* RVM
* String interpolation “” vs ‘’
* %W, %w, %Q etc.
* Class variables, instance variable, freeze, constants
* ! (bang operator)
* Splat operator (\*, \*\*)
* Duck typing
* String vs symbols
* Hash default value
* && vs and
* sub, sub, strip, compact
* Blocks
* Ranges
* Protected vs private
* each vs for\_each
* try and try!, send
* responds\_to?
* dup, deep\_dup, deep\_clone
* delegates (not mentioned in the book)