

YOU ARE THE
BOMBER

BOOM!

When the game ends, everyone in your room gains the "dead" condition

Red team wins if the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE
ENGINEER

ARM THE BOMBER!

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE
MARTYR

SPARE BOMB!

You are the backup for the **Bomber** : If the **Bomber** dies, or is not in the game, you take his responsibilities.

You win if the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE
TINKERER

NOT QUITE ENGINEER!

You are the backup for the **Engineer** : If the **Engineer** dies, or is not in the game, you take his responsibilities.

The **Bomber** must card share with the **Engineer** in order to explode.

You win if the **Bomber** explodes, and the **President** gains the "dead" condition.

RED TEAM



YOU ARE THE
PRESIDENT

KEEP YOUR HEAD DOWN!

Blue Team wins if you do not gain the "dead" condition.

BLUE TEAM



YOU ARE THE
DOCTOR

DID SOMEONE CALL FOR A DOCTOR?

The **President** must card share with the **Doctor** to not die at the end of the game.

You win if the **President** does not gain the "dead" condition.

BLUE TEAM



YOU ARE THE
VICE-PRESIDENT

THE RIGHT HAND MAN!

You are the backup for the **President** : If the **President** dies, or is not in the game, you take his responsibilities.

BLUE TEAM



YOU ARE THE
NURSE

GET ME 50CC, STAT!

You are the backup for the **Doctor** : If the **Doctor** dies, or is not in the game, you take his responsibilities.

The **President** must card share with the **Doctor** to not die at the end of the game.

BLUE TEAM

