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# To parse a string using Operator Precedence parsing

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### To parse a string using Operator Precedence parsing.

#### Code for To parse a string using Operator Precedence parsing in C++ Programming

```
#include<conio.h>
#include<stdio.h>
#include<stdlib.h>

int getOperatorPosition(char );

#define node struct tree1

int matrix[5][5]={
    {1,0,0,1,1},
    {1,1,0,1,1},
    {0,0,0,2,3},
    {1,1,3,1,1},
    {0,0,0,3,2}};

int tos=-1;
void matrix_value(void);
//node create_node(char,*node);void show_tree( node *);
int isOperator(char );

struct tree1
{
    char data;
    node *lptr;
    node *rptr;
}*first;

struct opr
{
    char op_name;
    node *t;
}oprate[50];

char cur_op[5]={'+', '*', '(', ')', '['};
char stack_op[5]={'+', '*', '(', ')', '['};

void main()
{
    char exp[10];

    int ssm=0,row=0,col=0;
    node *temp;
    // clrscr();

    printf("Enter Exp : ");
    scanf("%s",exp);

    matrix_value();
    while(exp[ssm] != '\0')
    {
        if(ssm==0)
        {
            tos++;
            oprate[tos].op_name = exp[tos];
        }
        else
        {
            if(isOperator(exp[ssm]) == -1)
            {
                oprate[tos].t = (node*) malloc (sizeof(node));
                oprate[tos].t->data = exp[ssm];
                oprate[tos].t->lptr = '\0';
            }
        }
    }
}
```

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```

        oprate[tos].t->rptr = '\0';
    }
    else
    {
        row = getOperatorPosition(oprate[tos].op_name);
        col = getOperatorPosition(exp[ssm]);
        if(matrix[row][col] == 0)
        {
            tos++;
            oprate[tos].op_name = exp[ssm];
        }
        elseif(matrix[row][col] == 1)
        {
            temp = (node*) malloc (sizeof(node));
            temp->data = oprate[tos].op_name;

            temp->lptr = (oprate[tos-1].t);
            temp->rptr = (oprate[tos].t);
            tos--;

            oprate[tos].t = temp;

            ssm--;
        }
        elseif(matrix[row][col] == 2)
        {
            //temp = (node*) malloc (sizeof(node));
            temp = oprate[tos].t;
            tos--;
            oprate[tos].t = temp;
        }
        elseif(matrix[row][col] == 3)
        {
            printf("\nExpression is Invalid...\n");
            printf("%c %c can not occur simultaneously\n",oprate[tos].op_name,exp[ssm]);
            break;
        }
    }

    ssm++;
}

printf("show tree \n\n\n");
show_tree(oprate[tos].t);
printf("Over");
getch();
getch();
}

int isOperator(char c)
{
    int i=0;
    for(i=0;i<5;i++)
    {
        if (c==cur_op[i] || c==stack_op[i])
            break;
    }

    if(i==5)
        return (-1);
    elsereturn i;
}

int getOperatorPosition(char c)
{
    int i;
    for(i=0;i<5;i++)
    {
        if (c==cur_op[i] || c==stack_op[i])
            break;
    }
    return i;
}

void show_tree(node *start)
{
    if(start->lptr != NULL)
        show_tree(start->lptr);

    if(start->rptr != NULL)
        show_tree(start->rptr);

    printf("%c \n",start->data);
}

void matrix_value(void)
{
    int i,j;
    printf("OPERATOR PRECEDENCE MATRIX\n");
    printf("=====\n  ");

```

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```

for(i=0; i<5; i++)
{
    printf("%c ",stack_op[i]);
}
printf("\n");

for(i=0;i<5;i++)
{
    printf("%c ",cur_op[i]);
    for(j=0;j<5;j++)
    {
        if(matrix[i][j] == 0)
            printf("< ");
        elseif(matrix[i][j] == 1)
            printf("> ");
        elseif(matrix[i][j] == 2)
            printf("=" );
        elseif(matrix[i][j] == 3)
            printf(" ");
    }
    printf("\n");
}
}
/*****
        OUTPUT:
*****/

Enter Exp : [a+b*c]
OPERATOR PRECEDENCE MATRIX
=====
+ * ( ) ]
+ > < < > >
* > > < < >
( < < < =
) > > > >
[ < < < =
show tree

a
b
c
*
+
Over
Enter Exp : [a+(b*c)+d]
OPERATOR PRECEDENCE MATRIX
=====
+ * ( ) ]
+ > < < > >
* > > < < >
( < < < =
) > > > >
[ < < < =
show tree

a
b
c
*
+
d
+
Over
Enter Exp : [()]
OPERATOR PRECEDENCE MATRIX
=====
+ * ( ) ]
+ > < < > >
* > > < < >
( < < < =
) > > > >
[ < < < =

Expression is Invalid...
[ ] can not occur simultaneously
show tree
.
Over

*****/

```

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