

```
/*
```

ASSIGNMENT NO. 4

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TOPIC- Expression Tree

```
*/
```

```
#include <iostream>
```

```
using namespace std;
```

```
// Node structure for expression tree
```

```
struct Node {
```

```
    char data;
```

```
    Node* left;
```

```
    Node* right;
```

```
};
```

```
// Stack class for tree nodes
```

```
class Stack {
```

```
private:
```

```
    Node* arr[100];
```

```
    int top;
```

```
public:
```

```
    Stack() {
```

```
        top = -1;
```

```
    }
```

```
    void push(Node* node) {
```

```
        arr[++top] = node;
```

```
    }
```

```
Node* pop() {
    return arr[top--];
}

bool isEmpty() {
    return top == -1;
}

};

// Utility function to create a new node
Node* createNode(char data) {
    Node* newNode = new Node();
    newNode->data = data;
    newNode->left = newNode->right = NULL;
    return newNode;
}

// Function to check if the character is an operator
bool isOperator(char ch) {
    return (ch == '+' || ch == '-' || ch == '*' || ch == '/');
}

// Function to build expression tree from postfix
Node* constructTreeFromPostfix(char postfix[]) {
    Stack stack;
    int i = 0;
    while (postfix[i] != '\0') {
        char ch = postfix[i];
```

```
// If operand, create a node and push it
if (ch >= '0' && ch <= '9') {
    stack.push(createNode(ch));
}

// If operator, pop two nodes, make them children, and push
new node
else if (isOperator(ch)) {
    Node* node = createNode(ch);
    node->right = stack.pop(); // Right child
    node->left = stack.pop(); // Left child
    stack.push(node);
}

i++;
}

return stack.pop(); // Final node is the root of the expression
tree
}
```

```
// Function to build expression tree from prefix
Node* constructTreeFromPrefix(char prefix[], int length) {
    Stack stack;

    // Traverse the prefix expression from right to left
    for (int i = length - 1; i >= 0; i--) {
        char ch = prefix[i];

        // If operand, create a node and push it
        if (ch >= '0' && ch <= '9') {
            stack.push(createNode(ch));
        }
    }
}
```

```
        // If operator, pop two nodes, make them children, and push
new node
        else if (isOperator(ch)) {
            Node* node = createNode(ch);
            node->left = stack.pop(); // Left child
            node->right = stack.pop(); // Right child
            stack.push(node);
        }
    }
    return stack.pop(); // Final node is the root of the expression
tree
}

// Inorder traversal (Left, Root, Right)
void inorder(Node* root) {
    if (root != NULL) {
        inorder(root->left);
        cout << root->data << " ";
