, 1, MPI_COMM_WORLD, mpi_status, ierr)
  end if

  if (me > 0) then
    ! Receive left endpoint value
    call mpi_recv(uold(istart-1), 1, MPI_DOUBLE_PREC
                  me - 1, 2, MPI_COMM_WORLD, mpi_status, ierr)
  end if

  ! Apply Jacobi iteration on my section of array
  do i = istart, iend
    u(i) = 0.5d0*(uold(i-1) + uold(i+1) + dx**2*f(i))
    dumax_task = max(dumax_task, abs(u(i) - uold(i)))
  end do
end do
```

# Jacobi with MPI

Other issues:

- Convergence check requires coordination between processes to get global `dumax`.  
Use `MPI_ALLREDUCE` so all process check same value.
- Part of final result must be printed by each process (into common file `heatsoln.txt`), in proper order.

See code in the repository or the notes:

[/codes/mpi/jacobi1d\\_mpi.f90](#)

## Jacobi with MPI — Writing solution in order

Want to write table of values  $x(i), u(i)$  in `heatsoln.txt`.

Need them to be in proper order, so Process 0 must write to this file first, then Process 1, etc.

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### Approach:

Each process `me` waits for a message from `me-1` indicating that it has finished writing its part. (Contents not important.)

Each process must open the file (without clobbering values already there), write to it, then close the file.

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### Approach:

Each process `me` waits for a message from `me-1` indicating that it has finished writing its part. (Contents not important.)

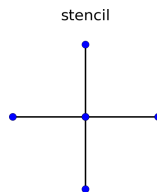
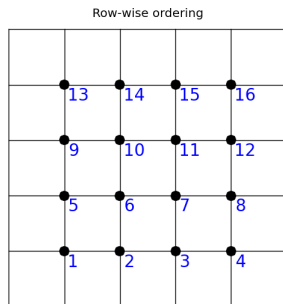
Each process must open the file (without clobbering values already there), write to it, then close the file.

**Assumes all processes share a file system!**

On cluster or supercomputer, need to either:

- send all results to single process for writing, or
- write distributed files that may need to be combined later  
(some visualization tools handle distributed data!)

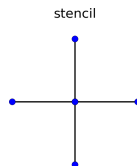
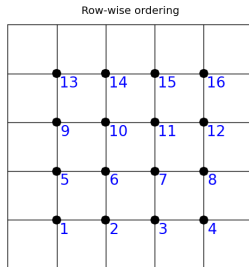
# Jacobi in 2D



Updating point 7 for example ( $u_{32}$ ):

$$U_{32}^{[k+1]} = \frac{1}{4}(U_{22}^{[k]} + U_{42}^{[k]} + U_{21}^{[k]} + U_{41}^{[k]} + h^2 f_{32})$$

# Jacobi in 2D using MPI



**With two processes:** Could partition unknown into

Process 0 takes grid points 1–8

Process 1 takes grid points 9–16

**Each time step:**

Process 0 sends top boundary (5–8) to Process 1,

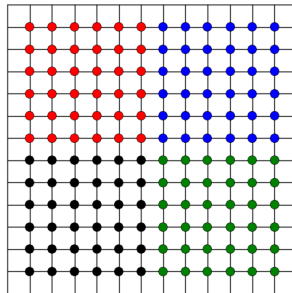
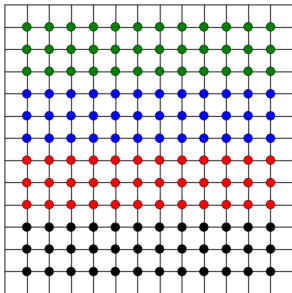
Process 1 sends bottom boundary (9–12) to Process 0.



# Jacobi in 2D using MPI

With more grid points and processes...

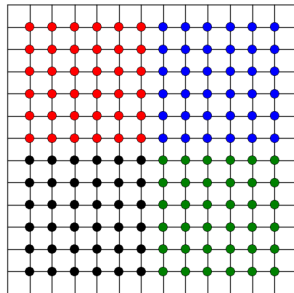
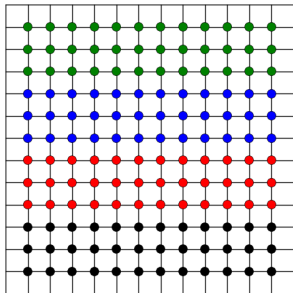
Could partition several different ways, e.g. with 4 processes:



# Jacobi in 2D using MPI

With more grid points and processes...

Could partition several different ways, e.g. with 4 processes:



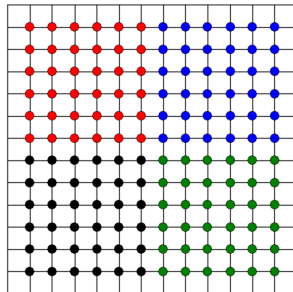
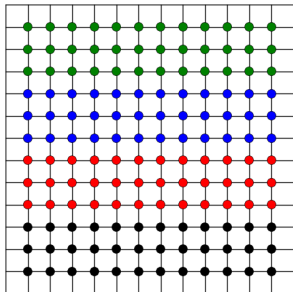
The partition on the right requires less communication.

With  $m^2$  processes on grid with  $n^2$  points:

$2(m^2 - 1)n$  boundary points on left,

$4(m - 1)n$  boundary points on right.

# Jacobi in 2D using MPI



For partition on left: Natural to number processes 0,1,2,3 and pass boundary data from Process  $k$  to  $k \pm 1$ .

For  $m \times m$  array of processors as on right: How do we figure out the neighboring process numbers?

# Creating a communicator for Cartesian blocks

```
integer dims(2)
logical isperiodic(2), reorder

ndim = 2          ! 2d grid of processes
dims(1) = 4       ! for 4x6 grid of processes
dims(2) = 6

isperiodic(1) = .false.    ! periodic in x?
isperiodic(2) = .false.    ! periodic in y?
reorder = .true.          ! optimize ordering

call MPI_CART_CREATE(MPI_COMM_WORLD, ndim, &
                     dims, isperiodic, reorder, comm2d, ierr)
```

Create communicator [comm2d](#). See also:

[MPI\\_CART\\_CREATE](#), [MPI\\_CART\\_SHIFT](#), [MPI\\_CART\\_COORDS](#).