



Sim Triangle Game

Prerequisite: *Comfort counting to 10, some comfort counting to 20*

The two players have different colored markers. Place six (use more for a harder game) dots evenly around a circle. Players take turns drawing lines between the dots using their color. The loser is the first player forced to create a triangle all of whose sides have the player's color and whose corners are on the circle. In the illustrated game, green moves next and must lose.