        inorder(root->right);
    }
}

// Preorder traversal (Root, Left, Right)
void preorder(Node* root) {
    if (root != NULL) {
        cout << root->data << " ";
        preorder(root->left);
        preorder(root->right);
    }
}
```

```
// Postorder traversal (Left, Right, Root)
```

```
void postorder(Node* root) {  
    if (root != NULL) {  
        postorder(root->left);  
        postorder(root->right);  
        cout << root->data << " ";  
    }  
}
```

```
//inorder Non-Recursive Traversal
```

```
void inorderNonRecursive(Node *root)  
{  
    Stack s;  
    Node *tmp=root;  
  
    //current should not be null (if null there is no node), stack  
    //should not be empty (initially can be)  
    while(tmp!=NULL || !s.isEmpty())  
    {  
        while(tmp!=NULL)  
        {  
            s.push(tmp);  
            tmp=tmp->left;  
        }  
  
        //popping stored left subtree elements  
        tmp=s.pop();  
        //printing data  
        cout<<tmp->data<<" ";  
    }  
}
```

```
        //traversing right subtree
        tmp=tmp->right;
    }
}

//preorder Non-Recursive Traversal
void preorderNonRecursive(Node *root)
{
    Stack s;

    if(root==NULL)
        return;

    s.push(root);

    while(!s.isEmpty())
    {
        Node *temp=s.pop();
        cout<<temp->data<<" ";

        if(temp->right!=NULL)
            s.push(temp->right);

        if(temp->left!=NULL)
            s.push(temp->left);
    }
}

//postorder Non-Recursive
void postorderNonRecursive(Node *root)
```

```
{
    if(root==NULL)
        return;

    Stack s,s1;
    s.push(root);

    while(!s.isEmpty())
    {
        Node *temp=s.pop();
        s1.push(temp);

        if(temp->left!=NULL)
            s.push(temp->left);
        if(temp->right!=NULL)
            s.push(temp->right);
    }
    while(!s1.isEmpty())
        cout<<s1.pop()->data<<" ";
}
```

```
int main() {
    char expression[100];
    int choice;

    cout << "Enter 1 for Postfix or 2 for Prefix expression: ";
    cin >> choice;
    if (choice == 1) {
        cout << "Enter a postfix expression (without spaces): ";
        cin >> expression;
```

```
// Construct the expression tree from postfix
Node* root = constructTreeFromPostfix(expression);

// Display the tree in different orders
cout << "Inorder (Infix) Expression: ";
inorder(root);
cout << endl;

cout << "Preorder (Prefix) Expression: ";
preorder(root);
cout << endl;

cout << "Postorder (Postfix) Expression: ";
postorder(root);
cout << endl;

// Display the tree in different orders nonrecursive
cout << "NonRecursive Inorder (Infix) Expression: ";
inorderNonRecursive(root);
