## MapuaCash

#### ACCelerate - Acebedo - Carballo - Cata-al

# **Project Description:**

MapuaCash is a user-friendly financial management tool designed specifically for Mapúa University students across all campuses. Its key feature is the seamless integration with the university's billing systems, enabling easy handling of semestral payments, club dues, and event fees directly through the app. This centralization simplifies financial transactions for both students and university staff, reducing administrative tasks. MapuaCash also offers features such as real-time spending updates, expense categorization, budget creation, and comprehensive financial reports, allowing students to track their spending, understand their financial habits, and make informed decisions. With its intuitive interface and extensive functionalities, MapuaCash helps students manage their school finances effectively, fostering both academic and personal success.

# **Requirements Summary:**

MINIMUM REQUIREMENTS	Processor Cores	Dual Core	
	os	Android 5.0 or iOS 10.0	
	RAM	1GB	
RECOMMENDED REQUIREMENTS	Processor Cores	Quad Core	
	os	Android 8.0 or iOS 12.0	
	RAM	2 GB	
OTHER REQUIREMENTS	Permissions	Notifications, Contacts, Camera, Storage	

Table 1. System Requirements

To cater to the lower-end phone models, the application will have at most a minimum of 2 Core, 1 GB of RAM, and Android 5.0/iOS 10.0 as its OS. The requirements of the system are based on the requirements of applications like PayPal.

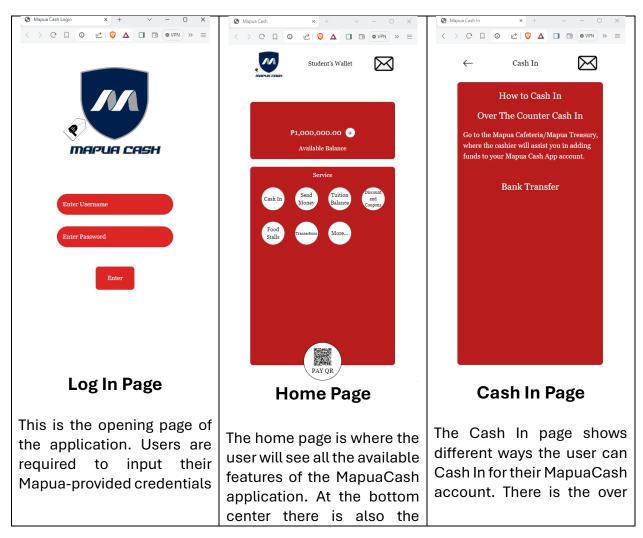
## **Prototype Description:**

The prototype was created with the use of HTML Tailwind CSS Framework. Using this method the team created an easy and understandable mobile application layout of MapuaCash to be used by students and staff of Mapua schools.

#### **User Scenario:**

A student took advising at the faculties and after advising the student went to the treasury and found out that the line of the treasury was 100 or more and decided not to pay this time because of the line, little did the student know that ACCelerate created an app that can pay through online called Mapua Cash. Sign in to the app using the MMCM-provided username and password and go to the balance of tuition and user can see the statements and pay the tuition online without any hassle and can check the updated balances of the student.

# MapuaCash Mock-Up/Prototype & Prototype Flow:



to have access to the MapuaCash application.



**Send Cash Page** 

The Send Cash Page works like any online cash transfers. Users input the username of the person/treasury they want to send the money to.

option of a Payment through QR scan for easier transaction.



**Tuition Balance Page** 

The Tuition Balance Page is where the user, more specifically the students will be able to see their remaining tuition balances.

the counter and the bank transfer options available.



# Discount and Coupons Page

The discount and coupons page is a page for ongoing discounts and possible coupons users can use on the available food stalls in the Mapua campus

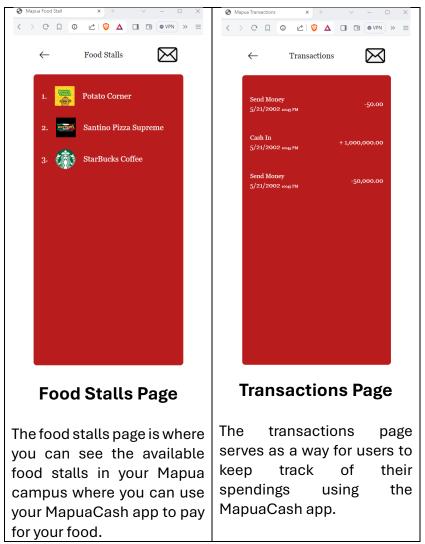


Table 2. MapuaCash Prototype Flow

#### Rationale:

The team opted to use HTML Tailwind CSS Framework in creating this prototype for a seamless process of adding more Quality-of-Life features and fixing of any mistakes noticed in the prototype. This method also features the simple yet eye-catching layout of MapuaCash. The team utilized the application VSCode in using the method chosen to create the prototype of MapuaCash.

