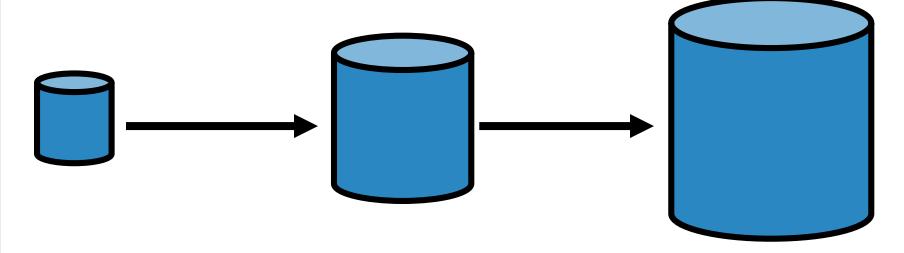
## **NoSQL Databases**

Data Science Dojo



## Scaling, Traditional Relational DB

Vertical Scaling, scaling UP





# Introducing Big Data

Continued

Exabytes (10E18)

Petabytes (10E15)

Terabytes (10E12)

Gigabytes (10E9)



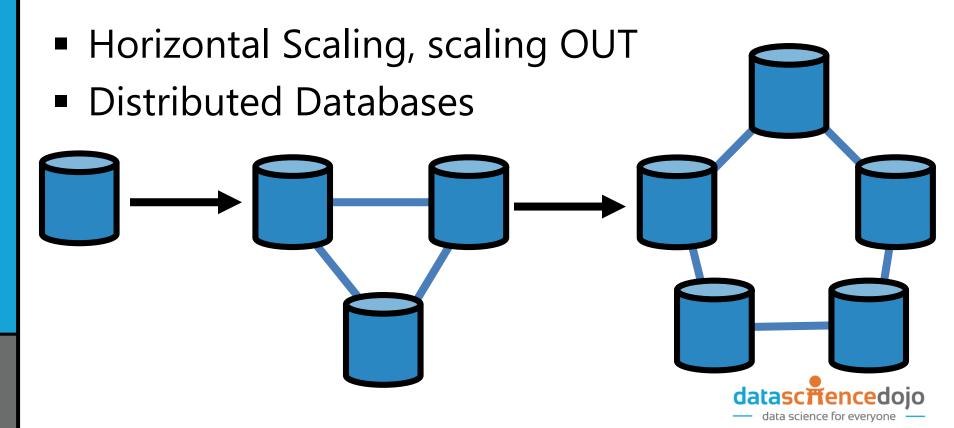
Velocity - Variety

ERP / CRM

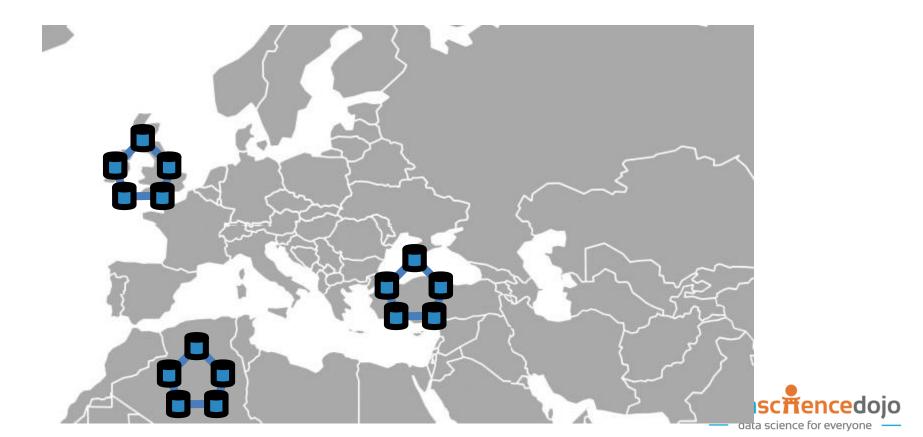
WEB

Internet of things

# Scaling, NoSQL Era



# Scaling, NoSQL Era

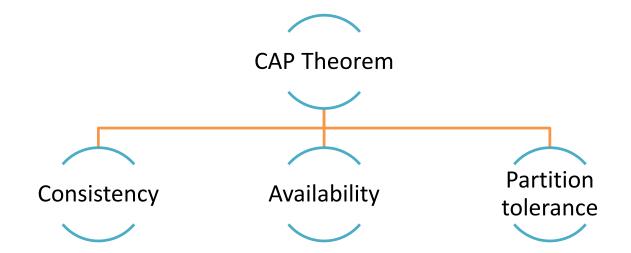


### **Data Architecture**

- No standard solution that fits all
- Business and data defines the architecture
- Multiple databases, different types depending on the characteristics of each data subset



