#### Otto-Friedrich-University of Bamberg

#### Professorship for Computer Science, Communication Services, Telecommunication Systems and Computer Networks



### **Foundation of Internet Communication**

Assignment 6 Interdomain Routing Protocols

Submitted by:

Group X

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### 1 Exterior Routing with BGP

1. Build the topology depicted in Figure 1 with Kathara

Soluation: Done

2. Determine the addresses of the Internet DNS root servers

Solution: Done

3. Configure the BGP peering between both ASes, where AS 1 is responsiblefortheOSPFnetworkandAS2forRIP

Solution: To complete the task, we set 'bgpd = yes' in the daemons files of core3 and rip4. And also create a bgpd.conf file for both of the routers.



Figure 1: bgpd.cong of core3



Figure 2: bgpd.cong of rip4

4. Adjust the announcements, so that all hosts of both ASes can reach each other

Solution: We have modified the bgpd.conf files like below:

Figure 3: bgpd.cong of core3

router bgp 2
1
network 50.0.0.0/9
1
neighbor 13.0.0.3 remote-as 1
neighbor 13.0.0.3 description CORE3 of ASI

Figure 4: bgpd.cong of rip4

5. Add static routes wherever needed to ensure global connectivity

Solution: To do this, we have added the command redistribute bgp in 'ospfd.conf ' of core3 and in ripd.conf of rip4.

6. Inspect the routing tables of rip4 and core3 and explain, how the peering is done with BGP  $\,$ 

Solution: In both routers core3 and rip4, bgp sends the corresponding connected networks to its neighbor ASes. We can see the updated routing tables below.

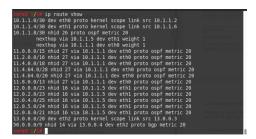


Figure 5: Routing table of core3

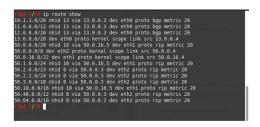


Figure 6: "Routing table of rip4

### 2 Multihoming and Redundancy

1. Add AS3 with a new BGP router as3

Soluation: Done as asked. Added the following commands in the lab.conf file

```
as3[0]="U"
as3[1]="U"
as3[2]= W
as3 [imgel="unibaktr/alpine:frr"
as3 [excel="ifconfig eth0 13.0.16.2 netmask 255,255.248.0 up"
as3 [excel="ifconfig eth1 100.0.2 netmask 255,255.248.0 up"
as3 [excel="ifconfig eth2 10.2.4.2 netmask 255,255.255.20.0 up"
```

Figure 7: configuration for as 3 router

2. Attach kili over 100.0.0.0/20 to it. Choose the IP addresses accordingly

Solution: Added the following commands in the lab.conf file

```
kili [0]="V"
kili [mage]="unibaktr/alpine:whoami"
kili [mage]="unibaktr/alpine:whoami"
kili [exce]="ifconfig etho 100.0.0.1 netmask 255.255.240.0 up"
kili [exce]="ip route add default via 100.0.0.2
```

Figure 8: configuration for kili

3. Create CD U to connect as 3 with core1 over the network 13.0.16.0/21

4. In the same fashion, create CD W to interconnect as 3 with rip1 over the network 13.0.24.0/22. ru

Solution: Done as asked. See the Figure 7

5. Adjust the BGP configuration in a way, that eBGP (external BGP) is used for CDs I, U and W

```
louter bgp 3
network 100.0.0.0/20
neighbor 13.0.16.1 remote—as 1
neighbor 13.0.16.1 description COREI of AS1
neighbor 13.0.16.1 description COREI
neighbor 13.0.16.1 description engined in the control of the control o
```

Figure 9: bgpd.conf configuration for router as3

Figure 10: bgpd.conf configuration for router core1

```
router bgp 2
network 50.0.0.0/9
network 13.0.24.0/22
1
neighbor 13.0.24.2 remote-as 3
neighbor 13.0.24.2 default-originate
neighbor 13.0.24.2 default-originate
```

