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/*
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```
ASSIGNMENT NO. 4
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```
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TOPIC- Stack using linked-list
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*/
```

```
#include <iostream>
```

```
using namespace std;
```

```
// Node class for the linked list
```

```
class Node {
```

```
public:
```

```
    int data;
```

```
    Node* next;
```

```
    Node(int data) {
```

```
        this->data = data;
```

```
        this->next = NULL;
```

```
    }
```

```
};
```

```
// Stack ADT using singly linked list
```

```
class Stack {
```

```
private:
```

```
    Node* top; // Pointer to the top of the stack
```

```
public:
```

```
    Stack() {
```

```
        top = NULL;
```

```
    }
```

```
// Push an element to the stack
void push(int value) {
    Node* newNode = new Node(value);
    if (top == NULL) {
        top = newNode;
    } else {
        newNode->next = top;
        top = newNode;
    }
}

// Pop an element from the stack
int pop() {
    if (top == NULL) {
        cout << "Stack Underflow!" << endl;
        return -1; // returning an error value
    } else {
        Node* temp = top;
        top = top->next;
        int poppedValue = temp->data;
        delete temp;
        return poppedValue;
    }
}

// Peek at the top element of the stack
int peek() {
    if (top == NULL) {
        cout << "Stack is empty!" << endl;
        return -1;
    }
}
```

```
    }
    return top->data;
}

// Check if the stack is empty
bool isEmpty() {
    return top == NULL;
}

};

// Function to check if the character is an operator
bool isOperator(char c) {
    return (c == '+' || c == '-' || c == '*' || c == '/' || c == '^');
}

// Function to get precedence of operators
int precedence(char c) {
    if (c == '^')
        return 3;
    else if (c == '*' || c == '/')
        return 2;
    else if (c == '+' || c == '-')
        return 1;
    else
        return -1;
}

// Function to convert infix expression to postfix
void infixToPostfix(char infix[], char postfix[]) {
```

```
Stack s;
int j = 0;

for (int i = 0; infix[i] != '\0'; i++) {
    char c = infix[i];

    // If the character is an operand, add it to the output
    if (c >= '0' && c <= '9') {
        postfix[j++] = c;
    }
    // If the character is '(', push it to the stack
    else if (c == '(') {
        s.push(c);
    }
    // If the character is ')', pop and output until '(' is
    encountered
    else if (c == ')') {
        while (s.peek() != '(') {
            postfix[j++] = s.pop();
        }
        s.pop(); // Remove '(' from stack
    }
    // If the character is an operator
    else if (isOperator(c)) {
        while (!s.isEmpty() && precedence(c) <=
precedence(s.peek())) {
            postfix[j++] = s.pop();
        }
        s.push(c);
    }
}
```

```
// Pop all the operators from the stack
while (!s.isEmpty()) {
    postfix[j++] = s.pop();
}

postfix[j] = '\0'; // Null terminate the postfix expression
}

// Function to convert infix expression to prefix
void infixToPrefix(char infix[], char prefix[]) {
    Stack s;
    char reversedInfix[100], reversedPostfix[100];

    // Reverse the infix expression
    int length = 0;
    for (int i = 0; infix[i] != '\0'; i++) {
        length++;
    }

    for (int i = 0; i < length; i++) {
        if (infix[length - i - 1] == '(')
            reversedInfix[i] = ')';
        else if (infix[length - i - 1] == ')')
            reversedInfix[i] = '(';
        else
            reversedInfix[i] = infix[length - i - 1];
    }
    reversedInfix[length] = '\0';
```

```
// Convert the reversed infix to postfix
infixToPostfix(reversedInfix, reversedPostfix);

// Reverse the postfix to get the prefix
for (int i = 0; reversedPostfix[i] != '\0'; i++) {
    prefix[i] = reversedPostfix[length - i - 1];
}
prefix[length] = '\0'; // Null terminate the prefix expression
}
```

```
// Function to evaluate a postfix expression
int evaluatePostfix(char postfix[]) {
    Stack s;

    for (int i = 0; postfix[i] != '\0'; i++) {
        char c = postfix[i];

        // If the character is an operand, push it to the stack
        if (c >= '0' && c <= '9') {
            s.push(c - '0');
        }
        // If the character is an operator
        else if (isOperator(c)) {
            int val1 = s.pop();
            int val2 = s.pop();

            switch (c) {
                case '+': s.push(val2 + val1); break;
                case '-': s.push(val2 - val1); break;
                case '*': s.push(val2 * val1); break;
            }
        }
    }
}
```

```
        case '/': s.push(val2 / val1); break;
    }
}

return s.pop();
}

//function for prefix evaluation
int evaluatePrefix(char prefix[]) {
    Stack s;
    int length = 0;

    // Find the length of the prefix expression
    for (int i = 0; prefix[i] != '\0'; i++) {
        length++;
    }

    // Traverse the prefix expression from right to left
    for (int i = length - 1; i >= 0; i--) {
        char c = prefix[i];

        // If the character is an operand, push it to the stack
        if (c >= '0' && c <= '9') {
            s.push(c - '0'); // Convert char to int
        }

