SOURCE CODE:

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import cv2
import torch
import time
import numpy as np
import tkinter as tk
from PIL import Image, ImageTk
from threading import Thread
# Load the YOLOv5 model from Torch Hub
model = torch.hub.load('ultralytics/yolov5', 'yolov5s')
# Define the labels for vehicles and autorickshaw
VEHICLE_LABELS = ['car', 'motorbike', 'bus', 'truck', 'bicycle', 'autorickshaw']
# Define road areas (these values may need to be adjusted)
road areas = [
  (0, 0, 640, 480), # Road 1
  (640, 0, 1280, 480), # Road 2
  (0, 480, 640, 960), # Road 3
  (640, 480, 1280, 960) # Road 4
]
# Duration to check each road (in seconds)
check\_duration = 20
green_light_duration = 5 # Seconds each light stays green
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```
class TrafficDensityApp:
  def __init__(self, root): # Corrected from _init_ to __init__
     self.root = root
     self.root.title("Traffic Density Detection")
     # Set the window size to 1024x720 to accommodate both camera and
traffic lights
     self.root.geometry("1024x720")
     self.root.configure(bg="#f0f0f0")
     # Set button style with white font color
     button_style = {"font": ("Helvetica", 12, "bold"), "bg": "#4CAF50", "fg":
"white", "relief": "raised"}
     # Frame for Start/Stop buttons
     self.control_frame = tk.Frame(root, bg="#f0f0f0")
     self.control_frame.pack(side="left", padx=10, pady=10)
     self.start_button = tk.Button(self.control_frame, text="Start Processing",
command=self.start_detection, **button_style)
     self.start_button.grid(row=0, column=0, pady=5)
     self.stop_button = tk.Button(self.control_frame, text="Stop Detection",
command=self.stop_detection, state=tk.DISABLED, **button_style)
     self.stop_button.grid(row=1, column=0, pady=5)
     # Frame for Manual Processing buttons
     self.manual_frame = tk.Frame(root, bg="#f0f0f0")
     self.manual_frame.pack(side="right", padx=10, pady=10)
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self.manual_start_button = tk.Button(self.manual_frame, text="Start
Manual Processing", command=self.start_manual_processing, **button_style)
    self.manual_start_button.grid(row=0, column=0, pady=5)
    self.manual_stop_button = tk.Button(self.manual_frame, text="Stop
Manual Processing", command=self.stop_manual_processing,
state=tk.DISABLED, font=("Helvetica", 12, "bold"), bg="red", fg="white",
relief="raised")
    self.manual_stop_button.grid(row=1, column=0, pady=5)
    # Display label for results
    self.result_label = tk.Label(root, text="Result: ", font=("Helvetica", 12),
bg="#f0f0f0", fg="#333")
    self.result_label.pack(pady=5)
    # Canvas to show the camera feed with adjusted height and width
    self.canvas = tk.Canvas(root, width=640, height=480, bg="#d0d0d0") #
Increased camera window size
    self.canvas.pack(side="left", padx=10, pady=10)
    # Canvas for traffic lights with more compact layout
    self.traffic_light_canvas = tk.Canvas(root, width=250, height=400,
bg="#ffffff", highlightthickness=0)
    self.traffic_light_canvas.pack(side="right", padx=10, pady=10)
    # Drawing traffic light indicators with road labels and adjusted positioning
    self.traffic_lights = []
    for i in range(4):
       y_position = 50 + i * 90
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self.traffic_light_canvas.create_text(125, y_position - 15, text=f"Road {i
+ 1}", font=("Helvetica", 10, "bold"), fill="#333")
       red_light = self.traffic_light_canvas.create_oval(100, y_position, 150,
y_position + 40, fill="red")
       green_light = self.traffic_light_canvas.create_oval(160, y_position, 210,
y_position + 40, fill="gray")
       self.traffic_lights.append((red_light, green_light))
     self.running = False
     self.cap = None
     self.manual_running = False
  def update_traffic_lights(self, active_index):
     for i, (red_light, green_light) in enumerate(self.traffic_lights):
       if i == active_index:
          self.traffic_light_canvas.itemconfig(red_light, fill="gray")
          self.traffic_light_canvas.itemconfig(green_light, fill="green")
       else:
          self.traffic_light_canvas.itemconfig(red_light, fill="red")