Figure 11: bgpd.conf configuration for router rip1

6. Additionally, use iBGP (internal BGP) to propagate learned routes inside the networks of AS 1 and AS 2  $\,ru$ 

Solution: Done

7. Ensure connectivity of all hosts.

Soluation: Done

- 8. Now, let us start a short evaluation on the path from bombur to balin.
  - 1) Determine the path between both nodes with traceroute.:

```
/app # traceroute balin traceroute balin traceroute to balin (12.0-8.20), 30 hops max, 46 byte packets 1 50.48.0.3 (50.48.0.3) 0.018 ms 0.055 ms 0.014 ms 2 50.0.0.4 (50.0.4.0) 0.016 ms 0.043 ms 0.015 ms 3 13.0.0.3 (13.0.0.3) 0.015 ms 0.045 ms 0.016 ms 4 10.1.1.5 (10.1.1.5) 0.016 ms 0.045 ms 0.016 ms 5 12.0.4.26 (12.0.4.26) 0.014 ms 0.040 ms 0.010 ms 5 12.0.4.26 (12.0.4.26) 0.014 ms 0.040 ms 0.013 ms 6 12.0.2.25 (12.0.2.25) 0.016 ms 0.059 ms 0.024 ms 7 balin (12.0.8.20) 0.020 ms 0.018 ms 0.018 ms
```

Figure 12: Path from bombur to balin

2) Start a Wireshark capture on the involved CD I or W and remember if rip1 or rip4 are traversed

Solution: Started wireshark capture on CD I, as the traversed path includes router rip4.

3) Start to continuously ping balin from bombur

```
Japp # ping balin
PING balin (12.0.8.20): 56 data bytes
64 bytes from 12.0.8.20: seq= tttl=58 time=0.365 ms
64 bytes from 12.0.8.20: seq= tttl=58 time=0.399 ms
64 bytes from 12.0.8.20: seq= ttl=58 time=0.323 ms
64 bytes from 12.0.8.20: seq= ttl=58 time=0.323 ms
64 bytes from 12.0.8.20: seq= ttl=58 time=0.325 ms
64 bytes from 12.0.8.20: seq= ttl=58 time=0.326 ms
64 bytes from 12.0.8.20: seq=5 ttl=58 time=0.326 ms
64 bytes from 12.0.8.20: seq=5 ttl=58 time=0.328 ms
64 bytes from 12.0.8.20: seq=0 ttl=58 time=0.328 ms
```

Figure 13: Path from bombur to balin

4) Open a vtysh terminal on the involved RIP router and temporarily remove the BGP neighbor

Figure 14: Removing BGP neighbor from rip4

5) Wait until the ttl value of the ping changes

```
64 bytes from 12.0.8.20: seq=231 ttl=56 time=0.547 ms
64 bytes from 12.0.8.20: seq=232 ttl=56 time=0.589 ms
64 bytes from 12.0.8.20: seq=233 ttl=56 time=0.392 ms
64 bytes from 12.0.8.20: seq=233 ttl=56 time=0.392 ms
64 bytes from 12.0.8.20: seq=235 ttl=56 time=0.392 ms
64 bytes from 12.0.8.20: seq=235 ttl=56 time=0.392 ms
64 bytes from 12.0.8.20: seq=236 ttl=56 time=0.374 ms
64 bytes from 12.0.8.20: seq=238 ttl=56 time=0.374 ms
64 bytes from 12.0.8.20: seq=238 ttl=56 time=0.371 ms
```

Figure 15: ttl changes after removing BGP neighbor

- 6) Enable the BGP neighbor again, wait for the ping to change and stop the Wireshark capture
- I. Explain BGP's update mechanism based on the Wireshark capture. Solution: It can be seen from the wireshark capture, that the rip4 and core3 exchanges 'KEEPALIVE Message' between them to maintain connecivity. After removing BGP neighbor from rip4, it sends core3 a 'NOTIFICATION Message'. Then they keep exchanging 'OPEN Message'. After reattaching the neighbor, the rip4 sends 'UPDATE Message' to core3. Then core3 updates its routing information and returns an updated 'UPDATE Message' to rip4, after which rip4 does the same thing again.

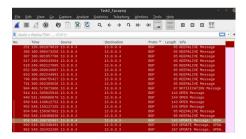


Figure 16: Wireshark capture on CD I

## References