cout << endl;

cout << "NonRecursive Preorder (Prefix) Expression: ";
preorderNonRecursive(root);
cout << endl;

cout << "NonRecursive Postorder (Postfix) Expression: ";
postorderNonRecursive(root);
cout << endl;
}
```



```
else if (choice == 2) {
    cout << "Enter a prefix expression (without spaces): ";
    cin >> expression;

    // Get the length of the prefix expression
    int length = 0;
    while (expression[length] != '\0') {
        length++;
    }

    // Construct the expression tree from prefix
    Node* root = constructTreeFromPrefix(expression, length);

    // Display the tree in different orders
    cout << "Inorder (Infix) Expression: ";
    inorder(root);
    cout << endl;

    cout << "Preorder (Prefix) Expression: ";
    preorder(root);
    cout << endl;

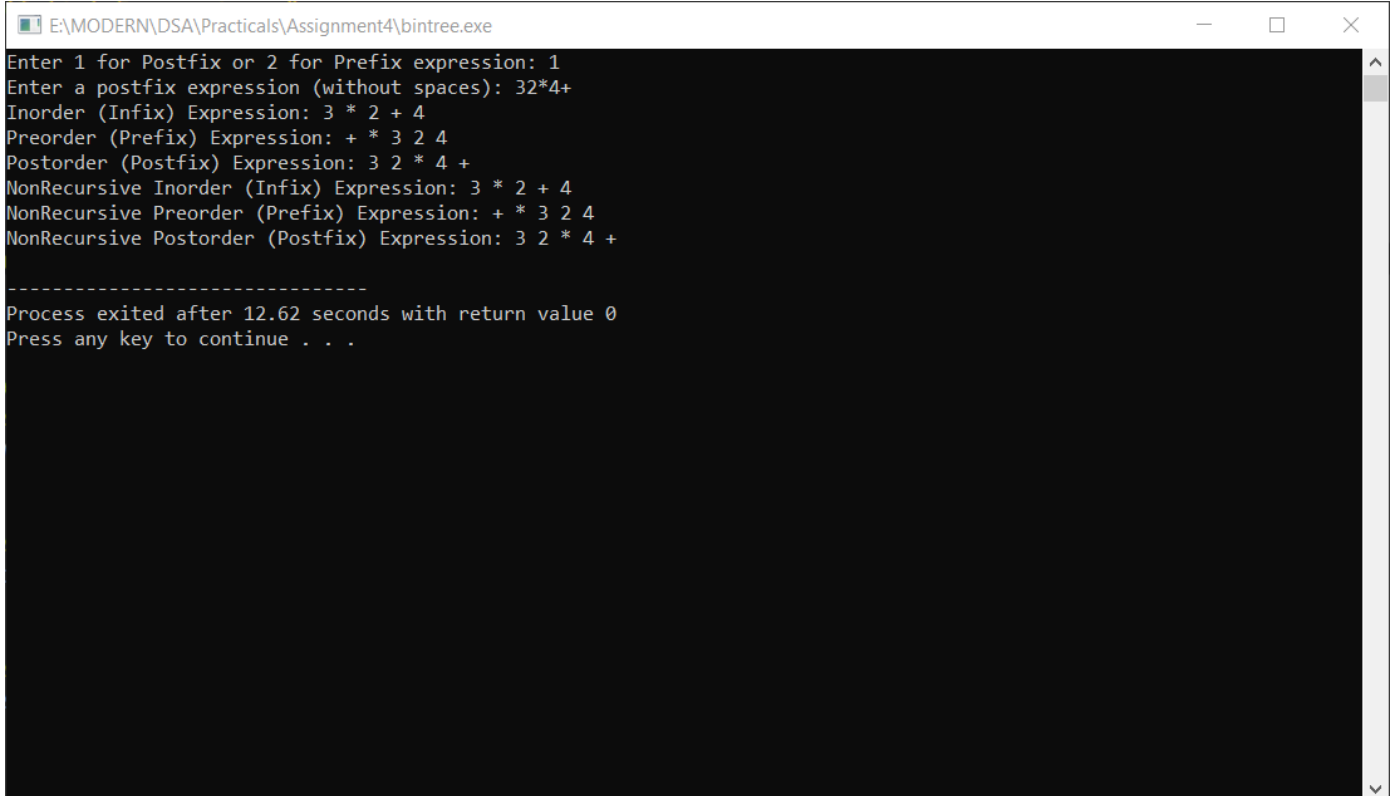
    cout << "Postorder (Postfix) Expression: ";
    postorder(root);
    cout << endl;

    // Display the tree in different orders nonrecursive
    cout << "NonRecursive Inorder (Infix) Expression: ";
    inorderNonRecursive(root);
    cout << endl;
```

```
    cout << "NonRecursive Preorder (Prefix) Expression: ";
    preorderNonRecursive(root);
    cout << endl;

    cout << "NonRecursive Postorder (Postfix) Expression: ";
    postorderNonRecursive(root);
    cout << endl;
}
else {
    cout << "Invalid choice!" << endl;
}

return 0;
}
```



```
E:\MODERN\DSA\Practicals\Assignment4\bintree.exe
Enter 1 for Postfix or 2 for Prefix expression: 1
Enter a postfix expression (without spaces): 32*4+
Inorder (Infix) Expression: 3 * 2 + 4
Preorder (Prefix) Expression: + * 3 2 4
Postorder (Postfix) Expression: 3 2 * 4 +
NonRecursive Inorder (Infix) Expression: 3 * 2 + 4
NonRecursive Preorder (Prefix) Expression: + * 3 2 4
NonRecursive Postorder (Postfix) Expression: 3 2 * 4 +

-----
Process exited after 12.62 seconds with return value 0
Press any key to continue . . .
```

```
E:\MODERN\DSA\Practicals\Assignment4\bintree.exe
Enter 1 for Postfix or 2 for Prefix expression: 2
Enter a prefix expression (without spaces): +*234
Inorder (Infix) Expression: 2 * 3 + 4
Preorder (Prefix) Expression: + * 2 3 4
Postorder (Postfix) Expression: 2 3 * 4 +
NonRecursive Inorder (Infix) Expression: 2 * 3 + 4
NonRecursive Preorder (Prefix) Expression: + * 2 3 4
NonRecursive Postorder (Postfix) Expression: 2 3 * 4 +

-----
Process exited after 7.786 seconds with return value 0
Press any key to continue . . .
```

```
E:\MODERN\DSA\Practicals\Assignment4\bintree.exe
Enter 1 for Postfix or 2 for Prefix expression: 3
Invalid choice!

-----
Process exited after 1.713 seconds with return value 0
Press any key to continue . . .
```