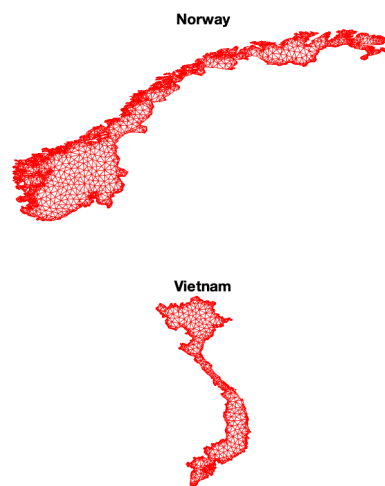


1. **Task: Install METIS 5.0.2, and the corresponding Matlab mex interface**
2. **Task: Construct adjacency matrices from connectivity data [10 points]**



3. **Task: Implement various graph partitioning algorithms [25 points]**

The output of the bisections looks exactly as intended, with the spectral method seeming to perform slightly better in general but not always. Different methods of implementing the spectral method were tried, such as using different configurations of the Fiedler vector, but ultimately the median method was chosen as it exactly reproduced the airfoil partition in the project specification.

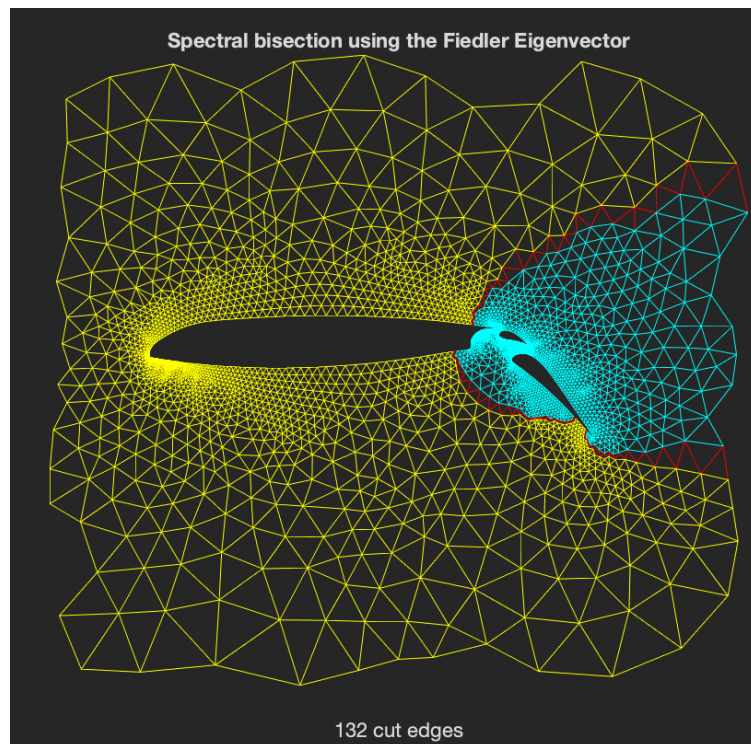
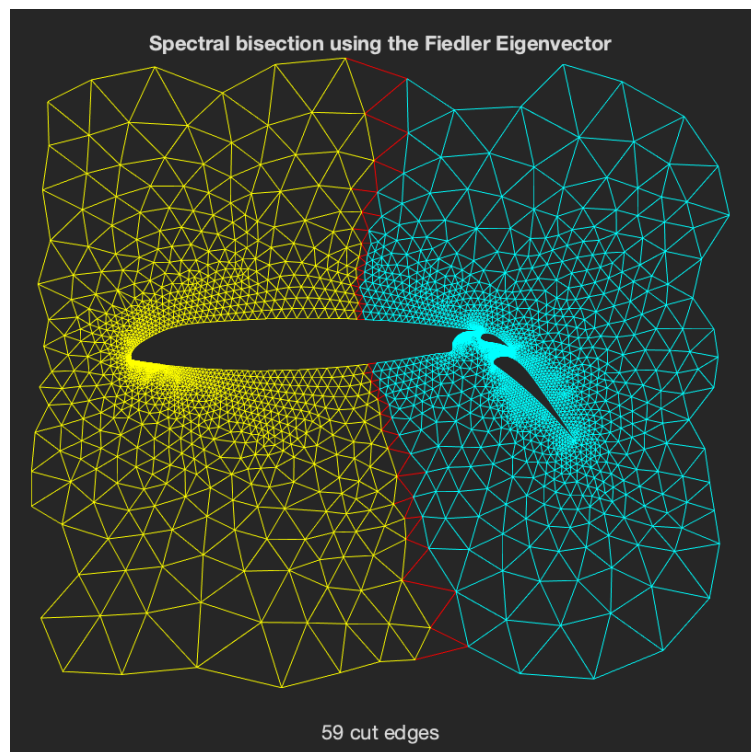