## **CAP**



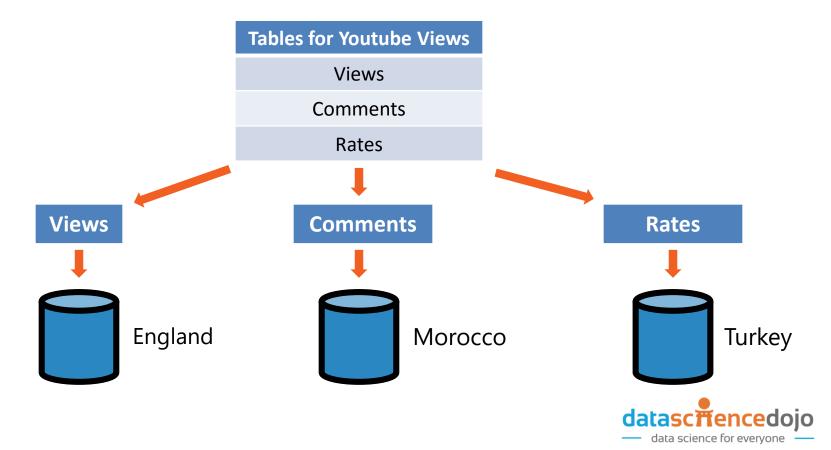


### **CAP Theorem**

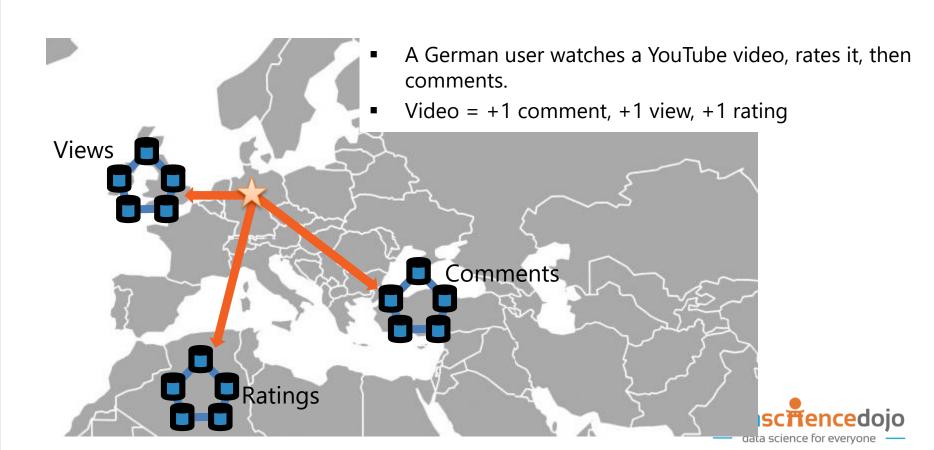
- It is impossible for a distributed processing system to simultaneously provide all three of the following guarantees
  - **Consistency** A read is guaranteed to return the most recent write for a given client.
  - Availability A non-failing node will return a reasonable response within a reasonable amount of time (no error or timeout).
  - **Partition Tolerance** The system will continue to function when network partitions occur.



