# Data visualization

COSC 480B

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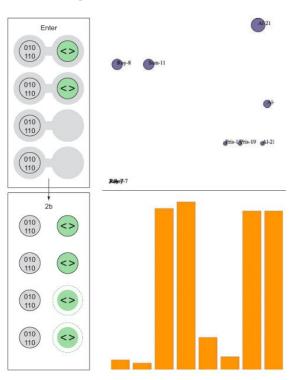
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# Lecture 6

Information visualization data flow

# Data binding

A diagram of how data-binding works, a scatterplot with labels, and a bar chart



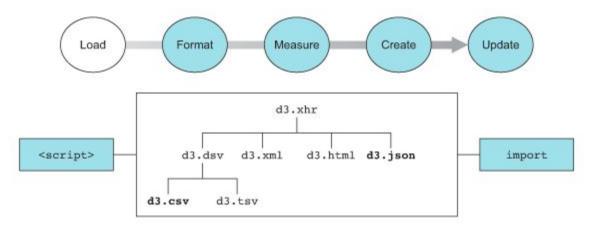
## Working with data

- We will touch on everything you need to do with and to data to turn it into a data visualization
- Will consider two datasets:
  - Geographic data
  - Fictional tweets



#### Loading data

- Data formats
  - XML (nested, XML format)
  - CSV (not nested, JSON format)
  - JSON (nested, JSON format)
- The root technique is XML Http Request (XHR)



- d3.text()
- d3.xml()
- d3.json()
- d3.csv()
- d3.html()

```
d3.csv("cities.csv", (error,data) => {console.log(error,data)});
```

d3.csv("cities.csv", d => console.log(d));

- XHR is asynchronous
- If you need synchronous use:
  - Script tag
  - Import/require keyword
- For static data use synchronous method
- For asynchronous data use:
  - Callback functions
  - Global variables to access later

File contents of cities.csv

```
"label","population","country","x","y"
"San Francisco", 750000,"USA",122,-37
"Fresno", 500000,"USA",119,-36
"Lahore",12500000,"Pakistan",74,31
"Karachi",13000000,"Pakistan",67,24
"Rome",2500000,"Italy",12,41
"Naples",1000000,"Italy",14,40
"Rio",12300000,"Brazil",-43,-22
"Sao Paolo",12300000,"Brazil",-46,-23
```

File contents of tweets.json

```
"tweets": [
{"user": "Al", "content": "I really love seafood.",
 "timestamp": " Mon Dec 23 2013 21:30 GMT-0800 (PST)",
 "retweets": ["Raj", "Pris", "Roy"], "favorites": ["Sam"]},
{"user": "Al", "content": "I take that back, this doesn't taste so good.",
 "timestamp": "Mon Dec 23 2013 21:55 GMT-0800 (PST)",
 "retweets": ["Rov"], "favorites": []},
{"user": "Al",
 "content": "From now on, I'm only eating cheese sandwiches.",
 "timestamp": "Mon Dec 23 2013 22:22 GMT-0800 (PST)",
 "retweets": [], "favorites": ["Roy", "Sam"]},
{"user": "Roy", "content": "Great workout!",
 "timestamp": " Mon Dec 23 2013 7:20 GMT-0800 (PST)",
 "retweets": [], "favorites": []},
{"user": "Roy", "content": "Spectacular oatmeal!",
 "timestamp": " Mon Dec 23 2013 7:23 GMT-0800 (PST)",
 "retweets": [],"favorites": []}.
{"user": "Roy", "content": "Amazing traffic!",
 "timestamp": " Mon Dec 23 2013 7:47 GMT-0800 (PST)",
 "retweets": [], "favorites": []},
{"user": "Roy", "content": "Just got a ticket for texting and driving!",
 "timestamp": " Mon Dec 23 2013 8:05 GMT-0800 (PST)",
 "retweets": [],"favorites": ["Sam", "Sally", "Pris"]},
{"user": "Pris", "content": "Going to have some boiled eggs.",
 "timestamp": " Mon Dec 23 2013 18:23 GMT-0800 (PST)",
 "retweets": [], "favorites": ["Sally"]},
{"user": "Pris", "content": "Maybe practice some gymnastics.",
 "timestamp": " Mon Dec 23 2013 19:47 GMT-0800 (PST)",
 "retweets": [], "favorites": ["Sally"]},
{"user": "Sam", "content": "@Roy Let's get lunch",
 "timestamp": " Mon Dec 23 2013 11:05 GMT-0800 (PST)",
 "retweets": ["Pris"], "favorites": ["Sally", "Pris"]}
```

With these two files, we can access the data by using the appropriate function to load them:

```
d3.csv("cities.csv", data => console.log(data));
d3.json("tweets.json", data => console.log(data));
```

NOTE THAT, the cities are in tabular format, hence, we have to access it through "data". On the other hand, tweets are in json format, so we have to access it through "data.tweets".

