



Chapter 1: Exploring the Network



ITP172 – Networking Fundamentals & Project

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Chapter 1: Objectives

After completing this chapter, students will be able to:

- Explain how multiple networks are used in everyday life.
- Explain the topologies and devices used in a small- to medium-sized business network.
- Explain the basic characteristics of a network that supports communication in a small- to medium-sized business.
- Explain trends in networking that will affect the use of networks in small to medium-sized businesses.



1.1 Globally Connected



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Networking Impacts in Our Daily Lives

- Networks support the way we learn.
- Networks support the way we communicate.
- Networks support the way we work.
- Networks support the way we play.



Networks of Many Sizes



Small Home Networks



Small Office/Home Office Networks (SOHO)



Medium to Large Networks

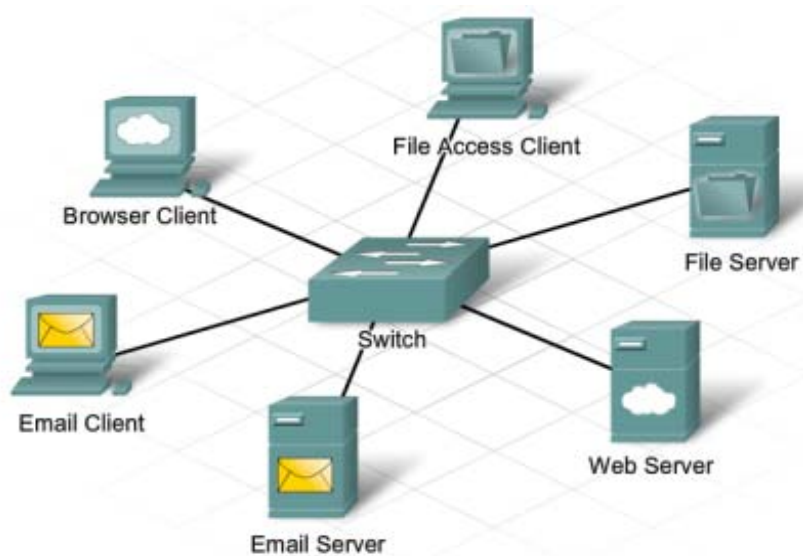


World Wide Networks

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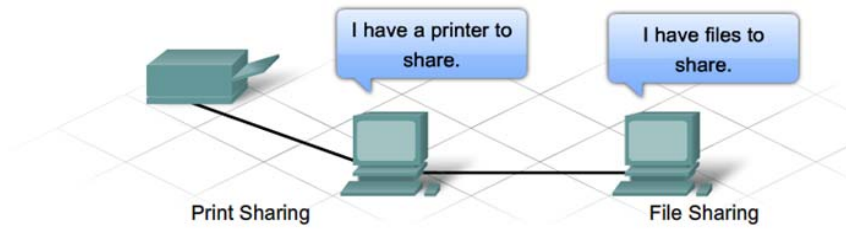


Clients and Servers



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Peer-to-Peer



The advantages of peer-to-peer networking:

- Easy to set up
- Less complexity
- Lower cost since network devices and dedicated servers may not be required
- Can be used for simple tasks such as transferring files and sharing printers

The disadvantages of peer-to-peer networking:

- No centralized administration
- Not as secure
- Not scalable
- All devices may act as both clients and servers which can slow their performance



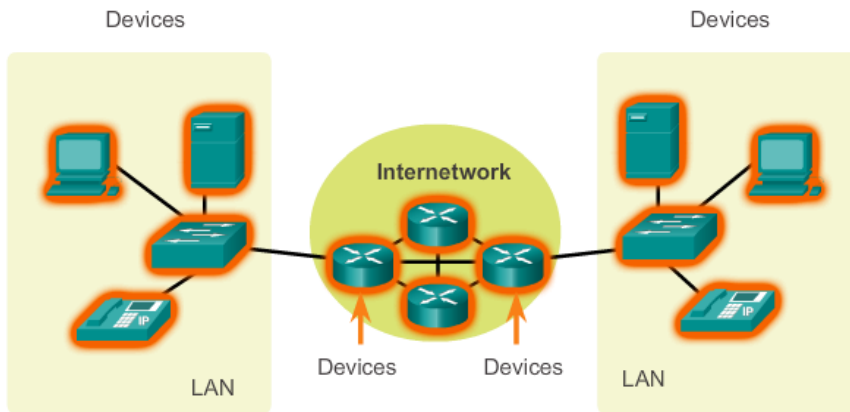
1.2 LANs, WANs, and the Internet



Components of a Network

There are three categories of network components:

- **Devices**
- **Media**
- **Services**

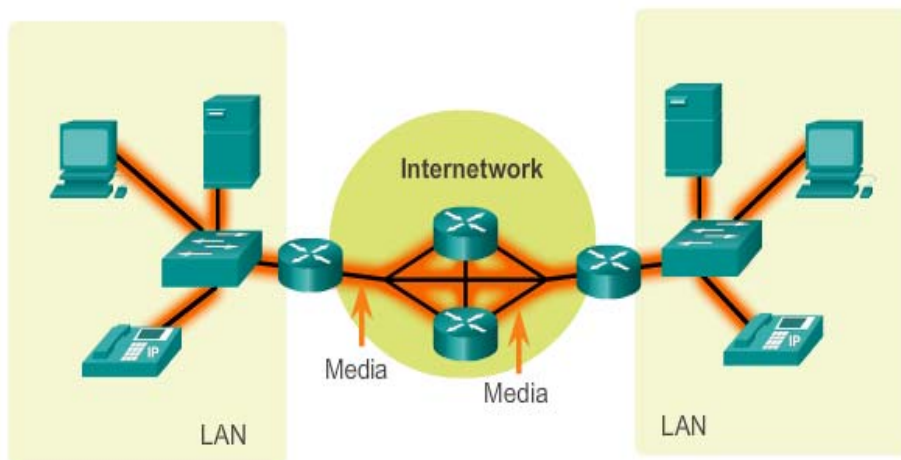


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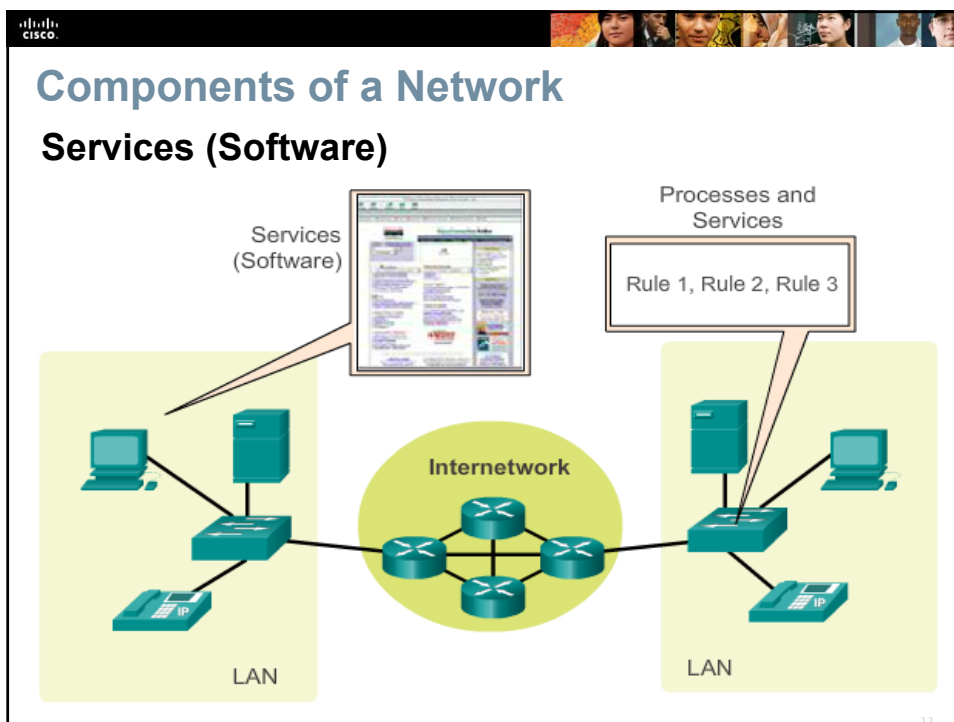