## **CAP: Network Partition**

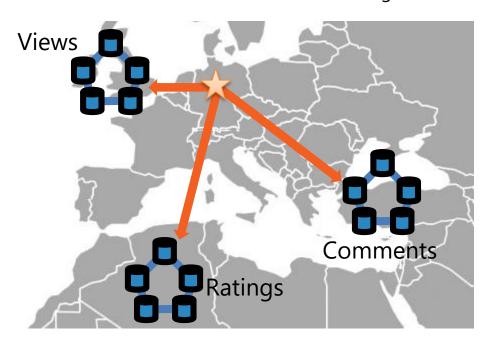


## Wide-area Network Partition



## **CAP: Partition Tolerance**

- A German user watches a YouTube video, rates it, then comments.
- Video = +1 comment, +1 view, +1 rating



- Definition: The system will continue to function when network partitions occur.
- Most important desirable property for wide-area databases (across geographies)
- Rarest of the 3 desirable properties
  - Must have a distributed and partitioned database

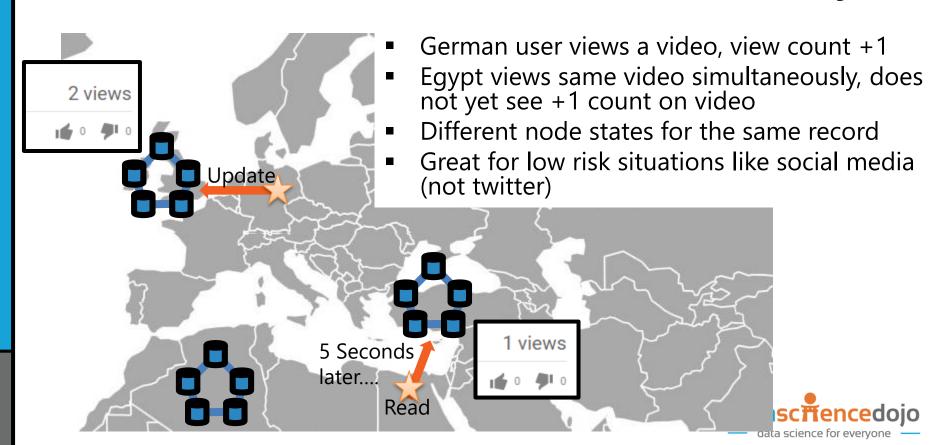


### **CAP Theorem**

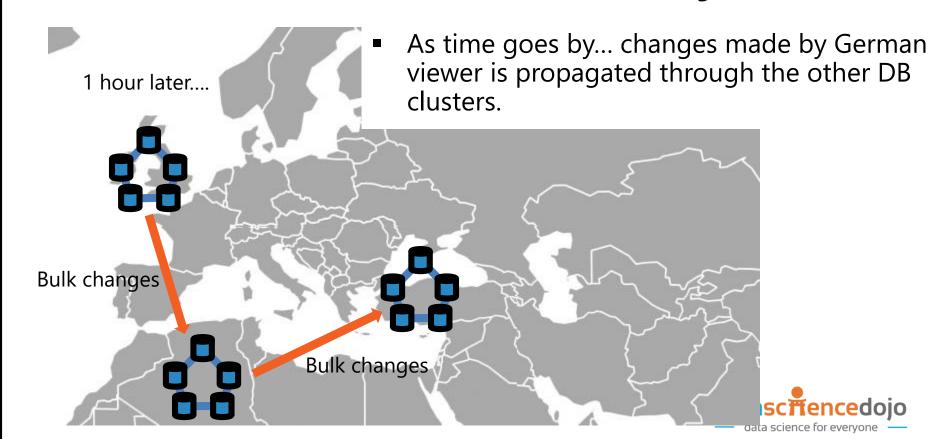
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## AP – Lack of (Immediate) Consistency



