```
2
        // push state to stack and return same
 3
        int pushState(int id);
 4
        // first pop then return last state
 5
        int popState();
        // true if last block was if-block
 6
        bool isLastOneIf(int ifs);
 7
 8
 9
        // print error, clear buffer and terminate program
        void stopProgram(char *error);
10
        // will remove redundant character like ' ', ',','\t','\n'
11
12
        char* removeRedundant(char *source);
13
        // initialize output buffer for adding more data
14
        void initOutBuffer();
15
16
        //print buffer and clear buffer
        void printAndClearOutBuffer();
17
        // remove leading space, ',' and add to outBuffer
18
        void continueOutBuffer(char *vc);
19
20
        // extract name and val from nameVal
21
        void extractNameValue(char *nameVal, char *name, double* val);
22
23
        // add variable after checking condition
        bool addVariable(char* name,char *type);
24
        // print header(1) or error(0) related to header
25
26
        void runHeader(int check);
27
        // indicate header section ends
28
        void exceptHeader();
29
        // initialize single line comment counter++
30
31
        void initSingleComment();
32
        // clear comment buffer and it's length
33
        void resetBuffer();
34
        // increases comment counter only
35
        void process_comment();
36
37
        // check if comment if closed or error if any
        void checkForEnd();
38
39
        // append ch to comment_buffer
40
        void appendToBuffer(char ch);
41
        // append string to comment buffer
42
        void appendTextToBuffer(char* ch);
43
        // init multi-comment and setup buffer for it
44
45
        void initMultiComment();
46
        // print execution starting and changes flag
47
        void initMain();
48
        // print execution done and change flag
49
        void stopMain();
50
51
        // init var section and store last type
52
        void initVarSec(char *type);
53
        // called updateVariable internally
54
        void assignValue(char *name, double val);
55
        // call deleteVariable after removing redundant from name
56
        void removeVariable(char *name);
57
58
        // add variable, assign value or print error if any
59
        void declareVariable(char *name, double val);
60
        // extract name and val then declareVariable
61
        void processVariable(char *nameVal);
62
        // perform calculation on statment like a = b add 233
        void continueVariableCalc(char *stmt, bool addVar);
63
64
65
        // update variable value after extracing name and val
66
        void updateValue(char *nameVal);
67
        // delete variable with name
68
        void discardVariable(char *name);
69
        // true if num can be converted into number
70
        bool isNumber(char* num);
71
72
        // process if condition section and assign result to isLastIfValid if condition is valid
73
        void processIfBody(char *body);
74
        // just increase counter
75
        void inc(int index);
```