



KHULNA UNIVERSITY OF ENGINEERING & TECHNOLOGY

Department of Computer Science and Engineering

CSE 4128

Image Processing and Computer Vision Laboratory

Assignment 02

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Submitted By	Submitted To
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Task:

Apply **Canny edge detection** for detecting edges in images.

The steps involved in implementing the Canny edge detection algorithm:

1. **Differential operators** along x and y axis : the value of sigma will be user input.
2. **Non-maximum Suppression** finds peaks in the image gradient
3. **Hysteresis thresholding** locates edge strings

Gradient Calculation:

1. Here a Gaussian kernel is used based on user-defined sigma value.

$$G_{\sigma}(x, y) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

2. Then the partial derivative w.r.to x and y are calculated. These are the kernel_x and kernel_y. Formulas are:

$$\frac{\partial G_{\sigma}(x, y)}{\partial x} = -\frac{x}{\sigma^2} G_{\sigma}(x, y) \quad \frac{\partial G_{\sigma}(x, y)}{\partial y} = -\frac{y}{\sigma^2} G_{\sigma}(x, y)$$

3. The generated kernels(sigma = 0.7) are:

[[1 12 54 90 54 12 1]	[[1 8 18 0 -18 -8 -1]
[8 98 443 731 443 98 8]	[12 98 221 0 -221 -98 -12]
[18 221 993 1638 993 221 18]	[54 443 993 0 -993 -443 -54]
[0 0 0 0 0 0 0]	[90 731 1638 0 -1638 -731 -90]
[-18 -221 -993 -1638 -993 -221 -18]	[54 443 993 0 -993 -443 -54]
[-8 -98 -443 -731 -443 -98 -8]	[12 98 221 0 -221 -98 -12]
[-1 -12 -54 -90 -54 -12 -1]	[1 8 18 0 -18 -8 -1]

Fig-1: The kernel_y(left) and kernel_x(right)

4. Output Images are:

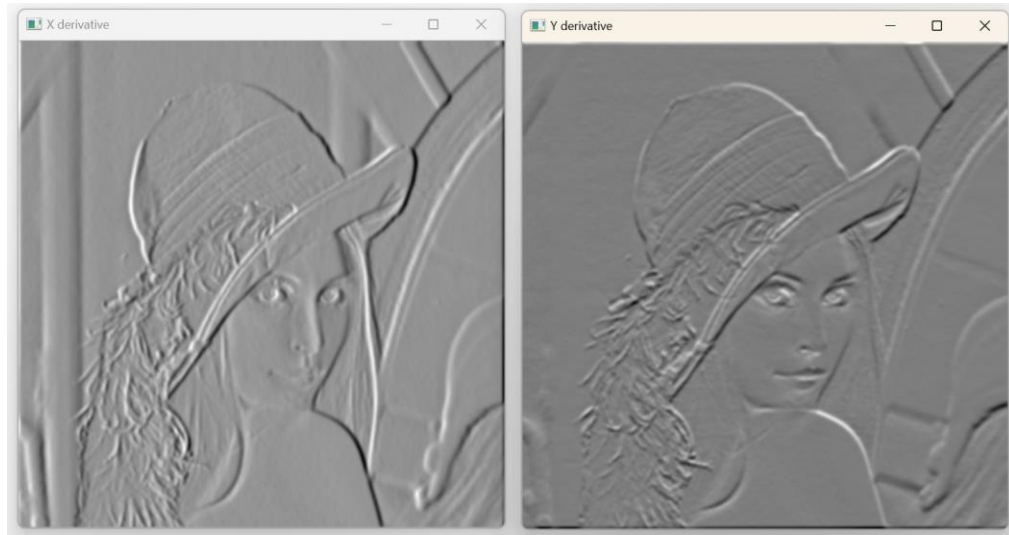


Fig-2: Convolved image using kernel_x(left) and kernel_y(right)