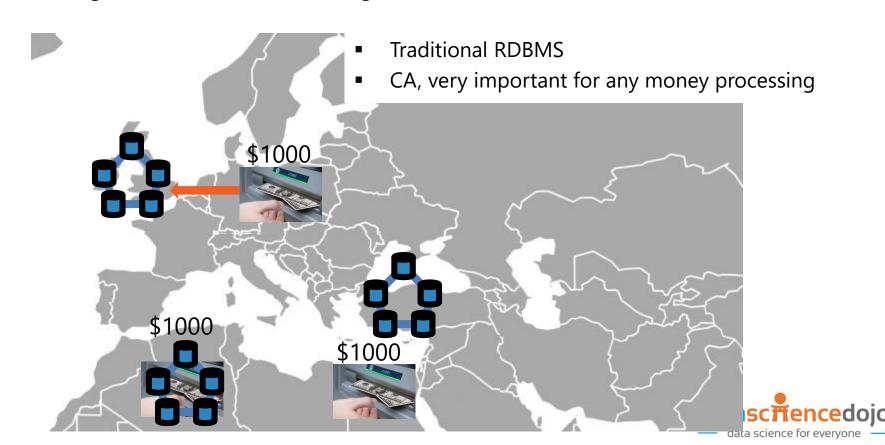
# **AP – Eventual Consistency**



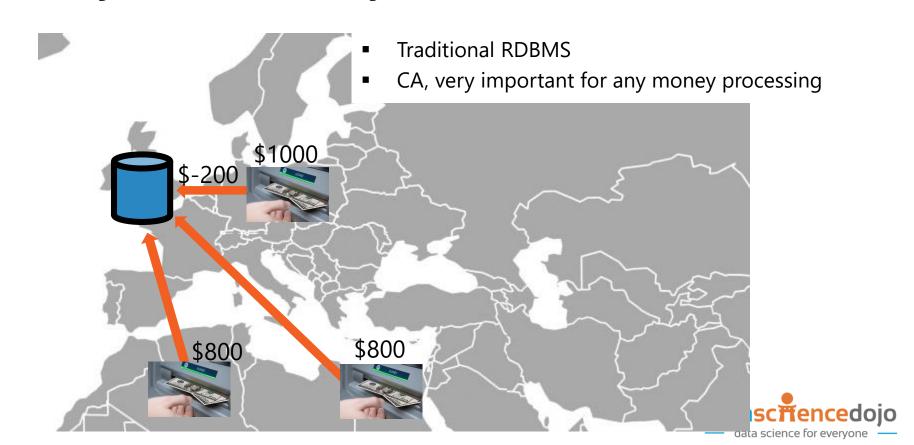
## **ATMs**



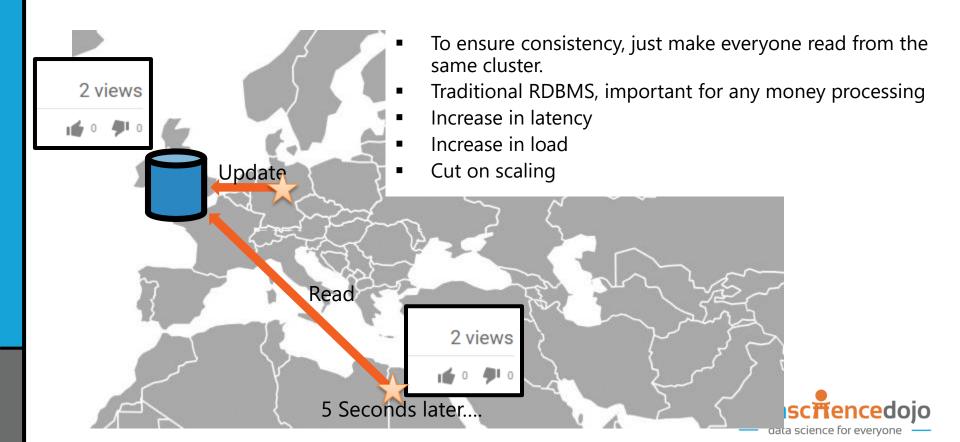
## **Why Consistency Matters**



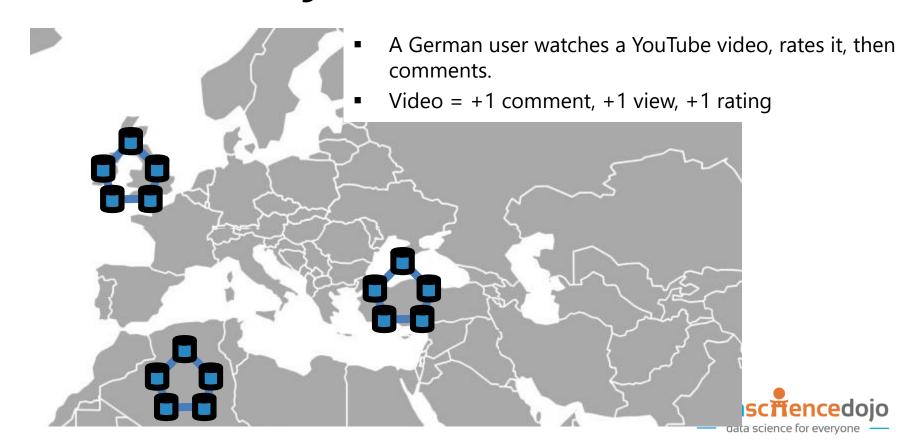
## **Why Consistency Matters**



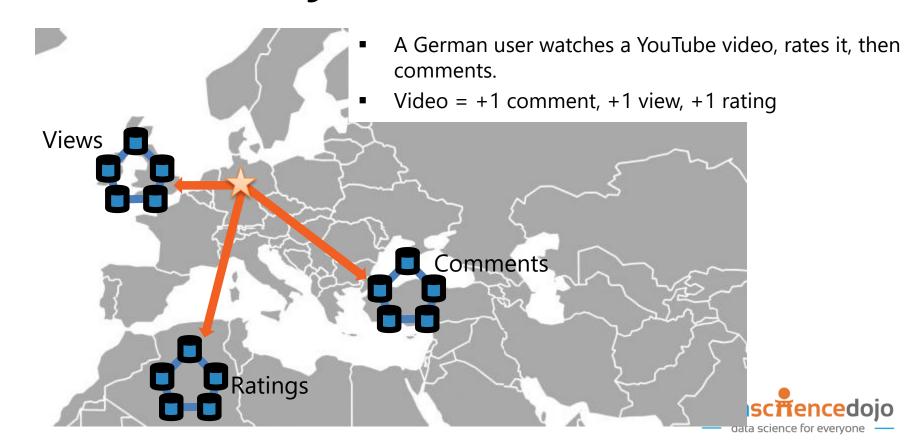
#### **CA** – Lack of Partition Tolerance



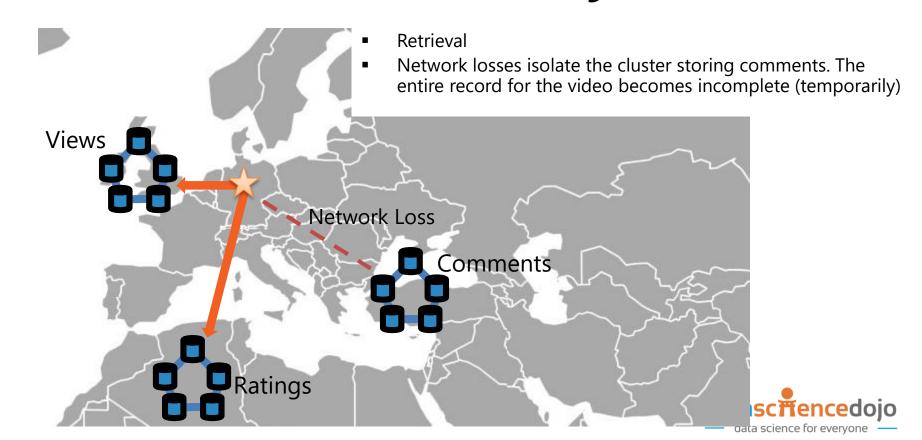
