# DSE 2256 DESIGN & ANALYSIS OF ALGORITHMS

**Lecture 12 & 13** 

#### **Brute force Techniques:**

Exhaustive Search

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## Recap of L10 & L11

- Brute Force techniques
  - Definition
  - Brute Force Sorting
    - o Algorithm : Selection sort
    - o Algorithm : Bubble sort
  - Brute Force Searching
    - o Sequential search
  - Brute Force String Matching

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### Exhaustive search

• A brute force solution to a problem involving search for an element with a special property, usually among combinatorial objects such as permutations, combinations, or subsets of a set.

#### **Method:**

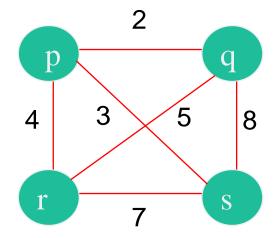
- 1. Generate a list of all potential solutions to the problem in a systematic manner.
- 2. Evaluate potential solutions one by one, disqualifying infeasible ones and, for an optimization problem, keeping track of the best one found so far.
- 3. When the search ends, announce the solution(s) found.

### Traveling Salesman Problem using Exhaustive Search

#### **The Travelling Salesman Problem:**

- Given *n* cities with known distances between each pair, find the shortest tour that passes through all the cities exactly once before returning to the starting city.
- Alternatively: Find shortest Hamiltonian circuit in a weighted connected graph.

#### **Example:**



-> A circuit that visits every vertex exactly once

Which are the Hamiltonian Circuits?

- If the tour starts with "p"
- If the tour starts with "r"

### Traveling Salesman Problem using Exhaustive Search

**Example:** Let the start city be "q"

#### **Tour**

$$q \rightarrow p \rightarrow s \rightarrow r \rightarrow q$$

$$q \rightarrow p \rightarrow r \rightarrow s \rightarrow q$$

$$q \rightarrow s \rightarrow p \rightarrow r \rightarrow q$$

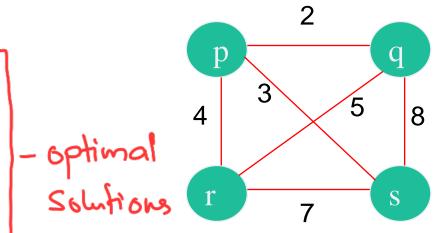
$$q \rightarrow s \rightarrow r \rightarrow p \rightarrow q$$

$$q \rightarrow r \rightarrow p \rightarrow s \rightarrow q$$

$$q{\rightarrow} r{\rightarrow} s{\rightarrow} p{\rightarrow} q$$

#### **Cost**

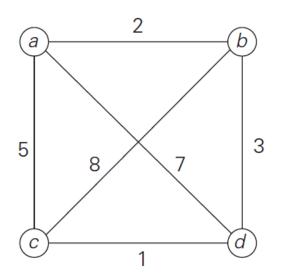
$$8+7+4+2=21$$



### Traveling Salesman Problem using Exhaustive Search

#### **Class exercise:**

Solve the TSP for the following graph, where start city = "a"



Tour
 Length

 
$$a \rightarrow b \rightarrow c \rightarrow c \rightarrow d \rightarrow a$$
 $l = 2 + 8 + 1 + 7 = 18$ 
 $a \rightarrow b \rightarrow c \rightarrow d \rightarrow c \rightarrow a$ 
 $l = 2 + 3 + 1 + 5 = 11$  optimal

  $a \rightarrow c \rightarrow b \rightarrow d \rightarrow a$ 
 $l = 5 + 8 + 3 + 7 = 23$ 
 $a \rightarrow c \rightarrow b \rightarrow b \rightarrow a$ 
 $l = 5 + 1 + 3 + 2 = 11$  optimal

  $a \rightarrow c \rightarrow b \rightarrow c \rightarrow a$ 
 $l = 7 + 3 + 8 + 5 = 23$ 
 $a \rightarrow c \rightarrow b \rightarrow c \rightarrow a$ 
 $l = 7 + 1 + 8 + 2 = 18$ 