5. Magnitude at each pixel(x,y) is calculated using

$$\sqrt{((value_at_x)^2 + (value_at_y)^2)}$$

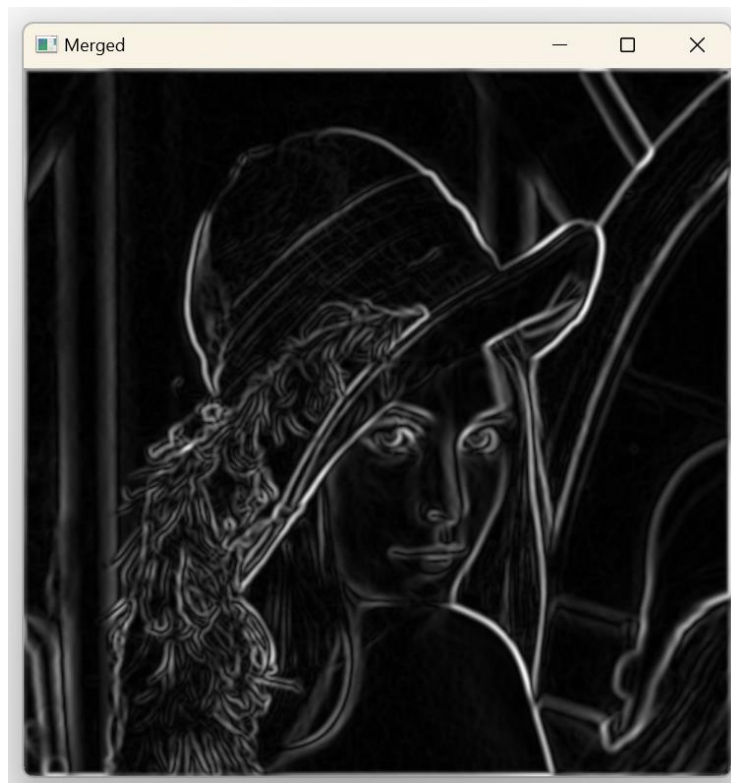


Fig-3: Magnitude of previous two images

Non-maximum Suppression:

1. It converts the detected thick edges into thin edges.
2. It uses the gradient to find the pixels to compare with.

$i-1,j+1$	$i,j+1$	$i+1,j+1$
$i-1,j$	i,j	$i+1,j$
$i-1,j-1$	$i,j-1$	$i+1,j-1$

3. If the value at comparing pixel is greater than the values of other two pixels, then the value remains same, otherwise it is made 0.
4. Sample Output

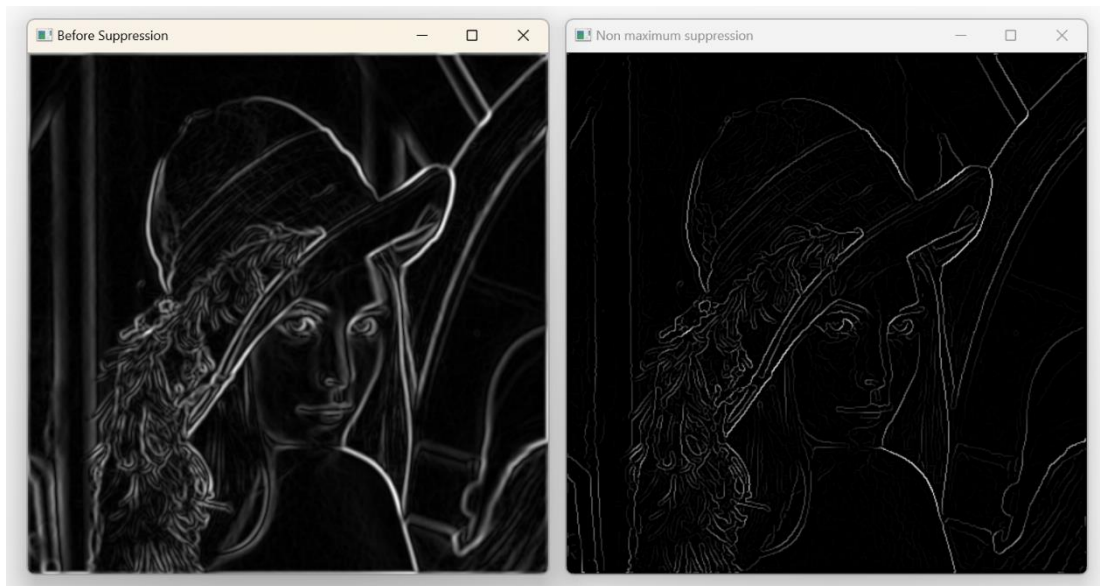


Fig-4: Result before(left) and after(right) Non-max-Suppression

Hysteresis thresholding:

1. It finds a threshold value using global thresholding technique.
2. It converts the value into lower and higher threshold value.
3. It iterates the image, and check if pixel value is
 - a. larger than higher threshold, then assign 255
 - b. smaller than lower threshold, then assign 0.
 - c. Otherwise, assign a weak value (75).
4. After completing the dual thresholding, it performs hysteresis.

5. For each weak pixel of the image, it is connected to
 - a. any strong pixel, it is made 255,
 - b. otherwise, it is made 0.
6. The output is the final image.