Components of a Network

Media



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End Devices

Some examples of end devices are:

- Computers (work stations, laptops, file servers, web servers)
- Network printers
- VoIP phones
- TelePresence endpoint
- Security cameras
- Mobile handheld devices (such as smart phones, tablets, PDAs, and wireless debit / credit card readers and barcode scanners)

Examples of intermediary network devices are:

- Network Access Devices (switches, and wireless access points)
- Internetworking Devices (routers)
- Security Devices (firewalls)

Network Media

Copper



Fiber Optic



Wireless



Network Representations

End Devices



Desktop Computer



Laptop



Printer



IP Phone



Wireless Tablet



TelePresence Endpoint

Intermediary Devices



Wireless Router



LAN Switch



Router



Multilayer Switch



Firewall Appliance

Network Media



Wireless Media



LAN Media



WAN Media



Types of Networks

The two most common types of network infrastructures are:

- Local Area Network (LAN)
- Wide Area Network (WAN)

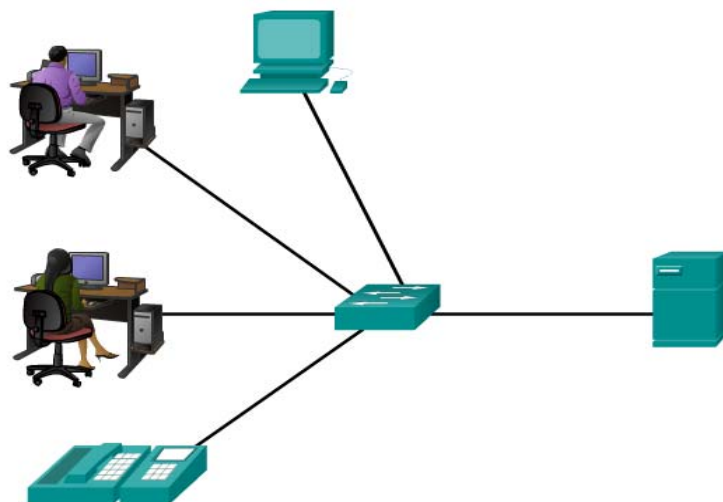
Other types of networks include:

- Metropolitan Area Network (MAN)
- Wireless LAN (WLAN)
- Storage Area Network (SAN)

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Local Area Networks (LAN)



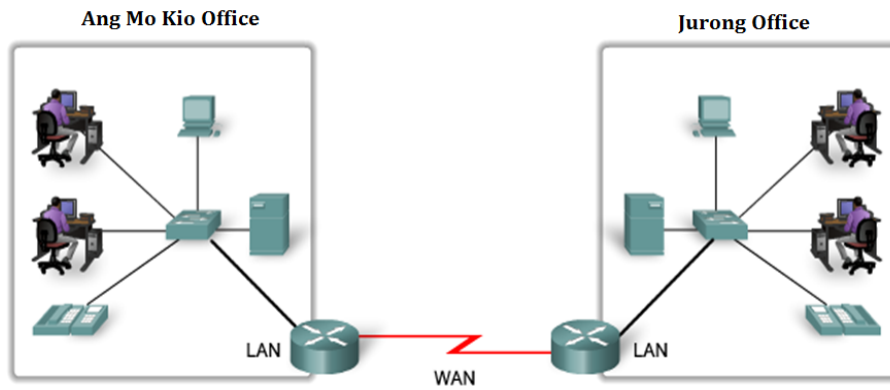
A network serving a home, building, or campus is considered a LAN.

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Wide Area Networks (WAN)

LANs separated by geographic distance are connected by a network known as a Wide Area Network (WAN).

