



Universitatea  
Politehnica  
Bucureşti



Facultatea de  
Automatică și  
Calculatoare



Catedra de  
Calculatoare

# Formation Flight for Unmanned Aerial Vehicles

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## **UAV** (*Unmanned Aerial Vehicle*)

- ▶ no pilot **on board**
- ▶ remote controlled or
- ▶ completely autonomous
- ▶ envisioned by N. Tesla in 1915
- ▶ used in military and civil missions
- ▶ rotor based or fixed-winged



**Figure:** Fixed-wing UAV with surmountable camera [1]



## About:

- ▶ in collaboration with *Teamnet International S.A.*
- ▶ aims to build a management platform for a fleet of UAVs

## Objectives:

- ▶ development of an autonomous flight software agent embedded on Raspberry for Hirrus
- ▶ development of a software platform for programming, monitoring and autonomous mission deployment for UAVs



- ▶ Ground Control System (based on QGroundControl)
- ▶ Mission Monitoring System
- ▶ Adding *collision avoidance* and *formation flight* capabilities to the Hirrus Autopilot
- ▶ Designing and implementing an embedded AI software agent responsible for mission management (re)planning and execution



**Figure:** Hirrus UAV [2]



Destination law enforcement, reconnaissance, search and rescue, cartography

Dimensions Wingspan 2.35 m / Length 1.1 m / Weight 7 kg

Speed Max 130 km/h, Cruise 90 km/h

Payload 0.7 kg

Propulsion Electric

Endurance 180 min

Range 15 km



# Platform Simulation Architecture

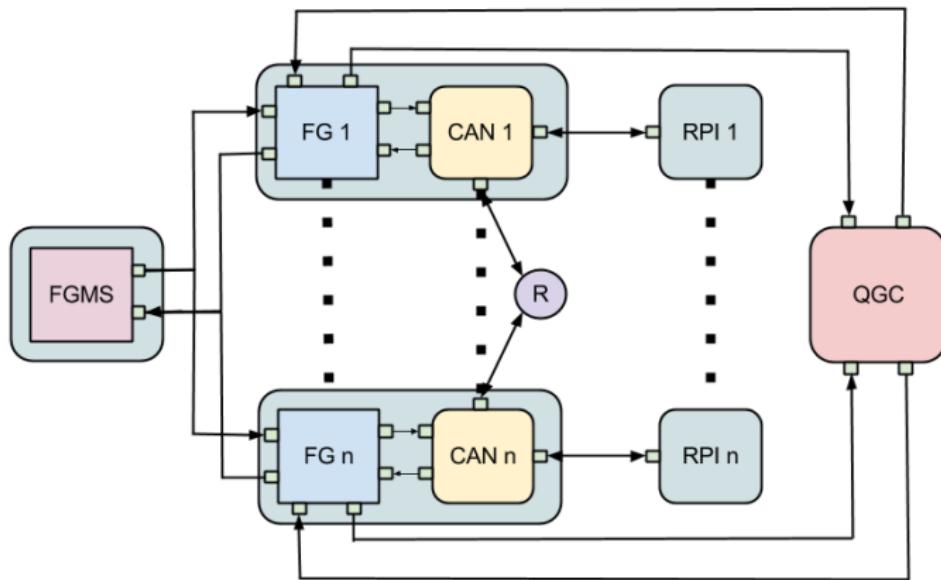


Figure: Platform Architecture



# Embedded Software Agent Architecture

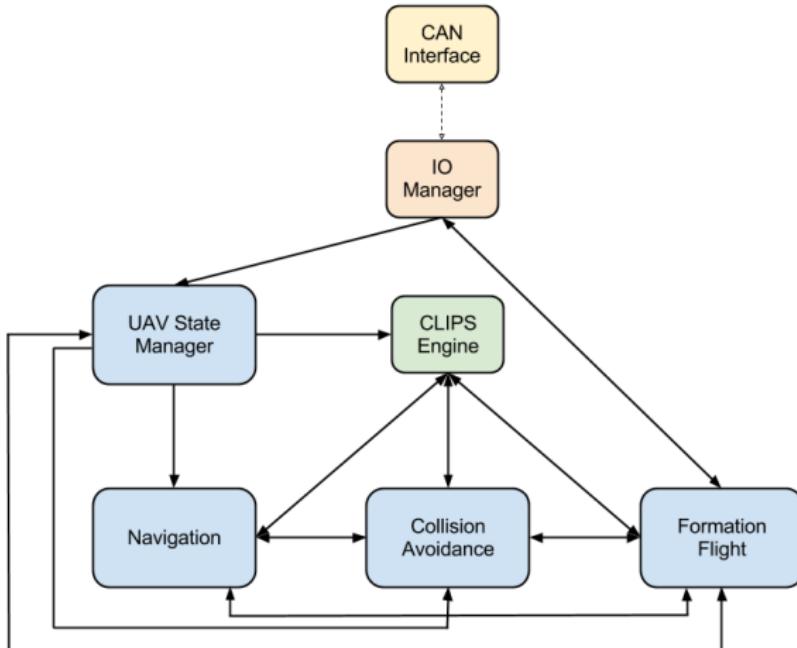


Figure: Embedded Software Agent Architecture



- ▶ close range formation flight module
- ▶ using decentralized communication
- ▶ multi agent system with reactive agents inspired by swarm structures and behavior models



