

C: > cpp >  Function.cpp >  main()

```
1  #include<iostream>
2  #include<cstring>
3  using namespace std;
4
5  int main()
6  {
7      char name[]="Abulaala";
8      cout<< strlen(name);
9      return 0;
10 }
```

C: > cpp > Function.cpp > addTwoNumber()

```
1  #include<iostream>
2  using namespace std;
3
4  void addTwoNumber();
5  void findMaxMin();
6
7  int main(){
8
9  addTwoNumber();
10 cout<<endl<<endl;
11 findMaxMin();
12 return 0;
13 }
14
15 void addTwoNumber(){
16     int first, second;
17     cout<<"enter first value: ";
18     cin>>first;
19     cout<<"enter second value: ";
20     cin>>second;
21     cout<<"Sum of two numbers is : "<<(f
22 }
23 void findMaxMin(){
24     int A[4];
25     for(int i=0;i<4;i++){
26         cout<<"Enter value"<<i+1<<":";
27         cin>>A[i];
28     }
29     int max=A[0];
30     int min=A[0];
31     for(int i=0;i<4;i++)
32     {
33         if(A[i]>max)
34         max=A[i];
```

OUTPUT

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```
Enter value1:2
Enter value2:8
Enter value3:7
Enter value4:9
the max value of 4 is: 9the min value of 4 is: 2
```

C: > cpp > Function.cpp > main()

```
3
4  int is_even(int n);
5
6  int main(){
7      int number, test;
8      cout<<"Enter a no to test even or odd: ";
9      cin>>number;
10     test = is_even(number);
11     if (test==0)
12         cout<<"\n the no is odd";
13     else
14         cout<<"\n the no is even";
15 }
16 int is_even(int n){
17     int remainder;
18     remainder=n%2;
19     if (remainder==1)
20         return 0;
21     else
22         return 1;
23 }
```

OUTPUT

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Enter a no to test even or odd: 23

the no is odd

PS D:\C++>



main.cpp

practice1.cpp

Fun



C: > cpp > Function.cpp > ...

```
1  #include<iostream>
2  using namespace std;
3
4  void func(int);
5  int main(){
6  int i=8;
7  func(i);
8  cout<<"the value of i is"<<i;
9  return 0;
10 }
11 void func(int i) {
12     i=i+10;
13 }
14
```

OUTPUT

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```
interpreter=mi'
the value of i is8
PS D:\C++>
```

C: > cpp >  Function.cpp >  interchange(int, int)


```
1  #include<iostream>
2  using namespace std;
3
4  void interchange(int, int);
5  int main(){
6  int i=8;
7  int x=50, y=70;
8  interchange(x,y);
9  cout<<"x="<<x<<"y="<<y;
10
11  return 0;
12  }
13  void interchange(int x1, int y1)
14  {
15      int z1;
16      z1=x1;
17      x1=y1;
18      y1=z1;
19      cout<<"x1      is      =      "<<x1<<"y1      is      "<<y1;
20
21  }
```

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```
id-piatz0eb.lnr' '--dbgExe=C:\msys64\ucrt64\bin\gdb.exe' '--
interpreter=mi'
x1      is      =      70y1      is      50x=50y=70
PS D:\C++>
```




main.cpp

practice1.cpp



C: > cpp > Function.cpp > asterics()

```
1  #include<iostream>
2  using namespace std;
3
4  void asterics();
5
6  int main(){
7      asterics();
8  }
9  void asterics(){
10     int i=0;
11     for(;i<10;i++)
12         cout<<"*";
13 }
```

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```
.exe' '--stdin=Microsoft-MIEngine-
-Error-nv0zuhtg.c02' '--pid=Micros
*****
```

PS D:\C++>



 main.cpp practice1.cppC: > cpp >  Function.cpp >  asterics(int)

```
2     using namespace std;
3
4     void asterics(int n);
5
6     int main(){
7         asterics(7);
8     }
9     void asterics(int num){
10        int i=0;
11        for(;i<num; i++)
12            cout<<"*";
```

OUTPUT

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PORT

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```
PS D:\C++> & 'c:\Users\Hanzalah\.v
.exe' '--stdin=Microsoft-MIEngine-
-Error-zoxi3p2e.zml' '--pid=Microso
*****
```

```
PS D:\C++> 
```