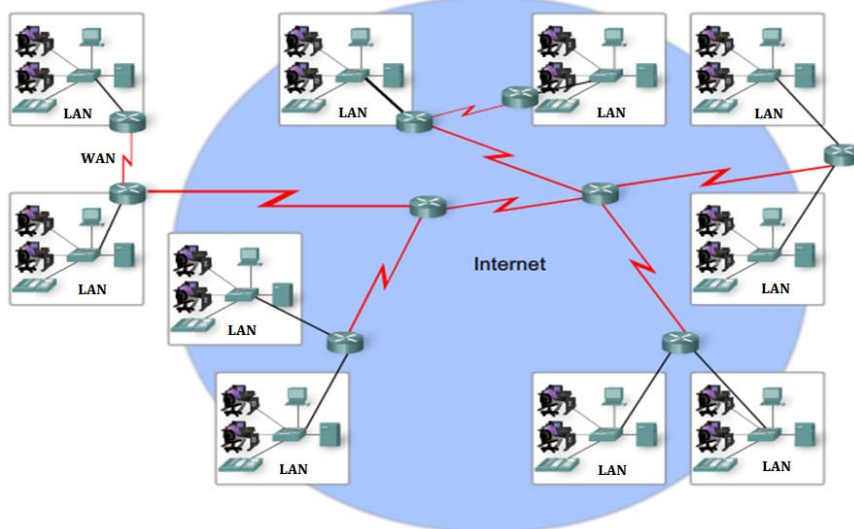


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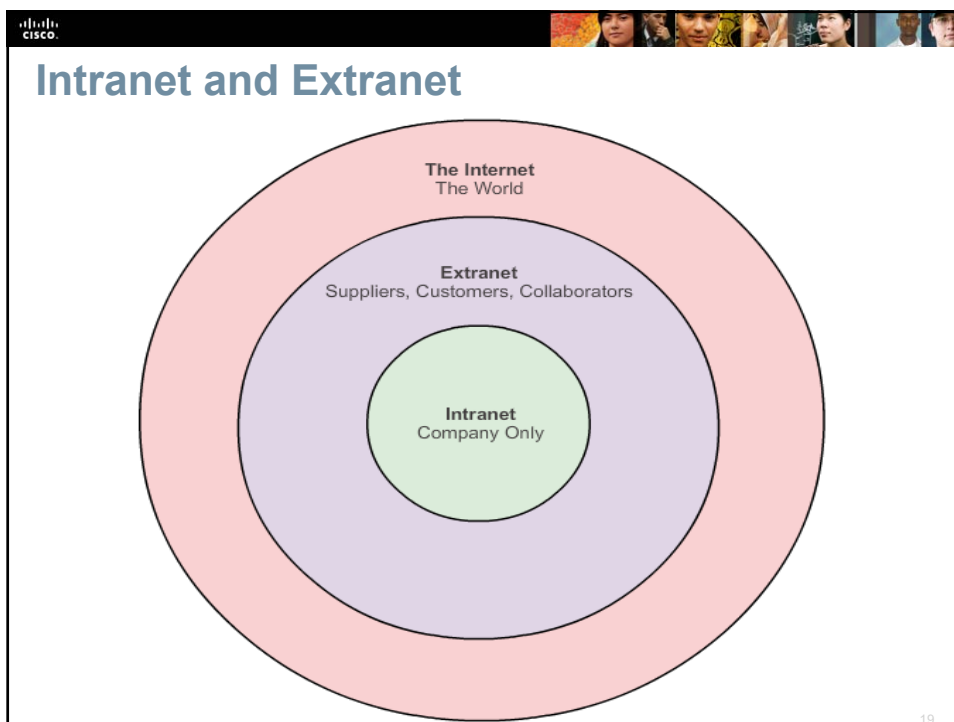



The Internet – Network of (many) networks

LANs and WANs may be connected into internetworks.




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1.3 The Network as a Platform

