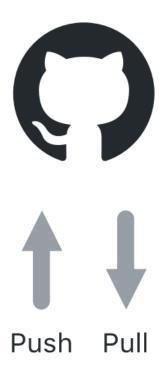


GIT

Introduction

- git: an open source, distributed version-control system
 - Repository for storing code changes
 - Track History / Centralize / Distribute
- GitHub: a platform for hosting and collaborating on Git repositories





Why?



Working by yourself:

Gives you a "time machine" for going back to earlier versions

Gives you great support for different versions of the same basic project



Working with others:

Greatly simplifies concurrent work, merging changes

Centralize

Distribute

CMD / TERMINAL

- cd <path>
- dir
- mkdir <dir>
- echo <text> > <filename.ext>
- explorer.
- pycharm.
- code.



create a new repository

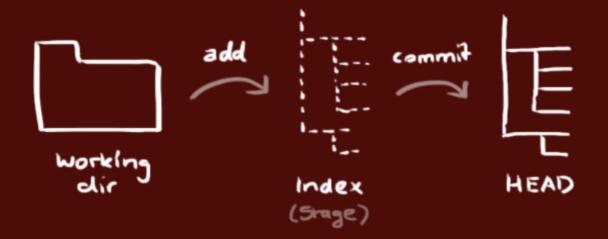
create a new directory, open it and perform a

git init

to create a new git repository.

workflow

your local repository consists of three "trees" maintained by git. the first one is your Working Directory which holds the actual files. the second one is the Index which acts as a staging area and finally the HEAD which points to the last commit you've made.



add & commit

You can propose changes (add it to the Index) using

git add <filename>

This is the first step in the basic git workflow. To actually commit these changes use

git commit -m "Commit message"

Now the file is committed to the **HEAD**, but not in your remote repository yet.

pushing changes

Your changes are now in the **HEAD** of your local working copy. To send those changes to your remote repository, execute

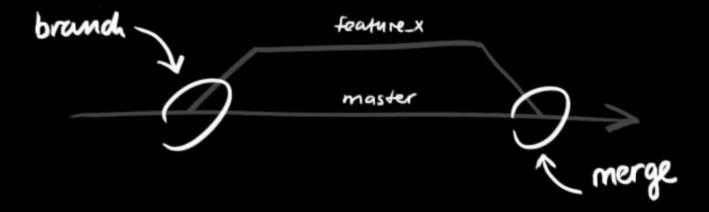
git push origin master

Change *master* to whatever branch you want to push your changes to.

If you have not cloned an existing repository and want to connect your repository to a remote server, you need to add it with git remote add origin <server>

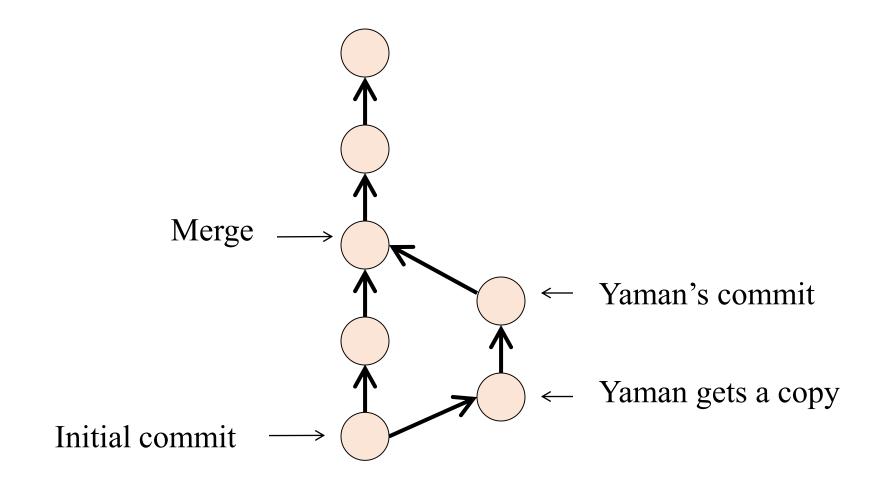
branching

Branches are used to develop features isolated from each other. The *master* branch is the "default" branch when you create a repository. Use other branches for development and merge them back to the master branch upon completion.



Create a new branch

- Say you want to make a new feature but are worried about making changes to the main project while developing the feature. This is where git branches come in.
- Branches allow you to move back and forth between 'states' of a project.
- Official git docs describe branches this way: 'A branch in Git is simply a lightweight movable pointer to one of these commits.'
 - For instance, if you want to add a new page to your website you can create a new branch just for that page without affecting the main part of the project.
 - Once you're done with the page, you can merge your changes from your branch into the primary branch.
 - When you create a new branch, Git keeps track of which commit your branch 'branched' off of, so it knows the history behind all the files.



- Let's say you are on the primary branch and want to create a new branch to develop your app.
- Here's what you'll do:
 - Run git checkout -b <my branch name>.
 - This command will automatically create a new branch
 - and then 'check you out' on it, meaning git will move you to that branch.
- Now we'll push the commit in your branch to your new GitHub repo.
 - This allows other people to see the changes you've made. If they're approved by the repository's owner, the changes can then be merged into the primary branch.
- To push changes onto a new branch on GitHub, you'll want to run git push origin yourbranchname.
 - GitHub will automatically create the branch for you on the remote repository

```
create a new branch named "feature_x" and switch to it using
                 git checkout -b feature_x
                     switch back to master
                    git checkout master
                   and delete the branch again
                  git branch -d feature_x
a branch is not available to others unless you push the branch to your
                       remote repository
                 git push origin <branch>
```

update & merge

to update your local repository to the newest commit, execute

git pull

in your working directory to *fetch* and *merge* remote changes.

to merge another branch into your active branch (e.g. master), use

git merge <branch>

in both cases git tries to auto-merge changes. Unfortunately, this is not always possible and results in *conflicts*. You are responsible to merge those *conflicts* manually by editing the files shown by git. After changing, you need to mark them as merged with

git add <filename>

before merging changes, you can also preview them by using

git diff <source_branch> <target_branch>



log

in its simplest form, you can study repository history using.. git log

You can add a lot of parameters to make the log look like what you want.

To see only the commits of a certain author:

git log --author=yaman

GIT Exercise

- git clone <path>
- git status
- git add <file>
- git commit -m "msg"
- git push
- git config --global user.email
- git config --global user.name
- git merge -
- git reset --hard

Revision

- git: an open source, distributed version-control system
- GitHub: a platform for hosting and collaborating on Git repositories
- commit: a Git object, a snapshot of your entire repository compressed into a SHA
- branch: a lightweight movable pointer to a commit
- clone: a local version of a repository, including all commits and branches
- remote: a common repository on GitHub that all team members use to exchange their changes
- fork: a copy of a repository on GitHub owned by a different user
- HEAD: representing your current working directory, the HEAD pointer can be moved to different branches, tags, or commits when using git checkout

 Pull Requests are used to propose changes to the project files. A pull request introduces an action that addresses an Issue. A Pull Request is considered a "work in progress" until it is merged into the project

- Forking projects on GitHub
 - The process where we create our copy of someone else's project is called forking.

Resources

- https://gitexplorer.com/
- https://learngitbranching.js.org/
- https://www.w3schools.com/git/exercise.asp?filename=exercise_gets_tarted1