

C: > cpp > C++ Function.cpp > main()

```
1 #include<iostream>
2 #include<cstring>
3 using namespace std;
4
5 int main()
6 {
7     char name[ ]="Abulaala";
8     cout<< strlen(name);
9     return 0;
10 }
```

```
C > cpp > Function.cpp > addTwoNumber()
1 #include<iostream>
2 using namespace std;
3
4 void addTwoNumber();
5 void findMaxMin();
6
7 int main(){
8
9     addTwoNumber();
10    cout<<endl<<endl;
11    findMaxMin();
12    return 0;
13 }
14
15 void addTwoNumber(){
16     int first, second;
17     cout<<"enter first value: ";
18     cin>>first;
19     cout<<"enter second value: ";
20     cin>>second;
21     cout<<"Sum of two numbers is : "<<(f
22 }
23 void findMaxMin(){
24     int A[4];
25     for(int i=0;i<4;i++){
26         cout<<"Enter value"<<i+1<< ":";
27         cin>>A[i];
28     }
29     int max=A[0];
30     int min=A[0];
31     for(int i=0;i<4;i++)
32     {
33         if(A[i]>max)
34             max=A[i];
```

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```
Enter value1:2
Enter value2:8
Enter value3:7
Enter value4:9
the max value of 4 is: 9the min value of 4 is: 2
```

```
C: > cpp > Function.cpp > main()
 3
 4     int is_even(int n);
 5
 6     int main(){
 7         int number, test;
 8         cout<<"Enter a no to test even or odd: ";
 9         cin>>number;
10         test = is_even(number);
11         if (test==0)
12             cout<<"\n the no is odd";
13         else
14             cout<<"\n the no is even";
15     }
16     int is_even(int n){
17         int remainder;
18         remainder=n%2;
19         if (remainder==1)
20             return 0;
21         else
22             return 1;
23 }
```

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⚠ Enter a no to test even or odd: 23  
the no is odd  
PS D:\C++>



main.cpp

practice1.cpp

Function.cpp

```
C: > cpp > Function.cpp > ...
1 #include<iostream>
2 using namespace std;
3
4 void func(int);
5 int main(){
6     int i=8;
7     func(i);
8     cout<<"the value of i is"<<i;
9     return 0;
10 }
11 void func(int i) {
12     i=i+10;
13 }
14
```



OUTPUT

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```
interpreter=mi
the value of i is8
PS D:\C++>
```

```
C: > cpp > C Function.cpp > ⏎ interchange(int, int)
1 #include<iostream>
2 using namespace std;
3
4 void interchange(int, int);
5 int main(){
6     int i=8;
7     int x=50, y=70;
8     interchange(x,y);
9     cout<<"x="<<x<<"y="<<y;
10
11    return 0;
12 }
13 void interchange(int x1, int y1)
14 {
15     int z1;
16     z1=x1;
17     x1=y1;
18     y1=z1;
19     cout<<"x1      is      =      "<<x1<<"y1      is      "<<y1;
20
21 }
22
```

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⚠ id-piatz0eb.lnr' '--dbgExe=C:\msys64\ucrt64\bin\gdb.exe' '--  
interpreter=mi'  
x1 is = 70y1 is 50x=50y=70  
PS D:\C++>

main.cpp

practice1.cpp

C: > cpp > Function.cpp > asterics()

```
1 #include<iostream>
2 using namespace std;
3
4 void asterics();
5
6 int main(){
7     asterics();
8 }
9 void asterics(){
10    int i=0;
11    for(;i<10;i++)
12        cout<<"*";
13 }
```

OUTPUT

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' .exe' '--stdin=Microsoft-MIEngine-  
-Error-nv0zuhtg.c02' '--pid=Micros  
\*\*\*\*\*

PS D:\C++>

main.cpp

practice1.cpp

C: > cpp > Function.cpp > asterics(int)

```
2     using namespace std;  
3  
4     void asterics(int n);  
5  
6     int main(){  
7         asterics(7);  
8     }  
9     void asterics(int num){  
10        int i=0;  
11        for(;i<num; i++)  
12            cout<<"*";
```

OUTPUT

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```
PS D:\C++> & 'c:\Users\Hanzalah\.exe' '--stdin=Microsoft-MIEngine-  
-Error-zoxi3p2e.xml' '--pid=Microso  
*****
```

```
PS D:\C++> 
```