# **Consistency + Partitions?**



# **Consistency + Partitions?**



# **CP: Loss of Availability**



### **CAP Theorem**

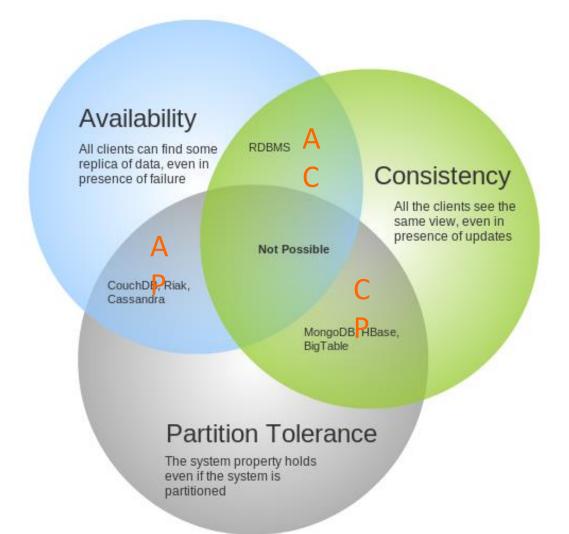
- CAP provides the basic requirements for a distributed system
- **Impossible** to fulfill all 3
- NoSQL databases each make different choices of which 2 to fulfill