          self.traffic_light_canvas.itemconfig(green_light, fill="gray")
     self.root.update_idletasks()
  def reset_traffic_lights(self):
     for red_light, green_light in self.traffic_lights:
       self.traffic_light_canvas.itemconfig(red_light, fill="red")
       self.traffic_light_canvas.itemconfig(green_light, fill="gray")
     self.root.update_idletasks()
```

```
def start_detection(self):
  self.start_button.config(state=tk.DISABLED)
  self.manual_start_button.config(state=tk.DISABLED)
  self.stop_button.config(state=tk.NORMAL)
  self.running = True
  camera_thread = Thread(target=self.detect_traffic_density)
  camera_thread.start()
def stop_detection(self):
  self.running = False
  if self.cap:
    self.cap.release()
  self.start_button.config(state=tk.NORMAL)
  self.manual_start_button.config(state=tk.NORMAL)
  self.stop_button.config(state=tk.DISABLED)
  self.reset_traffic_lights()
def start_manual_processing(self):
  if not self.manual_running:
    self.manual_running = True
    self.manual_start_button.config(state=tk.DISABLED)
    self.manual_stop_button.config(state=tk.NORMAL)
    manual_thread = Thread(target=self.manual_processing)
    manual_thread.start()
def stop_manual_processing(self):
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```
self.manual_running = False
  self.manual_start_button.config(state=tk.NORMAL)
  self.manual_stop_button.config(state=tk.DISABLED)
def manual_processing(self):
  while self.manual_running:
    for i in range(4):
       if not self.manual_running:
         break
       self.update_traffic_lights(i)
       time.sleep(green_light_duration)
  self.reset_traffic_lights()
def detect_traffic_density(self):
  self.cap = cv2.VideoCapture(0)
  road_vehicle_counts = [0] * len(road_areas)
  while self.running:
    for i in range(len(road_areas)):
       if not self.running:
         break
       start_time = time.time()
       frame_counts = []
       saved frame = None
       while time.time() - start_time < check_duration and self.running:
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ret, frame = self.cap.read()
            if not ret:
              print("Failed to capture video frame")
              break
            rgb_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)
            results = model(rgb_frame)
            detections = results.pandas().xyxy[0].to_dict(orient="records")
            vehicle\_count = 0
            for detection in detections:
              if detection['name'] in VEHICLE_LABELS:
                 vehicle_count += 1
            frame_counts.append(vehicle_count)
            for detection in detections:
              if detection['name'] in VEHICLE_LABELS:
                 xmin, ymin, xmax, ymax = int(detection['xmin']),
int(detection['ymin']), int(detection['xmax']), int(detection['ymax'])
                 cv2.rectangle(frame, (xmin, ymin), (xmax, ymax), (0, 255, 0),
2)
                 label = f"{detection['name']} {int(detection['confidence'] *
100)}%"
                 cv2.putText(frame, label, (xmin, ymin - 10),
cv2.FONT_HERSHEY_SIMPLEX, 0.6, (255, 255, 255), 2)
            x1, y1, x2, y2 = road\_areas[i]
            cv2.rectangle(frame, (x1, y1), (x2, y2), (255, 0, 0), 2)
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cv2.putText(frame, f"Road: {i + 1}", (20, 30),
cv2.FONT_HERSHEY_SIMPLEX, 1, (255, 255, 255), 2)
           average_count = int(np.mean(frame_counts))
           cv2.putText(frame, f"Avg Count: {average_count}", (20, 70),
cv2.FONT_HERSHEY_SIMPLEX, 1, (255, 255, 255), 2)
           img = Image.fromarray(cv2.cvtColor(frame,
cv2.COLOR_BGR2RGB))
           imgtk = ImageTk.PhotoImage(image=img)
           self.canvas.create_image(0, 0, anchor="nw", image=imgtk)
           self.root.update_idletasks()
         road_vehicle_counts[i] = average_count
       sorted_counts = sorted(enumerate(road_vehicle_counts), key=lambda x:
x[1], reverse=True)
       for index, count in sorted_counts:
         self.update_traffic_lights(index)
         time.sleep(green_light_duration)
       self.reset_traffic_lights()
# Create the main window and run the app
root = tk.Tk()
app = TrafficDensityApp(root)
root.mainloop()
```