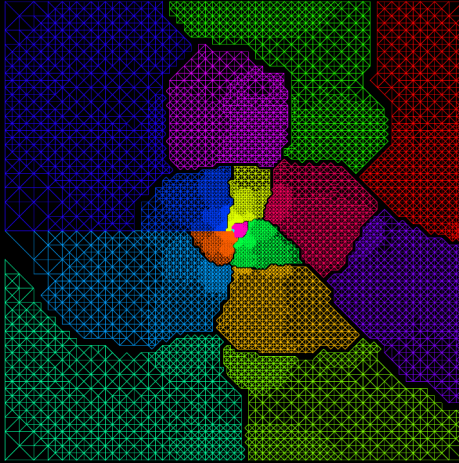
Table 1: Bisection results

Mesh	Coordinate	Metis 5.0.2	Spectral	Inertial
mesh1e1	18	17	18	20
mesh2e1	37	37	39	47
mesh3e1	19	19	22	19
mesh3em5	19	19	142	19
airfoil1	94	77	132	93
netz4504_dual	25	23	23	27
stufe	16	16	16	16
3elt	172	124	117	257
barth4	206	97	127	208
ukerbel	32	27	28	28
crack	353	201	233	384

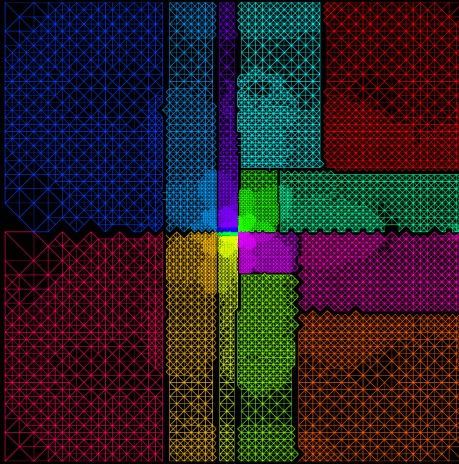
#### 4. Task: Recursively bisecting meshes [15 points]

The results mainly follow from the singular version, with the latter two seeming to give better cuts in general. Interestingly when using the eig function, there was an initial error for non-singularity, which shouldn't be possible in a Laplacian matrix. Probably due to some numerical instability, the problem was solved by using 'smallestreal' in the eig function.