#### **Initial Evaluation Plan:**

With the current prototype the team has decided to focus more on finishing up remaining goals left on making the application usable for the students and staff. When the changes in mind are implemented, the application will be sent out to students of Mapua Malayan Colleges of Mindanao for a test run.

# **Usability Specifications:**

MapuaCash aims to provide a seamless, user-friendly experience that meets the needs and expectations of Mapúa University students and staff. The team aims for this prototype to achieve the following criteria for usability:

- **User Interface Design:** The application should feature a clear, simple, and consistent navigation structure. It must be responsive to the users. Lastly, the application should have minimalist designs and consistent visual language.
- **Accessibility:** The application should have color contrast that does not hurt the eyes of the users and especially to those who are visually impaired. Along this, the font size and readability of the application should be monitored since it is a mobile application.
- Performance: The load time should be fast and the resource efficiency of the application should be applied. Optimizing the app to consume minimal battery, processing power, and data usage to prevent device slowdown and ensure longevity of use.
- User Feedback and Support: Providing clear and helpful error messages that inform
  users of what went wrong and how to correct it, using simple language and avoiding
  technical jargon. Including an in-app help section with tutorials, FAQs, and step-bystep guides to assist users in navigating and utilizing the app's features. Allowing
  users to easily provide feedback and report issues within the app, ensuring their
  concerns are addressed promptly.
- Security: Implementing robust security measures to protect user data, including encryption, secure authentication, and regular security audits. Giving users control over their privacy settings, including the ability to manage permissions for Notifications, Contacts, Camera, and Storage.

#### Roles:

The team's aims to get at least 10 participants in conducting the evaluation of MapuaCash. The three members of ACCelerate are divided into these three roles:

Developer / UI Designer Manager	Task(s)
	will record the duration of user interactions with a
Angela Coleen Acebedo	task section, document the user's experience, and
	communicate the task that the participant will
	perform
James Paul Carballo	will record the duration of user interactions with a
	task section, document the user's experience, and
	communicate the task that the participant will
	perform
	will record the duration of user interactions with a
JC-Rey Cata-al	task section, document the user's experience, and
	communicate the task that the participant will
	perform

Table 3. Team Member Tasks

## Time Interpretation for MapuaCash

Task	Highly Acceptable (Successful)	Not Acceptable (Unsuccessful)	
Log In	Within 1 minute or below	Above 30 seconds	
Navigate to Tuition Balance	Within 3 minutes or below	Above 1 minute	
Complete a Tuition Payment	Within 2 minutes or below	Above 3 minutes	
Cash In	Within 2 minutes or below	Above 2 minutes	
Send Cash	Within 2 minutes or below	Above 2 minutes	
Check Transaction History	Within 1 minute or below	Above 1 minute	
Apply Discount/Coupon	Within 2 minutes or below	Above 2 minutes	
Navigate to Food Stalls Page	Within 1 minute or below	Above 1 minute	

Table 4. Time Interpretation

This table will be used to assess the efficiency of the MapuaCash application. Tasks completed within the specified "Highly Acceptable" timeframes will be considered successful, indicating that the app's design facilitates quick and efficient user interactions. Tasks exceeding these timeframes will be deemed unsuccessful, suggesting areas for improvement in the app's design and usability.

#### **Heuristic Evaluation:**

The team's evaluation of MapuaCash will utilize the 10 Usability Heuristics method developed by Jakob Nielsen. This approach ensures a comprehensive assessment of the app's usability and user experience.

# Visibility of System Status

MapuaCash will keep users informed about what is happening within the app through clear and timely feedback. For instance, loading indicators, transaction confirmations, and notification badges will provide real-time updates on actions and processes.

#### Match Between System and Real World

The app will use familiar language and concepts that align with the users' expectations and real-world scenarios. Terms like "Tuition Balance," "Cash In," and "Send Cash" are straightforward and reflect common financial activities, ensuring clarity and ease of use.

#### **User Control and Freedom**

MapuaCash will offer users clearly marked options to undo actions or exit unwanted states without hassle. Features such as a "Cancel" button during transactions and an easily accessible logout option will enhance user control and freedom.

#### **Consistency and Standards**

Consistency will be maintained throughout the app to ensure that users do not have to guess whether different words, situations, or actions mean the same thing. The design, terminology, and layout will follow established conventions and Mapúa University branding guidelines.

