

ANDREW MICKAEL JIANG

Andrew is a student developer and designer looking for internships and opportunities in software engineering and product design.

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408 455 8851

B.S. Computer Science (Games), Minor in Animation — 4.0

University of Southern California

LOS ANGELES, CA

- Design Fundamentals
- 3-D Animation
- Interactive Entertainment
- Data Structures & Object Oriented Design
- Discrete Methods in Computer Science
- Linear Algebra & Differential Equations

AUG 2015
to MAY 2019

HTML + CSS
JAVASCRIPT
PHP
C++
NODE.JS
SWIFT
MEAN STACK
JAVA
MYSQL

PHOTOSHOP
ILLUSTRATOR
INDESIGN
AFTER EFFECTS
PREMIER
MAYA 3D
GARAGE BAND
EDITORIAL D.
3D PRINTING

EXPERIENCE

Developer and Product Designer

Read Coffee (Lavalab) LOS ANGELES, CA

Conceptualized personalized and UI-less chat-based user experiences for managing general content curation. Designed wireframes, developed web platform using node.js as well as chatbot scripts for Telegram, Slack...

FEB 2016
to PRESENT

Developer and Branding Designer

Spark SC / USC Hackers, Dev Team, 1KP LOS ANGELES, CA

Designed targeted marketing strategies to increase participation in entrepreneurial events of underrepresented groups at USC. Reworking brand designs for hacker community. Developing APIs and website geared for growth of organization.

AUG 2015
to PRESENT

Project Lead, Product Designer

Pinpoint (Lavalab) LOS ANGELES, CA

Designed mockups for iOS prototype and designed ui/ux ontology to organize location data. Led group through ideation and demo/pitching.

AUG 2015
to DEC 2015

Editor of Design

Legend SAN JOSE, CA

Directed creativity for 240-pg publication, brought insight from web design into editorial. Taught Adobe Photoshop/Illustrator and design concepts to a team of 30. Designed theme concepts, templates, dividers, pages, type and color.

AUG 2013
to JUN 2015

Web Designer

Paradata SAN JOSE, CA

Designed and built corporate website. Re-imagined the user experience for navigating large databases, designed for cross-platform and modular support.

SUMMER
2014

Mobile Design Intern

Mobifusion SUNNYVALE, CA

Designed reading interfaces for mobile e-book apps. Performed cross-platform compatibility testing. Designed quizzing interface for textbook API.

SUMMER
2013

PROJECTS

Gitcured.com (treehacks)

Developed health hack platform with full-stack JS. NODE.JS, SOCKET.IO, MONGODB

HackSchedule

Programmed algorithm to automate course registration. HackSC 2015.

PHP, MYSQL, HTML, NODE.JS

Uniclubs.co

Developed platform for .edu students to search for clubs based on interests.

PHP, MYSQL, HTML, NODE.JS

LED Biometric T-Shirt

Programmed Arduino to convert biometric data into visual patterns.

C++, ARDUINO, ART

Apps for PT

Developed platform for USC PT dept to share and rate useful medical apps.

PHP, MYSQL, HTML

HONORS

1000 Pitches Winner

SPARK SC, \$1000

AP Scholar with Distinction

THE COLLEGE BOARD

Dean's List

VITERBI ENGR, USC