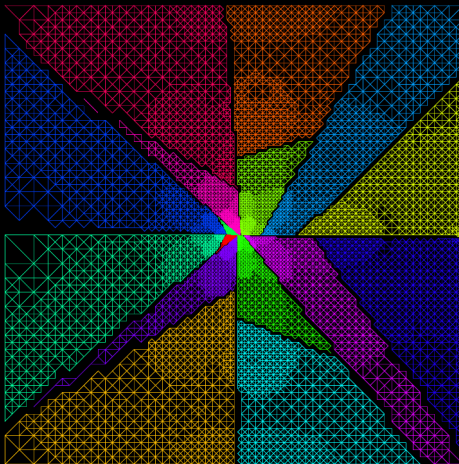




1290 cut edges on 16 partitions, communication volume 1324



1860 cut edges on 16 partitions, communication volume 1839

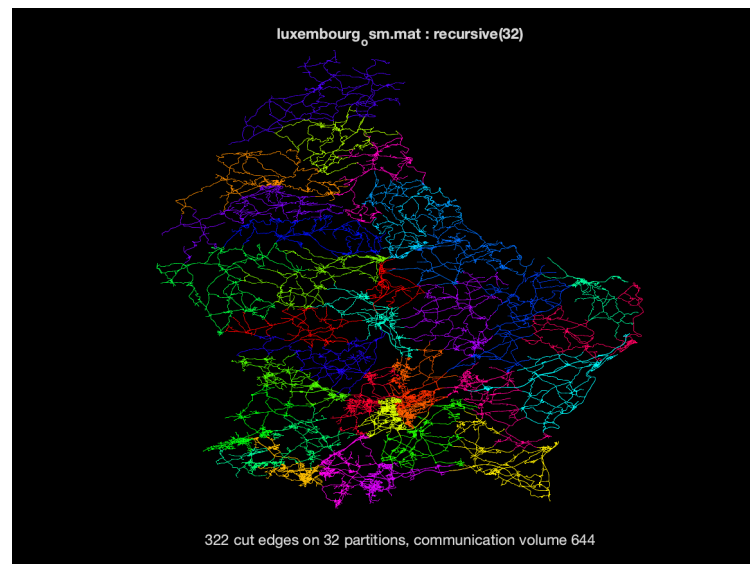


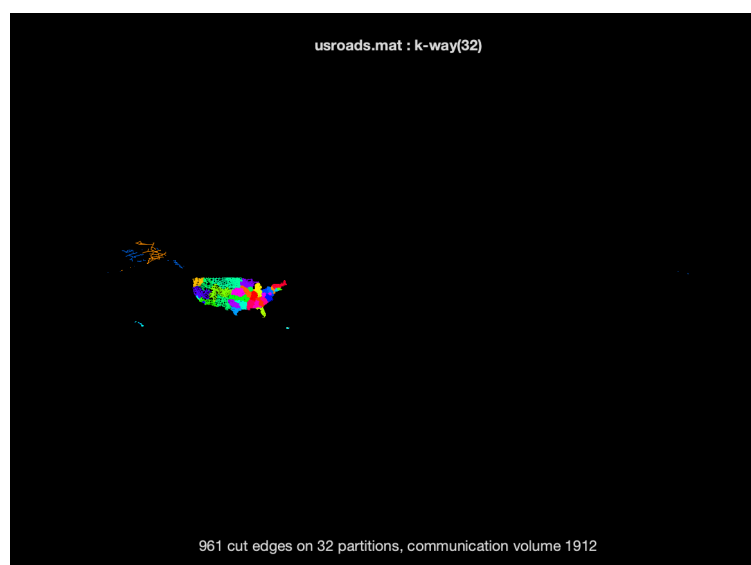
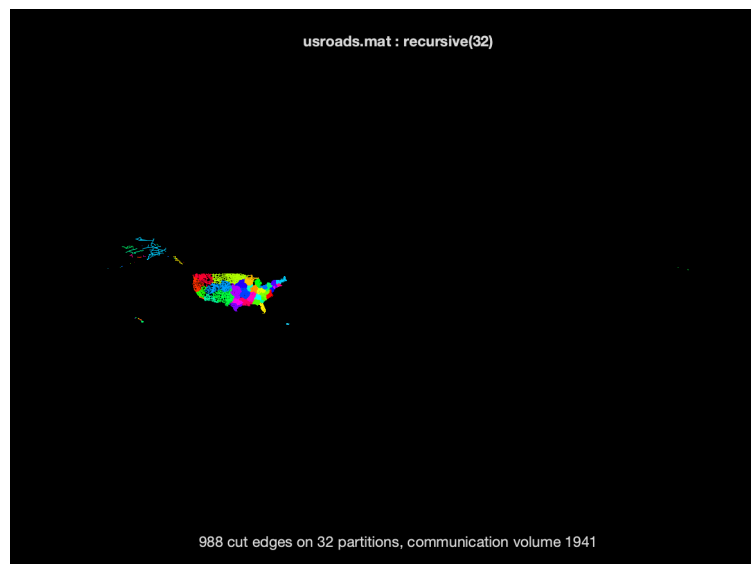
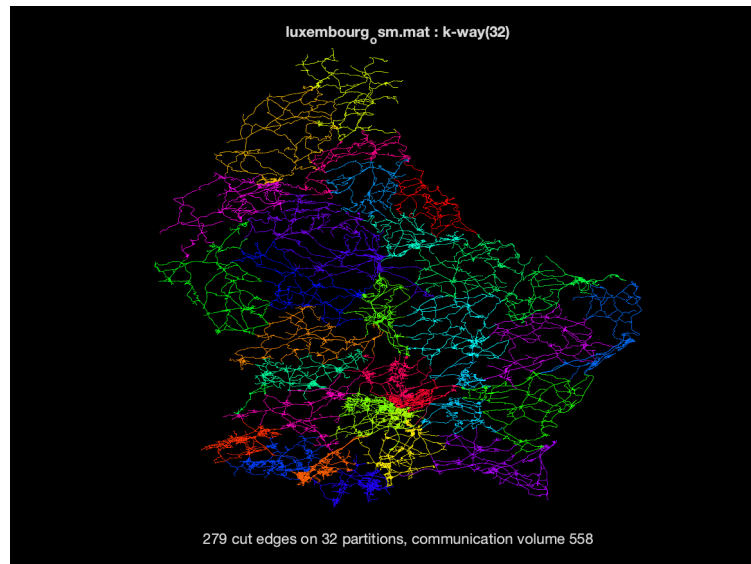
1884 cut edges on 16 partitions, communication volume 1924