- ▶ 3 or more UAVs flying in formation
- ▶ simulated using Flight Gear Flight Simulator
- ▶ drones flying at close range
- ▶ follow the leader behavior
- ▶ GPS and ECEF coordinates based on WSG84 ellipsoid

# Formation Types

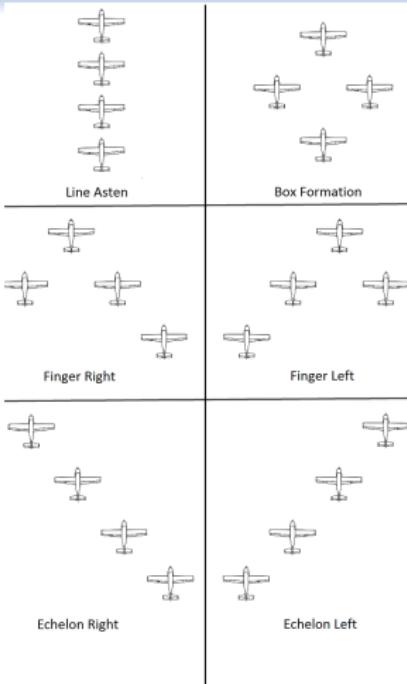


Figure: Formation Types

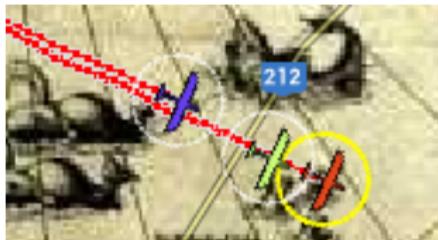


Figure: Top view of Line Astern



Figure: Top view of V Formation



- ▶ tested with dedicated leader
- ▶ leader with predefine mission
- ▶ other UAVs have a *follow the leader* behavior
- ▶ 9% to 25% of time spend for maintaining the formation
- ▶ 60% to 70% of time spend for entering the formation
- ▶ 15% to 20% of time relieving control for collision avoidance



- ▶ communication delay increases probability of breaking formation and increases efforts for formation maintaining
- ▶ 300 feet ( $> 100$  m) distance between UAVs
- ▶ for closer formations another coordinate system is needed
- ▶ computational errors are induced by the ellipsoid model while converting coordinates



## Evaluation and Results

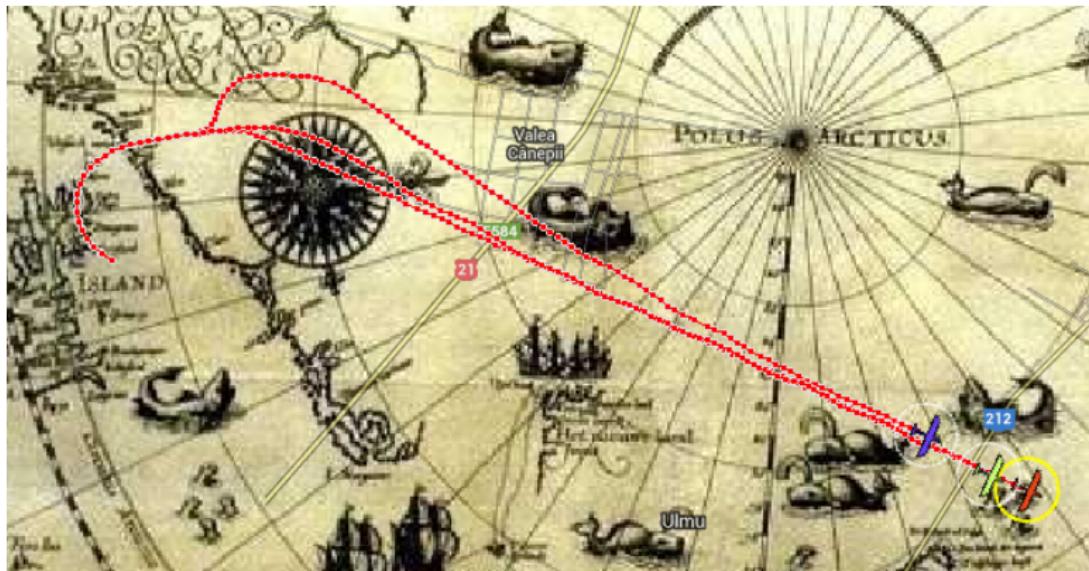


Figure: QGroundControl flight path for Line Astern simulation



## Conclusions and Future Work

- ▶ formations based on a virtual leader (geometrical center of formation)
- ▶ simulating with Flight Gear instances running on dedicated machines
- ▶ communication between Raspberry PI (holding AI software agents) and Hirrus via CAN bus
- ▶ PID controllers for speed and steering



## References

- ▶ [1] <http://aerosdb.com/uav-drone/>
- ▶ [2] <http://aft.ro/bro.pdf>



# Q&A