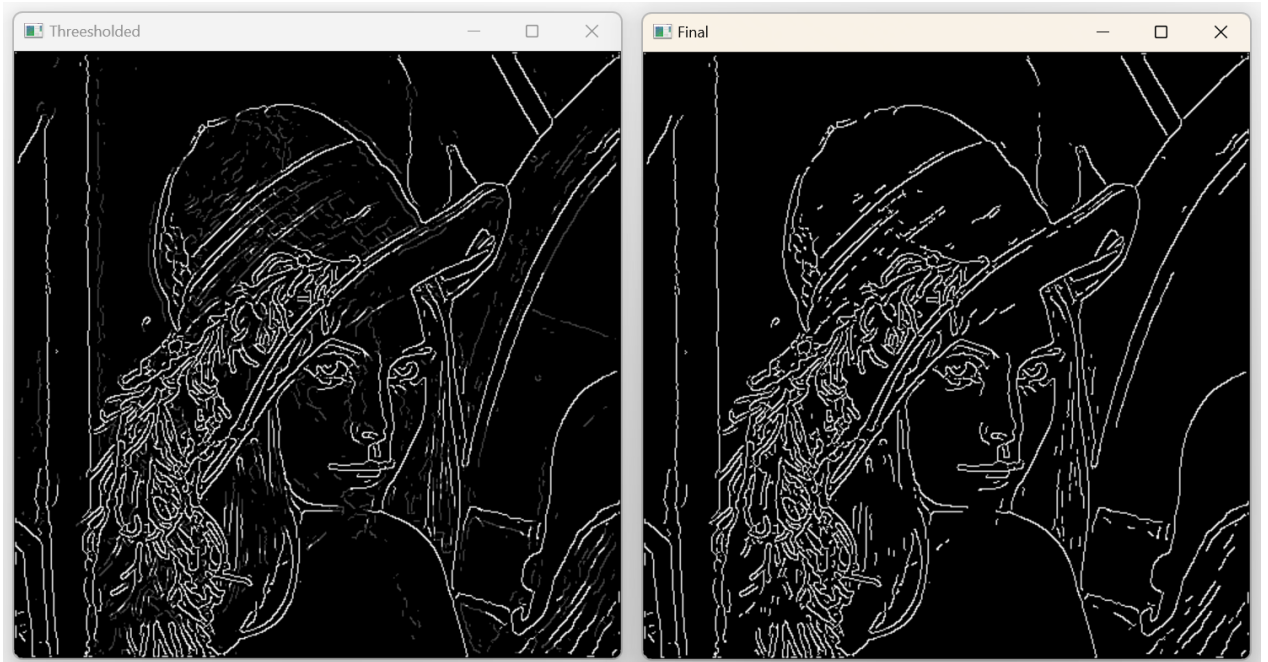


Fig-5: Image after threshold(left) and hysteresis(right)

Final Input and Output:

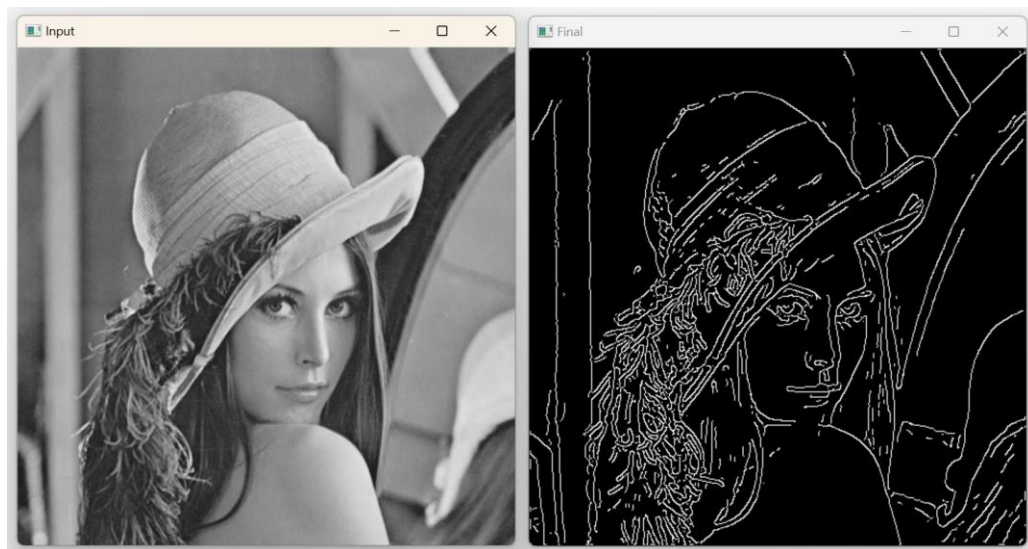


Fig-6: Final Input and Output Image