#### **Error Prevention**

Preventive measures will be in place to minimize the occurrence of errors. For example, input validation for transaction amounts and confirmation prompts before finalizing payments will help users avoid mistakes.

## Recognition Rather Than Recall

MapuaCash will make objects, actions, and options visible to reduce the reliance on memory. Key functions like transaction history, balance checks, and payment options will be easily accessible and prominently displayed.

# Flexibility and Efficiency of Use

The app will cater to both novice and experienced users. Advanced users can benefit from shortcuts like QR code payments, while new users can follow guided tutorials and tips. This dual approach ensures efficiency for all user levels.

## Aesthetic and Minimalist Design

MapuaCash will feature a clean and minimalist design, displaying only relevant information. This approach avoids clutter and helps users focus on their tasks without distractions, enhancing overall usability.

# Help Users Recognize, Diagnose, and Recover from Errors

Error messages within the app will be clear and constructive, avoiding technical jargon. These messages will explain the problem in plain language and suggest steps to correct it, helping users quickly recover from issues.

## **Help and Documentation**

Users will have access to comprehensive help and documentation directly within the app. This includes searchable FAQs, step-by-step guides, and contact options for further assistance, ensuring users can easily find the information they need.

#### **Evaluation and Feedback**

Evaluate the chosen design according to Nielsen's Heuristics and Justify					
Area of Evaluation	5	4	3	2	1
<ul> <li>A. Visibility of System Status</li> <li>The system design provides         <ul> <li>appropriate feedback like message</li> <li>prompts in response to user</li> <li>actions</li> </ul> </li> </ul>					
- The message prompts are clear, visible and understandable					

#### **Evaluation**

The system does give feedback on certain parts like the login information, there are some parts where there is no specific feedback yet.

D. Matab batus and the assets as and			1		
B. Match between the system and					
the real world					
- Used words, phrases, and					
concepts according to users'					
language					
Evaluation					
The system is simple and uses easy to unde	erstand w	ords and p	hrases w	ith concep	ots
already known by many.					
C. User control and freedom					
<ul> <li>The system design provides ways</li> </ul>					
of allowing users to easily "get in"					
and "get out" if they find					
themselves in unfamiliar parts of					
the system.					
Evaluation			<u> </u>	1	
The system has a login feature to get in and	has a bac	k button t	o go back	to the ma	iin
page when navigating through the features			-		
D. Consistency and Standards					
- The colors, text, labels, buttons					
and other elements in the design					
are uniform from start to finish					
- Text and icons are not too small or					
too big					
too big					
- Menus and other features of the					
system are arranged and					
positioned in a consistent way.					
Evaluation					
The app and its features are all uniformed in	a fonta to	vt oizo on	d huttana	to achieve	
1	i ionts, te	at Size, all	น มนเเบกร	to acmev	<b>5</b>
consistency.					
E. Error Prevention					
- The system design provides an					
automatic detection of errors					
preventing them to occur in the					
first place.					
- Idiot proofing mechanisms are					
applied					
Evaluation					
There is error prevention in the current system but not all corners have been covered.					

_				1		<u> </u>
F.	Help users recognize, diagnose					
	and recover from errors					
-	Error messages and the terms					
	used are recognizable, familiar and					
	understandable for the user.					
Evalu	ation					
Evalu	ation similar to (E.) there are error prev	ventions a	and feedba	ack for ce	rtain parts	of the
syste	m but not all.					
G.	Recognition rather than recall					
-	Object, icons, actions and options					
	are visible for the user.					
-	Objects are labeled well with text					
	icons that can immediately be					
	spotted by the user and matched					
	with what they want to do.					
Evalu	ation					
The sy	ystem's design was made to have easy	to under	stand feat	ures for u	sers to uti	lize.
H.	Flexibility and efficiency of use					
-	The system design provides easy					
	to navigate menus					
_	The system does not make					
	wasteful time of system resources					
Evaluation						
The sy	ystem is easy to navigate since there is	s a main p	age.			
I.	Aesthetic and minimalist design					
_	Graphics and animation used are					
	not difficult to look at and does not					
	clutter (mess) up the screen.					
	. , .					
_	Information provided is relevant					
	and needed for the system design					
Evalu						
The system's design is simple and stays true to the colors of Mapua.						
J.						
_	The system design provides					
	information that can be easily					
	searched and provides help in a					
	set of concrete steps that can					
	easily be followed.					
Evaluation						
	ystem is easy to understand.					
, <b></b> ,	,					

## Suggestion for improvements

The system mostly needs to improve on error prevention, error feedback, and adding of sections like FAQs and working QR scanner.

