

YOU ARE THE  
**BOMBER**

**BOOM!**

When the game ends, everyone in your room gains the "dead" condition

Red team wins if the **President** gains the "dead" condition.

**RED TEAM**



YOU ARE THE  
**ENGINEER**

**ARM THE BOMBER!**

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

**RED TEAM**



YOU ARE THE  
**MARTYR**

**SPARE BOMB!**

You are the backup for the **Bomber** : If the **Bomber** dies, or is not in the game, you take his responsibilities.

You win if the **President** gains the "dead" condition.

**RED TEAM**



YOU ARE THE  
**TINKERER**

**NOT QUITE ENGINEER!**

You are the backup for the **Engineer** : If the **Engineer** dies, or is not in the game, you take his responsibilities.

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

**RED TEAM**



YOU ARE THE  
**PRESIDENT**

**KEEP YOUR HEAD DOWN!**

Blue Team wins if you do not gain the "dead" condition.

**BLUE TEAM**



YOU ARE THE  
**DOCTOR**

**DID SOMEONE CALL FOR A DOCTOR?**

The **President** must card share with the **Doctor** to not die at the end of the game.

You win if the **President** does not gain the "dead" condition.

**BLUE TEAM**



YOU ARE THE  
**VICE-PRESIDENT**

**THE RIGHT HAND MAN!**

You are the backup for the **President** : If the **President** dies, or is not in the game, you take his responsibilities.

**BLUE TEAM**



YOU ARE THE  
**NURSE**

**GET ME 50CC, STAT!**

You are the backup for the **Doctor** : If the **Doctor** dies, or is not in the game, you take his responsibilities.

The **President** must card share with the **Doctor** to not die at the end of the game.

**BLUE TEAM**