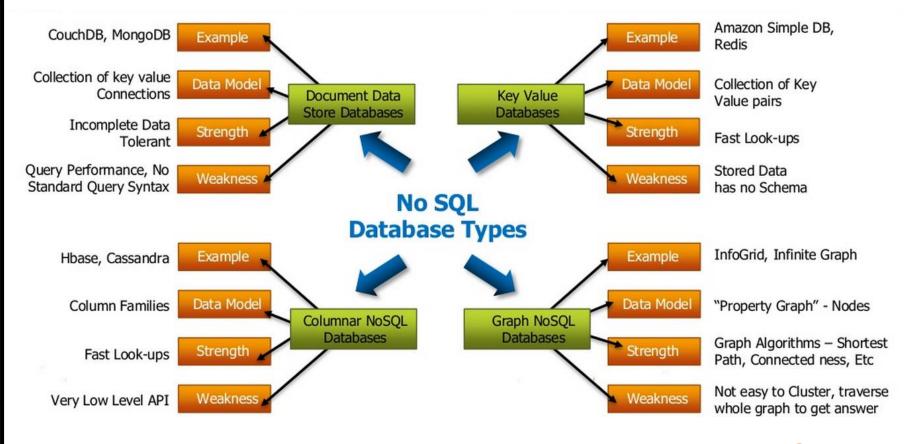
## NoSQL vs. SQL

- NoSQL
  - Availability first (Consistency second)
- SQL (Traditional RDBS databases)
  - Consistency first (Availability second)











### What is HBase

- Distributed, non-relational database
  - Columnar, schema-free data model
  - NoSQL on top of Hadoop
- Large scale
  - Linear scalability
  - Billions of rows X millions of columns
  - Many deployments with 1000+ nodes, PBs of data
- Low latency
  - Real-time random read/writes
- Open Source
  - Modeled after Google's BigTable
  - Started in 2006





















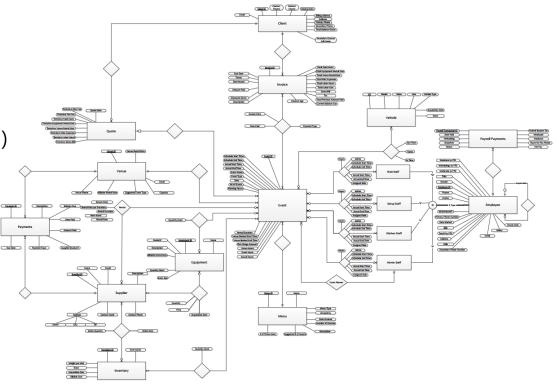
## **Problems with Schema**

#### Pros:

- Relationships
- Consistency: Reading is easier to develop for (each column is guaranteed to be there, even null)

#### Cons:

- Records everything, even null
- Writes take longer
  - Schema validation against each insert
  - Writes can be rejected
- Rigid by design
  - Business processes change faster than databases can be architected and migrated





### **Row Store**

#### Table

Row 1

Row 2

Row 3

Row 4

Country	Product Sales	
India	Chocolate	1000
India	Ice-cream	2000
Germany	Chocolate	4000
US	Noodle	500

#### Pros:

- Fast record query
- Relationships
- Less redundancy
- Single line insert

#### Cons:

- Thin tables
- Getting a single column value, retrieves the entire record (even null)
  - Terrible with wide tables
- Aggregations must sift through all columns for each row



## Columnar

#### Table

Row 1

Row 2

Row 3

Row 4

Country	Product	Sales
India	Chocolate	1000
India	Ice-cream	2000
Germany	Chocolate	4000
US	Noodle	500

#### Pros

- High speed aggregations
- Compression
- Wide tables are now possible (billions of columns, instead of hundreds)
- High speed snap shot retrieval
- Easily Distributable