## **Design Implications:**

Does your prototype need to be altered to address the results of the analysis, or was it completely successful?

The MapuaCash prototype of is successful, according to the heuristic evaluation, although there are a few things that could be done better:

For the error prevention and feedback, the system has some places where error prevention tools and feedback are lacking. In order to reduce the likelihood of errors, users require more proactive steps and more explicit prompts when mistakes are made. Comprehensive assistance and documentation are absent from the application. A help area, FAQs, and guides would all help users navigate the software more efficiently. Although a lot of functions are simple to locate, users' cognitive load may be lessened if labeling and iconography are given more attention.

What improvements could be made to the design to address any shortcomings?

- **Enhanced Error Handling:** Introduce more robust error detection and prevention mechanisms throughout the application. Provide clear, user-friendly error messages and potential solutions.
- Comprehensive Help Section: Develop a detailed help section that includes searchable FAQs, step-by-step guides, and tutorial videos.
- **Consistent Feedback:** Ensure that every user action, particularly those involving transactions, has immediate and clear feedback.

#### **Critique and Summary:**

What were the advantages and disadvantages of your evaluation?

#### Advantages:

- Thorough Assessment: Using Nielsen's Usability Heuristics provided a comprehensive evaluation of the prototype.
- Identified Key Areas for Improvement: The evaluation pinpointed specific areas where the user experience could be enhanced.

• Structured Feedback: The methodical approach helped in systematically documenting and assessing the prototype's strengths and weaknesses.

# Disadvantages:

- Limited User Feedback: The evaluation was conducted by team members, potentially missing real user insights.
- Scope of Evaluation: Certain aspects, like performance under load and long-term usability, were not covered.
- Resource Constraints: The evaluation was limited by time and resources, impacting the depth of the analysis.

What would you have done differently knowing what you know now (both designwise and evaluation-wise)? Given more resources, what could you have done that would have produced significantly more insightful evaluation results (again, whether this is an improved prototype or a different evaluation path).

What ACCelerate would have done to enhance the design of MapuaCash, was to conduct extensive user-centric testing with a diverse group of students to gain practical insights into usability and functionality. Through iterative prototyping, the team will gradually refine the application based on ongoing feedback, incorporating advanced features such as predictive expense analysis and personalized financial tips. Evaluation-wise, the team aims to involve a larger and more varied group of participants to capture a wider range of experiences, test the app in real-world scenarios for better performance understanding, and implement longterm usability studies to assess the application's performance over extended periods. Given more resources, the evaluation could be significantly enhanced by utilizing advanced prototyping tools to create more interactive and high-fidelity prototypes, conducting extensive user testing sessions including usability testing, focus groups, and hiring professional usability experts for in-depth evaluation and insights. Additionally, more performance testing would ensure the app works efficiently on all supported devices, thorough accessibility testing would make the app usable for individuals with disabilities, and establishing a continuous feedback loop would allow users to report issues and suggest features, ensuring ongoing improvement and adaptation. By addressing these aspects, MapuaCash can be refined to better meet the needs of Mapúa University students and staff, ensuring a seamless and effective financial management experience.

## **Summary of the Project**

MapuaCash is a comprehensive financial management tool designed specifically for Mapúa University students across all campuses. Its primary feature is the seamless integration with the university's billing systems, allowing for easy handling of semestral payments, club dues, and event fees directly through the app. This centralization simplifies financial transactions for both students and university staff, significantly reducing administrative tasks. Additionally, MapuaCash offers real-time spending updates, expense categorization, budget creation, and comprehensive financial reports, enabling students to track their spending, understand their financial habits, and make informed decisions. The prototype, created using the HTML Tailwind CSS Framework, features an intuitive interface that ensures a user-friendly experience.

In order to enhance MapuaCash, multiple evaluations and design changes have been suggested. These include employing iterative development to include continuous feedback and carrying out comprehensive user-centric testing with a varied range of pupils. To improve functioning, more sophisticated features will be added, like personalized financial advice and predictive spending analysis. Long-term usability research, real-world scenario testing, and a larger participation base will all be part of the evaluation process. With more funding, sophisticated prototype tools, in-depth user testing, skilled usability consultants, thorough performance and accessibility testing, and an ongoing feedback loop might all greatly enhance the evaluation process. The purpose of these endeavors is to guarantee that MapuaCash efficiently fulfills the requirements of Mapúa University personnel and students, offering a smooth and effective money management encounter.