        // If the character is an operator
        else if (isOperator(c)) {
            int val1 = s.pop();
            int val2 = s.pop();
```

```
        switch (c) {
            case '+': s.push(val1 + val2); break;
            case '-': s.push(val1 - val2); break;
            case '*': s.push(val1 * val2); break;
            case '/': s.push(val1 / val2); break;
        }
    }
}

// The final result will be the only element left in the stack
return s.pop();
}

int main() {
    char infix[100], postfix[100], prefix[100];

    cout << "Enter an infix expression: ";
    cin >> infix;

    infixToPostfix(infix, postfix);
    infixToPrefix(infix, prefix);

    cout << "Postfix Expression: " << postfix << endl;
    cout << "Prefix Expression: " << prefix << endl;

    char postfixEval[100];
    cout << "Enter a postfix expression for evaluation: ";
    cin >> postfixEval;
```

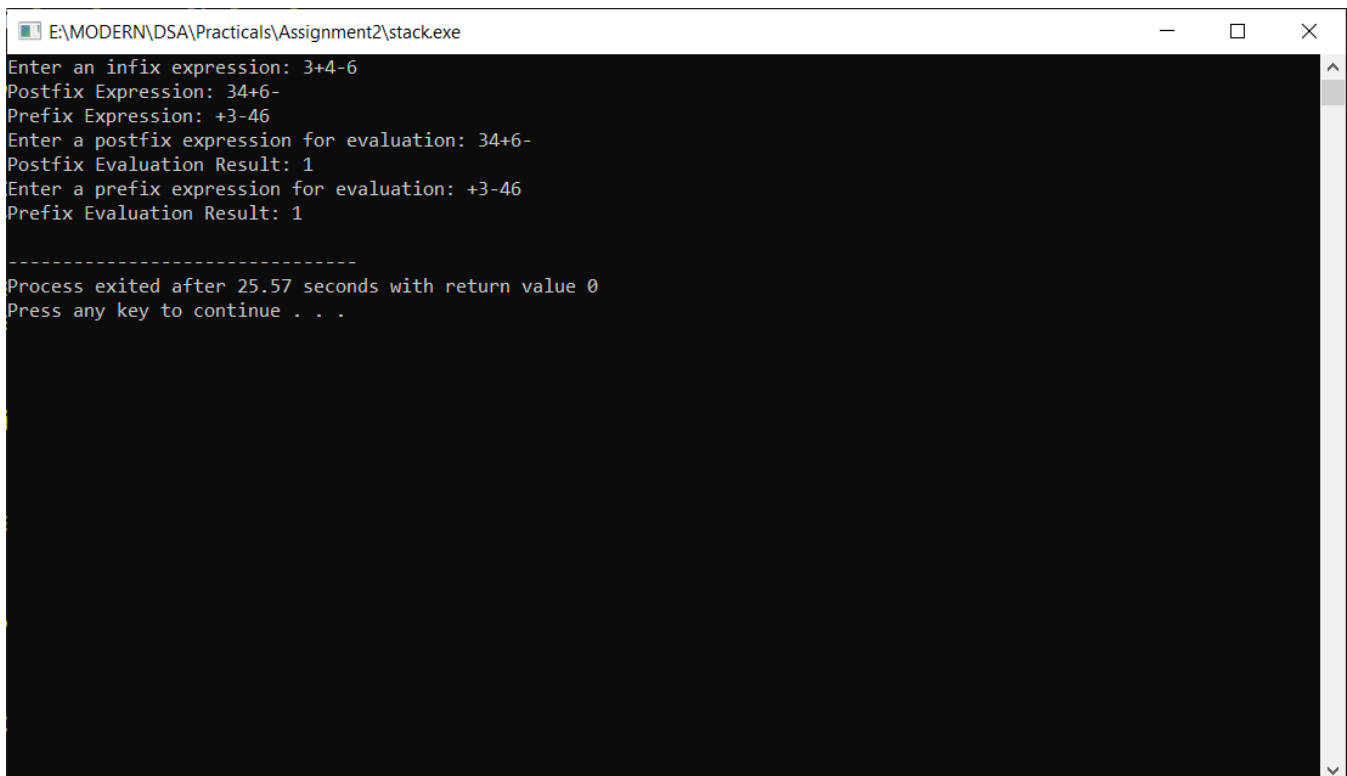


```
    cout << "Postfix Evaluation Result: " <<
    evaluatePostfix(postfixEval) << endl;

    char prefixEval[100];
    cout << "Enter a prefix expression for evaluation: ";
    cin >> prefixEval;

    cout << "Prefix Evaluation Result: " <<
    evaluatePrefix(prefixEval) << endl;

    return 0;
}
```



```
E:\MODERN\DSA\Practicals\Assignment2\stack.exe
Enter an infix expression: 3+4-6
Postfix Expression: 34+6-
Prefix Expression: +3-46
Enter a postfix expression for evaluation: 34+6-
Postfix Evaluation Result: 1
Enter a prefix expression for evaluation: +3-46
Prefix Evaluation Result: 1

-----
Process exited after 25.57 seconds with return value 0
Press any key to continue . . .
```

Github Repository - <https://github.com/abssha/DSA.git>