

Crashing Web Dev't

<!-- html, css, js-->



Objective

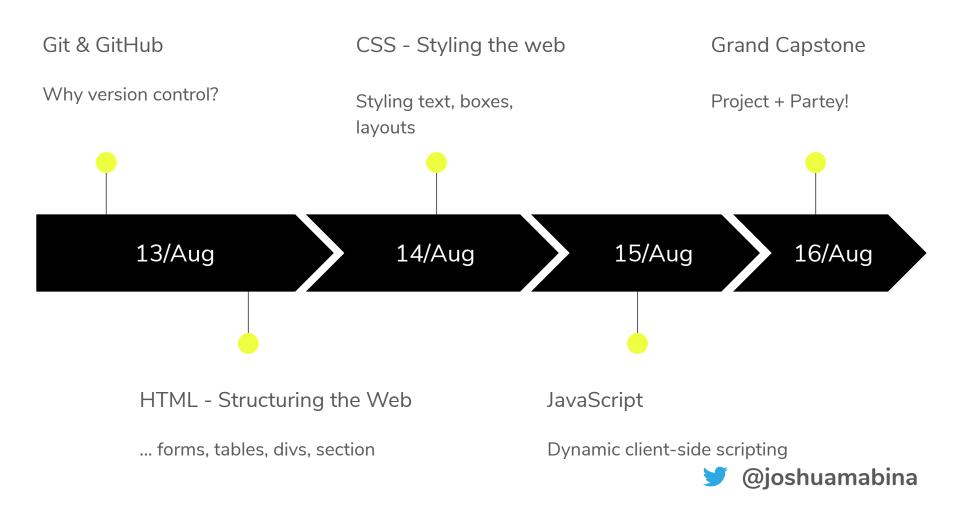


Objective

- Not to take you from "beginner" to "expert"
- To take you from "beginner" to "comfortable"
- "Learn from each other" & have "fun"

Procedure





Capstone!

Silly story generator In this assessment you'll be tasked with taking some of the knowledge you've picked up in this module's articles and applying it to creating a fun app that generates random silly stories. Have fun!

Link to project brief <u>here</u>.

Objectives

- Test comprehension of JavaScript fundamentals, such as variables, numbers, operators, strings, and arrays.
- 2. Test comprehension of Git & GitHub fundamentals.

Instructions

- Go and <u>grab the HTML file</u> for the example and save a local copy of it as index.html in a new directory somewhere on your computer. This also has the CSS to style the example contained within it.
- 2. Go to the <u>page containing the raw text</u> and keep this open in a separate browser tab somewhere. You'll need it late.
- 3. **DO NOT** download or use an already built website template.
- 4. **DO NOT** use any CSS frameworks like: Bootstrap, Materialize, Bulma e.t.c.
- 5. **DO NOT** use any JavaScript framework or library like React, Angular, and Vue.



Materials (1)

- Common questions
- Learn web development
- Git the simple quide

Materials (2)

- What is version control
- Introduction to Git w/ Scott
 Chacon of GitHub
- Getting started w/ Git & GitHub

Materials (3)

- String.prototype.replace()
- <u>Document.getElementById()</u>
- What is the meaning of /gi in regex?

Materials (4)

- Configuring a publishing source for GitHub Pages
- Mastering Markdown
- Git Handbook
- <u>Linux: A Survival Guide for</u>
 <u>Beginners</u>

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