- Again, data loading is asynchronous
- Use call back functions

d3.csv("somefiles.csv", function(data) {doSomethingWithData(data)});

- Another technology is to use "promises" which we will see in future
- For text blocks (instead of file) use d3.csv().parse()
- Use d3-request for more fine grained control

## Formatting data

#### Datatypes

- Quantitative (numerical values, represented by size, color, position...)
- Categorical (nationality or gender..., represented by colors)
- Geometric (rivers, cities, ..., represented by latitude longitude)
- Temporal (dates, times, ..., functions in d3 are available)
- Topological (relationship like genealogical connection, represented by hierarchies)
- Raw (text, tweets, ...)

#### Formatting data

After loading data, you need to make sure it's formatted in such a way that it can be used to create graphics. This includes mapping the data to positions on the screen, colors that indicate quantity, or bins to nest the data visually.

Format Measure Create Load Scale for display Scale for color Scale for binning

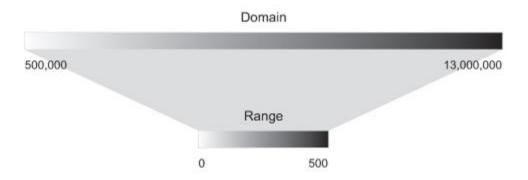
# Formatting data

We can change data types, for example from string to date

```
parseInt("77"); +"77";
parseFloat("3.14"); +"3.14"
Date.parse("Sun, 22 Dec 2013 08:00:00 GMT");
text = "alpha,beta,gamma"; text.split(",");
```

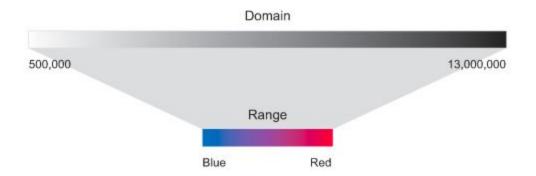
- If you use "==", you need to convert to appropriate data type
- If you use "===", automatically data is converted

Scales in D3 map one set of values (the domain) to another set of values (the range) in a relationship determined by the type of scale you create.



- 1 Returns 20, allowing you to place a country with population 10,000,000 at 20 px
- 2 Returns 340
- 3 The invert function reverses the transformation, in this case returning 8325000

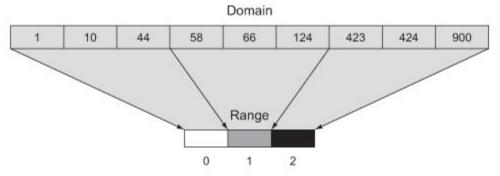
Scales can also be used to map numerical values to color bands, to make it easier to denote values using a color scale.



- 1 Returns "#0a00f5", allowing you to draw a city with population 1,000,000 as dark purple
- 2 Returns "#ad0052"
- 3 The invert function only works with a numeric range, so inverting in this case returns NaN

- 1 Returns 2
- 2 Returns 0
- 3 Returns 2

Quantile scales take a range of values and reassign them into a set of equally sized bins.



- 1 Returns "medium"
- 2 Returns "small"
- 3 Returns "large"

# Nesting

```
d3.json("tweets.json", data => {
  var tweetData = data.tweets;
  var nestedTweets = d3.nest()
    .key(d => d.user)
    .entries(tweetData);
});
```

