# **Array**

#### **Arrays**

- A group of variables containing values that all have the same type
- Arrays are fixed-length entities
- In Java, arrays are objects, so they are considered reference types
- But the elements of an array can be either primitive types or reference types

#### **Arrays**

- We access the element of an array using the following syntax
  - name[index]
  - "index" must be a nonnegative integer
    - "index" can be int/byte/short/char but not long
- In Java, every array knows its own length
- The length information is maintained in a public final int member variable called length

#### **Declaring and Creating Arrays**

- int c[] = new int [12]
  - Here, "c" is a reference to an integer array
  - "c" is now pointing to an array object holding 12 integers
  - Like other objects arrays are created using "new" and are created in the heap
  - "int c[]" represents both the data type and the variable name. Placing number here is a syntax error
  - int c[12]; // compiler error

#### **Declaring and Creating Arrays**

- int[] c = new int [12]
  - Here, the data type is more evident i.e. "int[]"
  - But does the same work as
    - int c[] = new int [12]
- Is there any difference between the above two approaches?

#### **Declaring and Creating Arrays**

- int c[], x
  - Here, 'c' is a reference to an integer array
  - 'x' is just a normal integer variable
- int[] c, x;
  - Here, 'c' is a reference to an integer array (same as before)
  - But, now 'x' is also a reference to an integer array

#### **Arrays**

```
🥑 ArrayDemo.java 🛚 🗀
        public class ArrayDemo {
             public static void main(String[] args) {
                 int [] a = new int[10];
 3
                 for (int i = 0; i < a.length; i++) {</pre>
 5
                      a[i] = i;
 6
                 for (int i = 0; i < a.length; i++) {</pre>
                      System.out.println(a[i]);
8
10
11
12
```

#### Using an Array Initializer

- We can also use an array initializer to create an array
  - $int n[] = \{10, 20, 30, 40, 50\}$
- The length of the above array is 5
- n[0] is initialized to 10, n[1] is initialized to 20, and so
- The compiler automatically performs a "new" operation taking the count information from the list and initializes the elements properly

#### **Arrays of Primitive Types**

- When created by "new", all the elements are initialized with default values
  - byte, short, char, int, long, float and double are initialized to zero
  - boolean is initialized to false
- This happens for both member arrays and local arrays

#### **Arrays of Reference Types**

- String [] str = new String[3]
  - Only 3 String references are created
  - Those references are initialized to null by default
  - Need to explicitly create and assign actual String objects in the above three positions.
    - str[0] = new String("Hello");
    - str[1] = "World";
    - str[2] = "I" + " Like" + " Java";

#### Passing Arrays to Methods

```
void modifyArray(double d[ ]) {...}
double [] temperature = new double[24];
modifyArray(temperature);
```

- Changes made to the elements of 'd' inside "modifyArray" is visible and reflected in the "temperature" array
- But inside "modifyArray" if we create a new array and assign it to 'd' then 'd' will point to the newly created array and changing its elements will have no effect on "temperature"

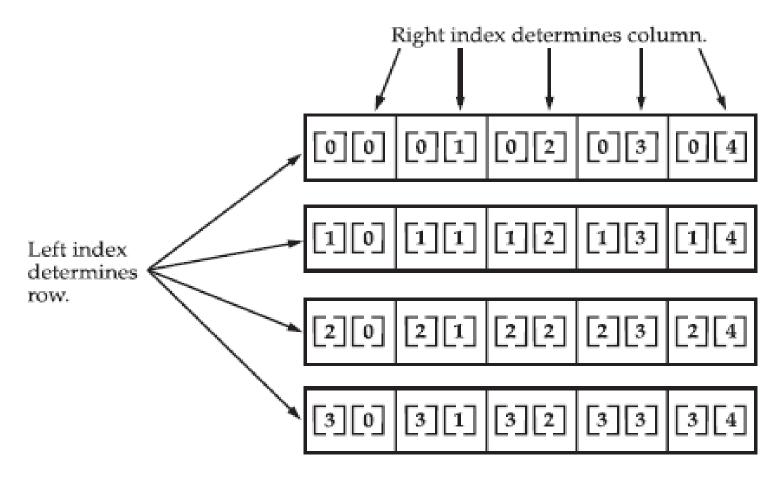
### Passing Arrays to Methods

 Changing the elements is visible, but changing the array reference itself is not visible

```
void modifyArray(double d[]) {
    d[0] = 1.1; // visible to the caller
}
void modifyArray(double d[]) {
    d = new double [10];
    d[0] = 1.1; // not visible to the caller
}
```

- Can be termed as array of arrays.
- int b[][] = new int[3][4];
  - Length of first dimension = 3(rows)
    - b.length equals 3
  - Length of second dimension = 4 (columns)
    - b[1].length equals 4
- int[][] b = new int[3][4];
  - Here, the data type is more evident i.e. "int[][]"

- int b[][] = { { 1, 2, 3 }, { 4, 5, 6 } };
  - b.length equals 2
  - b[0].length and b[1].length equals 3
- All these examples represent rectangular two dimensional arrays where every row has same number of columns
- Java also supports jagged array where rows can have different number of columns



Given: int twoD [] [] = new int [4] [5];

#### Example – 1

```
int b[][];
b = new int[2][];
b[0] = new int[2];
b[1] = new int[3];
b[0][2] = 7; //will throw an exception
```

#### Example - 2

```
int b[][] = { { 1, 2 }, { 3, 4, 5 } };
b[0][2] = 8; //will throw an exception
```

#### In both cases

b.length equals 2 b[0].length equals 2 b[1].length equals 3

