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## **SYNOPSIS**

adsox :: simple perl interface around the sox [ SoX - Sound eXchange, the Swiss Army knife of audio manipulation <a href="https://sourceforge.net/projects/sox/">https://sourceforge.net/projects/sox/</a>]

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USAGE
  $S=adsox->new;
  $S->infile(...)->outfile(...)->[someoption][someparam]->[anotheroption][
  anotherparam]->execute;
DEDICATED METHODS
  new object creator
  infile
      declare infile, this will persist until redefined
      declare outfile, this will persist until redefined
  add declare non-opt postamble, such as effect (which are barewords), for
      instance ->('gain', -1) means sox if of gain -1
  execute
      execute the whole thing, clear options declaration, but keep infile
      and outfile declaration.
  debug (1/0)
      turn debug messages on / off
EXAMPLE
  my $S=adsox->new;
  $S->debug(1)->infile("/my/infile.wav")->outfile("/my/infile_converted.wa
  v")->r(48000)->c(2)->b(16)->execute;
  $$->debug(0)->outfile("/my/monofile.wav")->c(1)->execute;
  convert infile to 48k 16bit stereo outfile with debugging output enabled
  then convert the same original file by only changing stereo to mono
  without debugging output
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