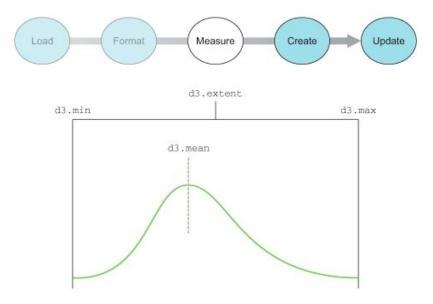
# Nesting

Objects nested into a new array are now child elements of a values array of newly created objects that have a key attribute set to the value used in the d3.nest.key function.

```
nestedTweets
[v Object ]
                         . w Object
                                                  . w Object II
                                                                            . w Object
    kev: "Al"
                              key: "Roy"
                                                        key: "Pris"
                                                                                 key: "San"
  w values: Array[3]
                            w values: Array[4]
                                                      w values: Array[2]
                                                                                w values: Array[1]
    ▶ 0: Object
                              » 0: Object
                                                       ▶ 0: Object
                                                                                 » 0: Object
    ▶ 1: Object
                              ▶ 1: Object
                                                       ▶ 1: Object
                                                                                   length: 1
                                                                                 proto : Array[0]
    ▶ 2: Object
                              ▶ 2: Object
                                                         lenoth: 2
                              ▶ 3: Object
      length: 3
                                                       ▶ proto : Array[0]
                                                                                proto : Object
    proto_: Array[0]
                               Length: 4
                                                      ▶ _proto_: Object
                              ▶ __proto_: Array[0]
  proto : Object
                            proto : Object
```

## Measuring data

After formatting your data, you'll need to measure it to ensure that the graphics you create are appropriately sized and positioned based on the parameters of the dataset. You'll use d3.extent, d3.min, d3.mean, and d3.max all the time.



## Measuring data

- 1 Returns the minimum value in the array, 1
- 2 Returns the maximum value in the array, 10000
- 3 Returns the average of values in the array, 1701.83333333333335

#### Measuring data

```
d3.csv("cities.csv", data => {
d3.min(data, el => +el.population);
d3.max(data, el => +el.population);
2
d3.mean(data, el => +el.population);
3
d3.extent(data, el => +el.population);
4
});
```

- 1 Returns the minimum value of the population attribute of each object in the array, 500000
- 2 Returns the maximum value of the population attribute of each object in the array,
   1300000
- 3 Returns the average value of the population attribute of each object in the array, 6856250
- 4 Returns [500000, 1300000]

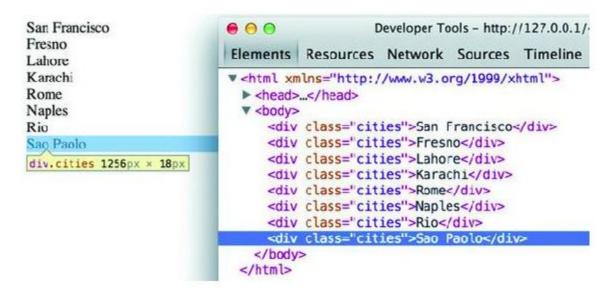
To create graphics in D3, you use selections that bind data to DOM elements.



```
d3.csv("cities.csv", (error,data) => {
  if (error) {
 console.error(error)
 else {
 dataViz(data)
function dataViz(incomingData) {
 d3.select("body").selectAll("div.cities")
                                              2
  .data(incomingData)
                                       3
  .enter()
  .append("div")
  .attr("class","cities")
  .html(d => d.label);
                                           6
```

- 1 An empty selection because there are no <div> elements in <body> with class of "cities"
- 2 Binds the data to your selection
- 3 Defines how to respond when there's more data than DOM elements in a selection
- 4 Creates an element in the current selection
- 5 Sets the class of each newly created element
- 6 Sets the content of the created <div>

When our selection binds the cities.csv data to our web page, it creates eight new divs, each of which is classed with "cities" and with content drawn from our data.



- d3.selectAll()
  - Often no elements match the identifier.
  - Use .enter() function to create elements
  - Not that enter function selects the empty elements, does not create elements
  - We need to call .append() to create elements

- data()
  - associate an array with the DOM elements you selected
  - We could access these values manually using Java-Script like so:

```
document.getElementsByClassName("cities")[0].__data__
```

Returns a pointer to the object representing San Francisco

- enter() and .exit()
  - enter() define behavior for every value that doesn't have a DOM
  - When fewer data elements exist, then .exit() behavior is triggered
- append() and .insert()
  - Both creates element, but enter gives you control to decide where to add
- attr()
  - To set class property, applies to all new elements
- html()
  - To add html content

- 1 Sets the width of the rectangles to a fixed value
- 2 Sets the height equal to the value of the data associated with each element

The default setting for any shape in SVG is black fill with no stroke, which makes it hard to tell when the shapes overlap each other.

