

University of Central Punjab

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Data Structures and Algorithms - Lab

Lab 4			
CLO NO	CLO STATEMENT	Blooms Taxonomy Level	<u>PLO</u>
1	Solve real-world problems skillfully with precision using programming constructs learned in theory with the course toolkit.	Р3	5

Task 1

Create a C++ generic class named Matrix the following:

Attributes:

- Type **arr;
- int rows;
- int cols;

Functions:

- void insertValue(int row, int col, Type value);
 // Should insert a value at the given row and column index.
- Type getValue(int row, int col);
 // Should return the value at the given row and column index.
- void displayMatrix();// Should print the matrix in a structured format.
- void deleteValue(int row, int col);
 // Should set the value at the given position to zero.

bool searchValue(Type value);
 // Should return true if the value is found, otherwise false.

Instructions:

- Write a parameterized constructor with default arguments for the above class.
- Write a copy constructor for the above class.
- Write destructor for the above class.

Task 2

Create a menu-based program for the following functions using the class made in **Task 1**. Make a class named **MyMatrix**.

Functions:

- **bool isEmpty():** Returns whether the matrix is empty or not.
- **bool isFull():** Returns whether the matrix is completely filled or not.
- int getRowSize(): Returns the total number of rows in the matrix.
- int getColSize(): Returns the total number of columns in the matrix.
- **bool updateValue(int row, int col, Type value):** Updates the value at the given index if within bounds.
- Type getLastValue(): Returns the last value entered in the matrix.
- **bool search(Type value):** Returns true if the searched value is present in the matrix, else returns false.

Instructions:

- Write a parameterized constructor with default arguments for the above class.
- Write a copy constructor for the above class.
- Write destructor for the above class.