# DSE 2256 DESIGN & ANALYSIS OF ALGORITHMS

Lecture 42

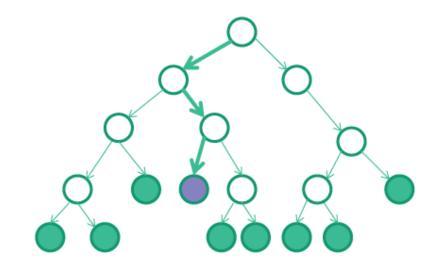
# Coping with the Limitations of Algorithm Power using Branch-and-Bound

Assignment Problem, Knapsack Problem, Travelling Salesman Problem

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#### Branch-and-bound

- An enhancement of backtracking.
- Applicable to optimization problems.
- For each node (partial solution) of a state-space tree, computes a bound on the value of the objective function for all descendants of the node (extensions of the partial solution)
- Uses the bound for:
  - Ruling out certain nodes as "nonpromising" to prune the state-space tree if a node's bound is not better than the best solution seen so far
  - Guiding the search through state-space

Compared to Backtracking, Branch-and-Bound traverses the tree in any manner, DFS or BFS.

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## Assignment Problem using Branch-and-bound

Select one element in each row of the cost matrix C so that:

- No two selected elements are in the same column
- The sum is minimized

#### **Example**

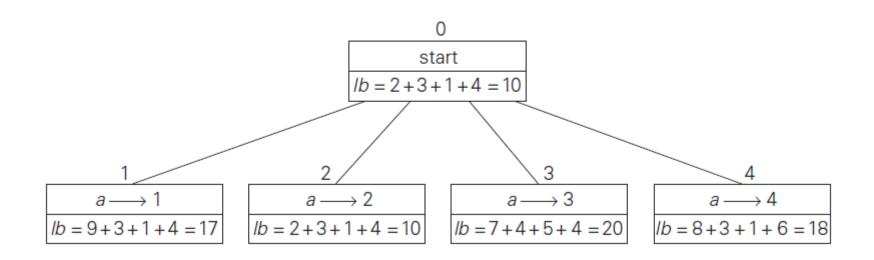
|          | Job 1 | Job 2 | Job 3 | Job 4 |
|----------|-------|-------|-------|-------|
| Person a | 9     | 2     | 7     | 8     |
| Person b | 6     | 4     | 3     | 7     |
| Person c | 5     | 8     | 1     | 8     |
| Person d | 7     | 6     | 9     | 4     |

<u>Lower bound</u>: Any solution to this problem will have total cost at least: 2 + 3 + 1 + 4 = 10 (scanning row-wise)

$$(or 5 + 2 + 1 + 4 = 12 (scanning column-wise))$$

#### Assignment Problem using Branch-and-bound

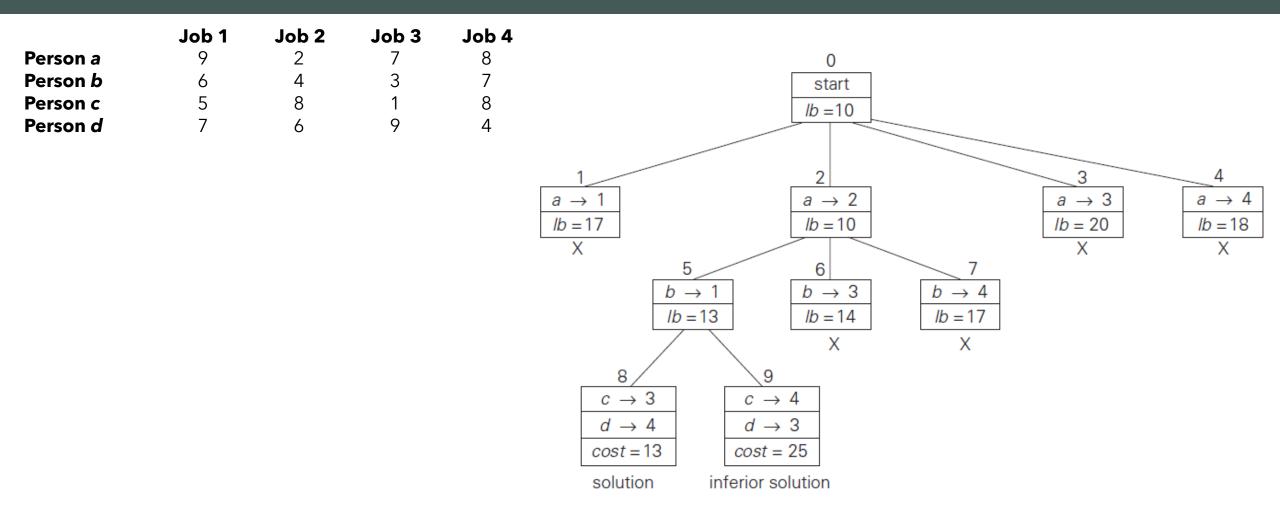
|          | Job 1 | Job 2 | Job 3 | Job 4 |
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Level 0 and 1 of the state-space tree for the instance of the assignment problem being solved with the **best-first** branch-and-bound algorithm

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## Assignment Problem using Branch-and-bound



