

Assignment 1: Solution to the Santa Claus Problem

CS 751: Principles of Concurrent and Parallel Programming

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This solution to the Santa Claus problem is coded in go programming language or golang.

If you do not have go in your system:

Steps to set up go in your linux machine

- <http://ask.xmodulo.com/install-go-language-linux.html>
 - `sudo apt-get update`
 - `sudo apt-get install golang`
 - `mkdir $HOME/go_codes`
 - `echo 'export GOPATH="$HOME/go_codes"' >> ~/.bashrc`
 - `echo 'export PATH="$PATH:$GOPATH/bin"' >> ~/.bashrc`
 - `mkdir $HOME/go_codes/src`
 - `tar -xvzf 143050093_pa1.tar.gz`
 - `mv 143050093_pa1/santa_claus go_codes/src/`
 - `source ~/.bashrc`

Once go is installed & setup in your machine,

- NOTE:

The source file is now available in:

`$HOME/go_codes/src/santa_claus/santa_main.go`

Steps to build

- `go install santa_claus`

Steps to run the go executable

- `santa_claus`

Working

- The following are the default values for important parameters of the program
 - **Number of elves:** 12
 - **Number of runs:** 100

NOTE:

- These values can be changed during the beginning of execution. There is provision for the user to input values. If the user wants to retain default values enter 0 when prompted.

- The number of runs is the number of times the Santa keeps looking out for returning rein-deers or elves needing help. It can basically be thought of as the duration for which you would like to run this simulation.
- Every time a group of 9 rein-deers return from the tropics they are reset and if there are runs left the rein-deers from 1 to 9 spawn again and call upon Santa.
- Every time '# elves' are exhausted they are reset and if there are runs left the elves from 1 to '# elves' spawn again and call upon Santa. But in accordance to the problem the elves will be serviced in groups of 3 and that too only if the group of 9 rein-deers are not knocking on Santa's doors.
- If the number of runs are exhausted and:
 - If there are unserviced rein-deers left?
They are terminated without being serviced.
 - If there are unserviced elves left?
All those unserviced elves who can be put into a group of 3 are served and terminated. The rest are terminated unserviced.

Output

- Every time a rein-deer comes back from holidays, the following is printed:
 - Deer 'x' is back from holiday . x: 1 to 9
- Every time an elf comes looking for help, the following is printed:
 - Help !!! Elf 'y' needs some help. y: 1 to # elves
- Once all 9 rein-deers are back from the tropics, the following is printed:
 - ===>>> ALL REINDEERS ARE BACK FROM HOLIDAY <<<===
- When the rein-deers are tethered to sleigh and are delivering presents, the following is printed:
 - Deer 1 is delivering presents
Deer 2 is delivering presents
-
-
Deer 9 is delivering presents
- When 3 elves want help and the group of 9 rein-deers are not yet back, the following is printed:
 - <<<=== SERVICE 3 NEEDY ELVES ===>>>
- When the 3 elves are getting helped by Santa, the following is printed:
 - Phew !!! Elf '(y % # elves) + 1' is getting helped by Santa
 - Phew !!! Elf '((y+1) % # elves) + 1' is getting helped by Santa
 - Phew !!! Elf '((y+2) % # elves) + 1' is getting helped by Santa
 - y: 0 to (# elves - 1)

- When each run is over, the following is printed right justified:
 - RUNS #: **z**. Where z: 1 to # Runs
- When all runs are over, the following is printed:
 - *****'# **Runs**' RUNS OVER *****
- If there are unserviced elves after all the runs are over, the following is printed:
 - <<<=== SERVICING REMAINING ELVES IN NEEDY GROUPS OF 3 ===>>>
- When all remaining elves who can be put into groups of 3 are serviced, the following is printed:
 - ===== Stopping all Elves =====
- When terminating an elf who was serviced by Santa, the following is printed:
 - Elf '**y**' terminating, got helped by Santa. Serviced = true...
- When terminating a rein-deer who was serviced by Santa, the following is printed:
 - Deer '**x**' terminating, pulled the sleigh. Delivered presents = true...
- When terminating an elf who was not serviced by Santa, the following is printed:
 - Elf '**y**' getting terminated without getting helped by Santa. Serviced = false...
- When terminating a rein-deer who was not serviced by Santa, the following is printed:
 - Deer '**x**' getting terminated without pulling the sleigh. Delivered presents = false...
- When the main is done, the following is printed:
 - ***** END OF MAIN *****