Efficiency : **⊙((n-1)!)** 

### Knapsack Problem using Exhaustive Search

#### **The Knapsack Problem:**

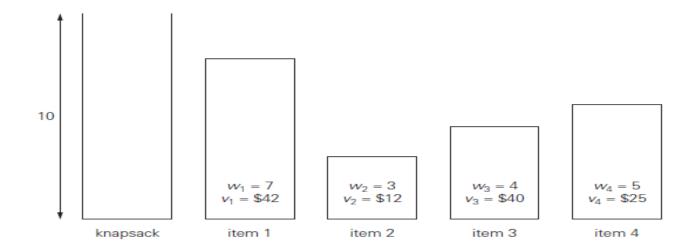
Given *n* items:

weights:  $w_1$   $w_2$  ...  $w_n$ 

values:  $v_1 \quad v_2 \dots v_n$ 

&

a Knapsack of capacity W

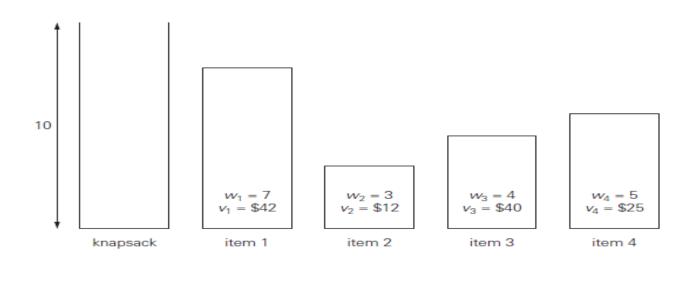


Find most valuable subset of the items that fit into the knapsack.

### Knapsack Problem using Exhaustive Search

Subset	Total weight	Total value
Ø	0	\$ 0
{1}	7	\$42
{2}	3	\$12
{3}	4	\$40
{4}	5	\$25
{1, 2}	10	\$54
{1, 3}	11	not feasible
{1, 4}	12	not feasible
{2, 3}	7	\$52
{2, 4}	8	\$37
<b>{3, 4}</b>	9	\$65
$\{1, 2, 3\}$	14	not feasible
$\{1, 2, 4\}$	15	not feasible
{1, 3, 4}	16	not feasible
$\{2, 3, 4\}$	12	not feasible
$\{1, 2, 3, 4\}$	19	not feasible

Knapsack of capacity = 10



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### Knapsack Problem using Exhaustive Search

#### **Class exercise:**

Given a knapsack of capacity = 16,
 Solve the knapsack problem for the following set of items.

Item	Weight	Value
1	2	\$20
2	5	\$30
3	10	\$50
4	5	\$10

Efficiency: ⊖(2^n)

Subset	Total weight	Total value
{1}	2	\$20
{2}	5	\$30
{3}	10	\$50
{4}	5	\$10
{1,2}	7	\$50
{1,3}	12	\$70
{1,4}	7	\$30
{2,3}	15	\$80
{2,4}	10	\$40
{3,4}	15	\$60
{1,2,3}	17	Not feasible
{1,2,4}	12	\$60
{1,3,4}	17	Not feasible
{2,3,4}	20	Not feasible
{1,2,3,4}	22	Not feasible

### Assignment Problem using Exhaustive Search

#### **The Assignment Problem:**

- There are n people who need to be assigned to n jobs,
   one person per job.
- The cost of assigning person i to job j is C[i, j].
- Find an assignment that minimizes the total cost.

	Job 1	Job2	Job3	Job 4
Person 1	9	2	7	8
Person 2	6	4	3	7
Person 3	5	8	1	8
Person 4	7	6	9	4

**Algorithmic Plan**: Generate all legitimate assignments, compute their costs, and select the cheapest one.

### Assignment Problem using Exhaustive Search

<u>Assignment</u> (col.#s)	<u>Cost</u>	<b>Total Cost</b>	
<1, 2, 3, 4>	9+4+1+4	= 18	
<1, 2, 4, 3>	9+4+8+9	= 30	[9278]
<1, 3, 2, 4>	9+3+8+4	= 24	$C = \begin{bmatrix} 9 & 2 & 7 & 8 \\ 6 & 4 & 3 & 7 \\ 5 & 8 & 1 & 8 \\ 7 & 6 & 9 & 4 \end{bmatrix}$
<1, 3, 4, 2>	9+3+8+6	= 26	7 6 9 4
<1, 4, 2, 3>	9+7+8+9	= 33	
<1, 4, 3, 2>	9+7+1+6	= 23 etc.	Efficiency 2 0(n!)

For this particular instance, the optimal assignment can be found by exploiting the specific features of the number given. It is: <2,1,3,4>

### Final Comments on Exhaustive Search

 Exhaustive-search algorithms run in a realistic amount of time <u>only on very small</u> <u>instances</u>

- In some cases, there are much better alternatives!
  - shortest paths
  - minimum spanning tree
  - assignment problem
- In many cases, exhaustive search or its variation is the only known way to get exact solution.

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# Thank you!

## Any queries?