The complete state-space tree for the instance of the assignment problem

## Knapsack Problem using Branch-and-bound

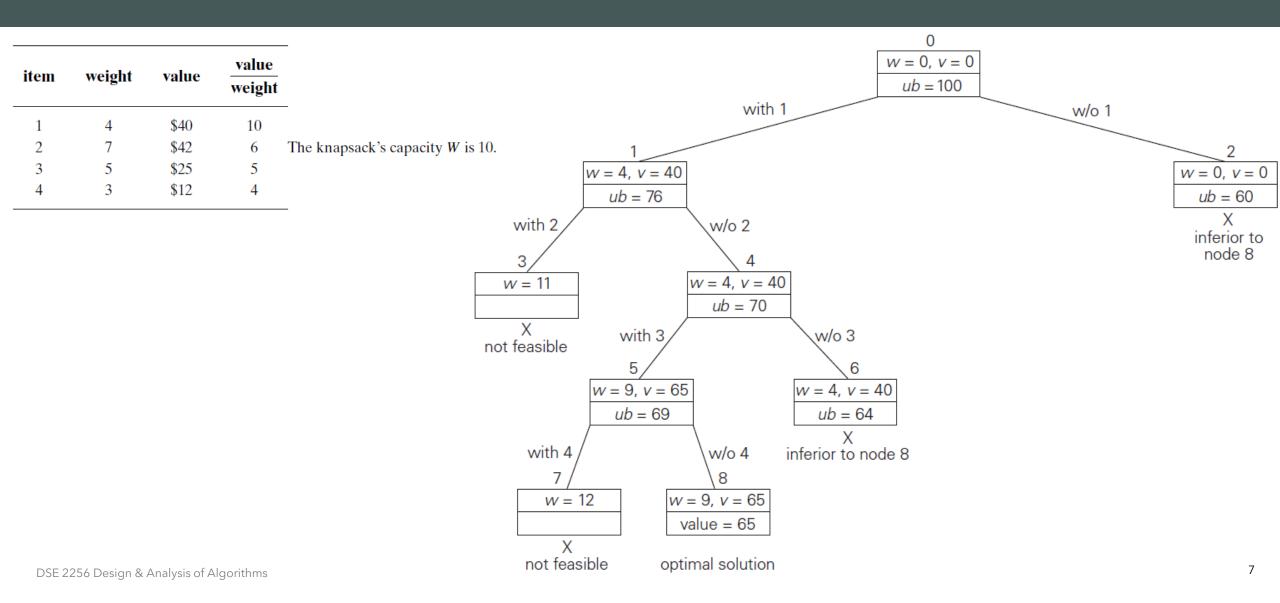
• Order the items of a given instance in descending order by their value-to-weight ratios.

• Each node on the  $i^{th}$  level of this tree,  $0 \le i \le n$ , represents all the subsets of n items that include a particular selection made from the first i ordered items

• Selection is uniquely determined by the path from the root to the node: a branch going to the left indicates the inclusion of the next item, and a branch going to the right indicates its exclusion.

• An upper bound value is required and computed as:  $ub = v + (W - w)(v_i + 1/w_i + 1)$ 

## Knapsack Problem using Branch-and-bound

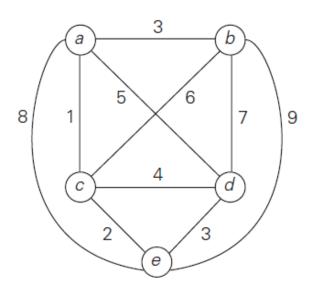


#### Travelling Salesman Problem using Branch-and-bound

- For each city i (where  $1 \le i \le n$ ), find the sum  $s_i$  of the distances from city i to the two nearest city:
  - Compute the sums of these n numbers, divide the result by 2.
  - If all the distances are integers, round up the result to the nearest integer:  $lb = \lceil s/2 \rceil$

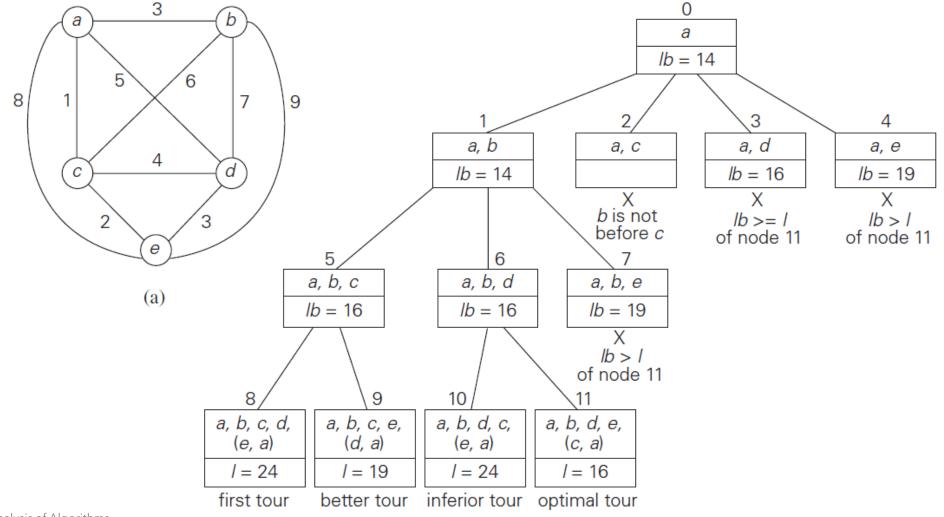
Example: For the given graph,

$$lb = \lceil [(1+3) + (3+6) + (1+2) + (3+4) + (2+3)]/2 \rceil = 14.$$



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#### Travelling Salesman Problem using Branch-and-bound



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# Thank you!

## Any queries?