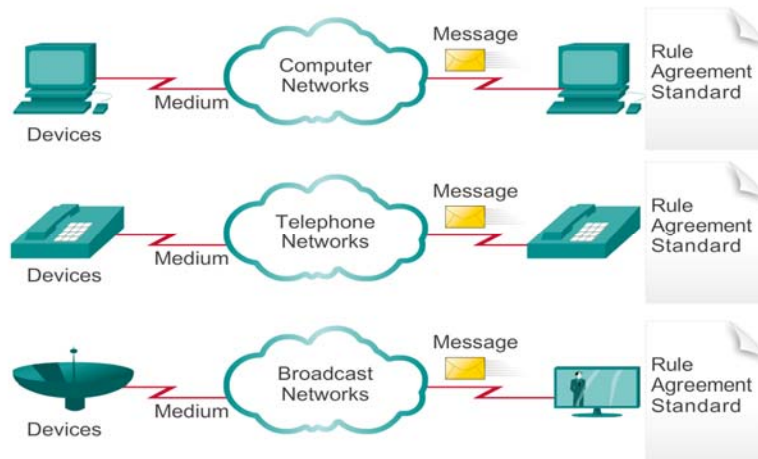


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The Converging Network

Multiple Networks



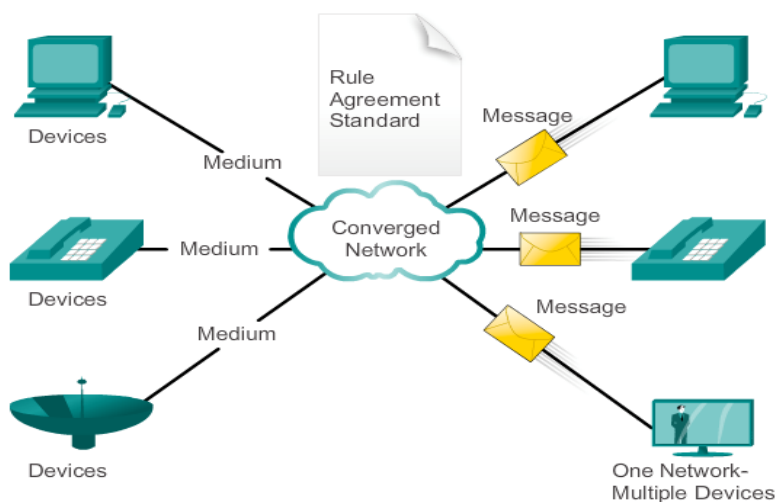
Multiple services are running on multiple networks.

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The Converging Network

Converged Networks



Converged data networks carry multiple services on one network.

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Planning for the Future

Intelligent Networks Are Bringing the World Together



Intelligent networks allow handheld devices to receive news and emails, and to send text.



Video conferencing around the globe is in the palm of your hand.



Phones connect globally to share voice, text, and images.



The Human Network is everywhere.



Online gaming connects thousands of people seamlessly.

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Supporting Network Architecture

As networks evolve, we are discovering that there are four basic characteristics that the underlying architectures need to address in order to meet user expectations:

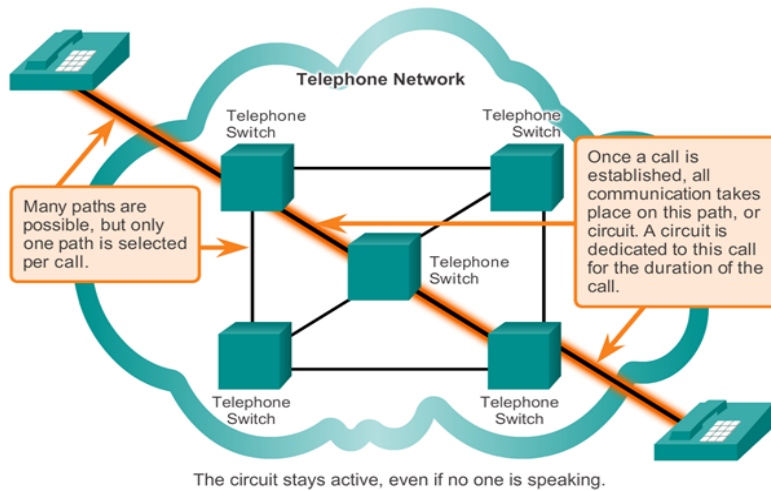
- Fault Tolerance
- Scalability
- Quality of Service (QoS)
- Security

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Fault Tolerance in Circuit Switched Network