By changing the opacity settings, you can see the overlapping rectangles.



```
d3.select("svg")
.selectAll("rect")
.data([15, 50, 22, 8, 100, 10])
.enter()
.append("rect")
.attr("width", 10)
.attr("height", d => d)
.style("opacity", .25);
```

What about changing other variable?

```
...
.style("opacity", .25)
.attr("x", (d,i) => i * 10);
```

SVG rectangles are drawn from top to bottom.



It seems like, it's reversed, let's negate the y values.

```
...
.attr("height", d => d)
.style("fill", "#FE9922")
.style("stroke", "#9A8B7A")
.style("stroke-width", "1px")
.attr("x", (d,i) => i * 10)
.attr("y", d => 100 - d);
```

When we set the y position of the rectangle to the desired y position minus the height of the rectangle, the rectangle is drawn from bottom to top from that y position.



```
[14, 68, 24500, 430, 19, 1000, 5555]
...
.selectAll("rect")
.data([14, 68, 24500, 430, 19, 1000, 5555])
.enter()
...
```

SVG shapes will continue to be drawn offscreen.



And it works no better if you set a y offset equal to the maximum:

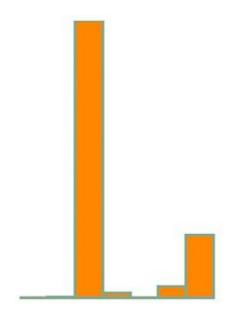
```
...
.selectAll("rect")
.data([14, 68, 24500, 430, 19, 1000, 5555])
.enter()
.append("rect")
.attr("y", d => 24500 - d)
...
```

We can use the d3 scalings.

- 1 Returns 0
- 2 Returns 0.40816326530612246
- 3 Returns 97.95918367346938

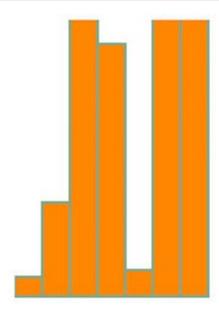
```
var yScale = d3.scaleLinear()
.domain([0,24500]).range([0,100]);
...
    .attr("width", 10)
    .attr("height", d => yScale(d))
    .attr("y", d => 100 - yScale(d));
    .style("fill", "#FE9922")
...
```

A bar chart drawn using a linear scale



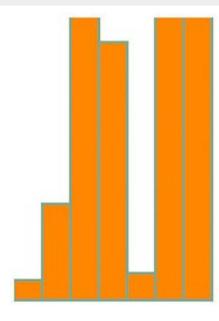
The same bar chart from figure 2.17 drawn with a polylinear scale

var yScale = d3.scaleLinear().domain([0,100,1000,24500]).range([0,50,75,100]);



You may assume that selecting a cut-off value will resolve the problem.

var yScale = d3.scaleLinear().domain([0,100,500]).range([0,50,100]);



By default d3 doesn't clamp:

yScale(1000); 1

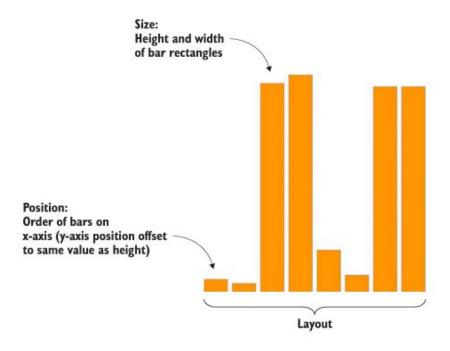
• 1 Returns 162.5

A bar chart drawn with values in the dataset greater than the maximum value of the domain of the scale,

but with the clamp() function set to true

1 Returns 100

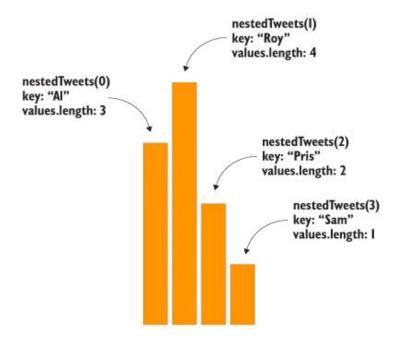
The cities.csv data drawn as a bar chart using the maximum value of the population attribute in the domain setting of the scale



