

## **Bubble Sort**

```
#include<iostream.h>
#include<conio.h>
int i, j, temp, n, a[15];
class bubble {
  public:
  void getdata();
 void display();
  void sort();
};
void bubble::getdata() {
  cout<<"Enter the range: "<<endl;</pre>
 cin>>n;
 cout<<"Enter the element: "<<endl;</pre>
  for (i = 0; i < n; i++)
  cin>>a[i];
void bubble::sort() {
  for (i = 0; i < n - 1; i++) {
    for (j = 0; j < n - 1 - i; j++) {
      if (a[j] > a[j + 1] {
        temp = a[j];
        a[j] = a[j + 1];
        a[j + 1] = temp;
    }
 }
}
void bubble::display() {
  cout<<"Elements in sorted order are: "<<endl;</pre>
  for (i = 0; i < n; i++)
 cout<<a[i]<<endl;</pre>
void main() {
  bubble s;
  clrscr();
  s.getdata();
```

Bubble Sort 1

```
s.sort();
s.display();
getch();
}
```

Bubble Sort 2