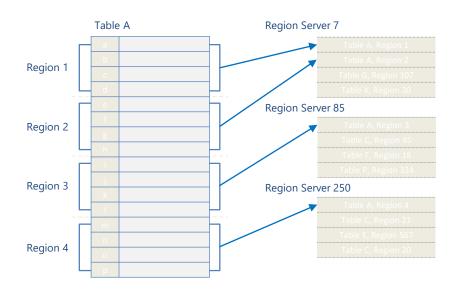
#### Cons

- Bad for record retrieval
- Terrible at relationships
- O(M) line insert



## Data Model

- Scale-out architecture
  - Automatic sharding of tables
  - Automatic failover
  - Strong consistency for reads and writes
- APIs
  - Get/Put
  - Scan
  - Coprocessors





### **Performance Features**

- Column Families
- In-memory caching
- High throughput streaming writes

Row Key	Customer		Sales	
Customer Id	Name	City	Product	Amount
101	John White	Los Angeles, CA	Chairs	\$400.00
102	Jane Brown	Atlanta, GA	Lamps	\$200.00
103	Bill Green	Pittsburg, PA	Desk	\$500.00
104	Jack Black	St. Louis, MO	Bed	\$1600.00





# Sharding

- Holding rows of database on different partitions
- Same table divided onto different servers, even different geographies
- Reduces index size



# Sharding

- More reliance on interconnection between servers
- Increased latency in querying when more than one shard must be searched
  - Some searches are fast, others are slow
- Often no guarantees about cross shard consistency



# **Notable Capabilities**

- Integration features
  - Integration with Hadoop MapReduce, Hive, Tez, Spark (hardware pending)
  - Bulk import of large amounts of data
- Client APIs
  - Java, REST, python, node.js, php, .NET



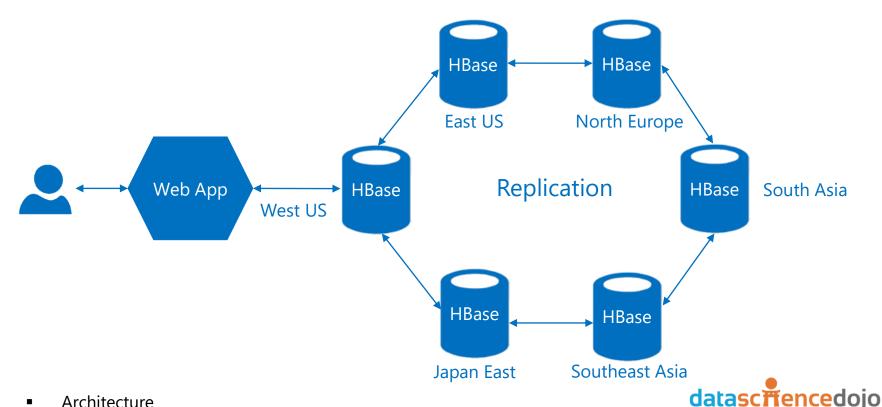
# Use case #1: key value store

- Key value store
  - Message systems
  - Content management systems
- Examples
  - Facebook Messages
  - Twitter-like messages
  - Webtable web crawler/indexer





# Use case #1: key value store

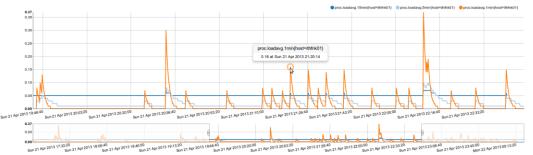


data science for everyone

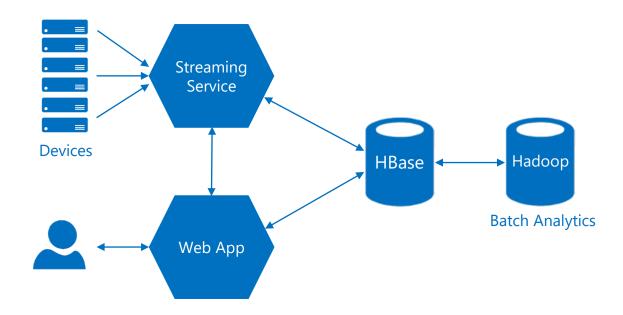
## Use case #2: sensor data

- Sensor data
  - Social analytics
  - Time series databases
  - Interactive dashboards with trends, counters, etc.
  - Audit log systems





## Use case #2: sensor data





# **Questions?**