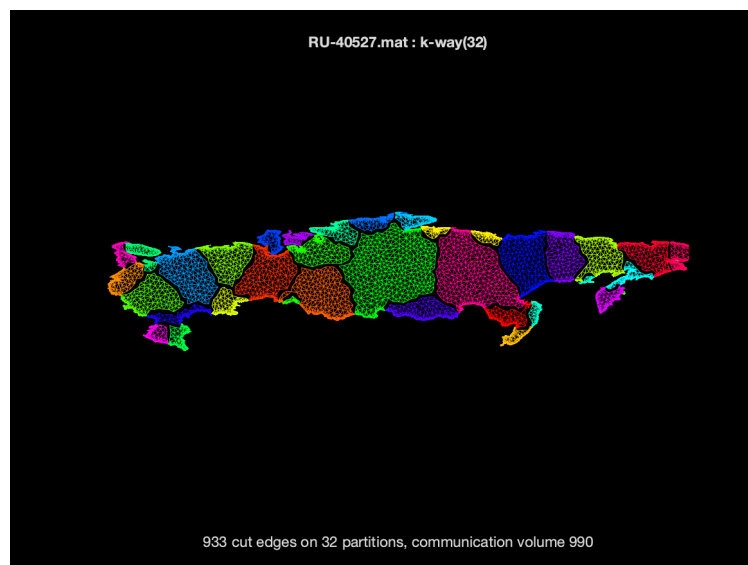
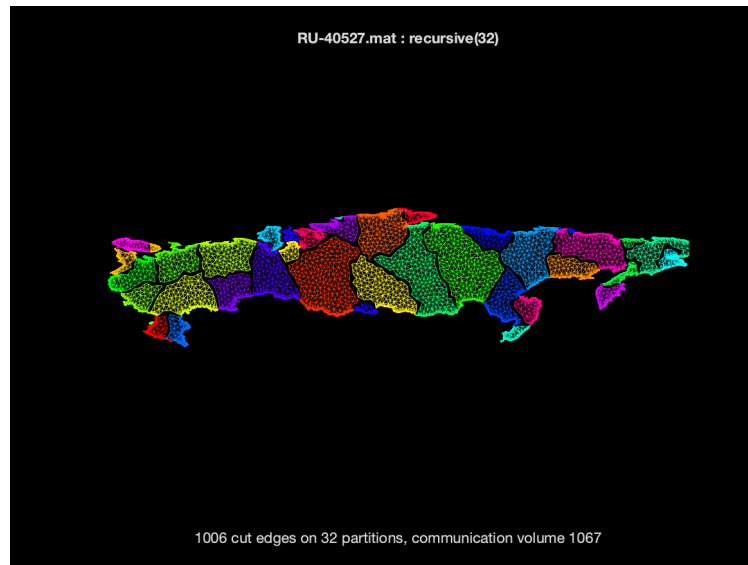
Bisection Partitions	Spectral		Metis 5.0.2		Coordinate		Inertial			
	8	16	8	16	8	16	8	16		
mesh1e1.mat .....	mesh1e1.mat .....		58	58	55	55	63	63	77	77
mesh2e1.mat .....	mesh2e1.mat .....		173	267	131	207	134	231	193	292
mesh3e1.mat .....	mesh3e1.mat .....		75	127	75	117	75	122	75	122
mesh3em5.mat .....	mesh3em5.mat .....		290	311	75	117	75	122	75	122
airfoill1.mat .....	airfoill1.mat .....		397	631	320	563	516	819	672	1081
netz4504_dual.mat ...	netz4504_dual.mat ...		111	185	110	161	127	198	165	269
stufe.mat .....	stufe.mat .....		128	243	107	194	123	227	324	609
3elt.mat .....	3elt.mat .....		469	752	395	651	733	1168	814	1230
barth4.mat .....	barth4.mat .....		549	835	405	689	875	1306	974	1491
ukerbe1.mat .....	ukerbe1.mat .....		126	236	128	224	225	374	339	499
crack.mat .....	crack.mat .....		883	1419	784	1290	1343	1860	1351	1884

## 5. Task: Comparing recursive bisection to direct $k$ -way partitioning [10 points]

From the data below it can be seen that the  $k$ -way partitions seem to yield a slightly lower number of edgecuts, but visually look practically the same as the recursive partitions.







luxembourg_osm.mat . . .	197	322	170	279
usroads.mat . . .	607	988	579	961
GR-3117.mat . . .	297	509	278	471
CH-4468.mat . . .	730	1089	673	1042
VN-4031.mat . . .	245	445	245	411
NO-9935.mat . . .	284	470	255	439
RU-40527.mat . . .	616	1006	551	933



## 6. Task: Utilizing graph eigenvectors [25 points]

Below we can see the eigenvalue coordinate plots for the: airfoil, 3elt, barth, mesh3, and crack meshes.

