

abumbalough/CPE-325

Austin Bumbalough

CPE 325-08

Lab 11

11/18/2019

Lab 11 Solution

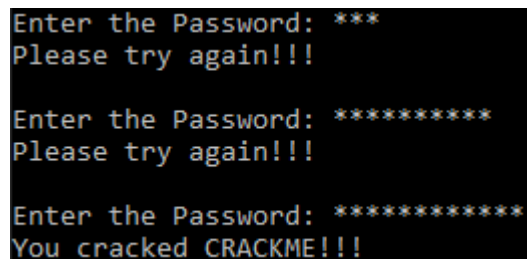
Part 1 Solution

In Lab 11 Part 1, I used the gcc strings utility to extract the strings in the Austin-T-Bumbalough.out file. After examining the strings, I found a section that seemed like it may contain the password.

```
You cracked CRACKME!!!  
Please try again!!!  
Enter the Password:  
36aac0573cfb  
f89cb44545c5  
0b2dabba4183  
bf367b52093b  
8349006c8080  
5d4ced15d1d6
```

After trying each of the 5 potential password strings, I cracked the program using the password **5d4ced15d1d6**.

UART Output



```
Enter the Password: ***  
Please try again!!!  
  
Enter the Password: *****  
Please try again!!!  
  
Enter the Password: *****  
You cracked CRACKME!!!
```

Part 2 Solution

The first step in the Lab 11 part 2 solution is to use the naked_util disassembly mode on the provided reverseEngineerMe.txt file to convert the hex file into assembly.

Naken_util Output

Addr	Opcode	Instruction	Cycles
-----	-----	-----	-----
0x3100:	0x40b2	mov.w #0x5a80, &0x0120	5
0x3102:	0x5a80		
0x3104:	0x0120		
0x3106:	0xd2e2	bis.b #4, &0x002e	4
0x3108:	0x002e		
0x310a:	0x40b2	mov.w #0x00e0, &0x0184	5
0x310c:	0x00e0		
0x310e:	0x0184		
0x3110:	0x40b2	mov.w #0x0210, &0x0180	5
0x3112:	0x0210		
0x3114:	0x0180		
0x3116:	0x40b2	mov.w #0x03e7, &0x0192	5
0x3118:	0x03e7		
0x311a:	0x0192		
0x311c:	0x40b2	mov.w #0x031f, &0x0194	5
0x311e:	0x031f		
0x3120:	0x0194		
0x3122:	0xb3d2	bit.b #1, &0x0020	4
0x3124:	0x0020		
0x3126:	0x2003	jne 0x312e (offset: 6)	2
0x3128:	0xc2e2	bic.b #4, &0x002a	4
0x312a:	0x002a		
0x312c:	0x3ffa	jmp 0x3122 (offset: -12)	2
0x312e:	0xd2e2	bis.b #4, &0x002a	4
0x3130:	0x002a		
0x3132:	0x3ff7	jmp 0x3122 (offset: -18)	2
0x3134:	0x4031	mov.w #0x3100, SP	2
0x3136:	0x3100		
0x3138:	0x12b0	call #0x314e	5
0x313a:	0x314e		
0x313c:	0x430c	mov.w #0, r12	1
0x313e:	0x12b0	call #0x3100	5
0x3140:	0x3100		
0x3142:	0x431c	mov.w #1, r12	1
0x3144:	0x12b0	call #0x3148	5
0x3146:	0x3148		

0x3148: 0x4303 nop	-- mov.w #0, CG	1
0x314a: 0x3fff jmp 0x314a	(offset: -2)	2
0x314c: 0x4303 nop	-- mov.w #0, CG	1
0x314e: 0x431c mov.w #1, r12		1
0x3150: 0x4130 ret	-- mov.w @SP+, PC	3
0x3152: 0xd032 bis.w #0x0010, SR		2
0x3154: 0x0010		
0x3156: 0x3ffd jmp 0x3152	(offset: -6)	2
0x3158: 0x4303 nop	-- mov.w #0, CG	1

Reverse-Engineered Program Description

The first operation that this program performs is stopping the watchdog timer by writing 0x5A80 to the WDTCTL register @ 0x0120. The next instruction sets bit 2 of the P2SEL register to logic 1. This selects TimerB1 output on P2.2 (connected to LED1). Next, 0x00e0 is written to TBCCTL1 register configuring TimerB1 Output 1 to Reset/set mode. After writing 0x0210 to TBCTL, TimerB is configured with TBCLK=SMCLK, up mode, and interrupts disabled. Next, the count up max value, 0x03E7 (decimal 1015) is written to TBCCR0. In the next instruction, TBCCR1 is set to 0x031F (decimal 799). The resulting TimerB configuration creates a PWM signal with 79% duty cycle (799/1015).

After the Timer Configuration, the next line polls bit 0 of P1IN (SW1). If bit 0 is high bit 2 of P2DIR is cleared, stopping any output on P2.2. Otherwise, if bit 0 is low, the program jumps back and polls bit 0 of P1IN. After analyzing the assembly file, we can conclude that this program drives LED1 with a 79% duty signal while SW1 is pressed, and turns off the LED when SW1 is not pressed.