Computer Organization Project Report

Sel_Sort

- a. This function implements the selection sort algorithm to sort the array in ascending order.
- b. It uses nested loops to iterate over the array elements and compares adjacent elements to perform swapping if necessary.
- c. The outer loop (OuterLoop) controls the number of iterations, and the inner loop (InnerLoop) performs the actual comparison and swapping.
- d. The function takes two arguments: the base address of the array (\$a0) and the length of the array (\$a1).

Register	Funtionality
\$a0	Refers to the starting memory address of the array being sorted.
\$a1	Refers to the number of elements in the array.
\$t0	Used for storing the base address of the array.
\$t1	Used for storing the length of the array.
\$t2	Used for the loop counter
\$t3	Used for inner loop counter
\$t4	Used for outer loop counter
\$t5	Used for storing the result of array[j] <array[min_index]< td=""></array[min_index]<>
\$t6	Temporary register for storing element to be swapped.
\$t7	Temporary register for storing element to be swapped.
\$t8	Used for calculating memory addresses in inner loop.
\$t9	Used for calculating memory addresses in outer loop.

2. Top_rank

- a. This function calls the Sel_Sort function and then returns the highest value in the sorted array.
- b. It first saves the return address and registers on the stack
- c. After calling Sel_Sort, it calculates the memory address of the last element in the sorted array using the base address and array length.
- d. The highest value is then loaded from memory and stored in register \$v0.
- e. Finally, the saved registers and return address are restored, and the function returns.

Register	Functionality
\$t0	Used for storing the base address of the array
\$t1	Used for storing the address of the last element
	in the array

\$v0	Used for returning the largest element in the
	array

3. Sem_abroad

- a. This function searches for the first value in the array that is less than 70 and returns its memory address.
- b. It saves the return address and registers on the stack.
- c. The function iterates over the array elements using a loop and compares each element to 70.
- d. If a value less than 70 is found, the memory address of that element is stored in register \$v0.
- e. The saved registers and return address are then restored, and the function returns.

Register	FFuncnctioonalility
\$t0	Used for storing the base address of the array.
\$t1	Used for storing the length of the array.
\$t2	Used for loop counter.
\$t3	Used for comparison result.
\$v0	Used for storing the base address of the new array (which starts from numbers bigger than or equal to 70)
\$v1	Used for storing the number of the length of the new array