

```
1 // kindergarden_counting_game
2 #include<stdio.h>
3
4 int main(){
5     char str[1001];
6     while(gets(str)){
7         int i=0, count=0, check=0;
8         while(str[i]!='\0'){
9             if(str[i]>=65 && str[i]<=90 || str[i]>=97 && str[i]<=122){
10                 check=1;
11             }
12             else{
13                 if(check){
14                     count++;
15                     check=0;
16                 }
17             }
18             i++;
19         }
20         if(check) count++;
21         printf("%d\n", count);
22     }
23     return 0;
24 }
25
```