

YOU ARE THE  
**BOMBER**

### BOOM!

When the game ends, everyone in your room gains the "dead" condition

Red team wins if the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE  
**ENGINEER**

### ARM THE BOMBER!

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE  
**MARTYR**

### SPARE BOMB!

You are the backup for the **Bomber** : If the **Bomber** dies, or is not in the game, you take his responsibilities.

You win if the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE  
**TINKERER**

### NOT QUITE ENGINEER!

You are the backup for the **Engineer** : If the **Engineer** dies, or is not in the game, you take his responsibilities.

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE  
**PRESIDENT**

### KEEP YOUR HEAD DOWN!

Blue Team wins if you do not gain the "dead" condition.

BLUE TEAM



YOU ARE THE  
**DOCTOR**

### DID SOMEONE CALL FOR A DOCTOR?

The **President** must card share with the **Doctor** to not die at the end of the game.

You win if the **President** does not gain the "dead" condition.

BLUE TEAM



YOU ARE THE  
**VICE-PRESIDENT**

### THE RIGHT HAND MAN!

You are the backup for the **President** : If the **President** dies, or is not in the game, you take his responsibilities.

BLUE TEAM



YOU ARE THE  
**NURSE**

### GET ME 50CC, STAT!

You are the backup for the **Doctor** : If the **Doctor** dies, or is not in the game, you take his responsibilities.

The **President** must card share with the **Doctor** to not die at the end of the game.

BLUE TEAM

