












MASTER KEY


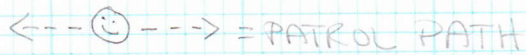
-  = WALL
-  = DOOR
-  = PIVOT POINT
-  = MOVING WALL START
-  = MOVING WALL END

DOOR KEY


-  = TELEPORTER
- S = START
-  = POWER CORE/EXIT
-  = ONE WAY
-  = LOCKED
-  = GO

 = CAMERA

 = GUARD

  = PATROL PATH

 = POWER CORE

 = GREEN GAS

 = PRESSURE PAD

 = CRATE/BOX

 = BUTTON