1. Can you spot any mistakes in the following code? Please correct them and submit the corrections in code form.

```
1 #include <stdio.h>
 2 #include <omp.h> /* provide OpenMP runtime libraries */
 4 /* Calculate inner product of two vectors */
 6 int main() {
 7
     const int N = 100; /* initialize vector size */
     int i, k; /* declare index i and k and bound N */
     float a[N], b[N]; /* declare vectors a and b */
10
     float dot_prod; /* declare result value dot_prod */
     dot_prod = 0.0; /* initialize result value */
11
12
13
     for (k = 0; k < N; k++)  { /* initialize a and b */
14
       a[k] = 3.0 * k;
15
       b[k] = 1.8 * k;
16
     }
17
18 #pragma omp parallel
19 {
20 #pragma omp for
21
     for(i = 0; i < N; i++) { /* compute dot product */</pre>
22
       dot_prod = dot_prod + a[i] * b[i];
23
     }
24 }
25
26
     printf("Inner product of a[] and b[] = %f\n", dot_prod);
27
28
   return 0;
29 }
```

2. In line 23 of the following code, the static scheduler is demonstrated.

```
1 #include <omp.h>
2 #include <stdio.h>
3 #include <stdlib.h>
5 int main (int argc, char *argv[])
6 {
7
   const int N = 28;
8 int nthreads, threadid, i;
    double a[N], b[N], result[N];
10
11
   // Initialize
    for (i=0; i < N; i++) {
12
13
      a[i] = 1.0*i;
14
      b[i] = 2.0*i;
15
16
17
    int chunk = 7;
18
19 #pragma omp parallel private(threadid)
20
    { // fork
    threadid = omp_get_thread_num();
21
22
23 #pragma omp for schedule(static,chunk)
24 for (i=0; i<N; i++) {
       result[i] = a[i] + b[i];
25
      printf(" Thread id: %d working on index %d\n",threadid,i);
26
    }
27
28
29
    } // join
30
31
    printf(" TEST result[19] = %g\n", result[19]);
32
33
     return 0;
34 }
```

How would the output of this code change if the dynamic scheduler were used instead?

3. In the following code, the sections pragma is presented.

```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3 #include <time.h>
 4 #include <omp.h>
6 int main()
7 {
8
    const int N = 1000;
    int x[N], i, max_x, min_x, sum,sum2;
10
    float mean, mean2, var;
    max_x = 0;
11
12
    min_x = 100;
13
    sum = 0;
14
    sum2 = 0;
15
16
    /* initialize x */
17
    srand(1.0); // Initialize random variable seed
18 #pragma omp parallel for
19
    for(i = 0; i < N; i++) {
20
      x[i] = rand();
21
22
23
24 #pragma omp parallel private(i) shared(x)
26 #pragma omp sections
27
28
     /* fork 3 different threads */
29
        {
30
           for(i = 0; i < N; i++) { /* find min & max of x */
31
             if (x[i] > max_x) max_x = x[i];
32
             if (x[i] < min_x) min_x = x[i];</pre>
33
34
           printf("The max of x = %d\n", max_x);
35
           printf("The min of x = %d\n", min_x);
         }
36
37 #pragma omp section
38
         \{ /* \text{ calculate the mean of } x */
39
           for(i = 0; i < N; i++)
40
            sum = sum + x[i];
41
           mean = sum/N;
42
           printf("Mean of x = f^n, mean);
        }
43
44 #pragma omp section
45
         {
46
           for(i = 0; i < N; i++)
47
            sum2 = sum2 + x[i]*x[i];
48
           mean2 = sum2/N;
         }
49
50
    }
51 }
52
    var = mean2 - mean*mean;
    printf("variance of x = %f\n", var);
54
     return 0;
55 }
```

- (a) What prints to screen if this code is run on 5 OpenMP threads?
- (b) What prints to screen if this code is run on 1 OpenMP thread?
- (c) In general, how does the number of sections impact the choice of number of OpenMP threads?

4. Modify the following serial matrix-vector code and add in OpenMP. Plot the strong scaling.

```
1 #include <stdio.h>
 2 // Remember to link this code with -lm (it needs the math library)
 3 #include <math.h>
 5 int main() {
 7
     const int size = 10000;
    int i,j;
 9
    double A[size*size];
10
11
     double x[size],b[size];
12
13
    // arbitrarily initialize the matrix and vector
     for (j=0;j<size;j++) {</pre>
14
15
       for (i=0;i<size;i++) {</pre>
16
         A[i+size*j] = sin(0.01*(i+size*j));
17
18
       b[j] = cos(0.01*j);
       x[j] = 0.0;
19
20
21
22
     // matrix vector multiplication
23
     for (j=0;j<size;j++) {</pre>
       for (i=0;i<size;i++) {</pre>
24
25
         x[j] += A[i+size*j]*b[i];
26
       }
27
     }
28
29
     printf(" x[%d] = %g\n",5050,x[5050]);
30
31
     return 0;
32 }
```