Loading data, casting it, measuring it, and displaying it as a bar chart

```
d3.csv("cities.csv",(error, data) => {dataViz(data)});
function dataViz(incomingData) {
var maxPopulation = d3.max(incomingData, d => parseInt(d.population))
var yScale = d3.scaleLinear().domain([0,maxPopulation]).range([0,460]);
d3.select("svg").attr("style", "height: 480px; width: 600px;");
d3.select("svg")
  .selectAll("rect")
  .data(incomingData)
  .enter()
  .append("rect")
  .attr("width", 50)
  .attr("height", d => yScale(parseInt(d.population)))
  attr("x", (d,i) => i * 60)
  .attr("v", d => 480 - vScale(parseInt(d.population)))
  .style("fill", "#FE9922")
  .style("stroke", "#9A8B7A")
  .style("stroke-width", "1px")
```

By nesting data and counting the objects that are nested, we can create a bar chart out of hierarchical data.



Loading, nesting, measuring, and representing data

```
d3.json("tweets.json",(error, data) => {dataViz(data.tweets)});
function dataViz(incomingData) {
var nestedTweets = d3.nest()
 .key(d => d.user)
 .entries(incomingData);
nestedTweets.forEach(d => {
 d.numTweets = d.values.length;
var maxTweets = d3.max(nestedTweets, d => d.numTweets);
var yScale = d3.scaleLinear().domain([0,maxTweets]).range([0,500]);
d3.select("svg")
 .selectAll("rect")
 .data(nestedTweets)
 .enter()
 .append("rect")
 .attr("width", 50)
 .attr("height", d => yScale(d.numTweets))
 attr("x", (d,i) => i * 60)
 .attr("y", d => 500 - yScale(d.numTweets))
 .style("fill", "#FE9922")
 .style("stroke", "#9A8B7A")
 .style("stroke-width", "1px");
```

#### Setting channels

- Data can be multi-variate
- For example, medical data is not just scores
- Hence, you need to develop techniques to represent multiple data points in the same shape
- Use different channels:
  - Height
  - Width
  - Area
  - Color
  - Position
  - shape

#### Setting channels

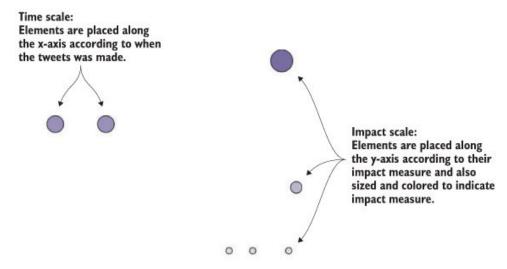
- Use circle area for representing magnitude, not radius
- Apply combination of hue, saturation, and value
- Suppose an entry contains a category and a magnitude
- Then use hue for category and saturation/value for magnitude

Creating a scatterplot

```
function dataViz(incomingData) {
incomingData.forEach(d => {
 d.impact = d.favorites.length + d.retweets.length;
 d.tweetTime = new Date(d.timestamp);
var maxImpact = d3.max(incomingData, d => d.impact);
var startEnd = d3.extent(incomingData, d => d.tweetTime);
var timeRamp =
d3.scaleTime().domain(startEnd).range([20,480]);
var yScale =
d3.scaleLinear().domain([0,maxImpact]).range([0,460]);
var radiusScale = d3.scaleLinear()
            .domain([0,maxImpact]).range([1,20]);
```

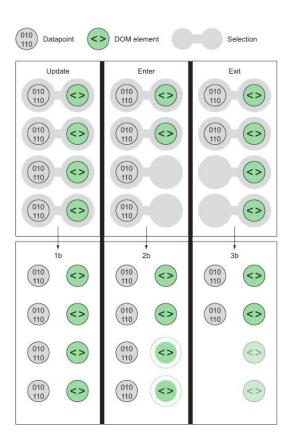
```
var colorScale = d3.scaleLinear()
.domain([0,maxImpact]).range(["white","
#75739F"]); 5
d3.select("svg")
 .selectAll("circle")
 .data(incomingData)
 .enter()
 .append("circle")
 .attr("r", d => radiusScale(d.impact))
 .attr("cx", d =>
timeRamp(d.tweetTime))
 attr("cy", d => 480 - yScale(d.impact))
 .style("fill", d => colorScale(d.impact))
 .style("stroke", "black")
 .style("stroke-width", "1px");
```

Tweets are represented as circles sized by the total number of favorites and retweets and are placed on the canvas along the x-axis based on the time of the tweet and along the y-axis according to the same impact factor used to size the circles. Two tweets with the same impact factor that were made at nearly the same time are shown overlapping at the bottom left.