Circuit Switching in a Telephone Network



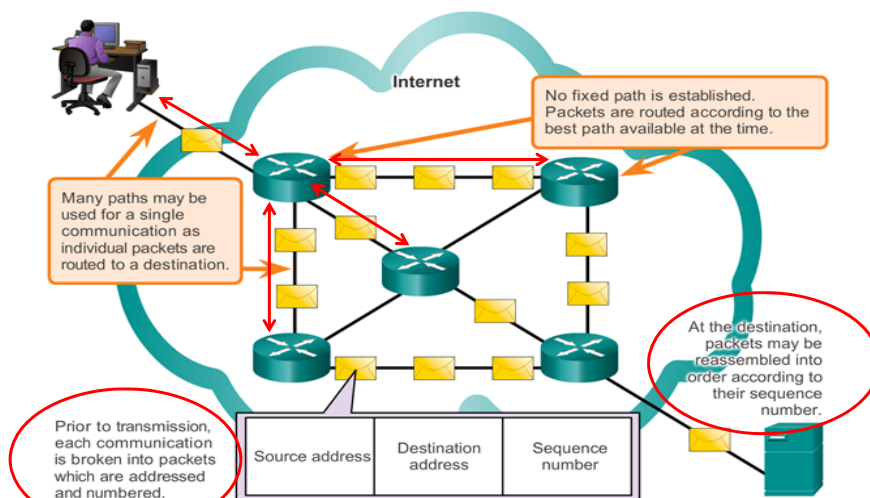
There are many, many circuits, but a finite number. During peak periods, some calls may be denied.

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Packet-Switched Networks

Packet Switching in a Data Network



During peak periods, communication may be delayed, but not denied.

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Providing QoS

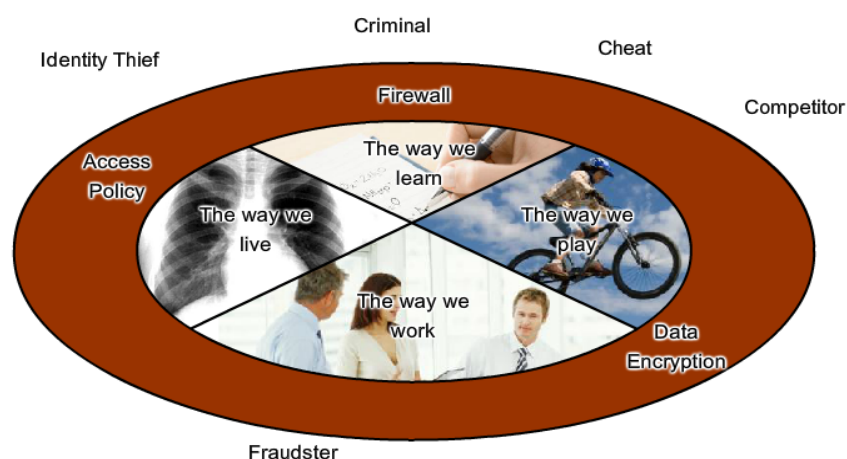
Examples of priority decisions for an organization might include:

- **Time-sensitive** communication - increase priority for services like telephony or video distribution.
- **Non time-sensitive** communication - decrease priority for web page retrieval or email.
- **High importance to organization** - increase priority for production control or business transaction data.
- **Undesirable communication** - decrease priority or block unwanted activity, like peer-to-peer file sharing or live entertainment.

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Providing Network Security



The communication and information that we would like to be private is protected from those who would make unauthorized use of it.

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1.4 The Changing Network Environment



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New trends

Some of the top trends include:

- Bring Your Own Device (BYOD)
- Online collaboration
- Video
- Cloud computing



Bring Your Own Device (BYOD)



The concept of any device, to any content, in anyway is a major global trend that requires significant changes to the way devices are used. This trend is known as Bring Your Own Device (BYOD).

