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Title: MIPS Assembly Programming Date: 3-27-2017 1. Time Spent: 6 Hours 2. Commented Fibonacci code # File: Task1 Fibonacci Numbers.s # Author: Zainab Hussein # Created on March 28, 2017, 8:30 AM .global main # define main as global label # don't let the assembler reorder .set noreorder instructions Main: addi \$a0, \$0, 6 # n = 8 (find 8th fib number) addi \$s0, \$0, 1 # prev = fib(-1) = 1addi \$s1, \$0, 0 # curr = fib(0) = 0loop: beq \$s2,\$a0,done # if the current and nth order to stop # the loop are equal, go to done # adding the previous value to the current value add \$s1,\$s0,\$s1 # to get the fibonacci sequence sub \$s0,\$s1,\$s0 # update previous value to the last current addi \$v0,\$s1,0 # save the current value into \$v0 addi \$s2,\$s2,1 # increment counter by 1 j loop # return back to begin the loop add \$0,\$0,\$0 # branch delay slot (nop) done: j done # infinite loop add \$0, \$0, \$0 # branch delay slot (nop) 3. Floating-point addition code # File: Task1 Fibonacci Numbers.s # Author: Zainab Hussein # Created on March 28, 2017, 9:40 AM # The numbers below are loaded into memory (the Data Segment) # before your program runs. You can use a lw instruction to # load these numbers into a register for use by your code. .data atest1: .word 0x3F800000 # 1.0 btest1: .word 0x3F800000 # 1.0 # add more test vectors here atest2: .word 0x40000000 # 2.0 btest2: .word 0x3F800000 # 1.0 atest3: .word 0x40000000 # 2.0

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btest3: .word 0x40600000
                             # 3.5
atest4: .word 0x3F0103B0
                             # 0.50390625
btest4: .word 0x477FB000
                             # 65535.6875
fmask: .word 0x007FFFFF
                             # mask for masking the fraction bits
emask: .word 0x7F800000
                             # mask for masking the exponent
                             # mask for the implicit leading one
ibit:
       .word 0x00800000
obit:
       .word 0x01000000
                             # mask for the overflow bit
        .text
.global main
                             # define main as a global label
                             # don't let the assembler reorder instructions
.set noreorder
# Test the floating point add
main:
           lw $a0, atest1
                             # first operand
           lw $a1, btest1
                             # second operand
                             # do the addition, look for result in $v0
            jal flpadd
           nop
                             # branch delay slot (nop)
           lw $a0, atest2
                             # first operand
           lw $a1, btest2
                             # second operand
            jal flpadd
                             # do the addition, look for result in $v0
            add $0, $0, $0
                             # branch delay slot (nop)
           lw $a0, atest3
                             # first operand
           lw $a1, btest3
                             # second operand
            jal flpadd
                             # do the addition, look for result in $v0
           add $0, $0, $0
                             # branch delay slot (nop)
           lw $a0, atest4
                             # first operand
            lw $a1, btest4
                             # second operand
                             # do the addition, look for result in $v0
            jal flpadd
            add $0, $0, $0
                             # branch delay slot (nop)
infiniteloop:
                             # wait forever
            j infiniteloop
           nop
                             # branch delay slot (nop)
flpadd:
           # extract exponent
           # bits 30-23 = exponent (8 bits)
           lw $t0, emask
                                   # loading emask into temporary register t0
            and $t1, $a0, $t0
                               # exponent bits of first number
            srl $t1, $t1, 23
                                 # shift the first number right 23 bits
            and $t2, $a1, $t0
                                 # exponent bits of second number
           srl $t2, $t2, 23
                                 # shift the second number right 23 bits
           # extract fraction
           # bits 22-0 = fraction (23 bits)
           lw $t0, fmask
                                   # loading fmask into temporary register t0
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and $t3, $a0, $t0
                                 # fractional bits of the first number
                                 # fractional bits of the second number
           and $t4, $a1, $t0
           # prepend leading one
           # bit 31 = sign (1 bit)
           lw $t0, ibit
                                 # loading ibit into temporary register t0
           or $t5, $t0, $t3
                                # append leading 1 at the first number
           or $t6, $t0, $t4
                                  # append leading 1 at the second number
           sltu $t0, $t1, $t2
                                  # sets t0 to 1 if t2's exponents are < t1's
           bne $t0, $0, subtract2 # compares t0 to 0, if it equals 0,
subtract2
           add $0, $0, $0
                                  # branch delay slot (nop)
subtract1:
           # compare exponents t1>t2 and shift smaller mantissa
           sub $t7, $t1, $t2
                                # subtract the smaller register($t2) from the
                                # larger one($t1)
           add $t2, $t1, $0
                                # set the exponent to the larger of the two
           srl $t6, $t6, $t7
                                # shift the smaller register($t6) by the
                                # difference of exponents
           j sum
                                # jump to the sum label
           add $0, $0, $0
                                # branch delay slot (nop)
subtract2:
           # compare exponents t2=>t1 and shift smaller mantissa
           sub $t7, $t2, $t1  # subtract the value in t1 from t2
                              # set the exponent to the larger of the two
           add $t1, $t2, $0
                              # shift the exponent by the difference of the
           srl $t5, $t5, $t7
two
           add $0, $0, $0
                              # branch delay slot (nop)
sum:
           # add mantissas
           add $t7, $t5, $t6
                               # add the two mantissas
           lw $t0, obit
                              # load the obit into the register t0
           sltu $t3, $t7, $t0  # compare the summed mantissa with the obit
value
           bne $t3, $0, combine # if t3 is 1, then the mantissa is less than
the
                                # obit, and we merge without normalizing
           add $0, $0, $0
                                # branch delay slot (nop)
normalize:
           # normalize mantissa
           srl $t7, $t7, 1  # shift the mantissa to the right by 1
           addi $t1, $t1, 1 # add one to the exponent value
combine:
           # reassemble into fp format
           lw $t0, ibit
                               # load the ibit value into t0
           sub $t7, $t7, $t0  # subtract the implicit 1 from the mantissa
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sll \$t1, \$t1, \$t3  # shift the exponent to the left 23 places or \$v0, \$t1, \$t7  # combine the exponent and the mantissa values jr \$ra add \$0, \$0, \$0  # branch delay slot (nop)
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4. Result of test cases

Num1	Num2	Sum
0x3F800000	0x3F800000	0x40000000
0x40000000	0x3F800000	0x40400000
0x40000000	0x40600000	0x40B00000
0x3F0103B0	0x477FB000	0x477FB081