Coding Standard For Project

Python Naming Conventions Guideline

(Based on PEP 8 — the Official Python Style Guide)

1 General Rules

- Use descriptive, meaningful names.
- Avoid abbreviations unless widely known (url, id, db are fine).
- Use **lowercase letters**, **underscores**, and **capitalization** consistently.
- Names should **reflect purpose**, not implementation details.

2 Naming Styles Overview

Element	Convention	Example	Notes
Variables	snake_case	total_amount, user_name	Use lowercase words separated by underscores.
Functions	snake_case	calculate_total() , get_data()	Use verbs to describe actions.

Classes	PascalCase	UserProfile, DataProcessor	Each word capitalized, no underscores.
Constants	ALL_CAPS	MAX_RETRIE S, DEFAULT_PAT H	Use for values that should not change.
Modules / Files	lowercase_with_unde rscores	data_loader.py, config_parser.py	Keep short and descriptive.
Packages / Directories	lowercase	utilities, core	Avoid special characters.
Private Members	_leading_underscore	_helper_functio n, _internal_var	Indicates internal use only.
Strongly Private (Name Mangling)	double_leading_un derscore	password	Used inside classes to avoid accidental override.
Global Variables	snake_case	global_cache, app_version	Use only when necessary.
Instance Variables	snake_case	self.user_name	Same rule as normal variables.

Class	snake_case	counter = 0	Declared
Variables			inside class
			but outside
			methods.

3 Special Naming Rules

- Avoid single-letter names (I, O, I) easily confused with digits.
- **Booleans:** start with is_, has_, or can_ → is_active, has_error.
- **Exceptions:** class names should end with Error → FileNotFoundError.
- Functions returning bool: use question-like phrasing → is valid(), has access().

4 Pros & Cons

✓ Pros	X Cons	
Makes code consistent and professional	Can feel strict for quick prototypes	
Improves readability and collaboration	Requires discipline across teams	
Easier debugging and maintenance	May take time to learn naming rules	

5 Quick Example

```
class StudentRecord:

MAX_SCORE = 100

def __init__(self, name, student_id):
    self.name = name
    self.student_id = student_id

def calculate_grade(self, score):
    """Return grade based on score."""
    if score >= 90:
        return "A"
    elif score >= 80:
        return "B"
    else:
        return "C"
```