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Online Collaboration – working together



IP Communication



Mobile Applications



Telepresence



Messaging



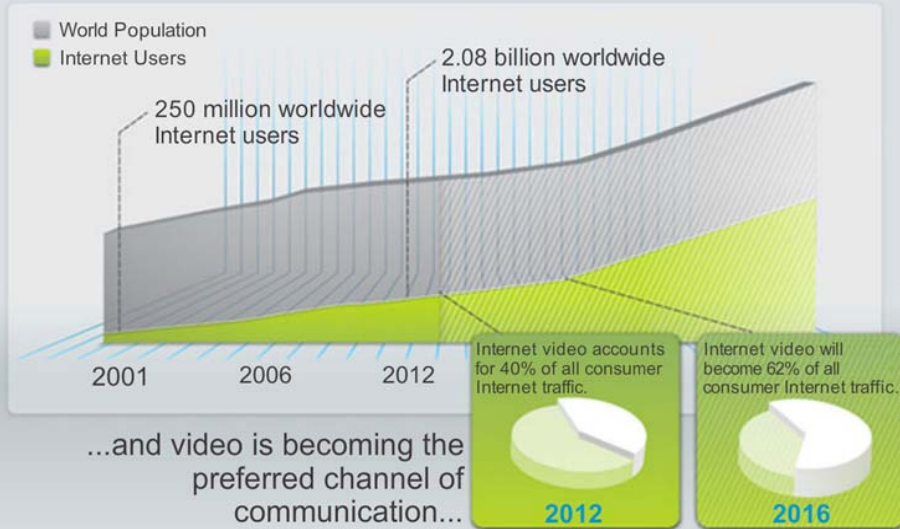
Online Conferencing

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Video Communication

People are becoming more connected...



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Cloud Computing

Cloud computing offers the following potential benefits:

- Organizational flexibility
- Agility and rapid deployment
- Reduced cost of infrastructure
- Refocus of IT resources
- Creation of new business models



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Data Centers

A data center is a facility used to house computer systems and associated components including:

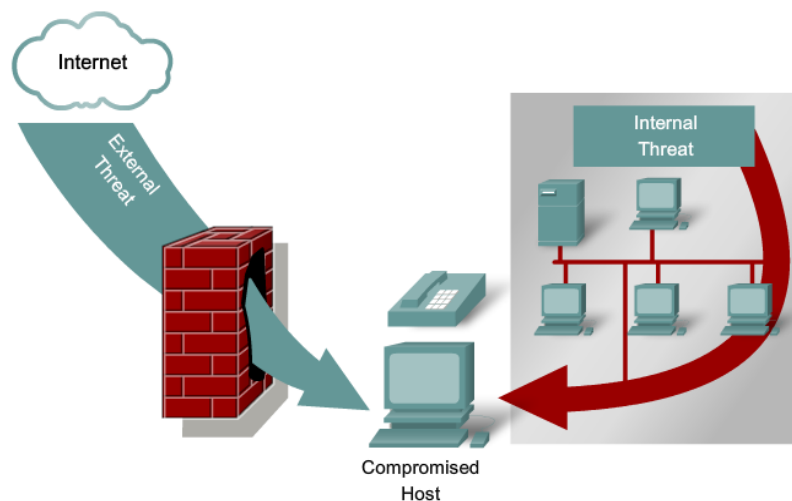
- High-speed virtual servers
(sometimes referred to as server farms or server clusters)
- Storage systems (typically uses SAN technology)
- Backup power supplies
- Redundant data communications connections
- Environmental controls
(e.g., air conditioning, fire suppression)
- Security devices

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Network Security

Threats to Networks



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Security Threats

The most common external threats to networks include:

- Viruses, worms, and Trojan horses
- Spyware and adware
- Zero-day attacks, also called zero-hour attacks
- Hacker attacks
- Denial of service (DoS) attacks
- Data interception and theft
- Identity theft

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Security Solutions

Network security components often include:

- Antivirus and antispyware
- Firewall filtering
- Dedicated firewall systems
- Access control lists (ACL)
- Intrusion prevention systems (IPS)
- Virtual Private Networks (VPNs)

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Summary

In this chapter, you learned:

- Networks and the Internet have changed the way we communicate, learn, work, and even play.
- The Internet is the largest network in existence. In fact, the term Internet means a “network of networks”.
- Network infrastructure is made up of network components such as intermediate and end devices and network media.
- Network security is an important part of computer networks, regardless of whether it is a small home network or a large corporation with thousands of users.
- The network infrastructure must grow and adjust to support the way the network is used.
- The routing and switching platform is the foundation of any network infrastructure.