

**AHOY MATEY!**  
You win if **Moby** gains the “dead” condition, and you do not.

YOU ARE THE  
**AHAB**

**GREY TEAM** ?

**SPLASH...**  
You win if **Ahab** gains the “dead” condition, and you do not.

YOU ARE THE  
**MOBY**

**GREY TEAM** ?

**FIRST-LADY.**  
You win if you are in the same room as the **President** at the end of the game, and the **Mistress** is not.

YOU ARE THE  
**WIFE**

**GREY TEAM** ?

**THE OTHER WOMAN.**  
You win if you are in the same room as the **President** at the end of the game, and the **Wife** is not.

YOU ARE THE  
**MISTRESS**

**GREY TEAM** ?

**CAN'T KEEP MY HANDS TO MYSELF!**  
If you touch every player by the end of the game, you win.  
  
If the **Prude** grabs your wrist, you lose.

YOU ARE THE  
**FROTTEUR**

**GREY TEAM** ?

**DON'T LET GO, NO MATTER WHAT!**  
You win if you grab the wrist of the **Frotteur** . You may only grab the wrist of one player per game.  
  
Once you grab a wrist, you must hold on until the end of the game. You and the person you have grabbed cannot be seperated: you must both be hostages, or neither of you.

YOU ARE THE  
**PRUDE**

**GREY TEAM** ?

**FIND THAT BOY!**  
You win if you are in the same room as **Romeo** and you both gain the “dead” condition at the end of the game.

YOU ARE THE  
**JULIET**

**GREY TEAM** ?

**FIND THAT GIRL!**  
You win if you are in the same room as **Juliet** and you both gain the “dead” condition at the end of the game.

YOU ARE THE  
**ROMEO**

**GREY TEAM** ?

YOU ARE THE  
**SNIPER**

**ONE SHOT. ONE KILL.**

At the end of the game, before anyone reveals their cards, you must publicly announce any one player in the game to shoot. The selected player does not have to be in the same room as you. You win if you shoot the **Target**.

The shot player gains the "dead" condition. This triggers backup characters, if available. Note: a dead bomber does not detonate.

**GREY TEAM**

?

YOU ARE THE  
**TARGET**

**KEEP IT SECRET, KEEP IT SAFE!**

You win if the **Sniper** does not shoot you at the end of the game.

**GREY TEAM**

?

YOU ARE THE  
**DECOR**

**LOOK LIKE A BIG RED DOT!**

You win if the **Sniper** shoots you at the end of the game.

**GREY TEAM**

?

YOU ARE THE  
**ROCK**

**YOU'RE ROCKY...**

You win if you are in the same room as **Scissors** at the end of the game, and **Paper** is not.

**GREY TEAM**

?

YOU ARE THE  
**PAPER**

**YOU'RE PAPERY...**

You win if you are in the same room as **Rock** at the end of the game, and **Scissors** is not.

**GREY TEAM**

?

YOU ARE THE  
**SCISSORS**

**YOU'RE SHARP...**

You win if you are in the same room as **Paper** at the end of the game, and **Rock** is not.

**GREY TEAM**

?

YOU ARE THE  
**BUTLER**

**AT YOUR SERVICE.**

You win if you are in the same room as the **Maid** and **President** at the end of the game.

**GREY TEAM**

?

YOU ARE THE  
**MAID**

**AT YOUR SERVICE.**

You win if you are in the same room as the **Butler** and **President** at the end of the game.

**GREY TEAM**

?

**MY NEMESIS!!!!**  
You win if you are *not* in the same room as the **President** when the game ends.

YOU ARE THE  
**RIVAL**

**GREY TEAM**    ?

**I'M A SURVIVOR,  
I'M NOT GON' GIVE UP...**  
You win if you do not gain the "dead" condition.

YOU ARE THE  
**SURVIVOR**

**GREY TEAM**    ?

**DO YOUR BEST!**  
You win if you are in the same room as the **President** when the game ends.

YOU ARE THE  
**INTERN**

**GREY TEAM**    ?

**THAT BOMB'S GOT YOUR  
NAME ON IT!**  
You win if you gain the "dead" condition due to the Bomber exploding.

YOU ARE THE  
**VICTIM**

**GREY TEAM**    ?