.

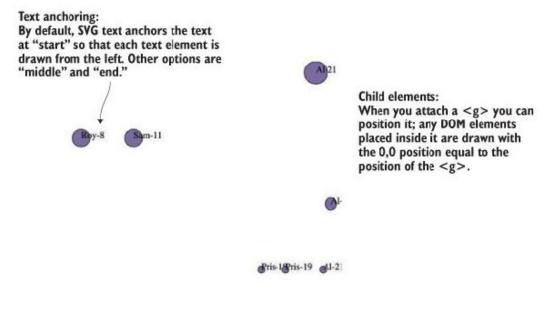
- If more data values exist than DOM elements, then .enter() fires
- If **fewer** data values exist than DOM elements, then **.exit()** fires
- Updating data is accomplished through reapplying the functions you used



Creating labels on <g> elements

```
var tweetG = d3.select("svg")
 .selectAll("g")
 .data(incomingData)
 .enter()
 .append("g")
 .attr("transform", d =>
 "translate(" + timeRamp(d.tweetTime) + "," + (480 - yScale(d.impact)) + ")"
tweetG.append("circle")
 .attr("r", d => radiusScale(d.impact))
 .style("fill", "#75739F")
 .style("stroke", "black")
 .style("stroke-width", "1px");
tweetG.append("text")
 .text(d => d.user + "-" + d.tweetTime.getHours());
```

Each tweet is a <g> element with a circle and a label appended to it. The various tweets by Roy at 7 A.M. happen so close to each other that they're difficult to label.



- With enter(), we used append() to create new elements
- With exit(), we will use remove() to remove extra elements

```
d3.selectAll("g").data([1,2,3,4]).exit().remove();
```

When data changes you need to rebind, and update the elements

#### Merge

- Suppose your data changed
- In some cases you don't want to remove your old data
- Instead you want to merge the new data with the old data
- In that case you can use an enter selection for the new elements
- And then merge them with existing elements

Update: use the following code to update the texts

```
d3.selectAll("g").select("text").text(d => d);
d3.selectAll("g").each(d => console.log(d));
d3.selectAll("text").each(d => console.log(d));
d3.selectAll("circle").each(d => console.log(d));
3
```

- 1 Returns values from the newly bound array
- 2 Returns values from the newly bound array, because we used a subselect
- 3 Returns values from the old tweetData array, because we haven't specified overwriting with a subselect

Setting the key value in data-binding (it is not good to rely on index)

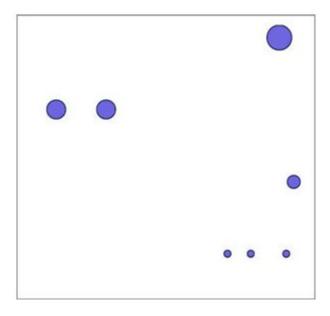
```
function dataViz(incomingData) {
incomingData.forEach(d => {
 d.impact = d.favorites.length + d.retweets.length;
 d.tweetTime = new Date(d.timestamp):
})
var maxImpact = d3.max(incomingData, d => d.impact)
var startEnd = d3.extent(incomingData, d => d.tweetTime)
var timeRamp = d3.scaleTime().domain(startEnd).range([ 50, 450 ]);
var yScale = d3.scaleLinear().domain([ 0, maxImpact ]).range([ 0, 460 ]);
var radiusScale = d3.scaleLinear()
  .domain([ 0, maxImpact ])
 .range([ 1, 20 ]);
```

```
d3.select("svg").selectAll("circle")
.data(incomingData, JSON.stringify)
.enter().append("circle")
.attr("r", d => radiusScale(d.impact))
.attr("cx", d => timeRamp(d.tweetTime))
.attr("cy", d => 480 - yScale(d.impact))
.style("fill", "#75739F")
.style("stroke", "black")
.style("stroke-width", "1px");
}
```

 1 We could use any unique attribute as the key but using the entire object works if we don't have a unique value, though we have to stringify it first

All elements corresponding to tweets that were not favorited and not retweeted

were removed.



```
var filteredData = incomingData.filter(d => d.impact > 0)
d3.selectAll("circle")
   .data(filteredData, d => JSON.stringify(d))
   .exit()
   .remove();
```